

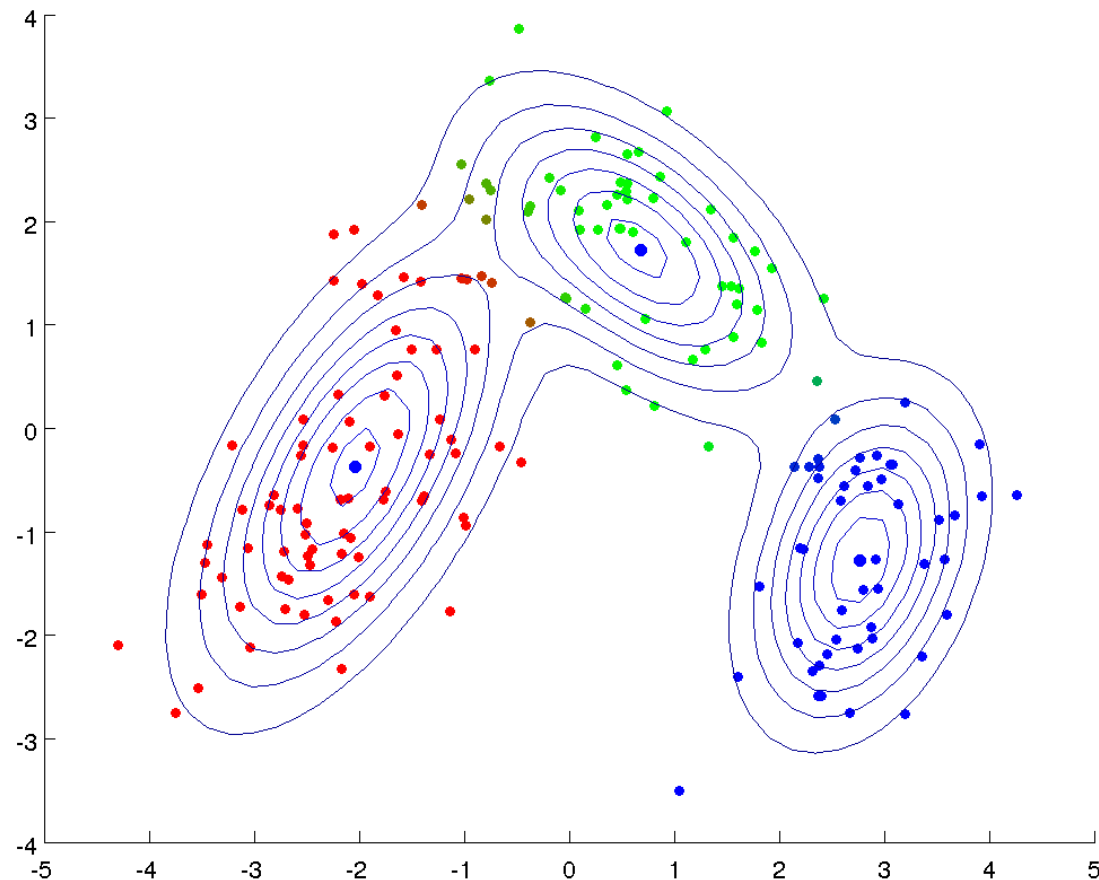
Feature Selection & Midterm review

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Machine Learning
CSE/ISYE 6740, Fall 2019

Wine dataset

- First run PCA to reduce the dimension to 2
- Clear cluster structure
- Can we fit 3 Gaussians?

