

# Lab 5. STP Configuration

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Credit to cps

# What is STP?

- Spanning Tree Protocol
- A layer 2 protocol
- Runs on switches and bridges
- Switches need to be enabled for STP within the same network
- Create a loop-free network
- Track all the links and blocks the redundant link

# Types of STP

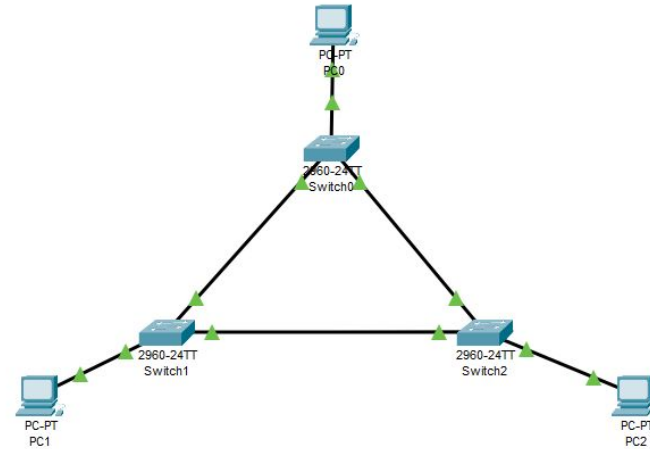
<sup>[1]</sup> Cisco IOS use PVST+ as default mode

| Protocol             | Standard | Resources Needed | Convergence | Tree Calculation |
|----------------------|----------|------------------|-------------|------------------|
| STP                  | 802.1D   | Low              | Slow        | All VLANs        |
| PVST+ <sup>[1]</sup> | Cisco    | High             | Slow        | Per VLAN         |
| RSTP                 | 802.1w   | Medium           | Fast        | All VLANs        |
| Rapid PVST+          | Cisco    | Very high        | Fast        | Per VLAN         |
| MSTP                 | 802.1s   | Medium or high   | Fast        | Per Instance     |

```
(config)# spanning-tree mode mode
```

# Need for STP

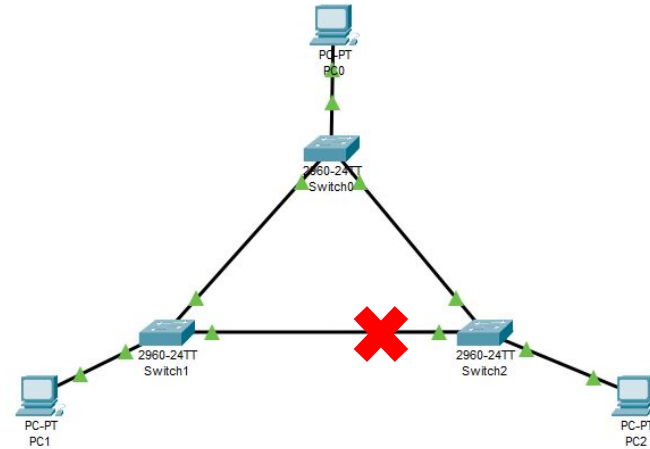
- Broadcast storm
- MAC database instability
- Multiple frame transmission



**[Note]** In the environment of Packet Tracer, we can use **no spanning-tree vlan 1** to see the problems above

# Need for STP

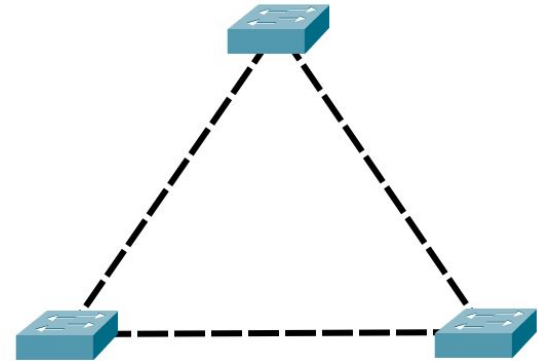
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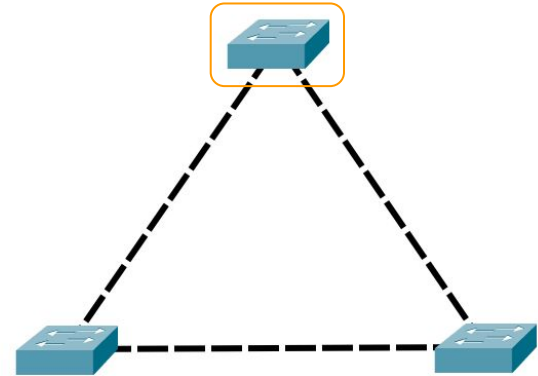
# STP Process

- Elect a root bridge
- Place root interface to forwarding state
- Choose root port for each non-root bridge
- Choose designated port for each remaining link
- Put all other ports into blocking state



