

# **6 Secure Communication**

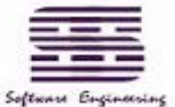
## **——Confidentiality Using Symmetric Encryption**

---

**Sec10.1 & Sec14.1 & Sec14.2 in textbook**

**Yanwei Yu**

**E-mail: [ywyu@ustc.edu.cn](mailto:ywyu@ustc.edu.cn)**



# Outline

- **Key Hierarchy(层次结构)**
- **Secure Secret-key Distribution**



2021/4/2



# 1.1 Key Hierarchy(层次结构)

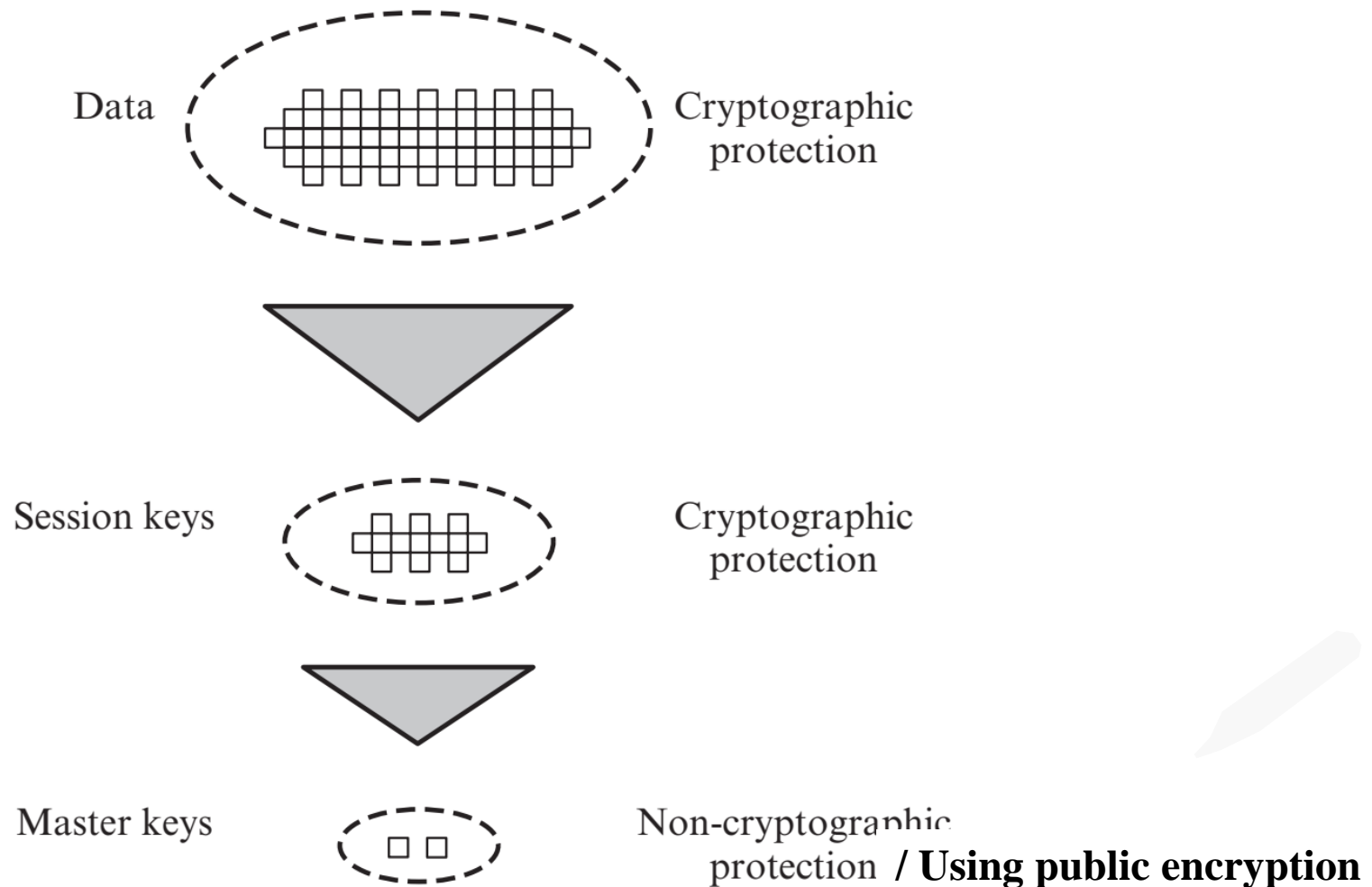
- typically have a hierarchy of keys
- session(会话) key
  - temporary key
  - used for encryption of data between users
  - for one logical session then discarded
- master(主) key
  - used to encrypt session keys
  - shared by user & key distribution center for long time



2021/4/2



# 1.1 Key Hierarchy(层次结构)

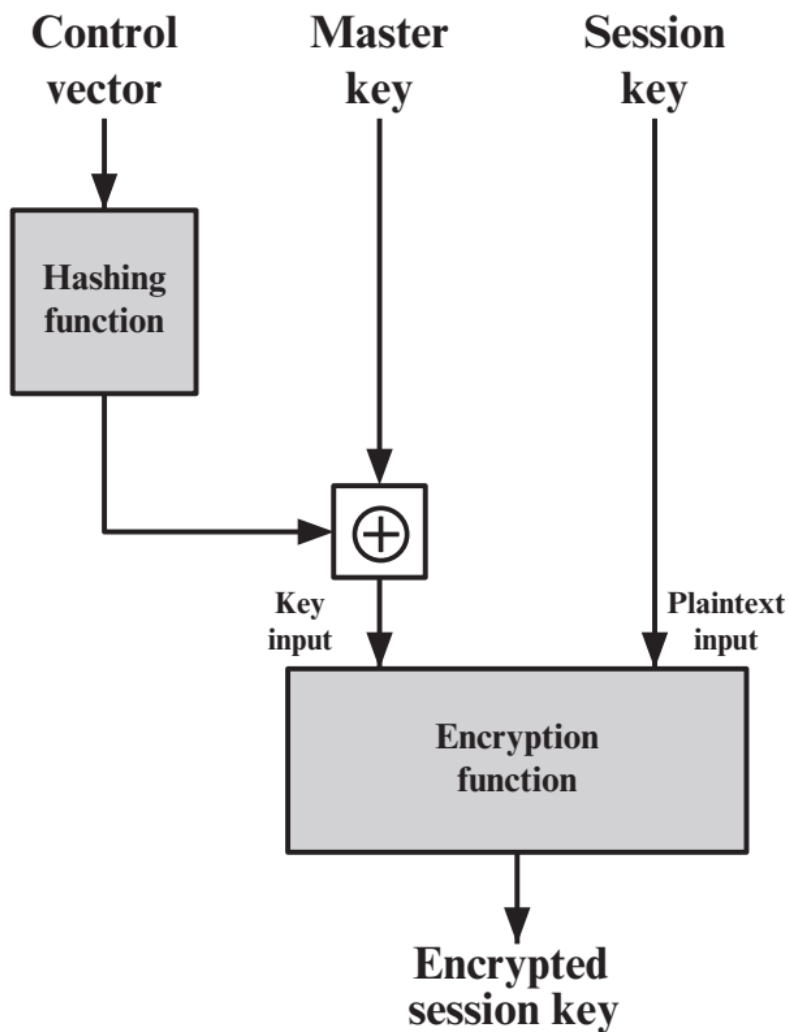


**Figure 14.2** The Use of a Key Hierarchy

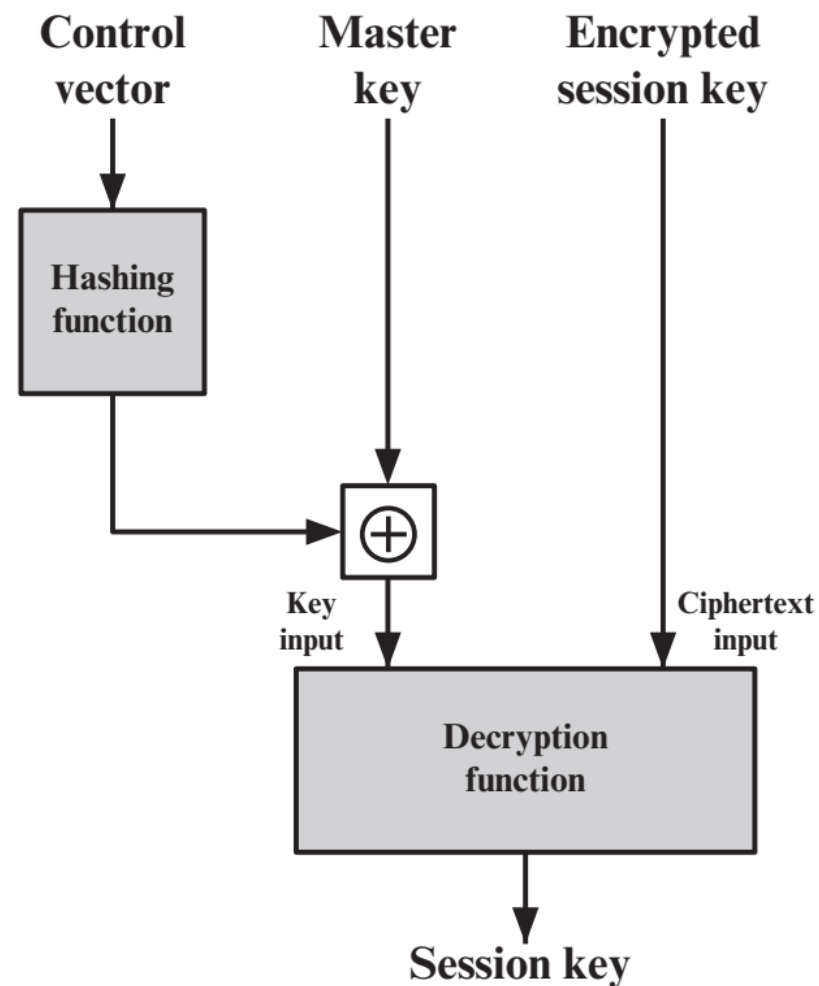
# Lifetime and usage of session key

- **Lifetime of Session Key: temporary**
  - Balance of security and efficiency
- **Session Key:**
  - Data-encrypting key, for general communication across a network
  - PIN-encrypting key, for personal identification numbers (PINs) used in electronic funds transfer and point-of-sale applications
  - File-encrypting key, for encrypting files stored in publicly accessible locations
- **Usage of key**
  - Use key tag(suitable for master key and session key)
  - control vector(suitable for session key) Fig14.6





(a) Control vector encryption



(b) Control vector decryption

**Figure 14.6** Control Vector Encryption and Decryption

2021/4/2

# 1.2 Secret Key Distribution

- symmetric schemes require both parties to share a common secret key
- issue is **how to securely distribute** this key
- often secure system failure due to a break in the key distribution scheme



# 1.2 Secret Key Distribution

- given parties A and B have various key distribution alternatives:
  1. A can select key and physically deliver to B
  2. third party can select & deliver key to A & B
  3. **Decentralized Key Control:** if A & B have communicated previously, they can use previous key to encrypt a new key
  4. **Centralized Key Control:** if A & B have secure communications with a third party C, C can relay(传达) key between A & B
  5. **Use public encryption to protect secret key shared by both**
  6. **Key Pre-distribution Schemes( no key required)**

Use  
master  
key



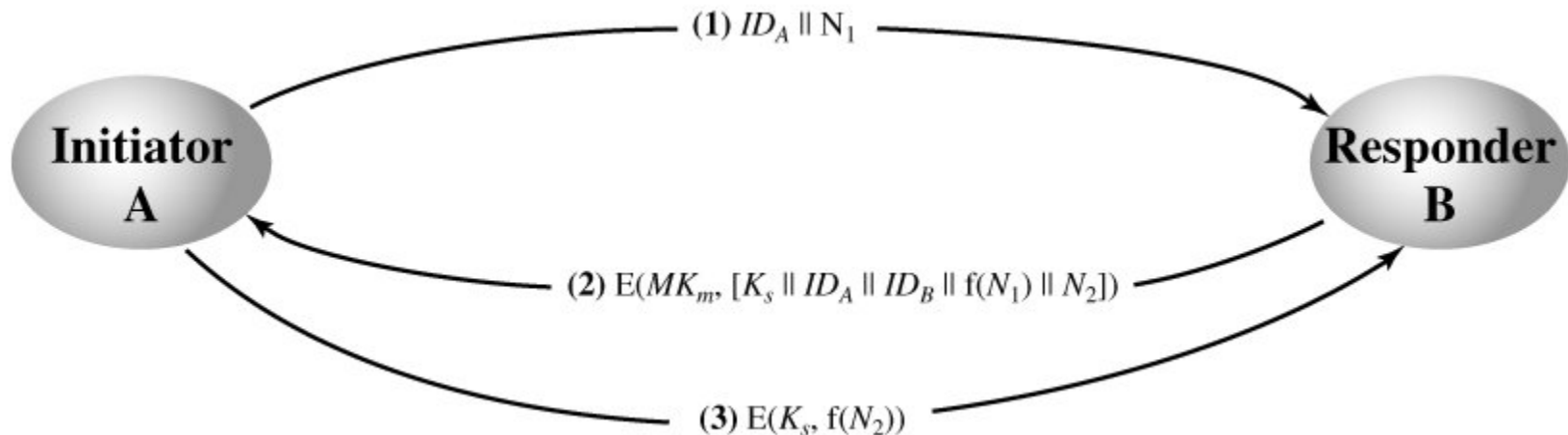
2021/4/2





# (1) Decentralized Key Control

Assume both ends shared key  $MKm$



1. A issues a request to B for a session key and includes a nonce,  $N_1$
2. B responds with a message that is encrypted using the shared master key  $MKm$ . The response includes the session key  $K_s$  selected by B, an identifier of B, the value  $f(N_1)$ , and another nonce,  $N_2$ .
3. Using the new session key, A returns  $f(N_2)$  to B.

