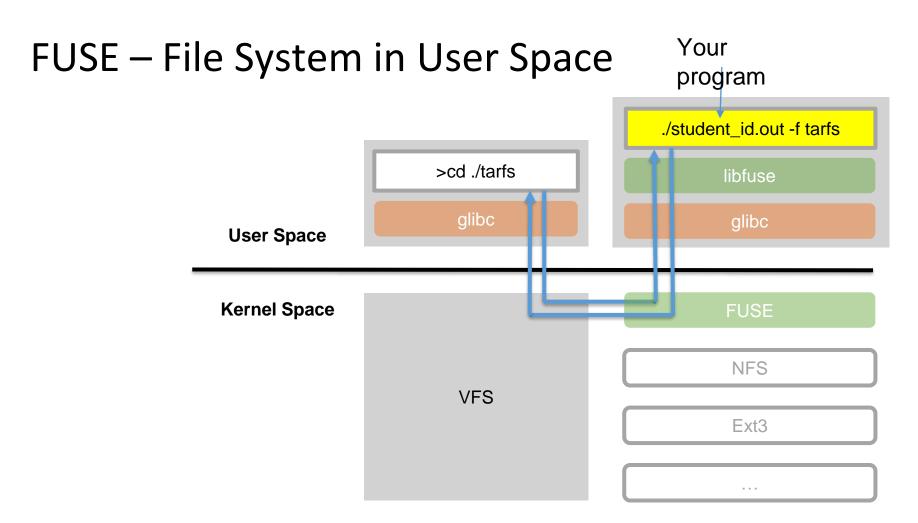
# Programming Assignment #6 A User-Space File System

Introduction to Operating Systems
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# Objective

- Implementing a user-space file system that mounts a tar file to a specified directory
  - Files in the tar files can be accessed through the directory tree
- This assignment is based on FUSE of Linux
  - Your program will run as a FUSE server
  - Test your FUSE server from another terminal



- FUSE: a kernel component plus a user-space library
- Purpose: accessing existing files/services through the file system interface
  - E.g., an FTP file system, a zip file system, etc.

