




# Database - HW1

*Link to this notion (which is better to read)*

 [Database - HW1](#)

*Link to each question:*

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- [Q2. The process of importing eight required .csv files into lego database.](#)
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## Q1. The process of creating the “lego” databases

- [STEP 1.](#)

First of all, before creating my own database, I need to set up all the environment that I can run SQL query and create a database. So I went to the website of PostgreSQL and download the Mac OS version of the [interactive installer by EDB](#), which is shown below. Here I chose 15.4 version because I was worried that the latest version may have some bugs or unknown problems.

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## Download PostgreSQL

Open source PostgreSQL packages and installers from EDB

PostgreSQL Version	Linux x86-64	Linux x86-32	Mac OS X	Windows x86-64	Windows x86-32
16	<a href="#">postgresql.org</a>	<a href="#">postgresql.org</a>			Not supported
15.4	<a href="#">postgresql.org</a>	<a href="#">postgresql.org</a>			Not supported
14.9	<a href="#">postgresql.org</a>	<a href="#">postgresql.org</a>			Not supported
13.12	<a href="#">postgresql.org</a>	<a href="#">postgresql.org</a>			Not supported
12.16	<a href="#">postgresql.org</a>	<a href="#">postgresql.org</a>			Not supported
11.21	<a href="#">postgresql.org</a>	<a href="#">postgresql.org</a>			Not supported
10.23*					
9.6.24*					

- **STEP 2.**

After downloading the installer, I used it to download all the PostgreSQL 15.4 tools except for **pgAdmin**, including **SQL Shell(psql)** and **Application Stack Builder**. The reason why I didn't download **pgAdmin** is that would cause a problem which I could not open it. So I came to the [official website of pgAdmin 4](#) and download it.

pgAdmin Home Development Documentation Download Support

Quick Links

- Download
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### pgAdmin 4 (macOS)

Download

Maintainer: pgAdmin Development Team

A macOS App Bundle containing the pgAdmin 4 Desktop Runtime and Web application is available for macOS 10.15 and above.

- pgAdmin 4 v7.8 (released Oct. 19, 2023)**
- [pgAdmin 4 v7.7](#) (released Sept. 21, 2023)
- [pgAdmin 4 v7.6](#) (released Aug. 24, 2023)
- [pgAdmin 4 v6.21](#) (released March 9, 2023)

Info

Nightly snapshot builds generated from the head of the master branch are available [here](#).

These packages are macOS appbundles. To install, mount the disk image using the finder, and drag the pgAdmin 4 appbundle to the desired location.

The macOS disk images and their contents are signed with an Apple-issued digital signing key and have been notarized by Apple.

Alternative Distributions

- Container
- Python
- APT
- RPM
- Source Code
- Windows

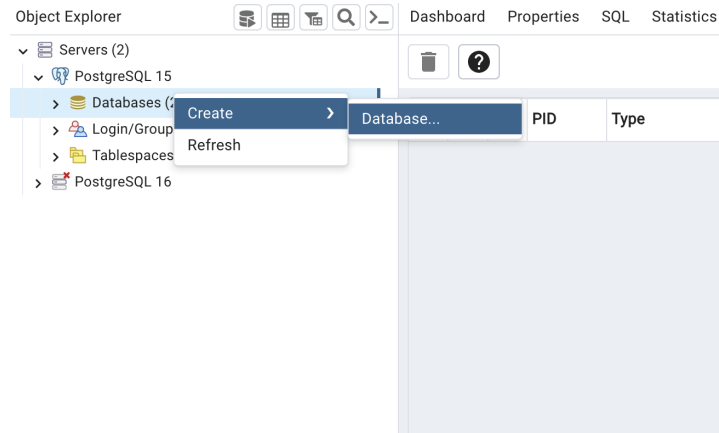
Change starts with you

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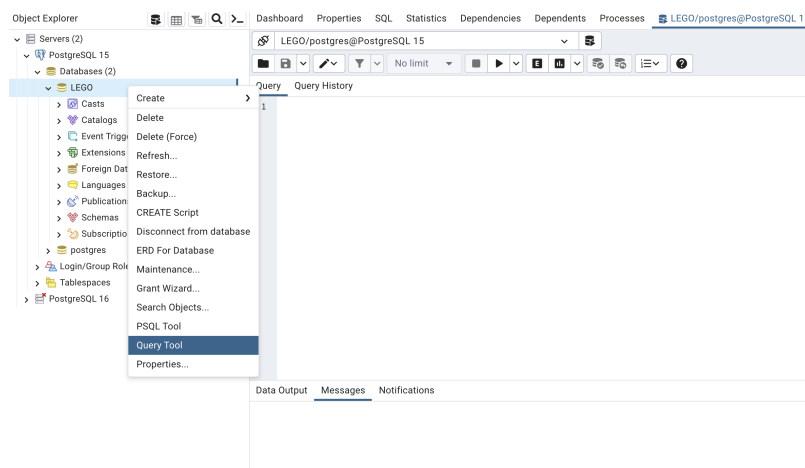
- **STEP 3.**