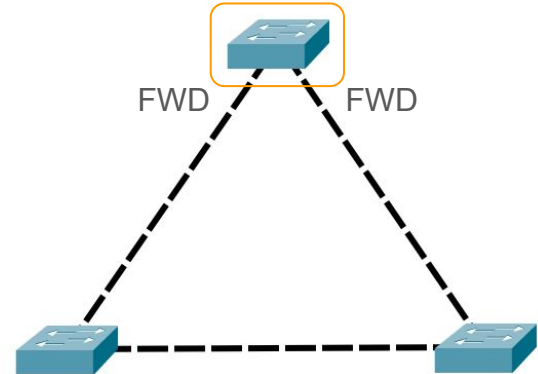
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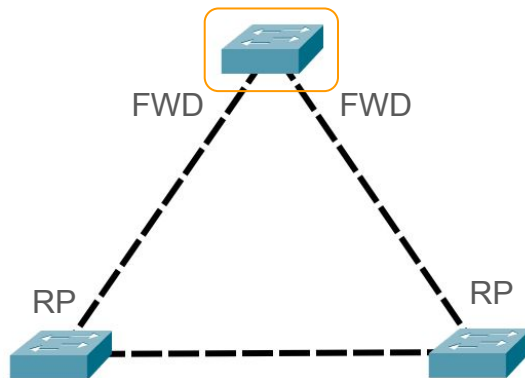
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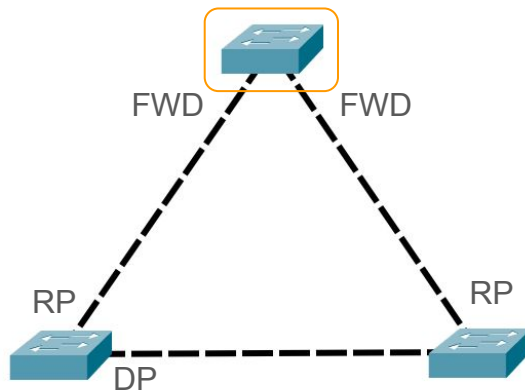
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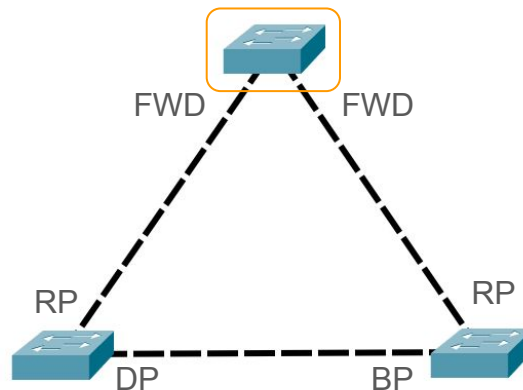
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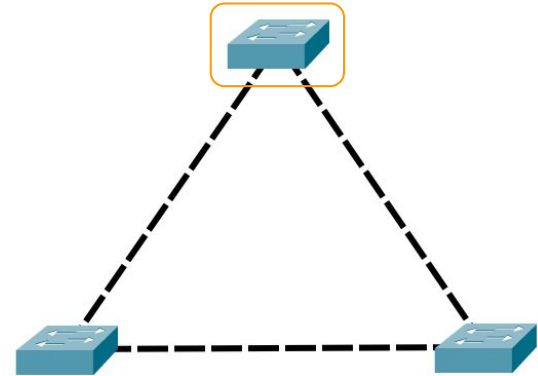


# Port Roles

- Root port
  - Ports on non-root switches with the best cost path to root bridge. These ports forward data to the root bridge.
- Designated port
  - Ports on root and designated switches. All ports on the root bridge will be designated.
- Blocked port
  - All other ports to bridges or switches are in a blocked state. Access ports going to workstations or PCs are not affected.

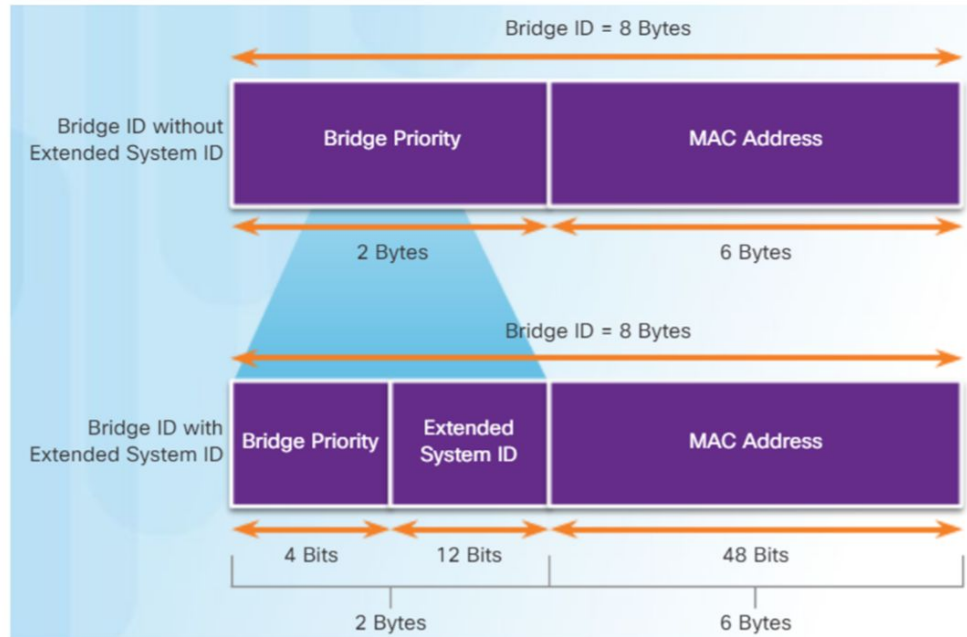
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# Bridge Priority