# The Complete FUSE Operation Set

```
int(* getattr )(const char *, struct stat *, struct fuse_file_info *fi)
        int(* readlink)(const char *, char *, size_t)
        int(* mknod )(const char *, mode_t, dev_t)
        int(* mkdir )(const char *, mode_t)
        int(* unlink)(const char *)
        int(* rmdir )(const char *)
        int(* symlink)(const char *, const char *)
        int(* rename )(const char *, const char *, unsigned int flags)
        int(* link )(const char *, const char *)
        int(* chmod )(const char *, mode_t, struct fuse_file_info *fi)
        int(* chown )(const char *, uid_t, gid_t, struct fuse_file_info *fi) int(* truncate )(const char *, off_t, struct fuse_file_info *fi)
        int(* open )(const char *, struct fuse_file_info *)
        int(* read )(const char *, char *, size_t, off_t, struct fuse_file_info *)
int(* write )(const char *, const char *, size_t, off_t, struct fuse_file_info *)
        int(* statfs )(const char *, struct statvfs *)
        int(* flush )(const char *, struct fuse_file_info *)
        int(* release )(const char *, struct fuse_file_info *)
        int(* fsync )(const char *, int, struct fuse_file_info *)
        int(* setxattr)(const char *, const char *, const char *, size_t, int)
        int(* getxattr)(const char *, const char *, char *, size_t)
        int(* listxattr )(const char *, char *, size_t)
        int(* removexattr )(const char *, const char *)
        int(* opendir )(const char *, struct fuse_file_info *)
        int(* readdir )(const char *, void *, fuse_fill_dir_t, off_t, struct fuse_file_info *, enum fuse_readdir_flags)
        int(* releasedir )(const char *, struct fuse_file_info *)
        int(* fsyncdir)(const char*, int, struct fuse_file_info*)
  void *(* init )(struct fuse conn info *conn, struct fuse config *cfg)
     void(* destroy )(void *private_data)
        int(* access )(const char *, int)
        int(* create )(const char *, mode_t, struct fuse_file_info *)
        int(* lock )(const char *, struct fuse_file_info *, int cmd, struct flock *)
        int(* utimens )(const char *, const struct timespec tv[2], struct fuse_file_info *fi)
        int(* bmap )(const char *, size_t blocksize, uint64_t *idx)
        int(* ioctl )(const char *, unsigned int cmd, void *arg, struct fuse file info *, unsigned int flags, void *data)
        int(* poll )(const char *, struct fuse_file_info *, struct fuse_pollhandle *ph, unsigned *reventsp)
        int(* write_buf)(const char *, struct fuse_bufvec *buf, off_t off, struct fuse_file_info *)
        int(* read_buf)(const char *, struct fuse_bufvec **bufp, size_t size, off_t off, struct fuse_file_info *)
        int(* flock )(const char *, struct fuse_file_info *, int op)
        int(* fallocate )(const char *, int, off_t, off_t, struct fuse_file_info *)
ssize t(* copy file range)(const char *path_in, struct fuse file info *fi_in, off_t offset_in, const char *path_out, struct fuse file info *fi_in, off_t offset_in, const char *path_out, struct fuse file info *fi_in, off_t offset_in, const char *path_out, struct fuse file info *fi_in, off_t offset_in, const char *path_out, struct fuse file info *fi_in, off_t offset_in, const char *path_out, struct fuse file info *fi_in, off_t offset_in, const char *path_out, struct fuse file info *fi_in, off_t offset_in, const char *path_out, struct fuse file info *fi_in, off_t offset_in, const char *path_out, struct fuse file info *fi_in, off_t offset_in, const char *path_out, struct fuse file info *fi_in, off_t offset_in, const char *path_out, struct fuse file info *fi_in, off_t offset_in, const char *path_out, struct fuse file info *fi_in, off_t offset_in, const char *path_out, struct fuse file info *fi_in, off_t offset_in, const char *path_out, struct fuse file info *fi_in, off_t offset_in, const char *path_out, struct fuse file info *fi_in, off_t offset_in, const char *path_out, struct fuse file info *fi_in, off_t offset_in, const char *path_out, struct fuse file info *fi_in, off_t offset_in, const char *path_out, struct fuse file info *fi_in, off_t offset_in, const char *path_out, struct fuse file info *fi_in, off_t offset_in, const char *path_out, struct fuse file info *fi_in, off_t offset_in, const char *path_out, struct fuse file info *fi_in, off_t offset_in, const char *path_out, struct fuse file info *fi_in, off_t offset_in, const char *path_out, struct fuse file info *fi_in, off_t offset_in, const char *path_out, struct fuse file info *fi_in, off_t offset_in, const char *path_out, struct fuse file info *fi_in, off_t offset_in, off_t 
     off_t(* Iseek )(const char *, off_t off, int whence, struct fuse_file_info *)
```

# Specification

- Your server must support the following operations
  - Listing directories
  - Reading files
  - Handling soft link
- Files from us
  - hw6.zip that contains everything: tar files, test script, etc.
- You write
  - A file server "{student\_ID}.c" or "{student\_ID}.cpp"
- Notice
  - The input filename is hardcoded as "test.tar" (you can check the script)
  - You must turn in one c/cpp file only

# **Necessary FUSE Operations**

```
struct fuse_operations {
    int (*readdir)(const char *, void *, fuse_fill_dir_t, off_t, struct fuse_file_info *);
    int (*getattr)(const char *, struct stat *);
    int (*read)(const char *, char *, size_t, off_t, struct fuse_file_info *);
    int (*readlink)(const char *path, void *buffer, size_t size);
    //many other functions...
}
```

- The complete FUSE operation set contains many callback functions, but only three are necessary to this assignment
  - readdir: Get a list of files and directories that reside in the directory. (Get file names only)
  - getattr: Get attributes of a file/directory.
  - read: Get the content of a file
  - readlink: get a symbolic link
- Leave null to the other operations

## readdir

int readdir(const char \*path, void \*buffer, fuse\_fill\_dir\_t filler, off\_t offset, struct fuse\_file\_info \*fi);

#### Arguments

- path: (full) relative path to the file/directory.
- buffer: store file names into this buffer using the provided filler
- filler: FUSE callback function to fill file names into the buffer, e.g.,
  - filler(buffer, "file1.txt", NULL, 0);
  - filler(buffer, "dir1", NULL, 0);
  - The function will handle internal buffer organization
- offset and fi: Not used in this assignment

#### Return values

Always return 0.

