## tesseroid-relief-example

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## 1 A mesh class for a tesseroid relief

There is a PrismRelief mesh class in Fatiando a Terra but we still need a TesseroidRelief for this inversion. This is a mesh of tesseroids distributed along an area. They undulate below and above a reference level, describing the relief of an interface. Tesseroids have either the top of bottom fixed to a reference height. The other end undulates along a relief. The TesseroidRelief class is defined in the mohoinv.py module. This notebook will show some of the features of the mesh and how to use it.

## 1.1 Package imports

```
In [1]: # Insert plots into the notebook
        %matplotlib inline
In [2]: from __future__ import division, unicode_literals
        import numpy as np
        import matplotlib.pyplot as plt
        from IPython.display import Image
        import multiprocessing
        import seaborn # Makes the default style of the plots nicer
/home/leo/bin/anaconda/envs/moho/lib/python2.7/site-packages/matplotlib/__init__.py:872: UserWarning: ax
  warnings.warn(self.msg_depr % (key, alt_key))
  Load the required modules from Fatiando a Terra and show the specific version of the library used.
In [3]: from fatiando import gridder, utils
        from fatiando.vis import myv
        from fatiando.gravmag import tesseroid
        import fatiando
In [4]: print("Using Fatiando a Terra version: {}".format(fatiando.__version__))
Using Fatiando a Terra version: 3c4953c170e1e9d964325ccd133a5ef28e319e89
In [5]: from mohoinv import TesseroidRelief
    Create some synthetic relief
Define a regular grid.
```

In [6]: # shape is nlat, nlon = the number of points in the grid

# Make a regular grid inside an area = (s, n, w, e)

lat, lon, h = gridder.regular(area, shape, z=250e3)

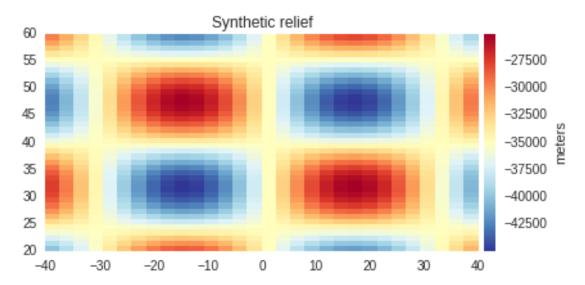
shape = (41, 31)

area = (20, 60, -40, 40)

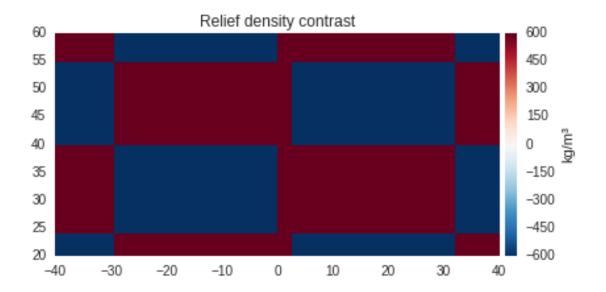
The model area is slightly larger because the points generated above are in the center of each cell.

```
In [7]: dlat, dlon = gridder.spacing(area, shape)
    s, n, w, e = area
    modelarea = (s - dlat/2, n + dlat/2, w - dlon/2, e + dlon/2)
```

Make a checker board relief undulating along a specified height reference.



Set a density contrast for the relief. The density contrast is negative if the relief is below the reference and positive otherwise.



Now we can create a mesh and make a 3D plot of it.

