

# DATA STRUCTURE AND ALGORITHMS

## LECTURE 9

Maps, Hash Tables and Skip List

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# Reference links:

<https://cs.nyu.edu/courses/fall17/CSCI-UA.0102-007/notes.php>

<https://www.comp.nus.edu.sg/~stevenha/cs2040.html>

<https://visualgo.net/en/hashtable?slide=1>

[M.Goodrich, chapter 10]

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# Lecture outline

- ❑ Maps
  - Definitions
  - Maps ADT
- ❑ Hash Tables
  - Hash Function
  - Collision-Handling Schemes
  - Hash Table ADT
- ❑ Skip List

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# Lecture outline

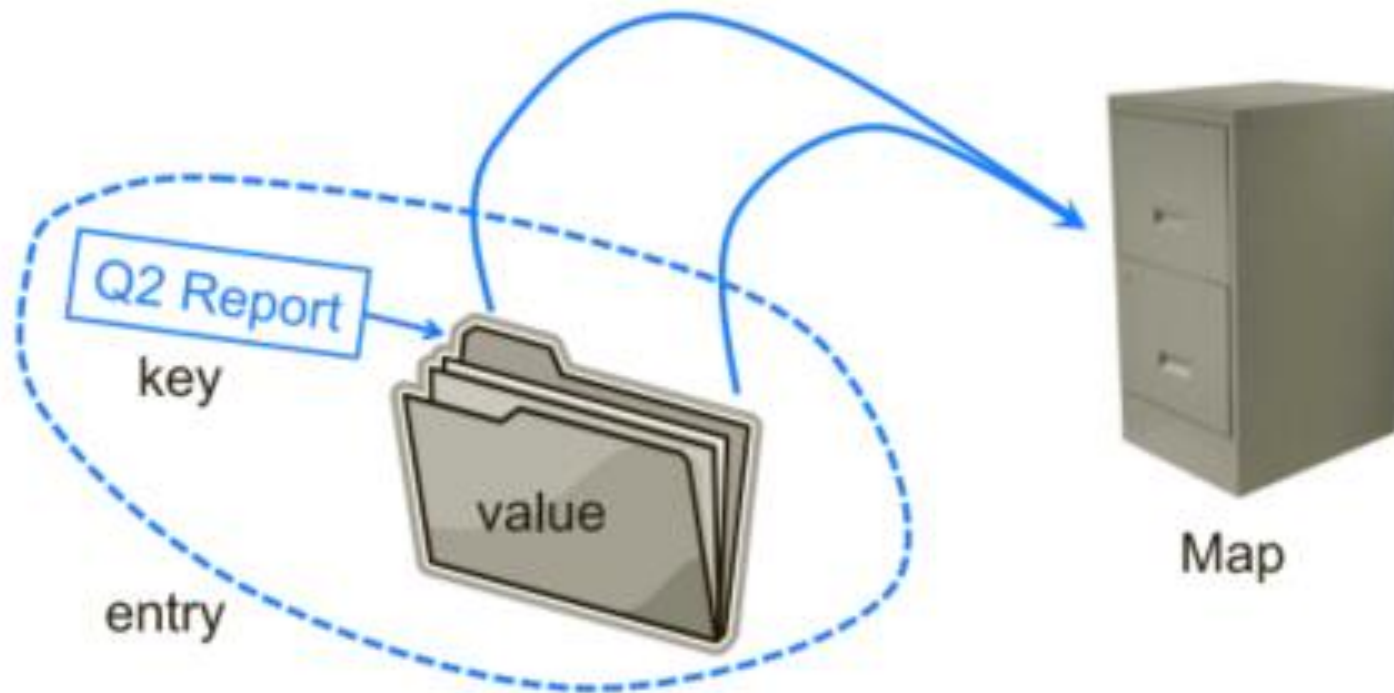
- ❑ Method to study (understand is enough)
  - Listen to the skim lecture in class
  - Read book chapter and provided documents
  - Run illustration programs

# Maps

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- Illustrations
  - Maps ADT
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# Maps: Illustration



[M.Goodrich, sec. 10.1, p. 402]

# Maps: Illustration

	KEYS	VALUES	
	18001087	Nguyễn Văn An	
	18001088	Bùi Thị Kiều Anh	
	18001089	Doãn Thị Ngọc Anh	
	18001090	Đặng Tuấn Anh	
18001104	18001092	Lê Tú Anh	Nguyễn Thị Minh Chi
	18001093	Ngô Duy Anh	
	18001096	Nguyễn Hải Anh	
	18001097	Nguyễn Quốc Anh	
	18001101	Vũ Thị Thanh Bình	
	18001104	Nguyễn Thị Minh Chi	

# Maps ADT

- `size()`: Returns the number of entries in  $M$ .
- `isEmpty()`: Returns a boolean indicating whether  $M$  is empty.
- `get( $k$ )`: Returns the value  $v$  associated with key  $k$ , if such an entry exists; otherwise returns null.
- `put( $k, v$ )`: If  $M$  does not have an entry with key equal to  $k$ , then adds entry  $(k, v)$  to  $M$  and returns null; else, replaces with  $v$  the existing value of the entry with key equal to  $k$  and returns the old value.
- `remove( $k$ )`: Removes from  $M$  the entry with key equal to  $k$ , and returns its value; if  $M$  has no such entry, then returns null.
- `keySet()`: Returns an iterable collection containing all the keys stored in  $M$ .
- `values()`: Returns an iterable collection containing all the *values* of entries stored in  $M$  (with repetition if multiple keys map to the same value).
- `entrySet()`: Returns an iterable collection containing all the key-value entries in  $M$ .