- Bridge priority only allows to be in multiple of **4096**



# Bridge Priority

- Two ways to change bridge priority

```
(config)# spanning-tree vlan vlan-id root [ primary | secondary ]  
(config)# spanning-tree vlan vlan-id priority value
```

```
switch# show spanning-tree
```

```
VLAN0001
```

```
Spanning tree enabled protocol rstp
```

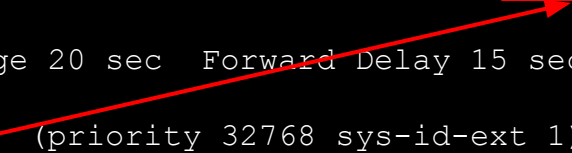
```
Root ID Priority      32769  
Address      0025.b4c1.b400
```

This bridge is the root

```
Hello Time 2 sec Max Age 20 sec Forward Delay 15 sec
```

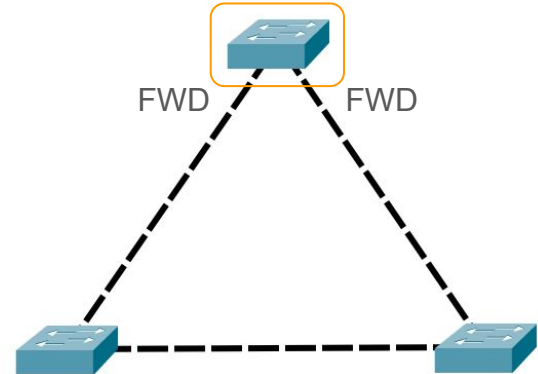
```
Bridge ID      Priority      32769 (priority 32768 sys-id-ext 1)  
Address      0025.b4c1.b400  
Hello Time 2 sec Max Age 20 sec Forward Delay 15 sec  
Aging Time 300 sec
```

priority + sys-id-ext



# STP Process

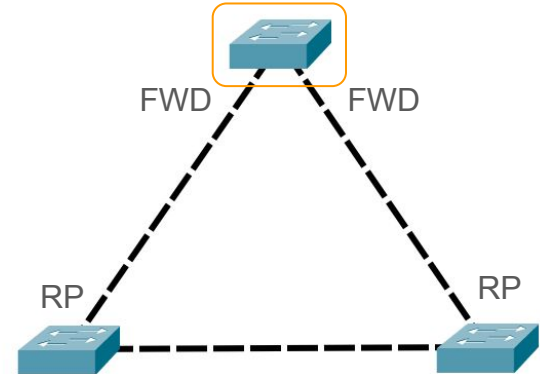
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# STP Cost

- Configure interface cost

```
(config)# interface interface
(config-if)# spanning-tree vlan value cost value
```

- Show spanning tree cost

```
switch# show spanning-tree vlan 1
...
Interface   Role   Sts   Cost   Prio.Nbr   Type
-----
Fa0/1       Root   FWD   19     128.8      P2p
Fa0/2       Desg   FWD   40     128.2      P2p
...
```

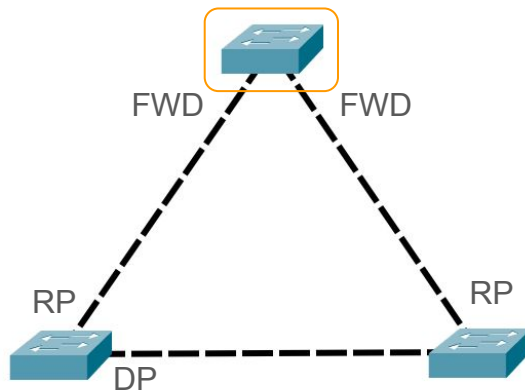
| Link Speed | Cost |
|------------|------|
| 10 Gb/s    | 2    |
| 1 Gb/s     | 4    |
| 100 Mb/s   | 19   |
| 10 Mb/s    | 100  |