After downloading the pgAdmin 4 and PostgreSQL 15.4, I could finally create my first database using UI provided by pgAdmin 4. I entered the app and we could see the “Server” icon on left hand side. Clicking it and which shown was PostgreSQL 15 icon and “Database” button down below. Right clicked the Database button and click “Create → Database” and then a window came up. Here I could type the name of this database and some other attributes. After setting all down, I clicked the save button and the “LEGO” database was created.



## Q2. The process of importing eight required .csv files into lego database.

To import all the .csv files, I used the query tool in the pgAdmin UI, which is shown below. And I could then type in the schema of database datas using *DDL*.



Before importing datas from 8 csv files, we need to create the tables for each file first. I read the schema from the LEGO website and wrote the creating table query for each .csv file:

#### Create “colors” table:

- choose *id* as primary key because it's unique

```
CREATE TABLE public.colors
(
    id VARCHAR(15),
    name VARCHAR(50),
    rgb CHAR(6),
    is_trans BOOLEAN,
    primary key (id)
);
```

#### Create “themes” table:

- choose *id* as primary key because it's unique

```
CREATE TABLE themes
(
    id VARCHAR(15),
    name VARCHAR(100),
    parent_id VARCHAR(15),
    primary key (id)
);
```

#### Create “sets” table:

- choose *set\_num* as primary key because it's unique
- choose *theme\_id* as foreign key reference from *themes*

```
CREATE TABLE sets
(
    set_num VARCHAR(20),
    name VARCHAR(100),
    year INT,
    theme_id VARCHAR(15),
    num_parts INT,
    primary key (set_num),
    foreign key (theme_id)
        references themes(id)
);
```

#### Create “pars” table:

- choose *part\_num* as primary key because it's unique
- choose *part\_cat\_id* as foreign key reference from *part\_categories*

```
CREATE TABLE public.parts
(
    part_num VARCHAR(20),
    name VARCHAR(300),
    part_cat_id VARCHAR(15),
    primary key (part_num),
    foreign key (part_cat_id)
        references part_categories(id)
);
```

#### Create “parts\_categories” table:

- choose *id* as primary key because it's unique

```
CREATE TABLE public.part_categories
(
    id VARCHAR(15),
```

#### Create “inventories” table:

- choose *id* as primary key because it's unique
- choose *set\_num* as foreign key reference from *sets*

```

    name VARCHAR(100),
    primary key (id)
);

```

```

CREATE TABLE public.inventories
(
    id VARCHAR(15),
    version INT,
    set_num VARCHAR(20),
    primary key (id),
    foreign key (set_num)
        references sets(set_num)
);

```

### Create “inventory\_sets” table:

- choose *inventory\_id* and *set\_num* as primary key because it's unique
- choose *inventory\_id* as foreign key reference from *inventories*
- choose *set\_num* as foreign key reference from *sets*

```

CREATE TABLE public.inventory_sets
(
    inventory_id VARCHAR(15),
    set_num VARCHAR(20),
    quantity INT,
    primary key (inventory_id, set_num),
    foreign key (inventory_id) references inventories(id),
    foreign key (set_num) references sets(set_num)
);