[M.Goodrich, sec. 10.1.1, p.403]



# Hash Tables

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- Introduction and Definitions
  - Hashing and Hash function
  - Collision Handling Schemes
  - Hash Tables ADT
  - Demo
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# Hash Table ADT: Implementation

- ❑ Hash Tables using Separate chaining
- ❑ Hash Tables using Linear Probing
- ❑ Hash Tables using Quadratic Probing
- ❑ Hash Tables using Double Hashing

<https://visualgo.net/en/hashtable?slide=1>

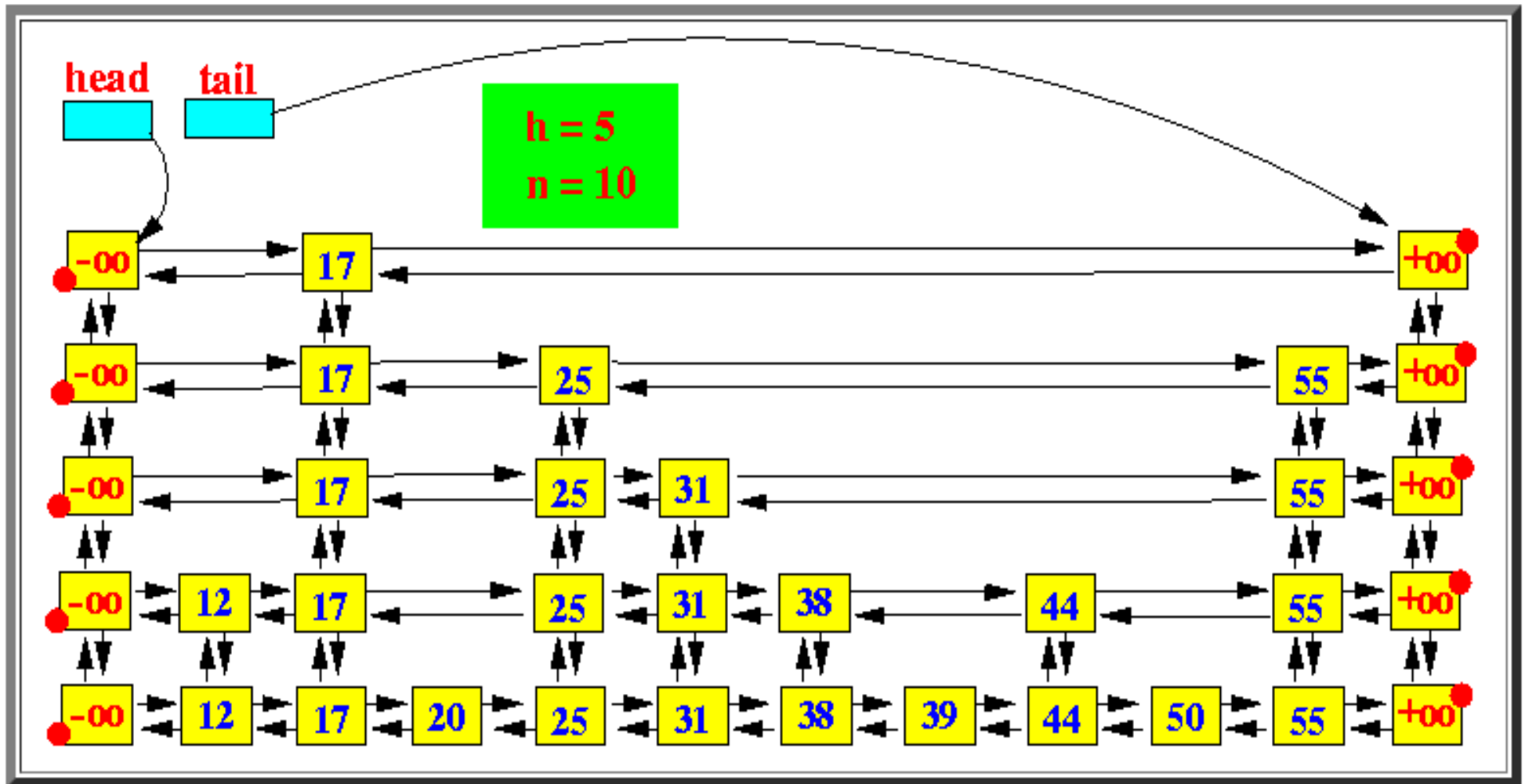
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# Skip Lists



# Skip Lists: Illustration



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# Skip Lists: Specification

`next( $p$ )`: Returns the position following  $p$  on the same level.  
`prev( $p$ )`: Returns the position preceding  $p$  on the same level.  
`above( $p$ )`: Returns the position above  $p$  in the same tower.  
`below( $p$ )`: Returns the position below  $p$  in the same tower.

[M.Goodrich, sec. 10.4, p.436]

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# Summary