# Root port selection

1. Lowest cost
2. Lowest neighbor bridge ID
3. Lowest neighbor port priority
4. Lowest neighbor physical port number

# STP Process

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- Place root interface to forwarding state
- Choose root port for each non-root bridge
- Choose designated port for each remaining link
- Put all other ports into blocking state

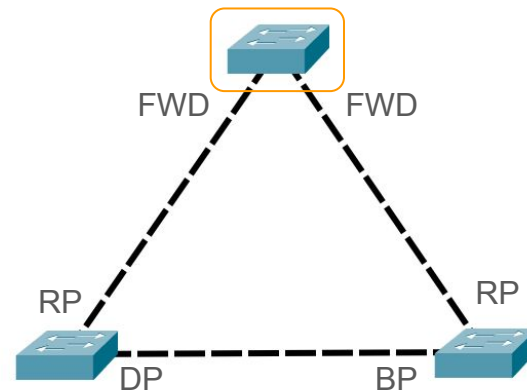


# Designated port selection

1. Lowest accumulated cost to the root bridge
2. Lowest bridge ID

# STP Process

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# Port States

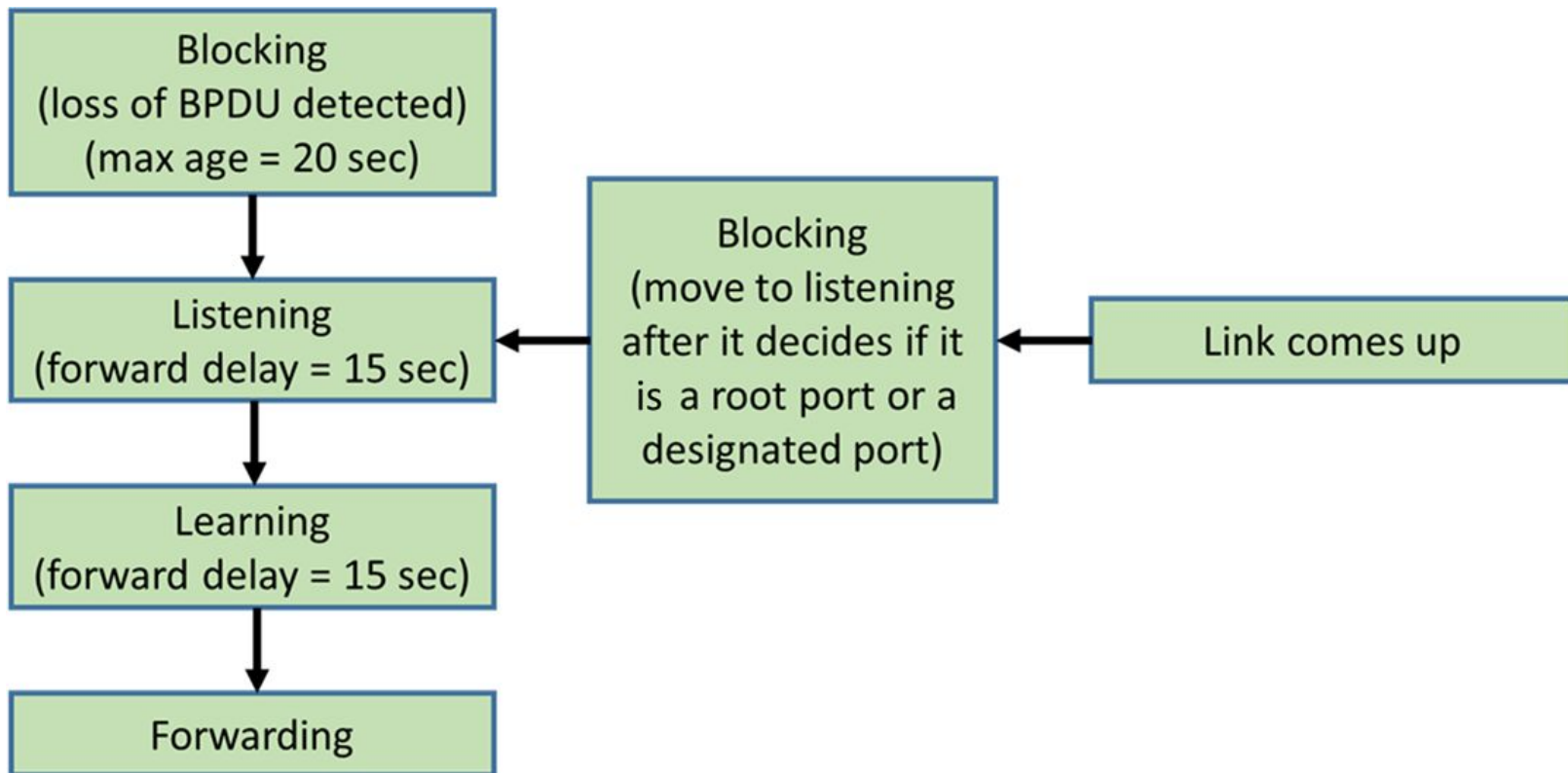
| STATUS       | Disabled          | Blocking               | Listening                   | Learning                    | Forwarding                                 |
|--------------|-------------------|------------------------|-----------------------------|-----------------------------|--|
| Receive BPDU | X                 | O                      | O                           | O                           | O  |
| Send BPDU    | X                 | X                      | O                           | O                           | O  |
| Learn MAC    | X                 | X                      | X                           | O                           | O  |
| Forwarding   | X                 | X                      | X                           | X                           | O  |
| Duration     | Until no shutdown | Until topology changed | Forward Delay (default 15s) | Forward Delay (default 15s) | Until shutdown or not root/designated port |

