

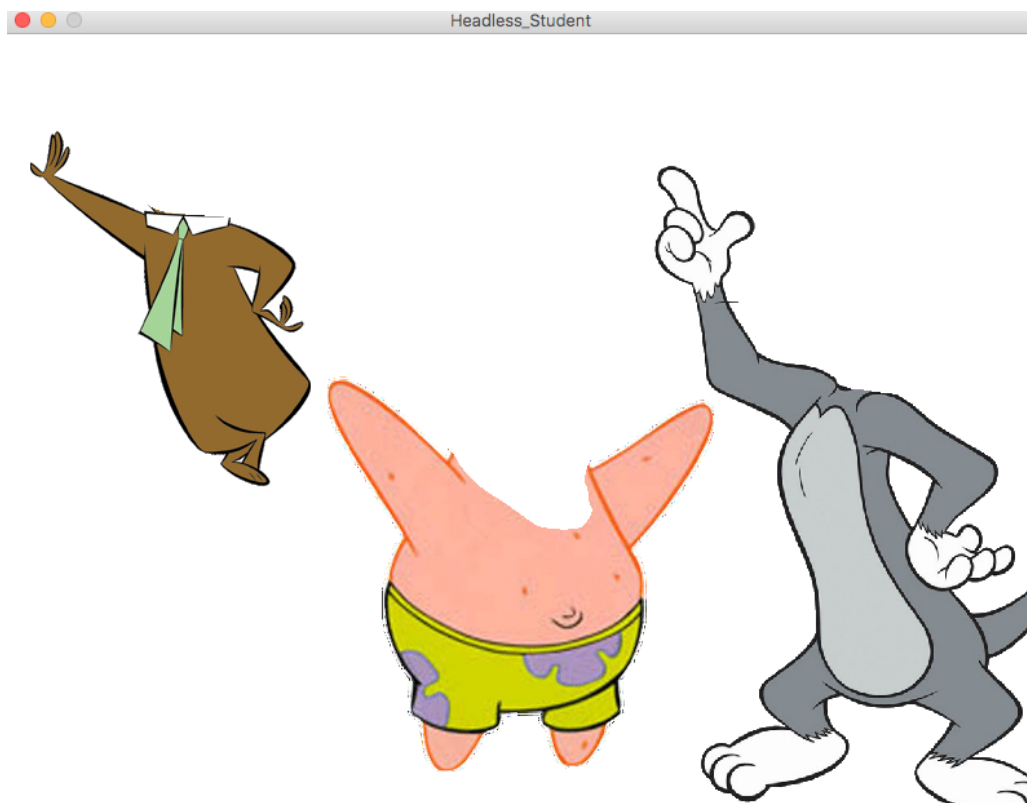
HeadLess

Objective

To learn how to write action methods that take parameters.

Instructions

These characters were meant to be identical triplets, but the cartoonist didn't know how to finish them. Write an action method that draws a head wherever you click the mouse. Give these characters a head! You must use some curves in your implementation. Your methods must take parameters.



Hints

<https://pomax.github.io/bezierinfo/>

https://processing.org/reference/bezier_.html