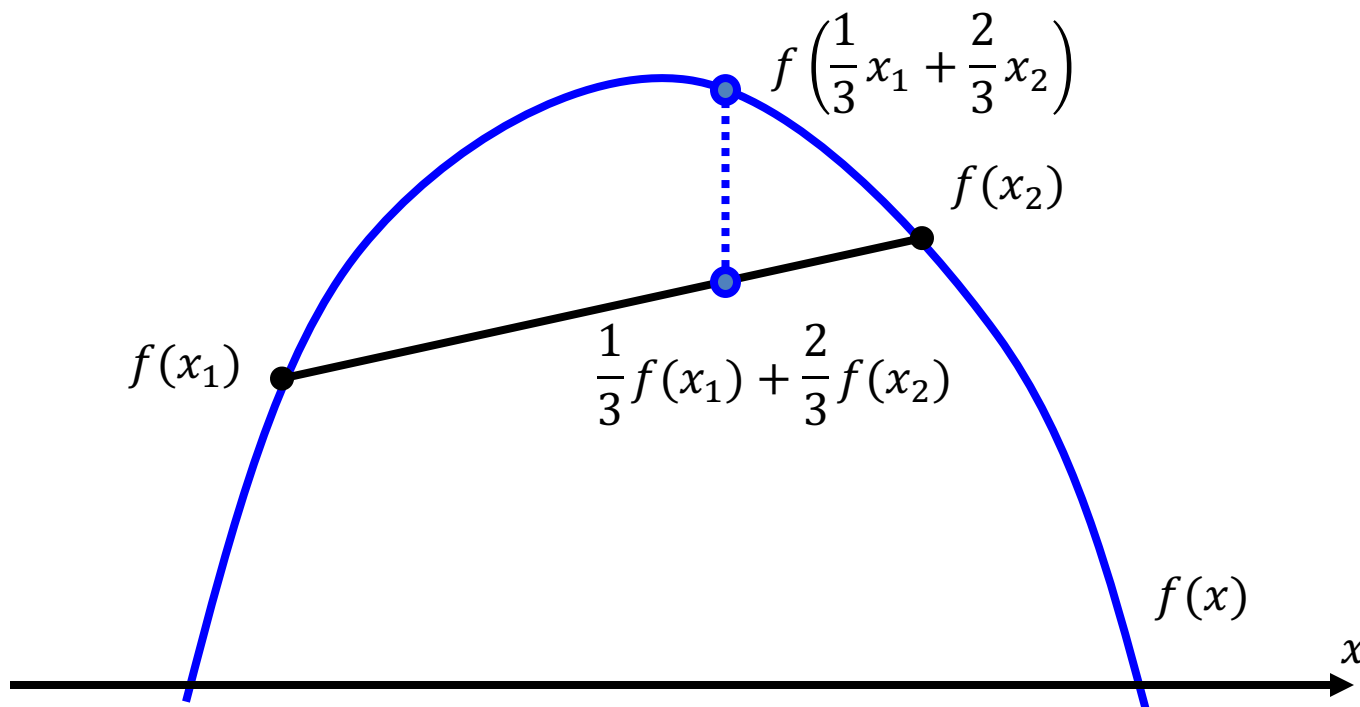


Theory underlying EM

- Recall that in MLE, we intend to learn the model parameter that would have maximize the likelihood of the data.
 - $l(\theta; D) = \log \sum_z p(x, z|\theta) = \log \sum_z p(x|z, \theta)P(z|\theta)$
- But we are iterating these:
 - Expectation step (E-step)
 - $f(\theta) = E_{q(z)}[\log p(x, z|\theta)], \text{ where } q(z) = P(z|x, \theta^t)$
 - Maximization step (M-step)
 - $\theta^{t+1} = \operatorname{argmax}_{\theta} f(\theta)$
- Does maximizing this surrogate yield a maximizer of the likelihood?

Jensen's inequality

- For concave function $f(x)$, eg. $\log(x)$
 - $f(\sum_i \alpha_i x_i) \geq \sum_i \alpha_i f(x_i)$, where $\sum_i \alpha_i = 1, \alpha_i \geq 0$
- Most general case: If x is a random variable, and f is concave,
$$f(\mathbf{E}x) \geq \mathbf{E}f(x)$$



Lower bound of log-likelihood

- Log-likelihood $l(x; \theta) = \log \sum_z p(x, z | \theta)$

$$= \log \sum_z q(z) \frac{p(x, z | \theta)}{q(z)} \text{ (arbitrary } q(z) \text{)}$$

$$\geq \sum_z q(z) \log \frac{p(x, z | \theta)}{q(z)} \text{ (Jensen's inequality } f\left(\sum_i \alpha_i x_i\right) \geq \sum_i \alpha_i f(x_i))$$