# Topology Change

- Send TCN (topology change notification) on its root port
- Upstream bridge responds an TCA (topology change acknowledgement)
- Root bridge send BPDU with TC bit set
- Lower their MAC table address aging time (from 300s to 15s)



# Port States



# STP Convergence

- 50 seconds for going through all state

# STP Timer

- Hello Timer (default 2 sec)
  - The frequency of sending BPDU
- Max Age Timer (default 20 sec)
  - The maximum length of time a switch saves BPDU information
- Forward Delay Timer (default 15 sec)
  - The time spent on the listening and learning states

# STP Timer

- The diameter is the maximum number of switches that data must cross to connect any two switches
- Diameter configuration (**deprecated on Packet Tracer**)

```
(config)# spanning-tree vlan vlan-id root primary diameter size
```

| Diameter      | 2  | 3  | 4  | 5  | 6  | 7  |
|---------------|----|----|----|----|----|----|
| Hello Time    | 2  | 2  | 2  | 2  | 2  | 2  |
| Max Age       | 10 | 12 | 14 | 16 | 18 | 20 |
| Forward Delay | 7  | 9  | 10 | 12 | 13 | 15 |

# STP Enhancements

- PortFast
- BPDU Guard
- BPDU Filter
- Root Guard

# PortFast

- Allow a port to enter from blocking to forwarding state immediately, bypassing the listening and learning states
- You will see warning as below after configuring PortFast

```
%Warning: portfast should only be enabled on ports connected to a single  
host. Connecting hubs, concentrators, switches, bridges, etc... to this  
interface when portfast is enabled, can cause temporary bridging loops.  
Use with CAUTION
```

- Need to wait for convergence to communicate with a port on which the PortFast feature is disabled (normally a port connected to another switch).
- Never enable PortFast on a Trunk port!

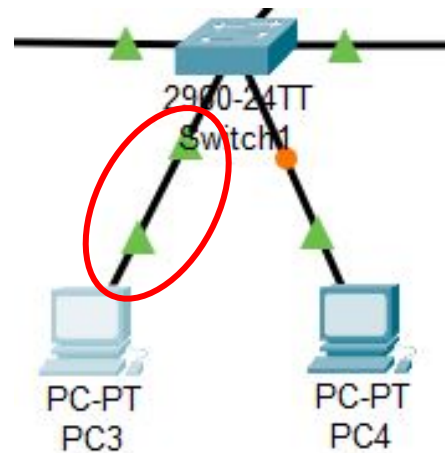
# PortFast Configuration

- Configure PortFast on a switch port

```
(config)# interface interface  
(config-if)# spanning-tree portfast
```

- Enable PortFast on all nontrunking interfaces

```
(config)# spanning-tree portfast default
```



with Portfast      without Portfast

# BPDU Guard

- If BPDU guard is enabled, it puts the port in an **err-disabled** state when receiving a BPDU
  - This will effectively shut down the port
- The BPDU guard feature provides a secure response to invalid configurations because you must manually put the interface back into service
  - **shutdown** the interface and **no shutdown** it back to recover
- Turn on BPDU Guard

```
(config)# interface interface  
(config-if)# spanning-tree bpduguard enable
```



# BPDU Filter

- Similar to BPDU Guard, but just “filter” it
- Two different configuration styles, with different behaviors
  - Configure it globally
  - Configure it on the specified port

# BPDU Filter

- When configured globally
  - Affect all operational PortFast ports
  - If BPDUs are seen on the port
    1. The port loses its PortFast status
    2. BPDU filtering is disabled
    3. STP sends and receives BPDUs as any other STP port
  - Upon startup, the port transmits ten BPDUs. If this port receives any BPDUs during that time, PortFast and BPDU filtering are disabled
- When configured on an individual port
  - Ignore all BPDUs received
  - Send no BPDUs

# BPDU Filter Configuration

- Enable BPDU filtering globally (**deprecated on Packet Tracer**)

```
(config)# spanning-tree portfast bpdupfilter default
```