```

### Create “inventory\_parts” table:

- no primary key because there is no unique attribute in “*inventory\_parts.csv*”
- choose *inventory\_id* as foreign key reference from *inventories*
- choose *color\_id* as foreign key reference from *colors*

```

CREATE TABLE public.inventory_parts
(
    inventory_id VARCHAR(15),
    part_num VARCHAR(20),
    color_id VARCHAR(15),
    quantity INT,
    is_spare BOOLEAN,
    foreign key (inventory_id) references inventories(id),
    foreign key (color_id) references colors(id)
);

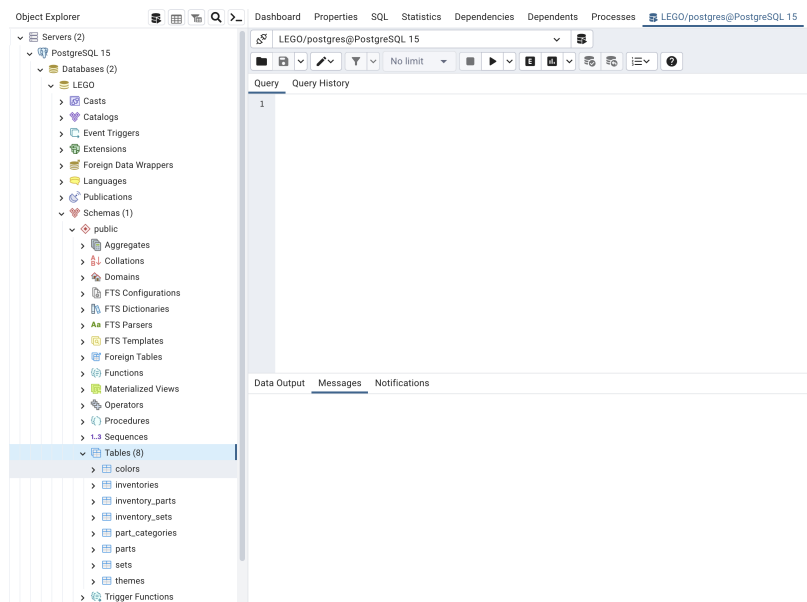
```

After creating each tables, we could import csv file by SQL query, too. Here is my code:

[\(Link to all the query\)](#)

```
COPY public.colors(id, name, rgb, is_trans)
FROM '/Library/PostgreSQL/15/bin/HW1_Datas/colors.csv'
DELIMITER ','
CSV HEADER;
```

I've put all the files under the path **'/Library/PostgreSQL/15/bin/HW1\_Datas'** because "postgre" can directly access the datas from here without permission. And then the database could import datas from here. To import different file, all I need to do is to change the path of file and its table name and attributes, which was very easy to do. The result is shown below:



### Q3. The SQL statements and output results of 4a.

- **SQL statements:**
- **Output results:** (A part of the table)

```
SELECT
    sets.name as Sets_name,
    themes.name as Themes_name
FROM
    sets,
    themes
```

total 296 datas

WHERE

```
themes.id = sets.theme_id AND  
sets.year = 2017
```

	sets_name character varying (100)	themes_name character varying (100)
1	Assembly Square	Modular Buildings
2	Carousel	Creator
3	Creative Builder Box	Classic
4	Creative Box	Classic
5	Blue Creative Box	Classic
6	Red Creative Box	Classic
7	Green Creative Box	Classic
8	Orange Creative Box	Classic
9	Demolition Site	Juniors
10	Police Truck Chase	Juniors
11	Anna & Elsa's Frozen Playground	Juniors
12	Batman vs. Mr. Freeze	Juniors
13	Fire Patrol Suitcase	Juniors
14	Mia's Farm Suitcase	Juniors
15	Andrea and Stephanie's Beach Holiday	Juniors
16	Miles' Space Adventures	Duplo
17	My First Number Train	Duplo
18	My First Plane	Duplo
19	My First Bird	Duplo
20	Sydney	Skylines
21	Chicago	Skylines

[!\[\]\(feabb98897b440bc8695a03336a6e2df\_img.jpg\)](#): [Link to Github to show all the output result](#)

## Q4. The SQL statements and output results of 4b.

- **SQL statements:**

```
SELECT  
    COUNT(set_num) AS Num_of_Set,  
    year  
FROM  
    sets  
WHERE  
    year <= 2017 AND  
    year >= 1950  
GROUP BY  
    year  
ORDER BY  
    Num_of_Set DESC
```

- **Output results:** (A part of the table)

total 66 datas

Data Output			Messages	Notifications
	num_of_set bigint	year integer		
1	713	2014		
2	665	2015		
3	615	2012		
4	596	2016		
5	593	2013		
6	503	2011		
7	447	2002		
8	444	2010		
9	415	2003		
10	402	2009		
11	371	2004		
12	349	2008		
13	339	2001		
14	330	2005		
15	327	2000		
16	325	1998		
17	321	2007		
18	300	1999		

[Link to Github to show all the output result](#)

## Q5. The SQL statements and output results of 4c.

- SQL statements:**

```
WITH
  themes_cnt(name, total_set) AS(
    SELECT themes.name, COUNT(sets.name)
    FROM sets, themes
    WHERE themes.id = sets.theme_id
    GROUP BY themes.id)
SELECT
  name, total_set as max_set
FROM
  themes_cnt
WHERE
  total_set = (
```

- Output results:**

Data Output			Messages	Notifications
	name character varying (100)	max_set bigint		
1	Gear	246		



```
SELECT MAX(total_set)
FROM themes_cnt
);
```