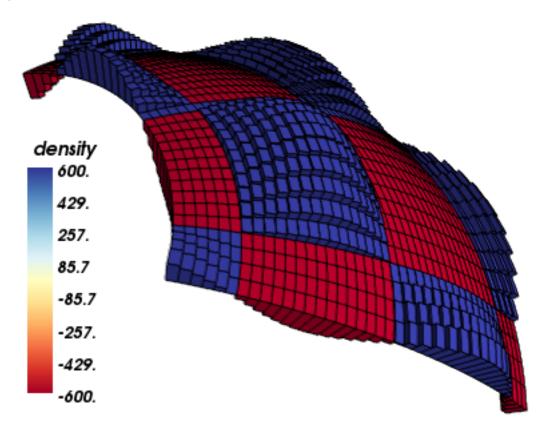
scene.scene.render()

```
In [12]: sample_mesh = TesseroidRelief(modelarea, shape, relief, reference, {'density': density})
In [13]: def plot_result_3d(moho, fname):
             bounds = modelarea + (-20e3, -60e3)
             scale = (1, 1, 40) # Exaggerate the radial dimension
             datarange = np.abs([moho.props['density'].max(),
                                 moho.props['density'].min()]).max()
             scene = myv.figure(zdown=False)
             plot = myv.tesseroids(moho, 'density', scale=scale)
             plot.module_manager.scalar_lut_manager.show_legend = True
             plot.module_manager.scalar_lut_manager.lut_mode = 'RdYlBu'
             plot.module_manager.scalar_lut_manager.data_range = [-datarange, datarange]
             plot.module_manager.scalar_lut_manager.scalar_bar_representation.minimum_size = \
                 np.array([1, 1])
             plot.module_manager.scalar_lut_manager.scalar_bar_representation.position2 = \
                 np.array([ 0.13741855, 0.64385382])
             plot.module_manager.scalar_lut_manager.scalar_bar_representation.position = \
                 np.array([ 0.03303258, 0.07342193])
             plot.module_manager.scalar_lut_manager.scalar_bar_representation.maximum_size = \
                 np.array([100000, 100000])
             plot.module_manager.scalar_lut_manager.label_text_property.color = (0, 0, 0)
             plot.module_manager.scalar_lut_manager.title_text_property.color = (0, 0, 0)
             scene.scene.camera.position = [2252864.9143914036, -5202911.2574882135,
                                            8495162.9722945951]
             scene.scene.camera.focal_point = [3135763.9476126051, 1056258.4985192744,
                                               829277.18542720564]
             scene.scene.camera.view_angle = 30.0
             scene.scene.camera.view_up = [0.6164057832087273, 0.57367112225287575,
                                           0.53939350563383837]
             scene.scene.camera.clipping_range = [783483.44437851617, 16078402.004277557]
             scene.scene.camera.compute_view_plane_normal()
```

```
myv.savefig(fname)
#myv.show()
myv.mlab.close()
return Image(filename=fname)
```

In [14]: plot\_result\_3d(sample\_mesh, 'example-mesh.png')

WARNING:traits.has\_traits:DEPRECATED: traits.has\_traits.wrapped\_class, 'the 'implements' class advisor h
Out[14]:



## 1.3 Calculate the gravitational effect of this mesh

The mesh behaves like a list of Tesseroid objects. So we can pass it to any function in Fatiando a Terra that takes such list as input.

Below, we'll show an example of using the forward modeling functions in Fatiando to calculate the gravitational effect of the above relief.

Number of cores: 4

Forward model the data on the grid generated above using all available cores of the processor.

```
In [16]: data = tesseroid.gz(lon, lat, h, sample_mesh, njobs=ncpu)
```

/home/leo/bin/anaconda/envs/moho/lib/python2.7/site-packages/fatiando/gravmag/tesseroid.py:282: Runtime warnings.warn(msg, RuntimeWarning)

/home/leo/bin/anaconda/envs/moho/lib/python2.7/site-packages/fatiando/gravmag/tesseroid.py:282: Runtime warnings.warn(msg, RuntimeWarning)

/home/leo/bin/anaconda/envs/moho/lib/python2.7/site-packages/fatiando/gravmag/tesseroid.py:282: Runtime warnings.warn(msg, RuntimeWarning)

/home/leo/bin/anaconda/envs/moho/lib/python2.7/site-packages/fatiando/gravmag/tesseroid.py:282: Runtime warnings.warn(msg, RuntimeWarning)

The warnings above are because some small tesseroids (below 10 cm dimensions) are ignored to avoid numerical issues.