**Q: Why need  $N_1$  and  $N_2$ ?**

# Discussion—Point-to-point key update using symmetric encryption

- *key transport with one pass:*

$$A \rightarrow B : E_K(r_A) \quad (1)$$

$$A \rightarrow B : E_K(r_A, t_A^*, B^*) \quad (1')$$

$$K_s = r_A$$

- *key transport with challenge-response:*

$$A \leftarrow B : n_B \quad (1)$$

$$A \rightarrow B : E_K(r_A, n_B, B^*) \quad (2)$$

$$K_s = r_A$$

$$A \leftarrow B : n_B \quad (1)$$

$$A \rightarrow B : E_K(r_A, n_A, n_B, B^*) \quad (2)$$

$$A \leftarrow B : E_K(r_B, n_B, n_A, A^*) \quad (3)$$

$$K_s = f(r_A, r_B)$$



**Point-to-point key update  
by key derivation and  
non-reversible functions**

Define  $T = (B, A, r_A, r_B)$ .

$$A \rightarrow B : \quad r_A \quad (1)$$

$$A \leftarrow B : \quad T, h_K(T) \quad (2)$$

$$A \rightarrow B : \quad (A, r_B), h_K(A, r_B) \quad (3)$$

$$\mathbf{Ks} = h'_{K'}(r_B)$$

- (a) A selects and sends to B a random number  $r_A$ .
- (b) B selects a random number  $r_B$  and sends to A the values  $(B, A, r_A, r_B)$ , along with a MAC over these quantities generated using  $h$  with key  $K$ .
- (c) Upon receiving message (2), A checks the identities are proper, that the  $r_A$  received matches that in (1), and verifies the MAC.
- (d) A then sends to B the values  $(A, r_B)$ , along with a MAC.
- (e) Upon receiving (3), B verifies that the MAC is correct, and that the received value  $r_B$  matches that sent earlier.
- (f) Both A and B compute the session key as  $\mathbf{Ks} = h_K(r_B)$ .

## (2) Centralized Key Control

- **Example1:** Needham-Schroeder shared-key protocol
  - Basic scheme and its improvement
- **Example2: Kerberos**
  - Basic principles
- **Hierarchical Key Control**
  - Use a hierarchy of KDCs
  - A Transparent Key Control Scheme



2021/4/2

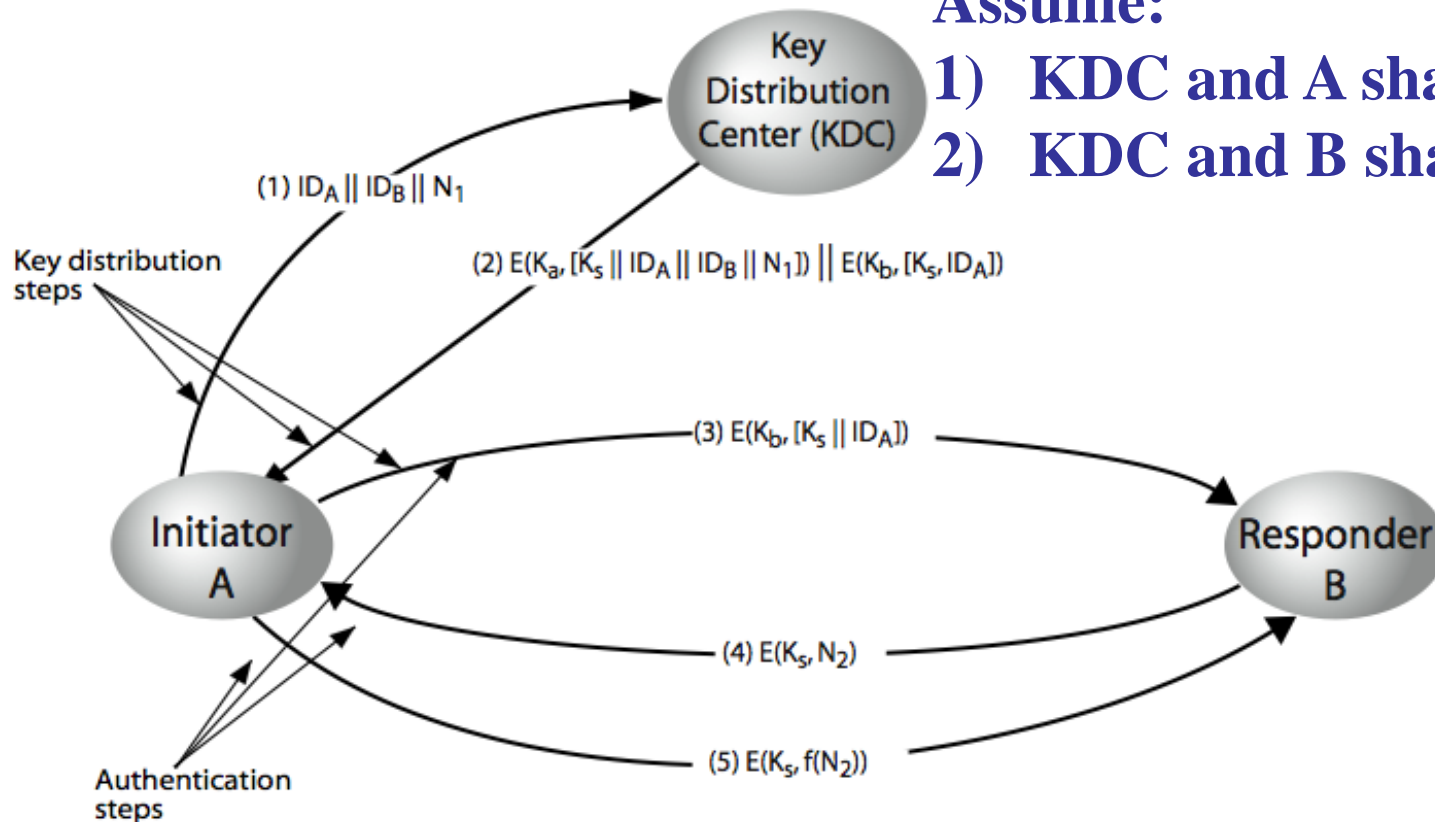


Software Engineering

# Needham-Schroeder Shared-key Protocol

Assume:

- 1) KDC and A shared key  $K_a$ .
- 2) KDC and B shared key  $K_b$ .



**Drawback:** any party knowing an old session key  $K_s$  may both resend message (3) and compute a correct message (5) to impersonate A to B.

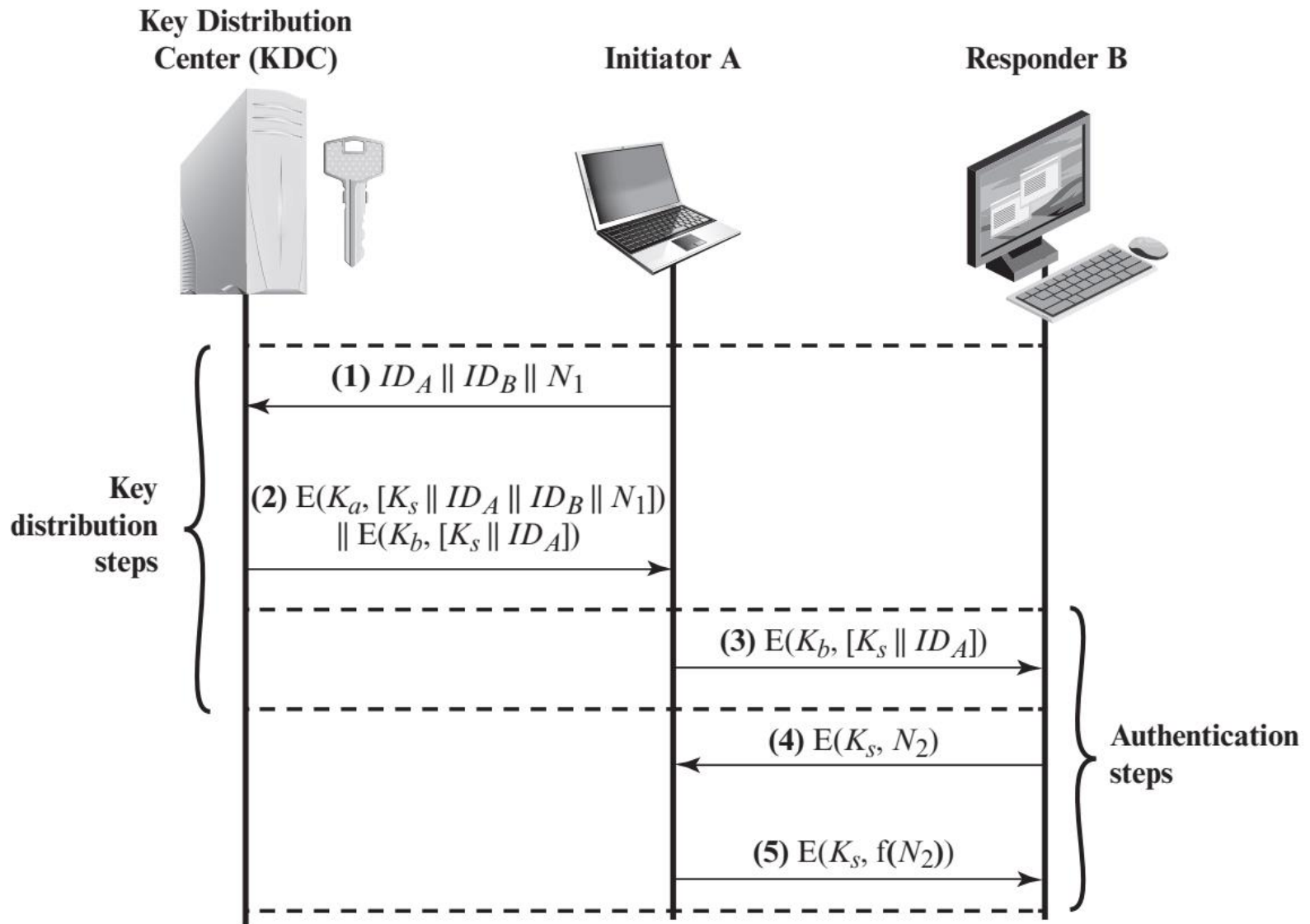
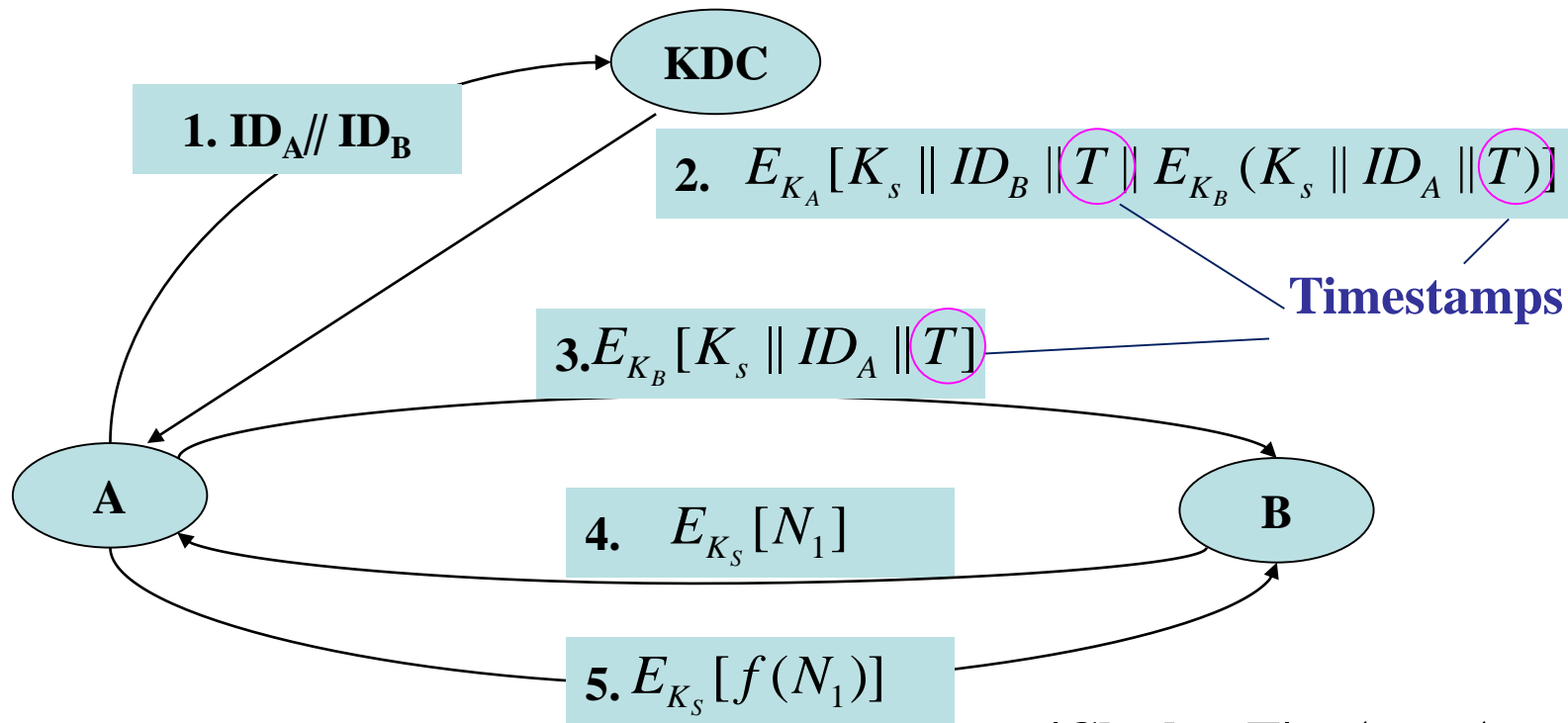


