

Art and Code | FWCD

Black and White

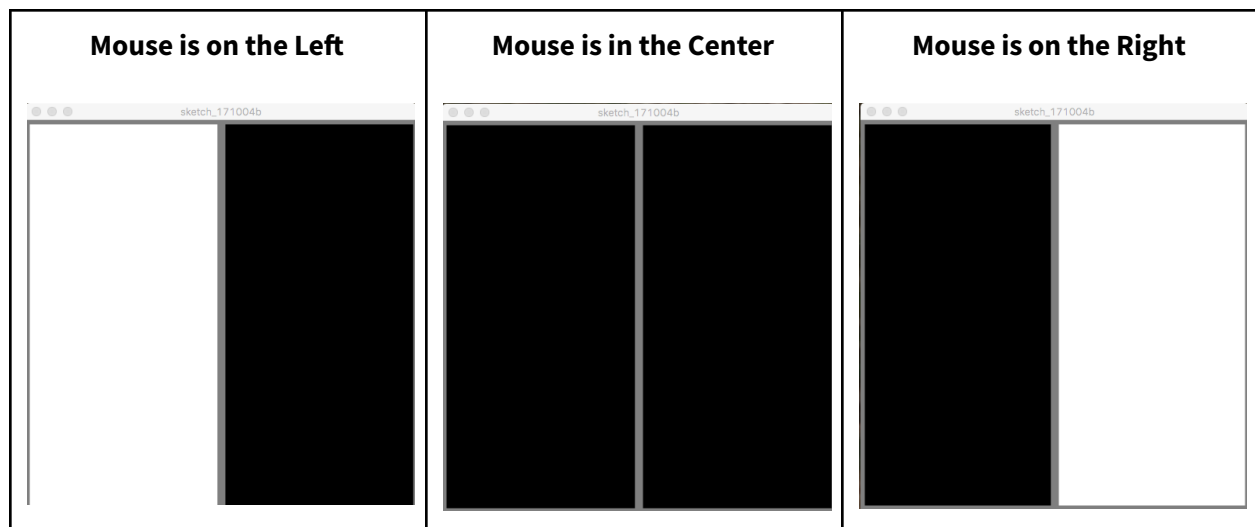
Objective

To work with conditionals and mouse tracking.

Instructions

Write a program that draws a thick gray line down the center of the screen and when the mouse moves over to the left side of the screen it paints it white, but if the mouse is on the right side of the screen then it paints it white. The only time both sides should be the same color is if the mouse is on the thick gray line.

Examples



Hints

I used `rect()` to get the effect I wanted.