- Enable BPDU filtering on a specific switch port (**deprecated on Packet Tracer**)

```
(config)# interface interface  
(config-if)# spanning-tree bpdupfilter enable
```

- To verify the configuration

```
# show spanning-tree summary totals  
# show spanning-tree interface interface detail
```

# Root Guard

- Root guard is configured on a per-port basis
- If there is a superior BPDU received on the port, root guard does not take the BPDU into account and so puts the port into **root inconsistent state**
- Root guard configuration

```
(config)# interface interface
(config-if)# spanning-tree guard root
```

```
switch# show spanning-tree inconsistentports
```

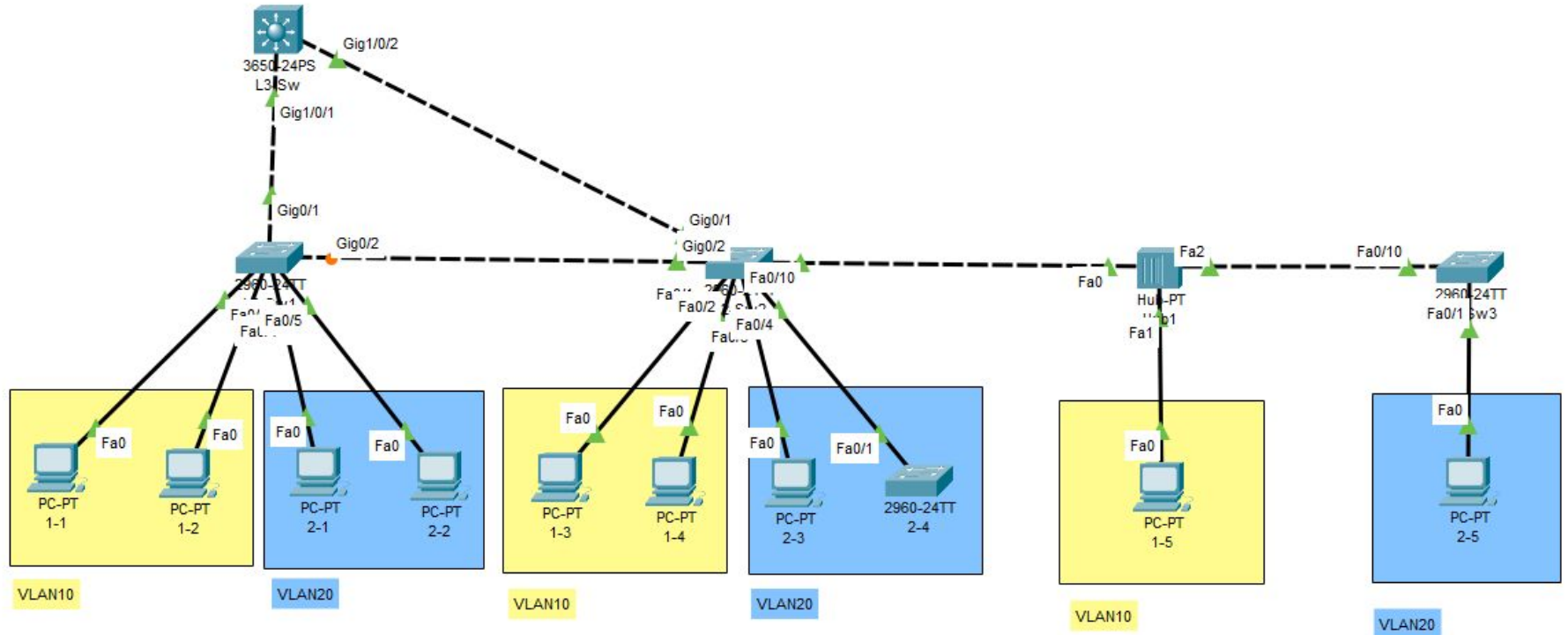
| Name     | Interface       | Inconsistency     |
|----------|-----------------|-------------------|
| VLAN0001 | FastEthernet0/4 | Root Inconsistent |

Number of inconsistent ports (segments) in the system : 1

# Reference

- <https://www.omnisecu.com/cisco-certified-network-associate-ccna/index.php>
- <https://www.youtube.com/watch?v=japdEY1UKe4&t=273s>

# VLAN STP Review



# VLAN STP Review

- End devices x-y IP: 192.168.x0.y/24, GW: 192.168.x0.254

```
(config)# ip default-gateway x.x.x.x
```

- VLAN: 如圖所示, 啟用10 或 20, 命名為 VLAN{num}
- 請設定 Sw1-3 、 L3-Sw 使同 LAN 能互通
- 請設定 Gateway 在 L3-Sw 使不同 LAN 能互通
- spanning-tree mode: rapid-pvst
- 對 End devices 設定 Portfast 、 BPDU guard
- 2-4 被使用者接成 Switch 了, 要怎麼更改設定使它連線可以使用, 但不會搶走 root。