Figure 14.3 Key Distribution Scenario

# Needham-Schroeder Improvement (1)



**Synchronization is necessary  
to clocks of each party**

$$|\text{Clock} - T| < \Delta t_1 + \Delta t_2$$

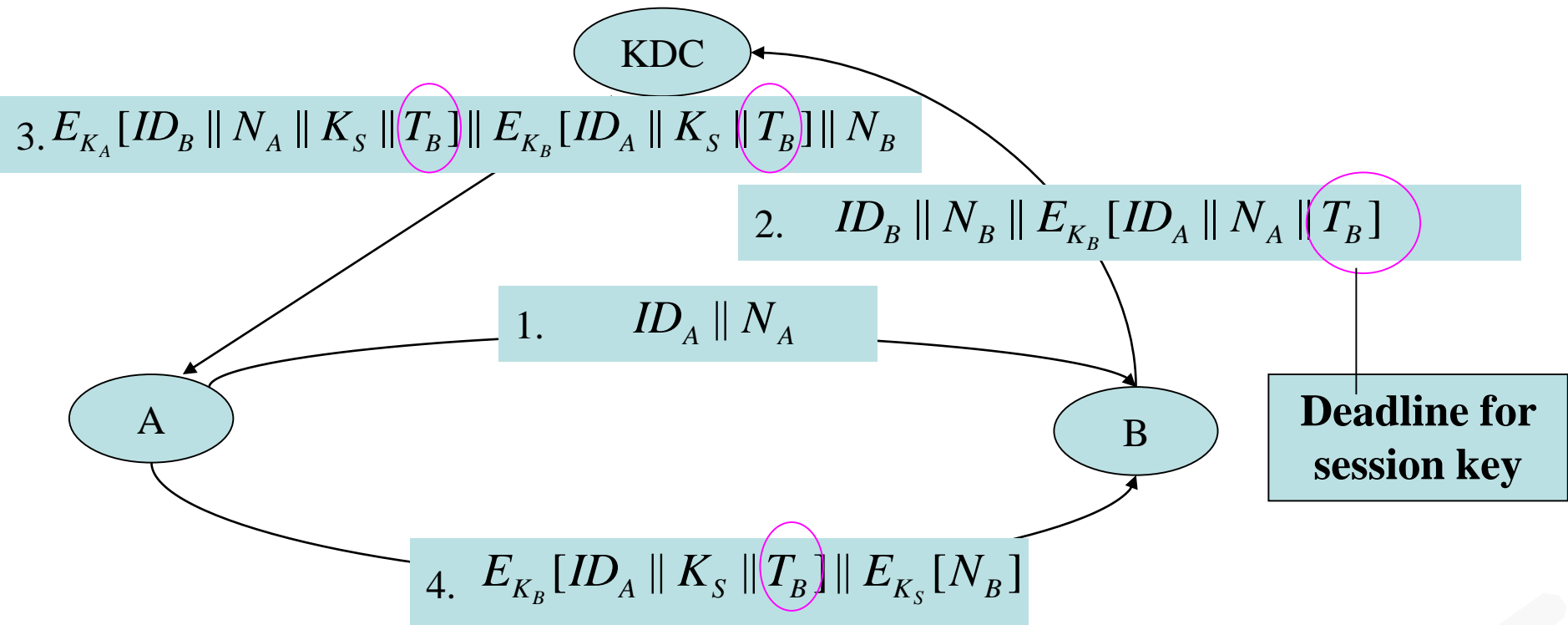
**Clock:** For host;

$\Delta t_1$ : estimated difference  
between hosts and KDC;

$\Delta t_2$ : network delay;



# Needham-Schroeder Improvement (2)



2021/4/2

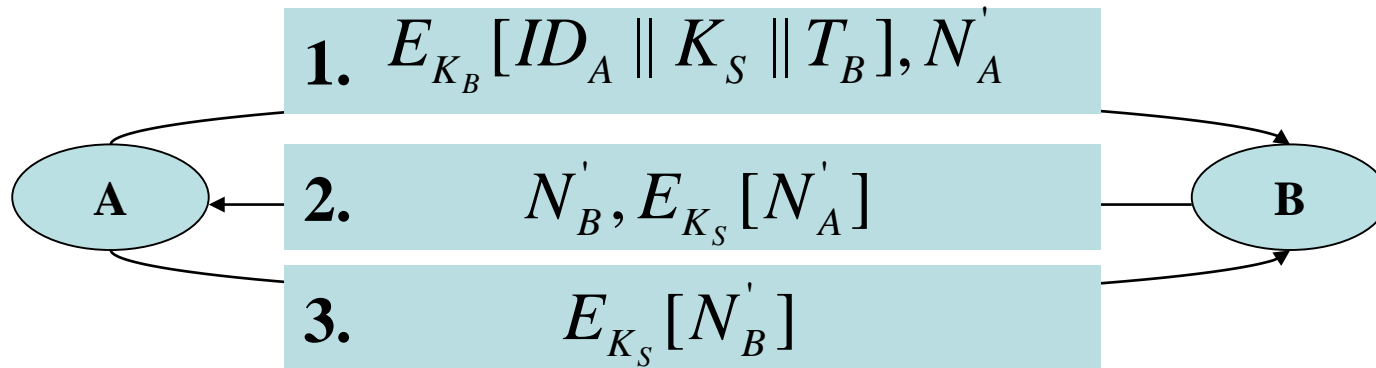


16



# Needham-Schroeder Improvement (2)

In the valid lifetime of  $K_S$ , need not authentication of KDC



# KDC

**Ticket Granting Server**

**Kerberos Database**

**Authentication Server**

**Server**

**Workstation**

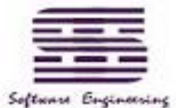
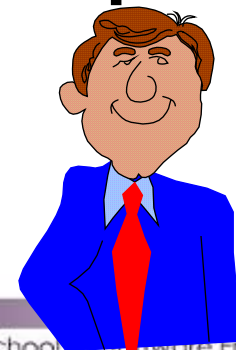
**Login**

②

③

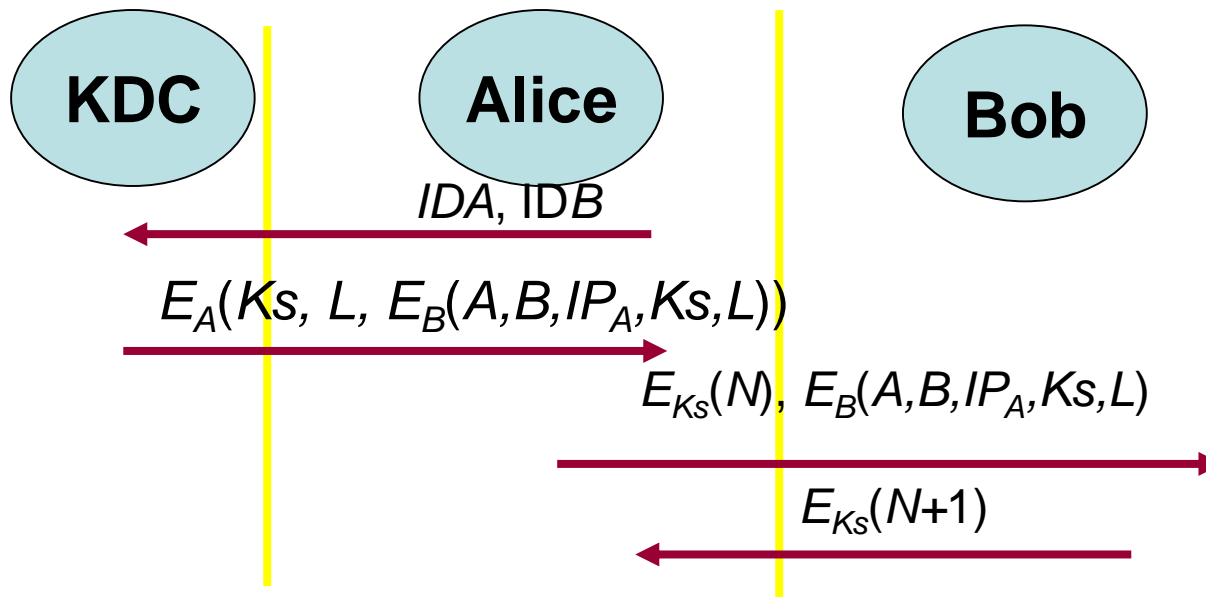
①

**Kerberos key distribution service**

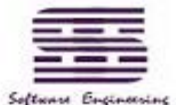


# Basic Principle of Kerberos

- Main target : entity authentication
- Additional results: shared secret key distribution



