

YAFM

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# Chapter 1

## File Index

### 1.1 File List

Here is a list of all documented files with brief descriptions:

/home/reberti/Dev/Software/C/YAFM/ <b>config.h</b> . . . . .	??
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## Chapter 2

# File Documentation

### 2.1 /home/reberti/Dev/Software/C/YAFM/src/dir.h File Reference

Folder and File Operations.

#### Functions

- int [openFile](#) (const char path[ ])  
*Open file with defined programs.*
- int [isFile](#) (const char \*path)  
*Check the type of file.*
- int [listFiles](#) (char \*l[255], char \*cwd)  
*Get files in path.*
- char \* [cdBack](#) (char path[ ])  
*Change Dir in ../.*
- char \* [cdEnter](#) (char state[ ], const char text[ ])  
*Open dir or file.*
- void [editorActions](#) (char path[ ], char file[ ], char special[ ])  
*Use a editor for action.*

#### 2.1.1 Detailed Description

Folder and File Operations.

This code make the core functions like enter and exiting folders, using editing files, and opening files with external source.

#### 2.1.2 Function Documentation

##### 2.1.2.1 cdBack()

```
char* cdBack (  
    char path[ ] )
```

Change Dir in ../.

**Parameters**

<i>path[]</i>	Path to go.
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**Author**

Reberti Soares

**Date**

05-05-2019

**2.1.2.2 cdEnter()**

```
char* cdEnter (
    char state[],
    const char text[] )
```

Open dir or file.

This function enter in a dir, or open a file if the var text points to one. See openFile function

**Parameters**

<i>state[]</i>	Working dir.
<i>text[]</i>	Path to go.

**Author**

Reberti Soares

**Date**

05-05-2019

**2.1.2.3 editorActions()**

```
void editorActions (
    char path[],
    char file[],
    char special[] )
```

Use a editor for action.



## Parameters

<i>path</i> []	Where the file is.
<i>file</i> []	The file itself(can be empty string).
<i>special</i> []	Command executed in file(can be empty string).

## Author

Reberti Soares

## Date

05-05-2019

## 2.1.2.4 isFile()

```
int isFile (
    const char * path )
```

Check the type of file.

## Parameters

<i>*path</i>	Path where check is made. Check using POSIX compliant system call, if a file is a regular file.
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## Author

Frédéric Hamidi( [frederic.hamidi@gmail.com](mailto:frederic.hamidi@gmail.com))

## Date

05-05-2019

## 2.1.2.5 listFiles()

```
int listFiles (
    char * l[255],
    char * cwd )
```

Get files in path.

## Parameters

<i>*l</i> []	List where result well be put.
<i>*cwd</i>	Current Working Dir.

**Author**

Reberti Soares

**Date**

05-05-2019

**2.1.2.6 openFile()**

```
int openFile (
    const char path[] )
```

Open file with defined programs.

This function get the path of file as argument, and test the extension against files\_extensions, only files with extensions should be tested.

**Author**

Reberti Soares

**Date**

05-05-2019

**2.2 /home/reberti/Dev/Software/C/YAFM/src/display.h File Reference**

Display In Terminal.

**Functions**

- void [displayFiles](#) (char \*list[255], int lenght, int cursor)  
*Display Files.*
- void [displayDirPath](#) (char \*path)  
*Display Path.*

**2.2.1 Detailed Description**

Display In Terminal.

Use the info from functions to display in terminal.

**2.2.2 Function Documentation****2.2.2.1 displayDirPath()**

```
void displayDirPath (
    char * path )
```

Display Path.

**Parameters**

<i>*path</i>	Display Working path as the first line in terminal.
--------------	---

**Author**

Reberti Soares

**Date**

05-05-2019

**2.2.2.2 displayFiles()**

```
void displayFiles (
    char * list[255],
    int lenght,
    int cursor )
```

Display Files.

**Parameters**

<i>*list[]</i>	Get list with what files will be displayed.
<i>length</i>	Who many files there is in list.
<i>cursor</i>	Where the cursor is to display accented.

**Author**

Reberti Soares

**Date**

05-05-2019



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