Instruction Stage





Control Condition



②= 生人(Stranger)

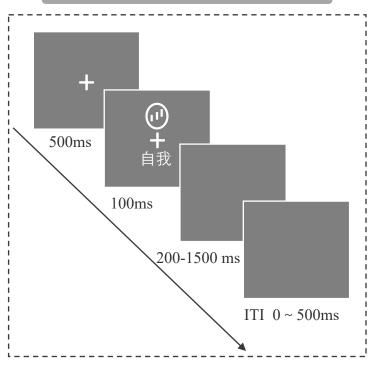
Emotion-based Conditions (an example of happy condition)

Matching Task

Practice Trials

500ms 自我 100ms Until response (correct) 500ms

Formal Trials



An example of control condition