2021/4/2

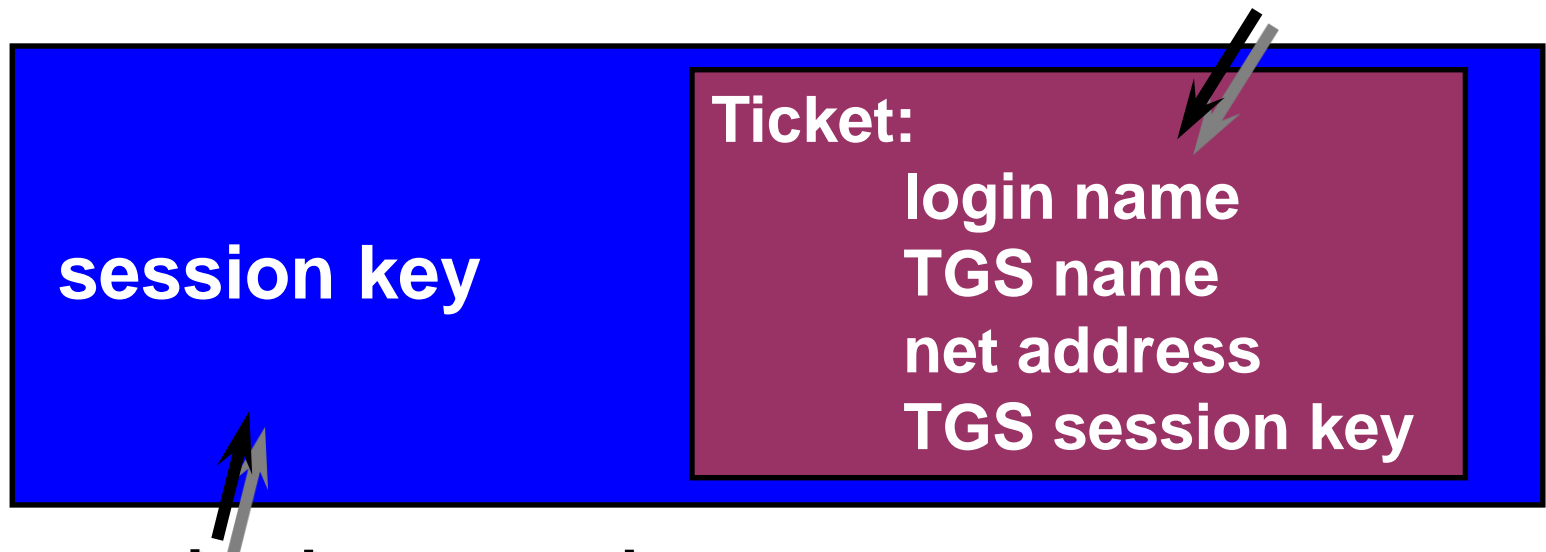


Software Engineering

- $E_A(Ks, L, E_B(A, B, IP_A, Ks, L))$

–  $L$ : lifetime of session key  $K$

Encryption by master key  
between KDC and B



Encryption by master key  
between KDC and A



2021/4/2

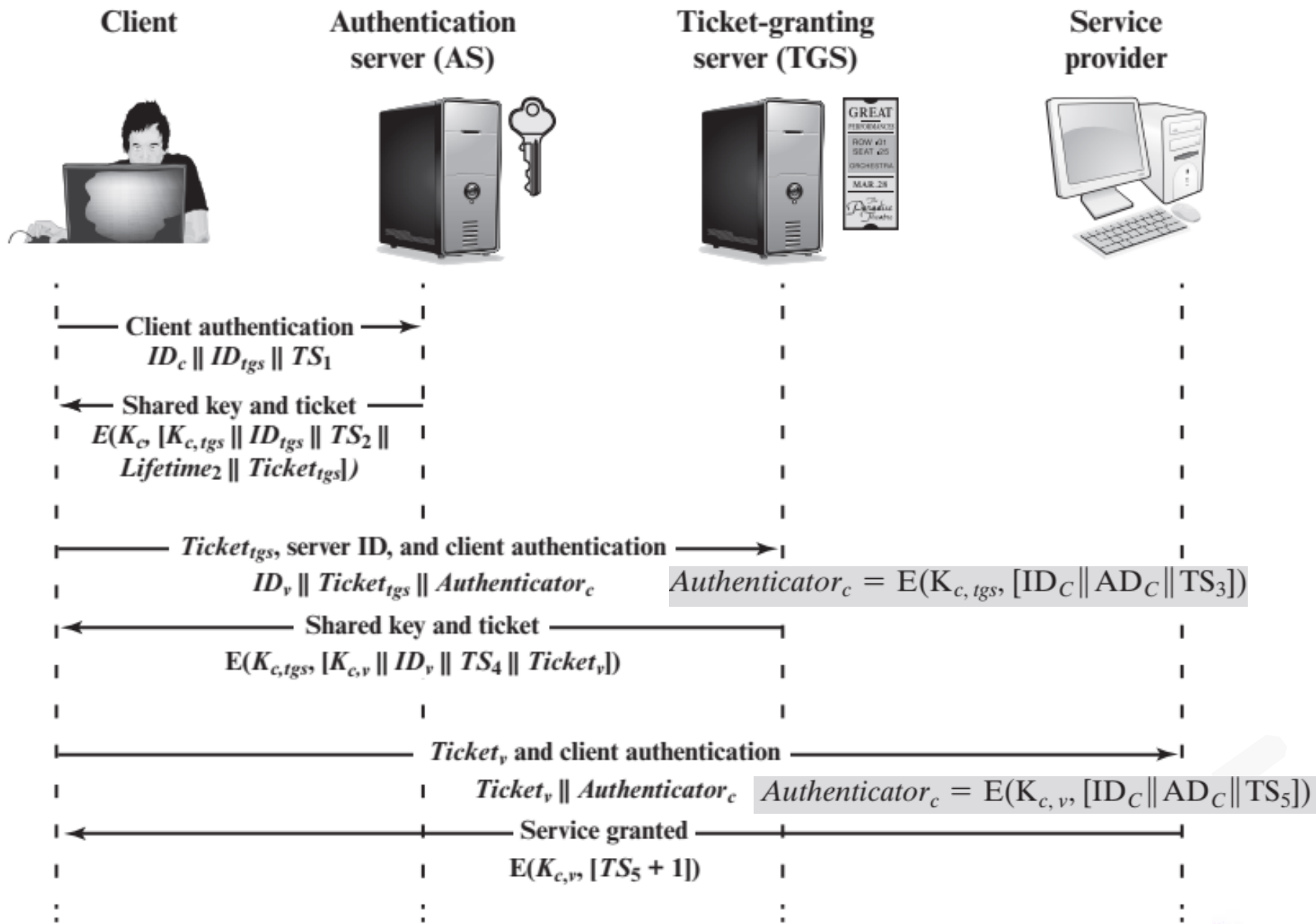
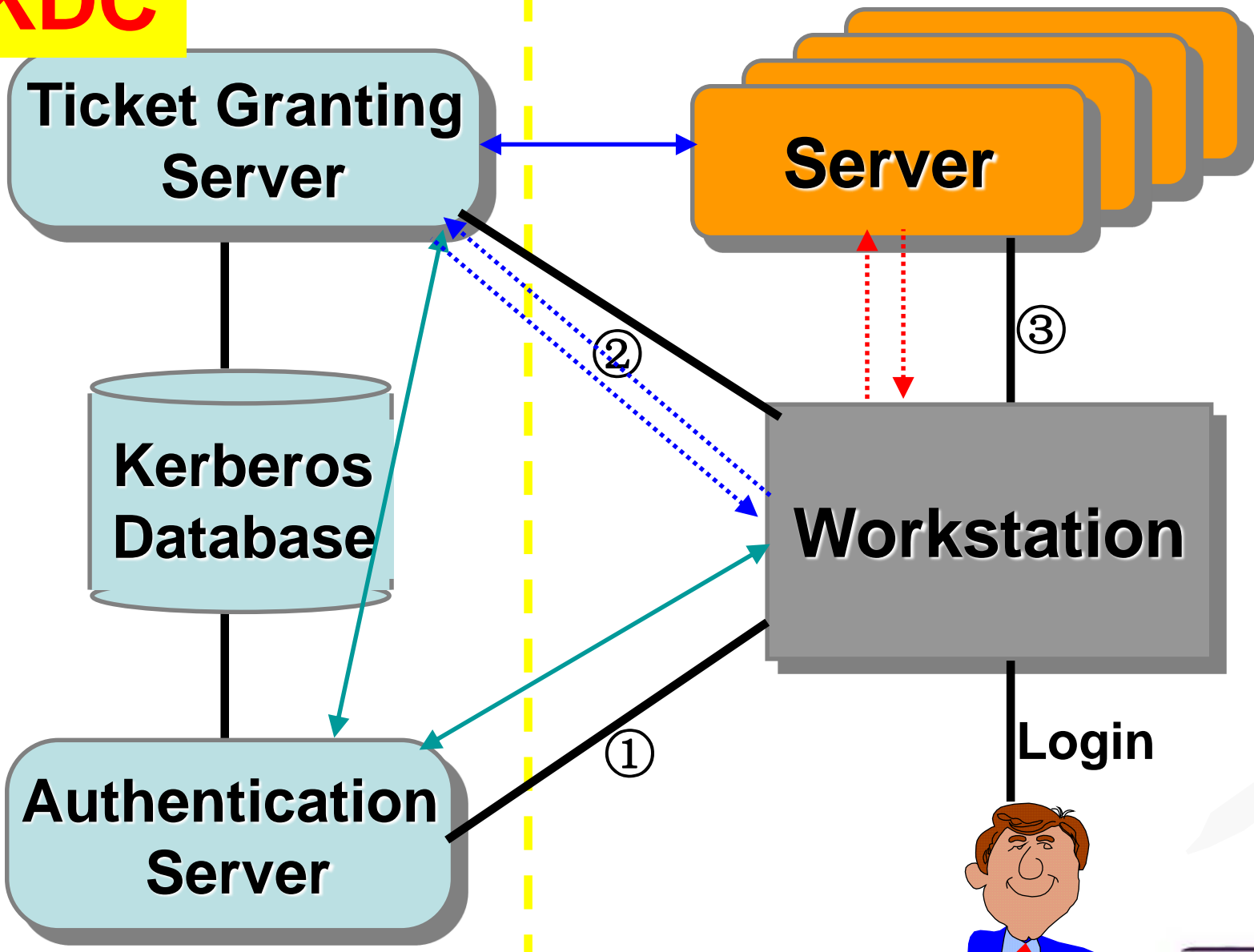


Figure 15.3 Kerberos Exchanges

# KDC



Kerberos key distribution service

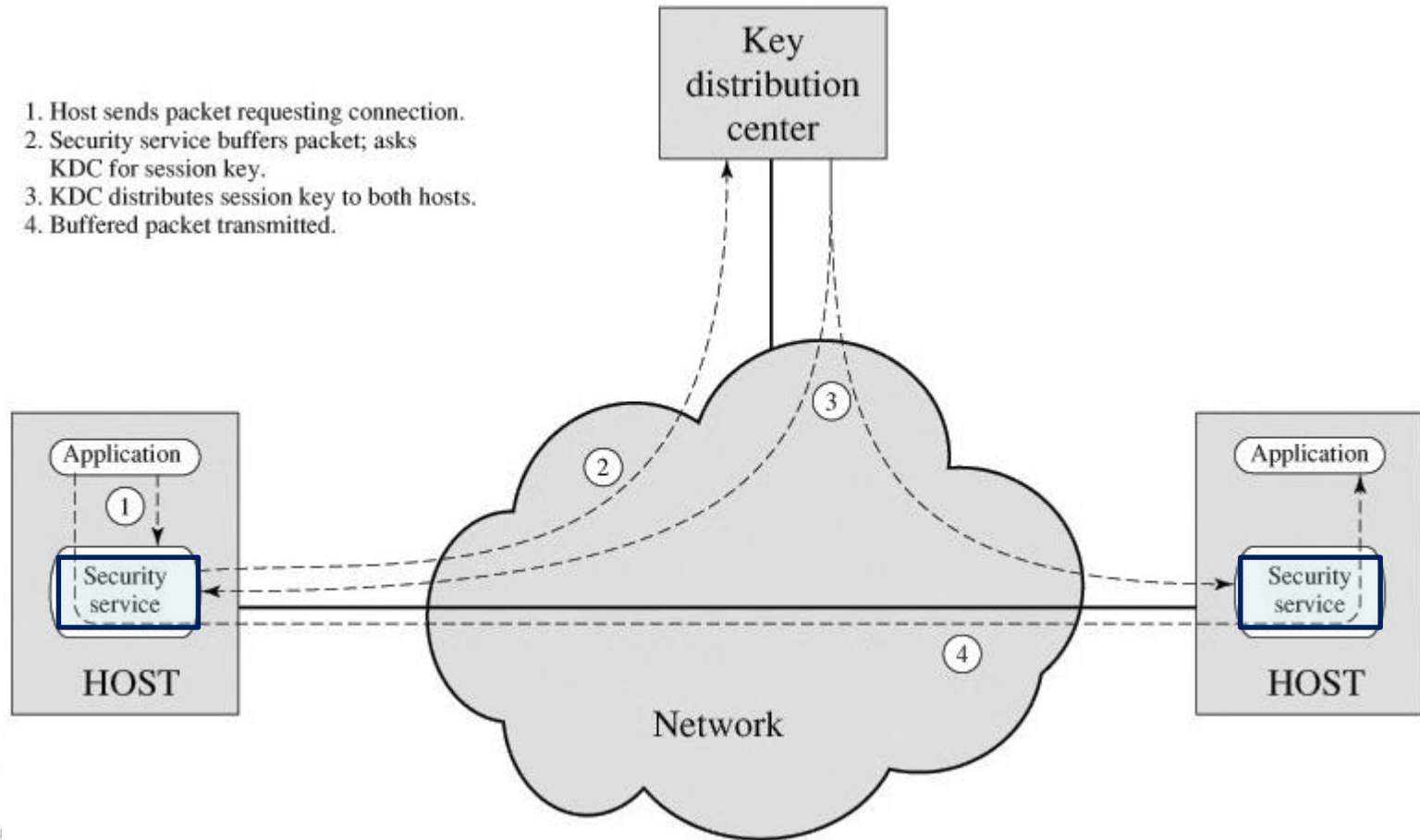
# Hierarchical Key Control

- Use a hierarchy of KDCs
  - each **local KDC** is responsible **for a small domain** of the overall internetwork, such as a single LAN or a single building
  - For communication among entities within the same local domain, the local KDC is responsible for key distribution.
  - If two entities **in different domains** desire a shared key, the corresponding local KDCs can communicate through a **global KDC**
- Suit for very large networks
  - Low cost:
    - most master keys are those shared by a local KDC with its local entities
  - Limited damage:
    - damage of a faulty or subverted(坏的) KDC to its local area **only**



# Automatic Key Distribution for Connection-Oriented Protocol

1. Host sends packet requesting connection.
2. Security service buffers packet; asks KDC for session key.
3. KDC distributes session key to both hosts.
4. Buffered packet transmitted.





# Key Distribution Issues

- session key **lifetimes** should be **limited** for greater security
  - How to determine the lifetime?
    - Balance security and exchange delay & network burden
      - more frequently session keys exchanged, more secure
      - But, distribution of session keys delays the start of any exchange and places a burden on network capacity
    - For connection-oriented protocols, use a new session key for each new session
    - For a connectionless protocol, use a given session key for a certain fixed period only or for a certain number of transactions



# Key Distribution Issues

- **use of automatic key distribution**
  - on behalf of users
  - KDC be trusted and be protected from subversion
  - hierarchies of KDC's required for large networks, but must trust each other
- **use of decentralized key distribution**
  - requires  $[n(n-1)]/2$  master keys for a configuration with  $n$  end systems
- **controlling key usage**
  - Use key tag or use control vector

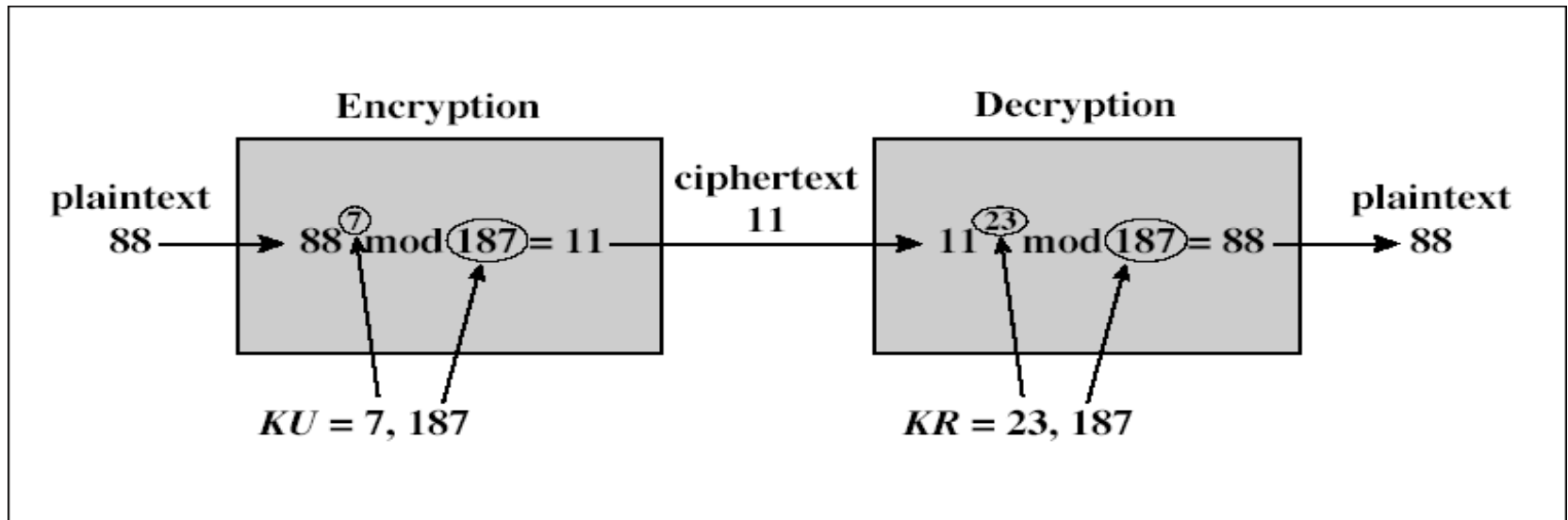


# **(3) Key Transport based on Public-key Encryption**

- **What is Public-key Encryption?**
- **Secret Key Distribution**
  - **Simple Secret Key Distribution**
  - **Secret Key Distribution with Confidentiality and Authentication**