# getattr

int getattr(const char \*path, struct stat \*st);

#### Arguments

- path: (full) relative path to the file/directory.
- st: You should fill the necessary fields of this structure.
- About structure stat: https://pubs.opengroup.org/onlinepubs/009695399/basedefs/sys/stat.h.html
- Necessary Fields of st: st\_uid, st\_gid, st\_mtime, st\_size and st\_mode
  - st\_mode of the root directory ("/") should be set to: S\_IFDIR | 0444 (act like a read only directory)
  - Other directories: S\_IFDIR | accessMode
  - Regular files: S\_IFREG | accessMode

#### Return values

- Return 0 on success.
- Return a nonzero value on failure. (If cannot find the specified file/directory)

### read

int read(const char \*path, char \*buffer, size\_t size, off\_t offset, struct fuse\_file\_info \*fi);

#### Arguments

- path: (full) relative path to the file/directory.
- buffer: You should store the requested file content into this buffer.
- size: Max # of chars to store in the buffer. (Should not overrun)
- offset: Skip *offset* chars from the beginning of the file and then start reading.
- fi: Not used in this assignment

#### Return values

Return number of bytes read successfully.

## readlink

int readlink(const char \*path, void \*buffer, size\_t size);

#### Arguments

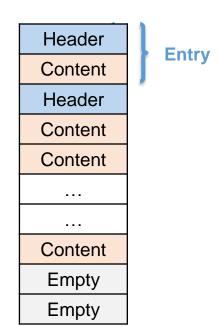
- path: The path of the symbolic link to be resolved
- buffer: A buffer to store the target of the symbolic link (the path it points to)
- size\_t: The maximum size of the buffer

#### Return values

Always return 0.

## Tar File Format

- A tar file contains a series of entries, each of which contains a header and contents
  - One entry per file
  - Header: metadata of a file
  - Contents: contents of the file
- You are responsible for reading and parsing the information of a tar file
- Detailed explanation of tar format: <a href="https://www.systutorials.com/docs/linux/man/5-tar/">https://www.systutorials.com/docs/linux/man/5-tar/</a>



## Skeleton of Your FUSE Server

```
#define FUSE USE VERSION 30
#include <fuse.h>
#include <string.h>
int my_readdir(const char *path, void *buffer, fuse_fill_dir_t filler, off_t offset, struct fuse_file_info *fi) { /*do something*/ }
int my_getattr(const char *path, struct stat *st) { /*do something*/ }
int my read(const char *path, char *buffer, size t size, off t offset, struct fuse file info *fi) { /*do something*/ }
int readlink(const char *path, void *buffer, size_t size) {/* do something */ }
static struct fuse_operations op;
int main(int argc, char *argv[])
{
  memset(&op, 0, sizeof(op));
  op.getattr = my_getattr;
  op.readdir = my_readdir;
  op.read = my read;
  op.readlink = my_readlink;
  return fuse_main(argc, argv, &op, NULL);
```

# Remarks on readlink (soft link)

- The callback *readlink* handles symbolic links
- TAR has dedicate records for symbolic link, check the TAR format
- Don't worry about dangling link. The target file is always present in our test cases.
- Your symbolic link should retain its attributes, and the test script must be able to read the target file correctly

