**salsa\_quat\_38k (12hours):**

$ python code/pytorch\_train\_quat\_aclstm.py \

--dances\_folder ./train\_data\_quat/salsa/ \

--write\_weight\_folder ./output/weights/salsa/ \

--write\_bvh\_motion\_folder ./output/samples/salsa/ \

Loss = between 0.6 and 0.5

The results of the training samples are ok, but when synthesize new frames they look rigid all the time. Even it was not starting with a realistic movement.