# Public-key Encryption



Public key: 7 and 187 , Private key: 23

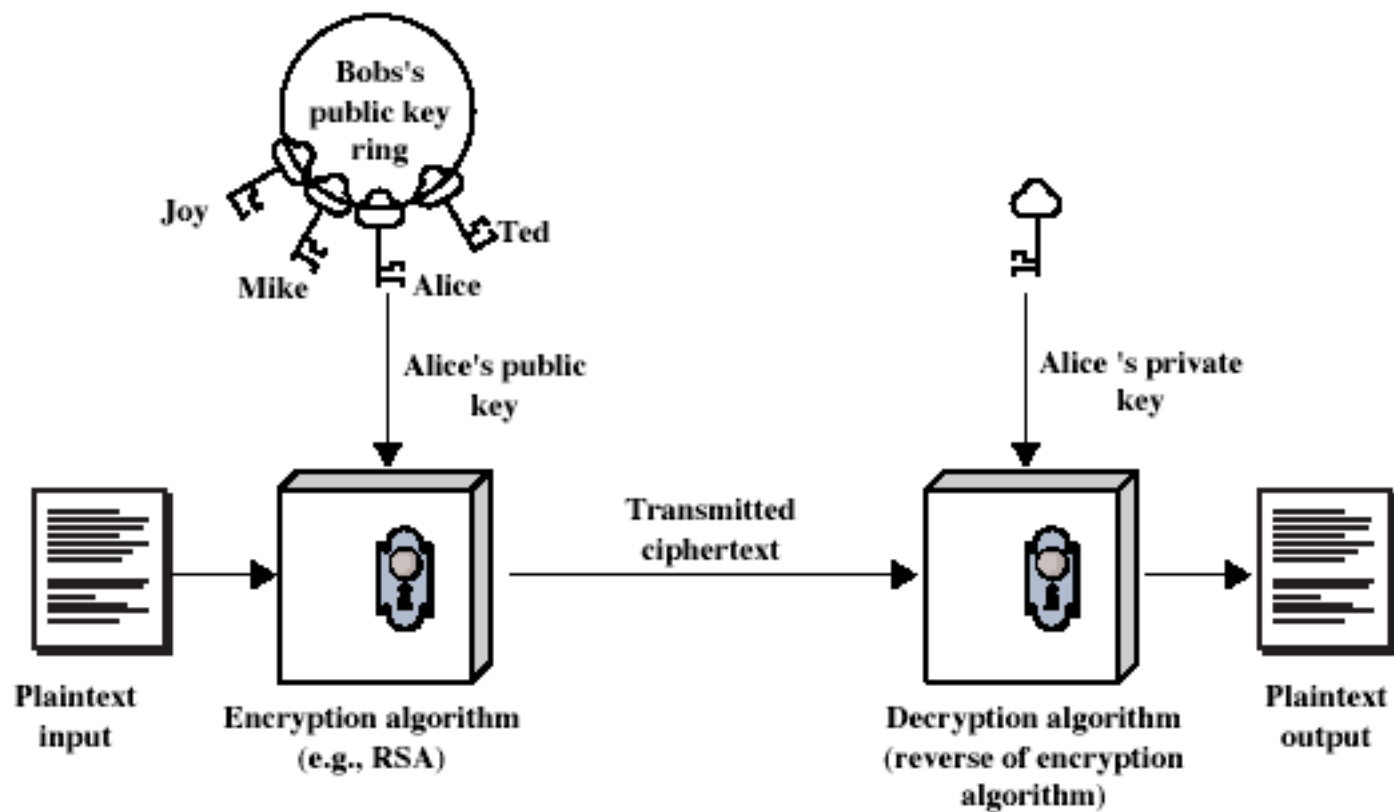
Plain-text 88 cannot be concluded from only 7, 187 and cipher-text 11

**Mathematics is so wonderful!**

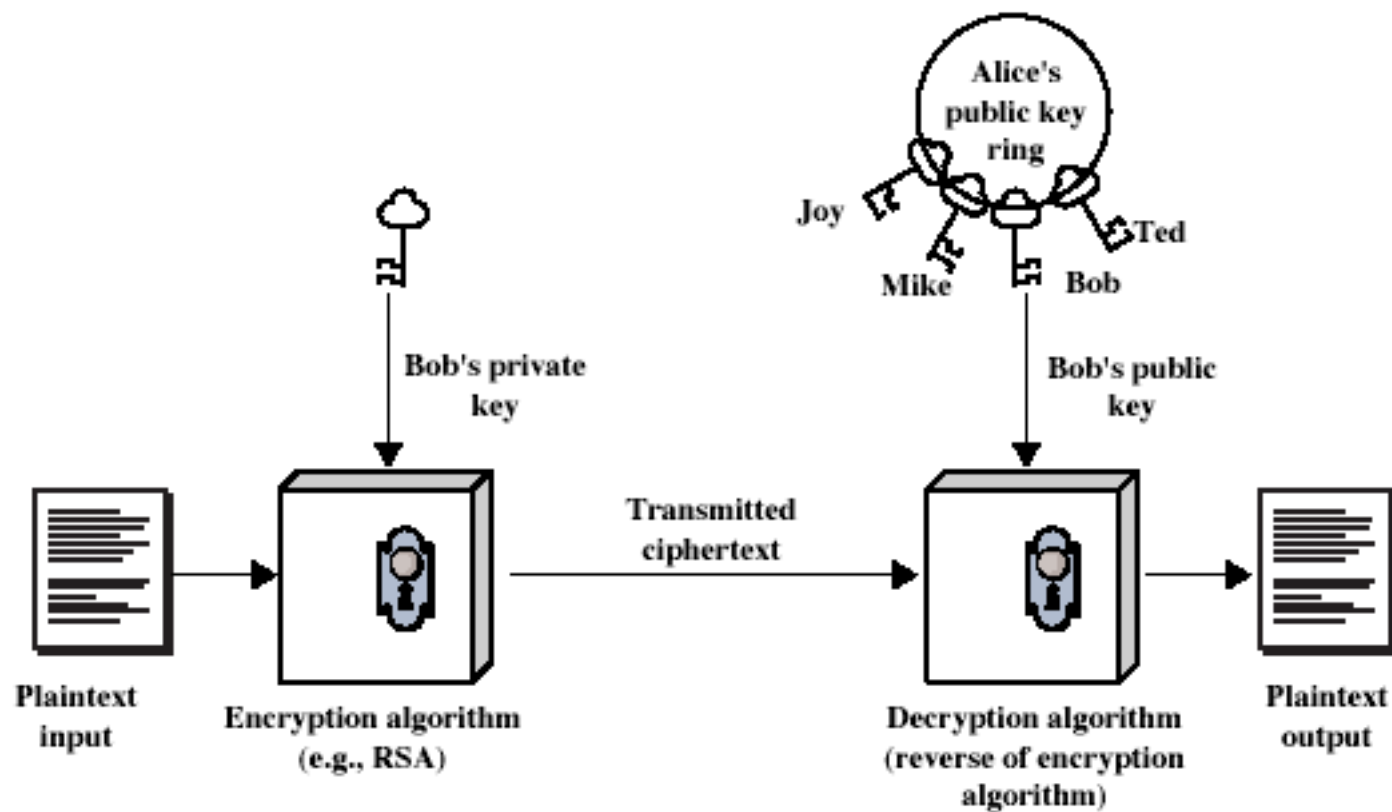


- public-key algorithms are **slow**
- used for data confidentiality , authentication and non-repudiation
- Confidentiality: usually used to protect secret key (master key or session key)