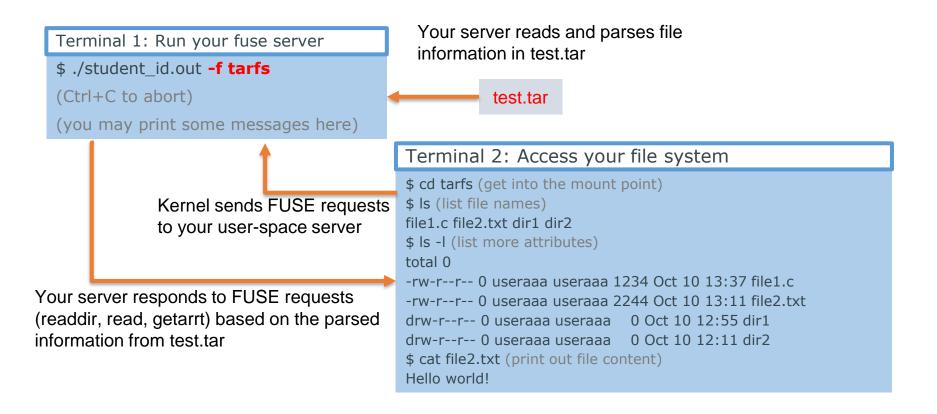
# Compiling Your FUSE server

- Install FUSE for your Ubuntu VM
  - `sudo apt install libfuse-dev`
- Compile

```
$ gcc student_id.c -o student_id.out `pkg-config fuse --cflags --libs`
OR
$ g++ student_id.cpp -o student_id.out `pkg-config fuse --cflags --libs`
```

# Running and Testing Your FUSE server

這是手動測試的方法,助教評分會用下頁的自動測試腳本!



"tarfs" is an empty directory, used as a mount point of your FUSE server

# Test Script

- 1. Download and extract hw6.zip
- 2. Put your executable file in the same directory as demo.sh
- 3. In the following files, change "nctuos" to your user account name
  - ./answer/1.txt
  - ./answer/2.txt
  - ./answer/5.txt
- 4. Add an executable attribute to ./testcase/\*txt

```
/home/nctuos/Documents/tarfs
/home/nctuos/Documents/tarfs/dir1/dir2
/home/nctuos/Documents/tarfs
./testcase/1.txt: line 7: cd: largefiles:
/home/nctuos/Documents/tarfs/dir
```



1. Run the script: ./demo.sh <pathname of your FUSE server>

# **Testing Results**

```
(base) yuiwu@YuiWu-DESKTOP:~/os_assignment/test$ ./demo.sh hw6.out ● (base) yuiwu@YuiWu-DESKTOP:~/os_assignment/test$ ./demo.sh hw6.out
==== basic case 1 =====
                                                                      ==== basic case 1 =====
Your answer is correct
                                                                      Your answer is wrong
==== basic case 2 =====
                                                                      ===== basic case 2 =====
                                                                      Your answer is correct
Your answer is correct
                                                                      ==== basic case 3 =====
==== basic case 3 =====
                                                                      Your answer is correct
Your answer is correct
                                                                      ==== basic case 4 =====
===== basic case 4 =====
                                                                      Your answer is correct
Your answer is correct
                                                                      ===== softlink case 5 =====
==== softlink case 5 =====
                                                                      Your answer is correct
Your answer is correct
                                                                      ==== softlink case 6 =====
==== softlink case 6 =====
                                                                      Your answer is correct
Your answer is correct
                                                                      ====== Summary ======
===== Summary =====
                                                                      [Correct]: 2 3 4 5 6
[Correct]: 1 2 3 4 5 6
```

All pass

Some errors

Basic: 1,2,3,4

Softlink: 5,6

## Remarks

- If you get a broken mount point during testing, use the following command to force unmount
  - sudo umount -l <your\_mount\_point>
- Do not use external library to parse tar files; parse on your own!
- Do not untar files from test.tar and copy them to the mount point...
   this is cheating!!!

# Header of your .c or .cpp

/\*

Student No.: 31415926

Student Name: John Doe

Email: xxx@yyy.zzz

SE tag: xnxcxtxuxoxsx

Statement: I am fully aware that this program is not supposed to be posted to a public server, such as a public GitHub repository or a public web page.

\*/

# Testing OS Environment

- . Ubuntu 22.04
- Install as a VM or on a physical machine

# **Credits**

- •吳雅柔 吳宥毅 helped design this assignment
- •Questions should be directed to the current TAs