## Q6. The SQL statements and output results of 4d.

- SQL statements:

```
WITH
  themes_avg(name, part) AS(
    SELECT themes.name, AVG(sets.num_parts)
    FROM sets, themes
    WHERE themes.id = sets.theme_id
    GROUP BY themes.id)
SELECT
  name, part as avg_num_parts
FROM
  themes_avg
ORDER BY
  avg_num_parts
```

- Output results: (A part of the table) total 575 datas

Data Output		Messages	Notifications
	name character varying (100)	avg_num_parts numeric	
1	Wooden Box Set	-1.00000000000000000000	
2	Mindstorms	0.00000000000000000000	
3	Train	0.00000000000000000000	
4	Samsonite	0.00000000000000000000	
5	Key Chain	0.18181818181818181818	
6	Technic	1.00000000000000000000	
7	Imperial Guards	1.00000000000000000000	
8	Supplemental	1.80000000000000000000	
9	Power Functions	1.8823529411764706	
10	Control Lab	2.00000000000000000000	
11	Classic Town	2.40000000000000000000	
12	Star Wars	2.50000000000000000000	
13	Adventurers	3.00000000000000000000	
14	Planet Series 1	3.00000000000000000000	
15	Western	3.00000000000000000000	
16	Value Packs	3.16666666666666666667	
17	Minifig Pack	3.50000000000000000000	
18	Train	3.5753424657534247	
19	Indiana Jones	4.00000000000000000000	
20	4 Juniors	4.00000000000000000000	

[Link to Github to show all the output result](#)

## Q7. The SQL statements and output results of 4e.

- SQL statements:

```
WITH
  color_use(name, num_use) AS(
    SELECT
      colors.name,
      COUNT(DISTINCT inventory_parts.part_num)
    FROM
      inventory_parts,
      colors
    WHERE
      colors.id = inventory_parts.color_id
```

- Output results:

```

        GROUP BY
            colors.id)
SELECT
    colors.name AS colors_name,
    color_use.num_use
FROM
    color_use,
    colors
WHERE
    colors.name = color_use.name
ORDER BY
    num_use DESC
LIMIT 10;

```

Data Output			Messages	Notifications
	colors_name character varying (50)	num_use bigint		
1	White	4714		
2	Black	4376		
3	Yellow	2938		
4	Red	2882		
5	[No Color]	2000		
6	Blue	1833		
7	Light Bluish Gray	1596		
8	Dark Bluish Gray	1519		
9	Light Gray	1351		
10	Tan	1048		

## Q8. The SQL statements and output results of 4f.

- SQL statements:

```

WITH
    -- to count the number of parts in each color and inventory
    quantity(color_name, inventory_id, quantity_sum, part_num) AS(

        SELECT
            colors.name,
            inventory_id,
            SUM(inventory_parts.quantity),
            inventory_parts.part_num
        FROM
            inventory_parts JOIN colors ON colors.id = inventory_parts.color_id
        GROUP BY
            colors.id, inventory_id, inventory_parts.part_num
    ),
    total_quantity(theme_id, color_name, total_quantity) AS(
        SELECT
            sets.theme_id,
            quantity.color_name,
            SUM(quantity.quantity_sum)
        FROM
            (sets JOIN inventories ON sets.set_num = inventories.set_num)
            JOIN quantity ON inventories.id = quantity.inventory_id
        GROUP BY
            sets.theme_id, quantity.color_name
    )
SELECT
    themes.name AS Theme_name,
    Origin.color_name AS Most_used_color
FROM

```

```

themes,
total_quantity AS Origin
LEFT OUTER JOIN total_quantity AS Bigger
    ON Origin.theme_id = Bigger.theme_id AND Origin.total_quantity < Bigger.total_quantity
WHERE
    themes.id = Origin.theme_id AND
    Bigger.theme_id IS NULL
ORDER BY
    themes.name

```

- **Output results:** (A part of the table) total 568 datas

Data Output

Messages

Notifications

	theme_name character varying (100)	most_used_color character varying (50)
1	12V	Black
2	12V	Light Gray
3	4 Juniors	White
4	4.5V	Black
5	4.5V	Blue
6	9V	Black
7	9V	Dark Bluish Gray
8	Advent	Red
9	Advent Sub-Set	Red
10	Adventurers	Black
11	Agents	Black
12	Agori	Black
13	Airjitzu	Black
14	Airport	Black
15	Airport	Red
16	Airport	White
17	Airport	Black
18	Airport	White
19	Airport	Red
20	Airport	Red

: [Link to Github to show all the output result](#)