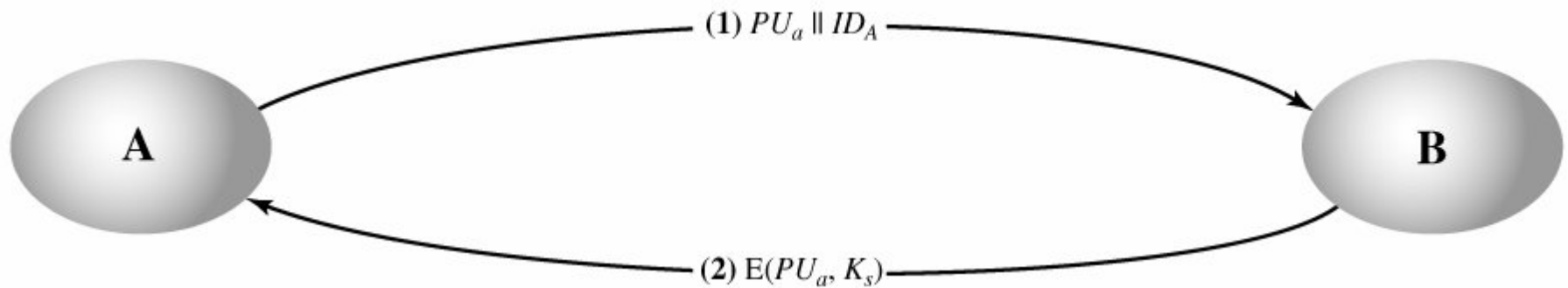


(a) Encryption



(b) Authentication

# Simple Secret Key Distribution

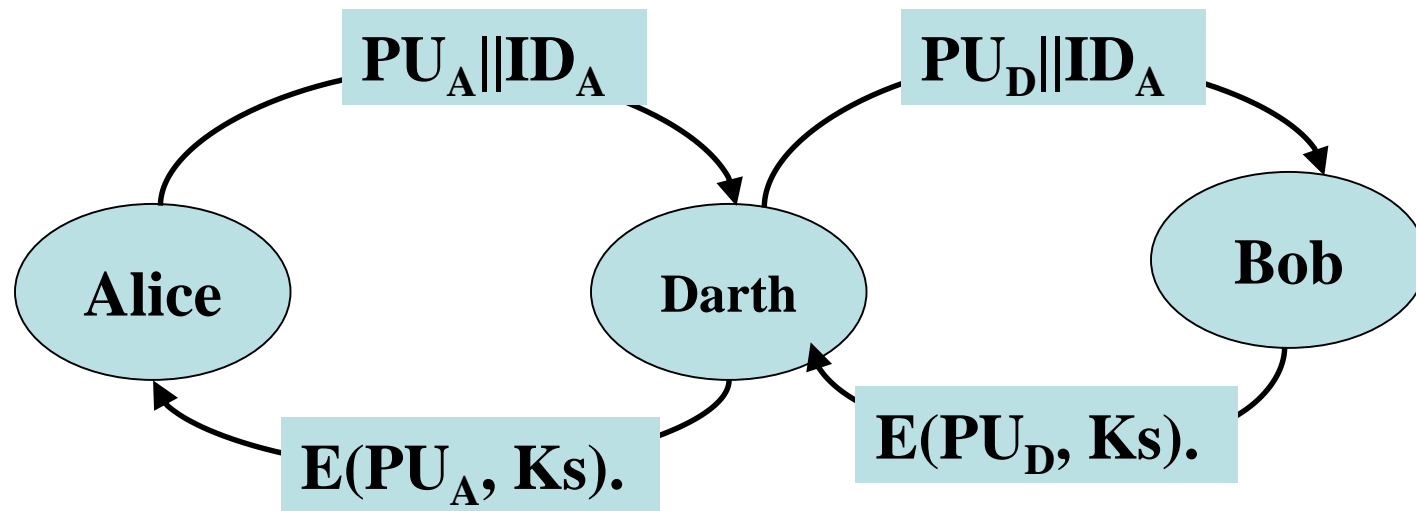


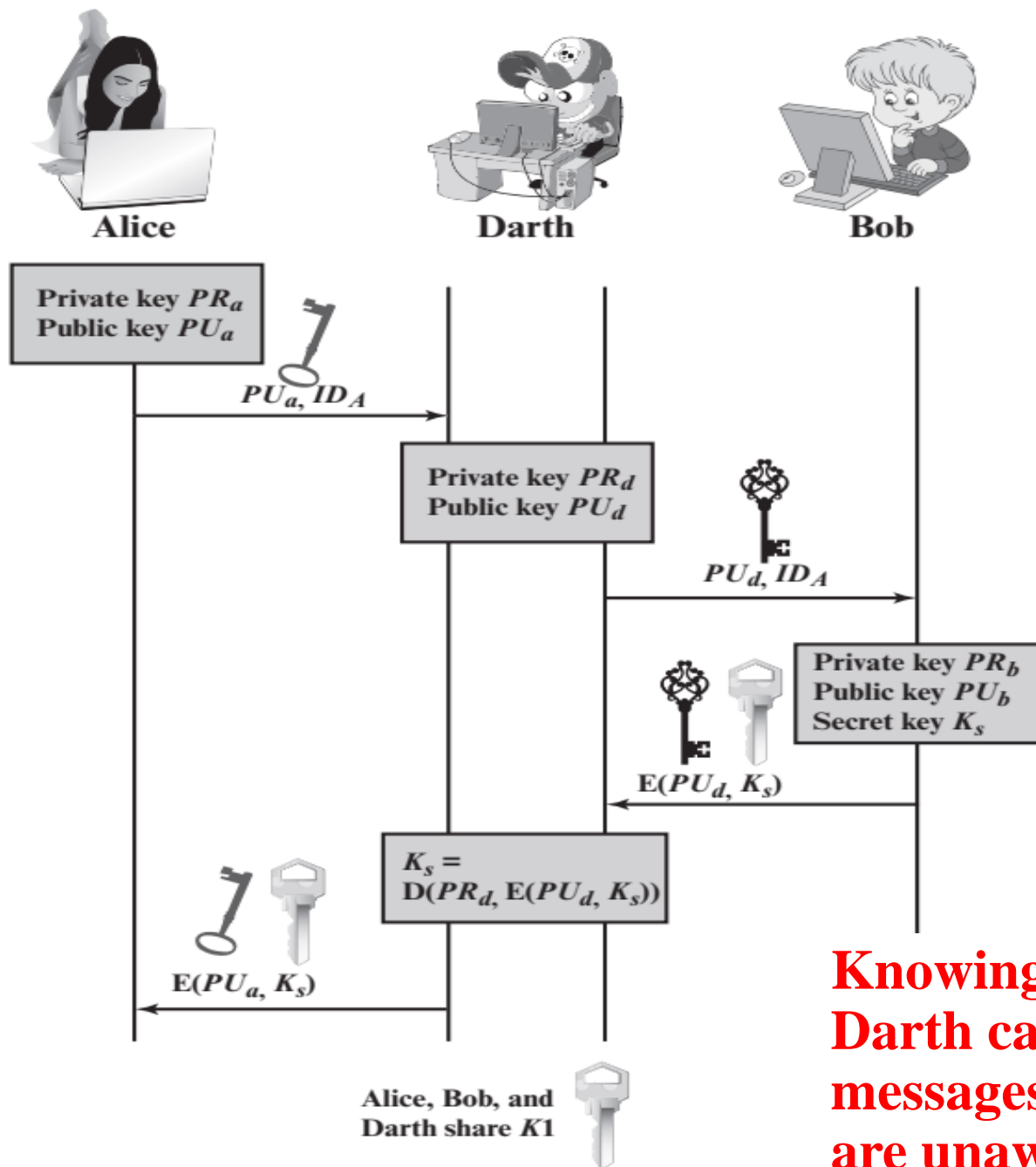
- A generates a new **temporary** public key pair
- A sends B the public key and their identity
- B generates a session key K sends it to A encrypted using the supplied public key
- A decrypts the session key and both use





# Man-in-the-middle Attack



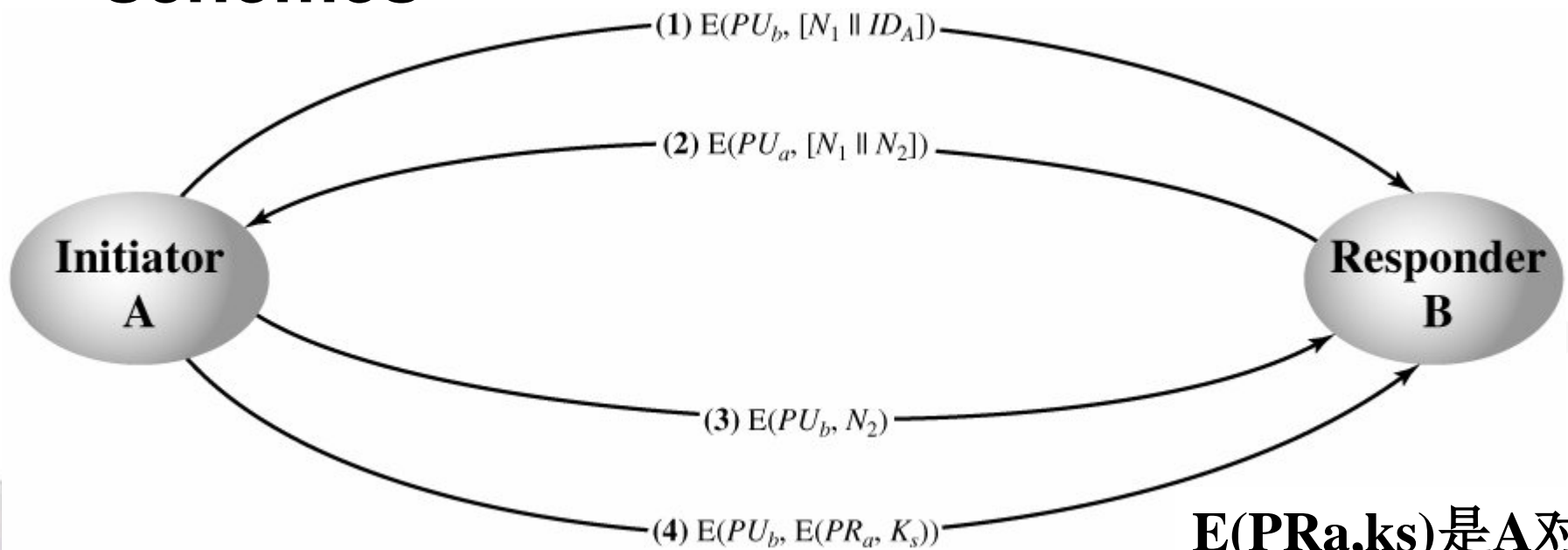


**Knowing  $K_s$ , Adaversary Darth can decrypt all messages, and both A and B are unaware of the problem.**

Figure 14.8 Another Man-in-the-Middle Attack

# Secret Key Distribution with Confidentiality and Authentication

- assumed that A and B have securely exchanged public keys by one of the schemes



$E(PR_a, K_s)$  是 A 对  $K_s$  进行数字签名

# Hybrid(混合的) Key Distribution

- distributes session key using master key
  - retain use of KDC
  - KDC shares secret master key with each host
- public-key used to distribute master keys
  - especially useful with widely distributed users



# (4) Key Pre-distribution Schemes

- two parties establish a shared secret key by Pre-distributed keying material and **no cryptographic messages need** be exchanged.
- **Example: Diffie-Hellman with fixed exponentials**
  - Both's Diffie-Hellman public key parameters  $PU_A$  and  $PU_B$  are contained in a certificate signed by the certificate authority (CA)
  - results in a **fixed secret key** between two peers **for long time**, based on the Diffie-Hellman calculation using the fixed public keys.
    - shared Key between A and B is  $(PU_A)^{PR_B} = (PU_B)^{PR_A}$ , where
      - For A, public key:  $PU_A$ , private key:  $PR_A$
      - For B, public key:  $PU_B$ , private key:  $PR_B$
  - **0 step key exchange** if both certificates are known beforehand.



# Diffie-Hellman Key Exchange

- first public-key type scheme proposed
- by Diffie & Hellman in 1976 along with the exposition of public key concepts
  - note: now know that Williamson (UK CESG) secretly proposed the concept in 1970
- is a practical method for public exchange of a secret key
- used in a number of commercial products



# Classification of Diffie-Hellman key exchange in SSL

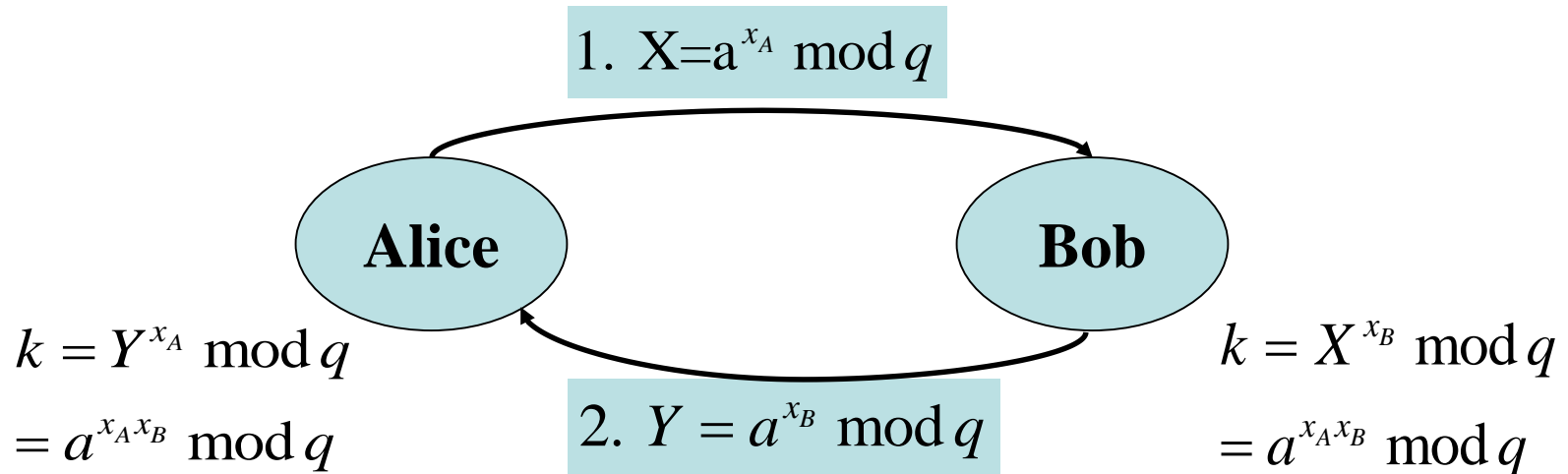
## P558

- **Fixed Diffie-Hellman:**
  - the server's Diffie-Hellman public key parameters are contained in a certificate signed by the certificate authority (CA)
  - The client provides its Diffie-Hellman public key parameters either in a certificate
  - This method results in a **fixed secret key** between two peers **for long time**, based on the Diffie-Hellman calculation using the fixed public keys.
  - 0 step key exchange if both certificates are known beforehand.
- **Anonymous Diffie-Hellman: (base Diffie-Hellman algorithm)**
  - create **temporary(one-time)** secret keys, with **no authentication**.
  - each side sends its public Diffie-Hellman parameters to the other, with no authentication.
  - **vulnerable to man-in-the-middle attacks**, in which the attacker conducts anonymous Diffie-Hellman with both parties.
- **Ephemeral(瞬时的) Diffie-Hellman:**
  - used to create **temporary(one-time) and authenticated** secret keys.
  - The Diffie-Hellman public keys are exchanged, signed using the sender's private RSA or DSS key. The receiver can use the corresponding public key to verify the signature. Certificates are used to authenticate the public keys.
  - This would appear to be the most secure of the three Diffie-Hellman options.



# Anonymous Diffie-Hellman — basic version

- Security is based on difficulty of computing discrete logarithms



global public parameters:  $a$  and  $q$   
**one-time** private key:  $x_A$  for Alice,  $x_B$  for Bob



# Diffie-Hellman Setup

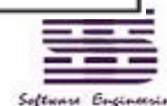
- all users agree on global parameters:
  - *large* prime integer or polynomial  $q$
  - $a$  being a primitive root mod  $q$
- each user (eg. A) generates their key
  - chooses a secret key (number):  $x_A < q$
  - compute their public key:  $y_A = a^{x_A} \bmod q$
- each user makes public that key  $y_A$





$a$	$a^2$	$a^3$	$a^4$	$a^5$	$a^6$	$a^7$	$a^8$	$a^9$	$a^{10}$	$a^{11}$	$a^{12}$	$a^{13}$	$a^{14}$	$a^{15}$	$a^{16}$	$a^{17}$	$a^{18}$
1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
2	4	8	16	13	7	14	9	18	17	15	11	3	6	12	5	10	1
3	9	8	5	15	7	2	6	18	16	10	11	14	4	12	17	13	1
4	16	7	9	17	11	6	5	1	4	16	7	9	17	11	6	5	1
5	6	11	17	9	7	16	4	1	5	6	11	17	9	7	16	4	1
6	17	7	4	5	11	9	16	1	6	17	7	4	5	11	9	16	1
7	11	1	7	11	1	7	11	1	7	11	1	7	11	1	7	11	1
8	7	18	11	12	1	8	7	18	11	12	1	8	7	18	11	12	1
9	5	7	6	16	11	4	17	1	9	5	7	6	16	11	4	17	1
10	5	12	6	3	11	15	17	18	9	14	7	13	16	8	4	2	1
11	7	1	11	7	1	11	7	1	11	7	1	11	7	1	11	7	1
12	11	18	7	8	1	12	11	18	7	8	1	12	11	18	7	8	1
13	17	12	4	14	11	10	16	18	6	2	7	15	5	8	9	3	1
14	6	8	17	10	7	3	4	18	5	13	11	2	9	12	16	15	1
15	16	12	9	2	11	13	5	18	4	3	7	10	17	8	6	14	1
16	9	11	5	4	7	17	6	1	16	9	11	5	4	7	17	6	1
17	4	11	16	6	7	5	9	1	17	4	11	16	6	7	5	9	1
18	1	18	1	18	1	18	1	18	1	18	1	18	1	18	1	18	1