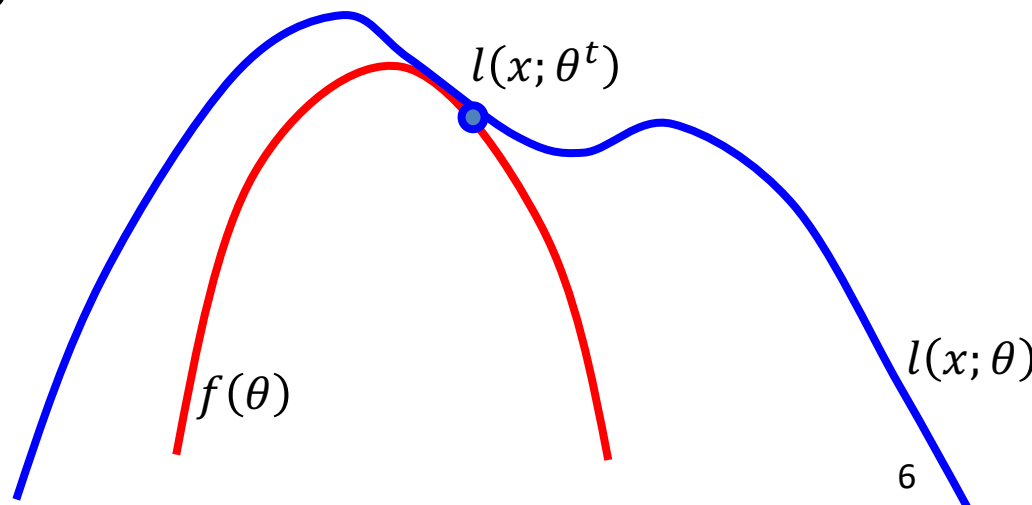
$$= \sum_z q(z) \log p(x, z | \theta) - \sum_z q(z) \log q(z)$$

$$= E_{q(z)}[\log p(x, z | \theta)] + H_{q(z)}$$

What q to use?

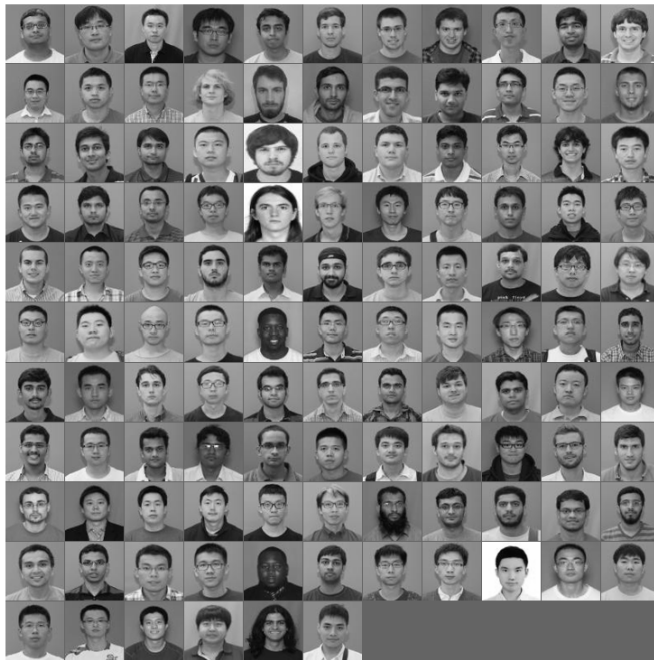
What attains equality?

- $q(z) = p(z|x, \theta^t)$: posterior of z given x attains the equality at θ^t
- Let $F(q, \theta) = \sum_z q(z) \log \frac{p(x, z|\theta)}{q(z)} \leq l(x; \theta) = \log \sum_z p(x, z|\theta)$
- $F(p(z|x, \theta^t), \theta^t) = \sum_z p(z|x, \theta^t) \log \frac{p(x, z|\theta^t)}{p(z|x, \theta^t)}$
- $= \sum_z p(z|x, \theta^t) \log p(x|\theta^t)$
- $= \log p(x|\theta^t)$
- $= \log \sum_z p(x, z|\theta^t)$



Feature selection

- What are the best pixels for classifying photos of boys and girls?



A feature selection algorithm

- Given a dataset $S = \{(x^1, y^1), \dots, (x^m, y^m)\}$, $x \in R^d$, $y = \{1, \dots, K\}$ Label: male, female...
- For each value of the label $y = k$
 - Estimate density $p(y = k)$
- For each feature x_i 下标: dimension; 上标: 数据
 - Estimate its density $p(x_i)$
 - For each value of the label $y = k$
 - Estimate the density $p(x_i|y = k)$
 - Score feature x_i using

$$I_i = \int \sum_{k=1}^K p(x_i|y = k)p(y = k) \log_2 \frac{p(x_i|y = k)}{p(x_i)} dx_i$$

- Choose those feature x_i with high score I_i

Informativeness of a feature

- We are uncertain about the label Y before seeing any input
 - Suppose we quantify using $H(Y)$
- Given a particular feature X_i , the uncertainty of Y changes
 - Suppose we quantify using $H(Y|X_i)$
- The reduction in uncertainty is the informativeness of feature X_i
 - $I(X_i, Y) = H(Y) - H(Y|X_i)$
- How to quantify uncertainty?