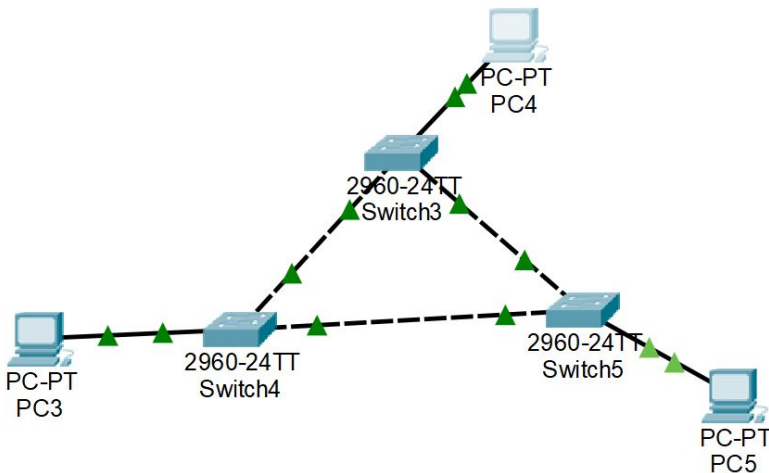
# Outline

- 實驗目的
- 實驗環境
- 指令介紹
- 小作業 (不算分)



# STP 的重要性

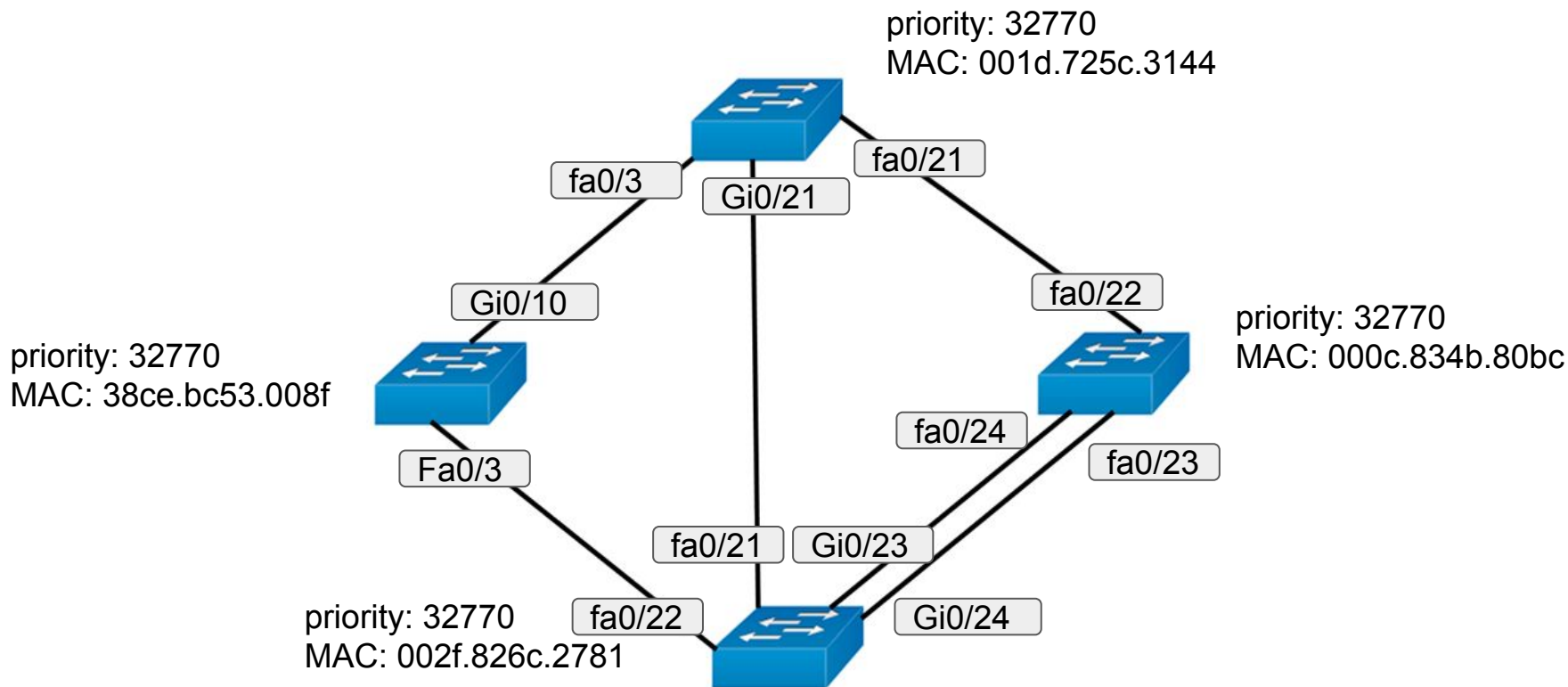
1. 在 L2 環境中，STP 的扮演著不可或缺的角色，如果缺少 STP，會造成 MAC database instability, broadcast storms, multiple frame transmission 等事情發生。請使用 packet tracer 的功能，模擬並截圖說明如果下圖的拓模缺少 STP 會發生什麼嚴重的後果。（擇二說明即可）