Table 2.7 Powers of Integers, Modulo 19



# Diffie-Hellman Example

users Alice & Bob who wish to swap keys:

- agree on prime  $q=353$  and  $a=3$
- **select** random **secret keys**:
  - A chooses  $x_A=97$ , B chooses  $x_B=233$
- **compute** respective public keys:
  - $y_A=3^{97} \bmod 353 = 40$  (Alice)
  - $y_B=3^{233} \bmod 353 = 248$  (Bob)
- **compute** shared session key as:
  - $K_{AB}=y_B^{x_A} \bmod 353 = 248^{97} = 160$  (Alice)
  - $K_{AB}=y_A^{x_B} \bmod 353 = 40^{233} = 160$  (Bob)

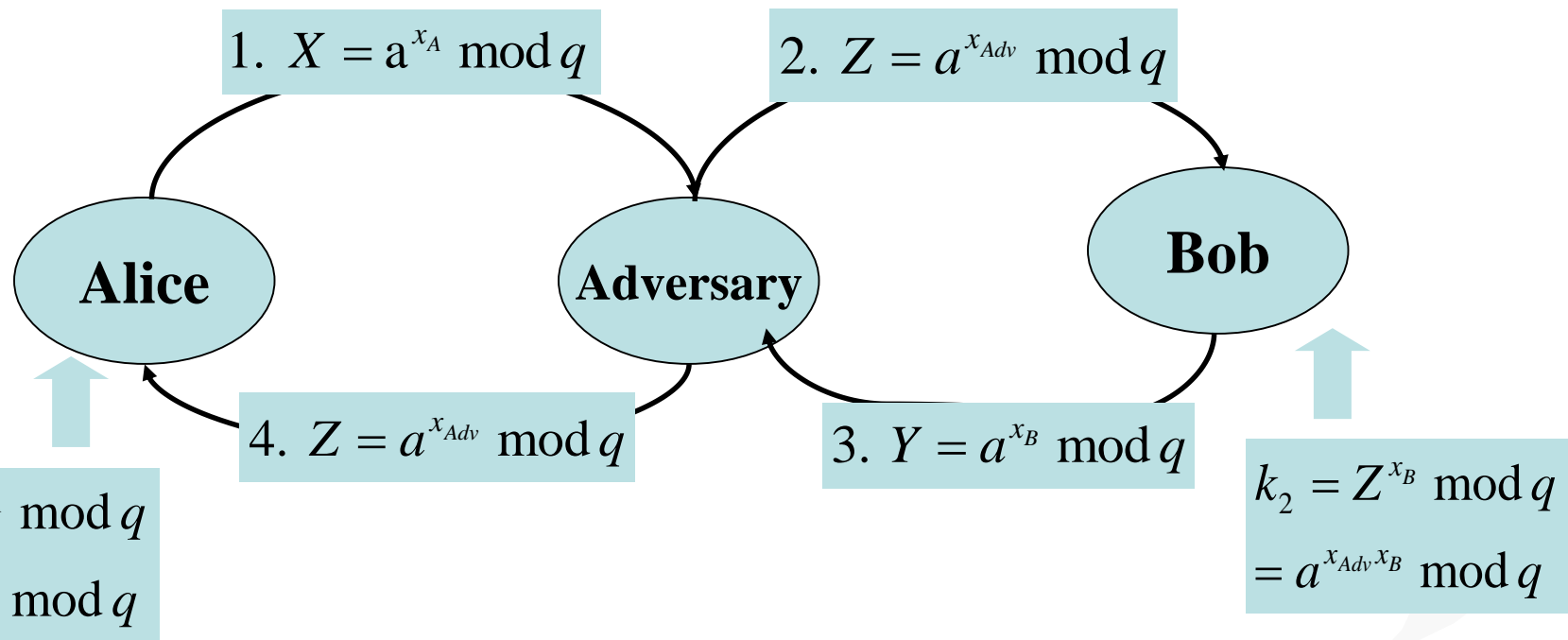


# Issues on Anonymous D-H

- users could create random private/public D-H keys each time they communicate
- vulnerable to a **meet-in-the-Middle Attack**
- authentication of the keys is needed



# meet-in-the-Middle Attack

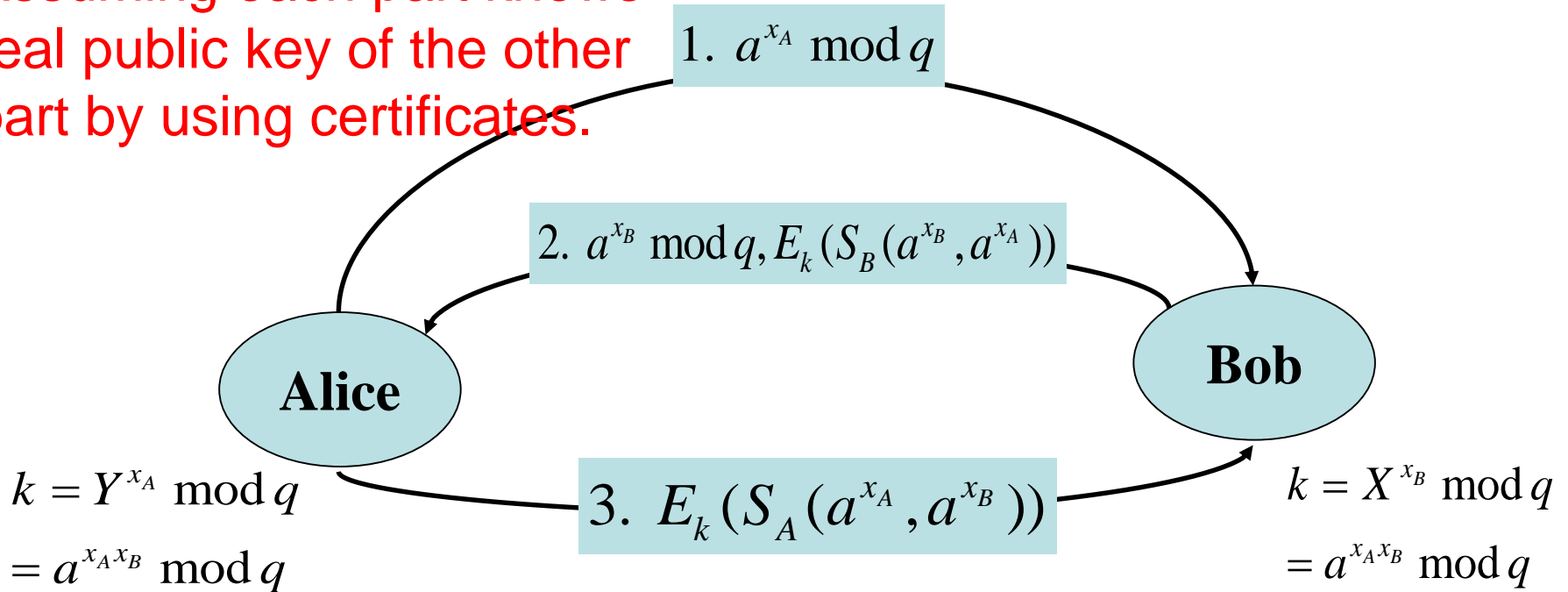


Especially,  $x_{Adv} = p * x_A$



# Station to Station (STS)

Assuming each part knows real public key of the other part by using certificates.



**one-time** secret keys:  $x_A$  for Alice,  $x_B$  for Bob.

Private key:  $PR_A$  for Alice,  $PR_B$  for Bob

$S_A$  denotes A's signature mechanism;

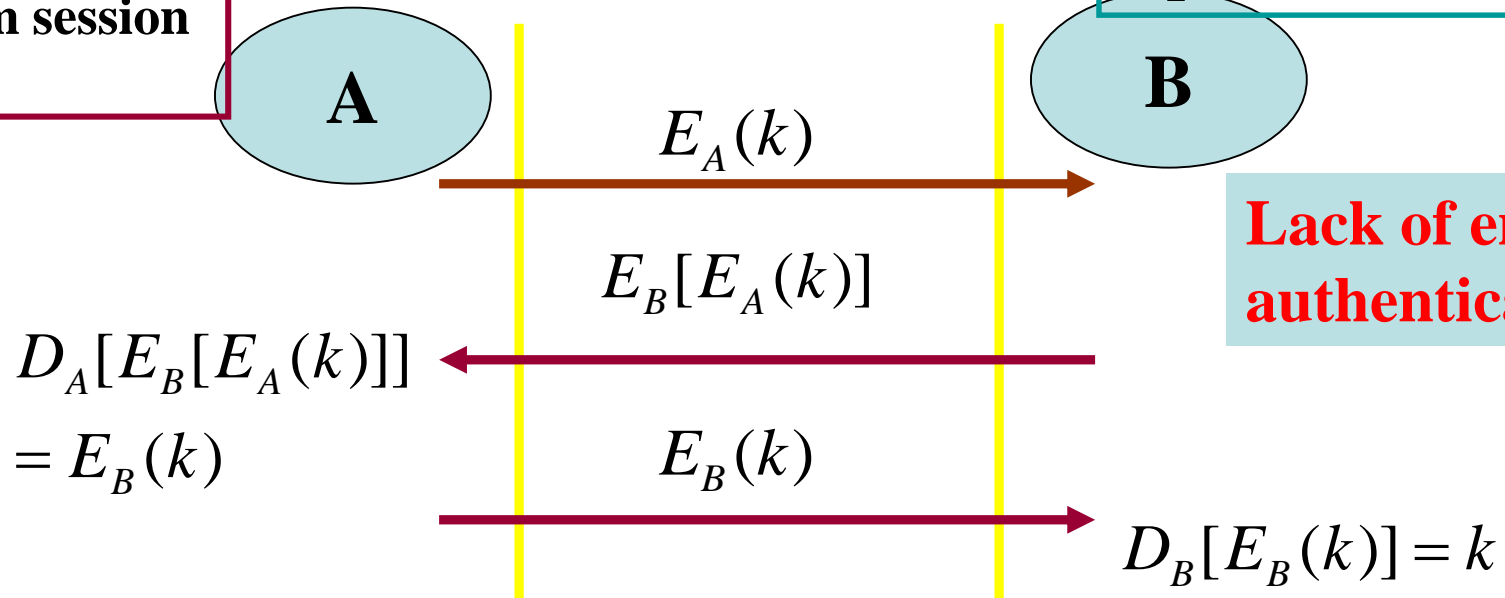
$$S_A(m) = E_{PR_A}(H(m))$$



# Shamir's no-key protocol

A Select a random session key  $k$

Key transport without a priori shared keys



**Lack of entity authentication**

Encryption algorithms can be exchanged,  $E_i[E_j(k)] = E_j[E_i(k)]$  e.g. RSA. Firstly, A and B randomly select secret number  $a, b$  respectively. Then,

$$A \rightarrow B : K^a \bmod p \quad (1)$$

$$A \leftarrow B : (K^a)^b \bmod p \quad (2)$$

$$A \rightarrow B : (K^{ab})^{a^{-1}} \bmod p \quad (3)$$



# Summary of Key Distribution

- **session key**
  - **temporary** key
  - used for encryption of **data** between users
  - for one logical session then discarded
  - By symmetric or public encryption
- **master key**
  - used to encrypt **session** keys
  - shared by user & key distribution center for long time
  - Generated by Key Pre-distribution, public encryption, password





# Summary

- **Discuss the concept of a key hierarchy.**
- **Understand how to distribute symmetric keys.**



2021/4/2



49

# Key Terms

- end-to-end encryption
- key distribution
- key distribution center (KDC)key management
- man-in-the-middle attackmaster key
- nonce
- Diffie–Hellman key exchangediscrete logarithm



# Review Questions

- **14.1 Explain why man-in-the-middle attacks are ineffective on the secret key distribution protocol discussed in Figure 14.3.**
- **14.2 What is the major issue in end to end key distribution? How does the key hierarchy concept address that issue?**
- **14.3 What is a nonce?**
- **What's the difference between session key and master key?**



# Problems

- 14.1
- 14.2



2021/4/2



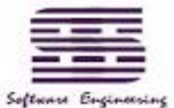
Software Engineering

52

# Thanks!



2021/4/2



53

- **Key Factors of Secure Communication**
  - Where Encrypt?
  - What to Encrypt?
  - Select Cipher and Use
- **Secure Communication**



- **Key Factors of Secure Communication**
  - Where Encrypt?
  - What to Encrypt?
  - Select Cipher and Use
- **Secure Communication**