# 作業要求

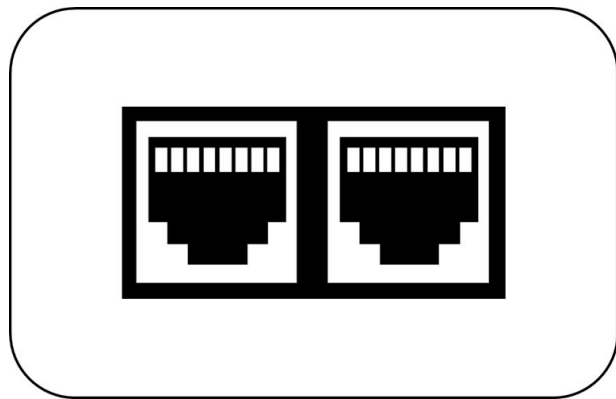
2. 下頁圖片為一簡單網路拓樸，若此拓樸使用的協定為 PVST，根據圖上提供的資訊回答下列問題
  - a. 請問此拓樸最有可能是 VLAN 多少？
  - b. 請找出此 Spanning 的 root，並標示出各介面的 STP role 以及那些線路不會有流量經過

# 作業要求



# 作業要求

3. 假設你是交大資工某實驗室的網管，你發現牆壁上有兩個網路孔 (以下稱為壁孔)，如下圖所示，已知兩壁孔後端連接至同一網路設備。然而，兩個壁孔並不足以提供整間實驗室使用，於是你決定自己買一台網路設備供實驗室使用。請依照課堂所學的內容，回答下頁問題

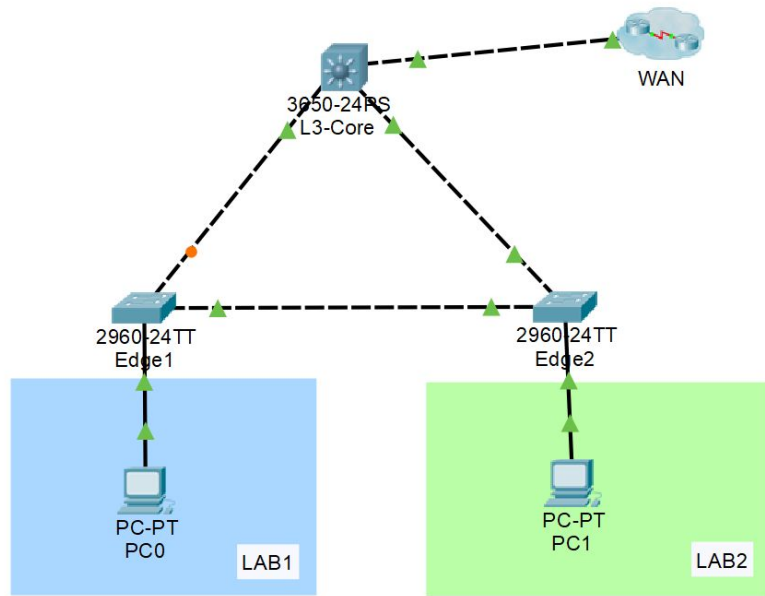


# 作業要求

- a. 此二壁孔後端最有可能連接至何種網路設備？請回答 Switch, Router 或 L3 switch 並敘述原因
- b. 相較於只連接一個壁孔，同時將兩個壁孔連接至你自己購買的網路設備，是否能有效增加你所購買之網路設備與壁孔之間的頻寬？為什麼？
- c. 在你自己購買的網路設備上，除了連接壁孔的 interface 之外，是否適合在其他 interface 上設定 portfast 功能？原因為何？

# 作業要求

4. 身為優質的實驗室網管，你獲得了成為系計中助教的機會，除了整天吸貓貓之外，你還必須管理工三網路。如果有一網路拓樸如下圖，根據你強大的網路知識，請回答下頁問題



# 作業要求

- a. 此網路拓樸有一大缺點，故通常網管人員會極力避免做出此拓樸。請問此缺點為何？應如何避免？
- b. 承(a)，若實驗室想把 PC 換成 switch，欲讓實驗室內部的交換器也能參與工三網路 STP 選舉，卻不希望讓 Spanning Tree 的根橋接器角色被實驗室搶走，應在哪台機器上做哪些設定？
- c. 承(a)，若不希望實驗室內部的交換器參與工三網路 STP 選舉，卻允許實驗室內部自行安裝交換器，且當 BPDU 封包進入壁孔時該 interface 不會被關閉，應在哪些機器上做哪些設定？