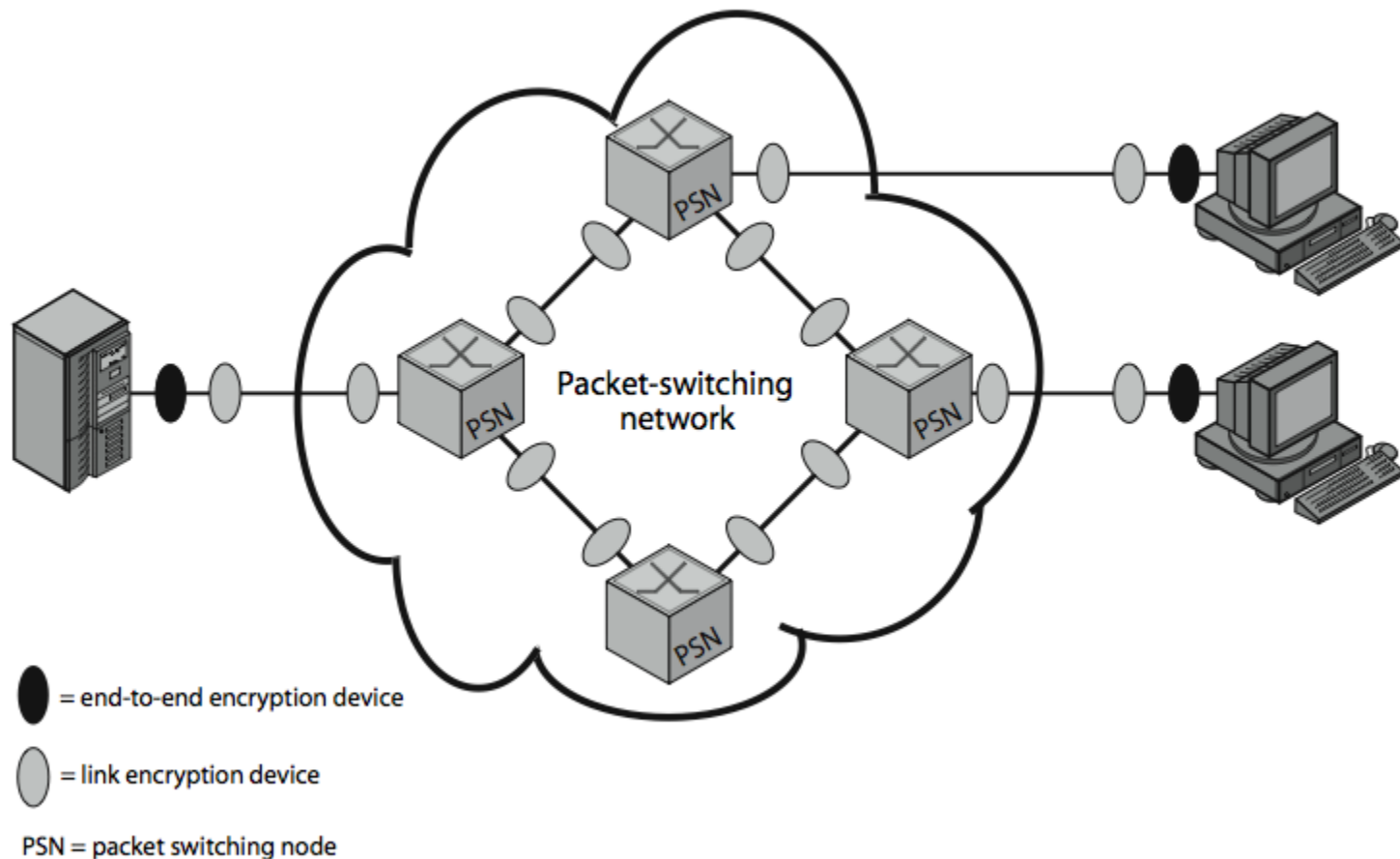


2021/4/2



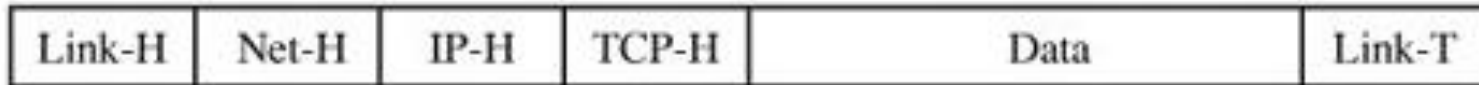
55

# Where Encryption?





# What to Encrypt?



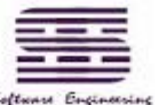
Shading indicates encryption.

TCP-H = TCP header  
IP-H = IP header  
Net-H = Network-level header (e.g., X.25 packet header, LLC header)  
Link-H = Data link control protocol header  
Link-T = Data link control protocol trailer

- **Link Encryption: packet**
- **End-to-End Encryption:**
  - Data:user data
  - TCP-H+Data
  - IP-H+TCP-H+Data
  - Net-H+IP-H+TCP-H+Data

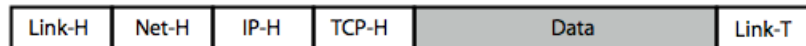


2021/4/2

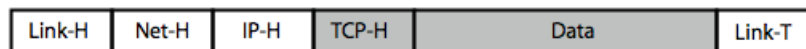


57

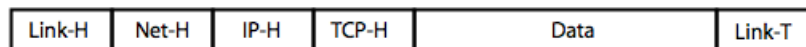
# Encryption vs. Protocol Level



(a) Application-Level Encryption (on links and at routers and gateways)

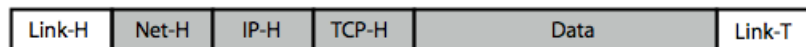


On links and at routers

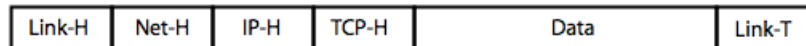


In gateways

(b) TCP-Level Encryption



On links



In routers and gateways

(c) Link-Level Encryption

Shading indicates encryption.

TCP-H = TCP header  
 IP-H = IP header  
 Net-H = Network-level header(e.g., X.25 packet header, LLC header)  
 Link-H = Data link control protocol header  
 Link-T = Data link control protocol trailer



2021/4/2



Link Encryption	End-to-End Encryption
<b>Security within End Systems and Intermediate Systems</b>	
Message exposed in sending host	Message encrypted in sending host
Message exposed in intermediate nodes	Message encrypted in intermediate nodes
<b>Role of User</b>	
Applied by sending host	Applied by sending process
<u>Transparent to user</u>	{ <ul style="list-style-type: none"> <li>User applies encryption</li> <li>User must determine algorithm</li> <li>Users selects encryption scheme</li> <li>Software implementation</li> </ul>
Host maintains encryption facility	
One facility <u>for all users</u>	
Can be done in <u>hardware</u>	
<u>All or no messages encrypted</u>	User chooses to encrypt, or not, for <u>each message</u>
<b>Implementation Concerns</b>	
Requires one key per (host-intermediate node) pair and (intermediate node-intermediate node) pair	Requires one key per user pair
Provides host authentication	Provides user authentication



- **Key Factors of Secure Communication**
  - Where Encrypt?
  - What to Encrypt?
  - Select Cipher and Use
- **Secure Communication**

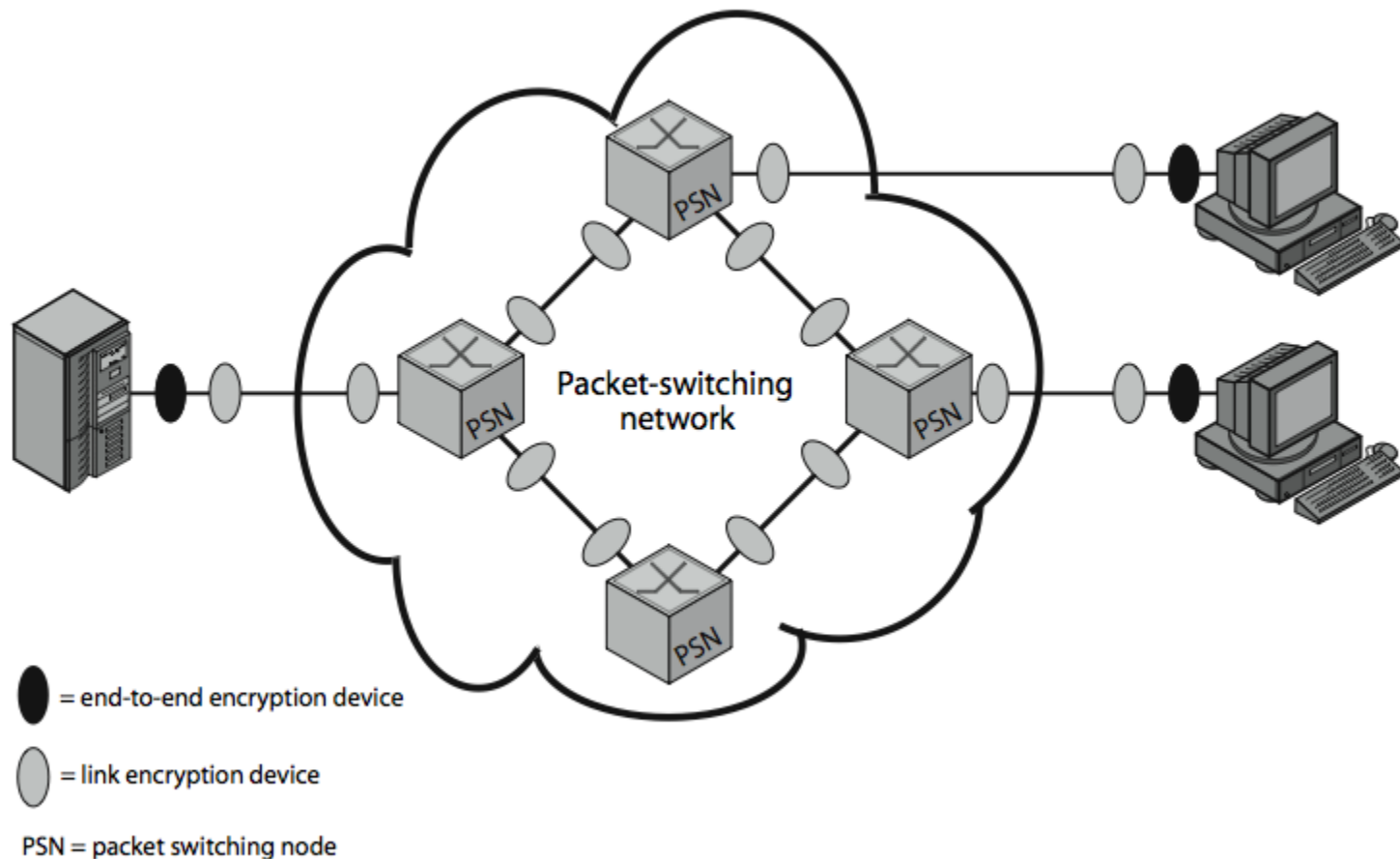


2021/4/2



60

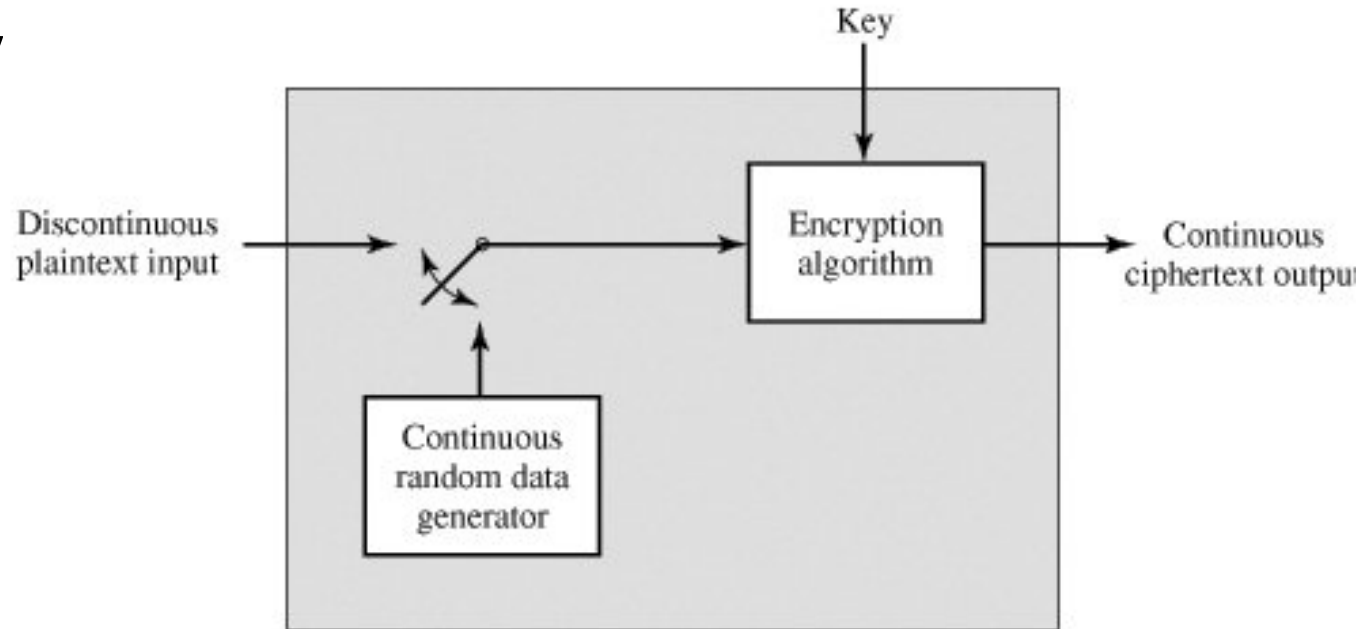
# Secure communication



# Measures against Traffic Analysis

Figure 7.6. Traffic-Padding Encryption Device

- **Link Encry**



- **End-to-End Encryption:**

- pad out data units to a uniform length at either the transport or application level.
- null messages can be inserted randomly into the stream



2021/4/2