Entropy: quantify uncertainty

- Entropy $H(Y)$ of a random variable Y

$$H(Y) = - \sum_{k=1}^K P(y = k) \log_2 P(y = k)$$

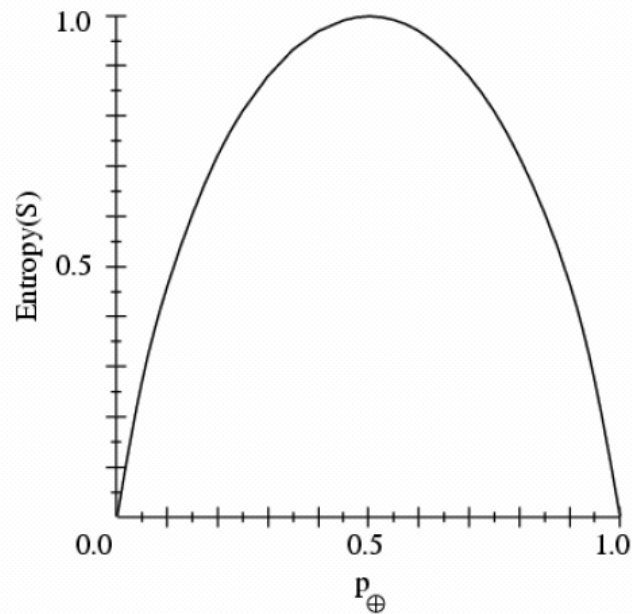
- $H(Y)$ is the expected number of bits needed to encode a randomly drawn value of Y (under most efficient code)

- Information theory:

Most efficient code assigns $-\log_2 P(Y = k)$ bits to encode the message $Y = k$, So, expected number of bits to code one random Y is:

$$- \sum_{k=1}^K P(y = k) \log_2 P(y = k)$$

Sample Entropy



- S is a sample of coin flips
- p_+ is the proportion of heads in S
- p_- is the proportion of tails in S
- Entropy measure the uncertainty of S

$$H(S) \equiv -p_+ \log_2 p_+ - p_- \log_2 p_-$$

Examples for computing Entropy

$$H(S) \equiv -p_+ \log_2 p_+ - p_- \log_2 p_-$$

head	0
tail	6

$$P(h) = 0/6 = 0 \quad P(t) = 6/6 = 1$$

$$\text{Entropy} = -0 \log 0 - 1 \log 1 = -0 - 0 = 0$$

head	1
tail	5

$$P(h) = 1/6 \quad P(t) = 5/6$$

$$\text{Entropy} = - (1/6) \log_2 (1/6) - (5/6) \log_2 (1/6) = 0.65$$

head	2
tail	4

$$P(h) = 2/6 \quad P(t) = 4/6$$

$$\text{Entropy} = - (2/6) \log_2 (2/6) - (4/6) \log_2 (4/6) = 0.92$$

Conditional entropy

- Conditional entropy $H(Y|X)$ of a random variable Y given X_i

$$H(y|x) = - \sum_i \sum_j p(x_i, y_j) \log p(y_j | x_i)$$

$$H(Y|X_i) = - \int \left(\sum_{k=1}^K P(y = k | x_i) \log_2 P(y = k) \right) p(x_i) dx_i$$

$$H(x,y) = - \sum_i \sum_j p(x,y) \log p(x,y) = H(x) + H(y|x)$$

- Quantify the uncertainty in Y after seeing feature X_i
- $H(Y)$ is the expected number of bits needed to encode a randomly drawn value of Y
 - given X_i , and
 - average over the likelihood of seeing particular value of x_i

- Mutual information: quantify the reduction in uncertainty in Y after seeing feature X_i

$$I(X_i, Y) = H(Y) - H(Y|X_i)$$

- The more the reduction in entropy, the more informative a feature.
- Mutual information is symmetric
 - $I(X_i, Y) = I(Y, X_i) = H(X_i) - H(X_i|Y)$
 - $I(Y, X_i) = \int \sum_k^K p(x_i, y = k) \log_2 \frac{p(x_i, y=k)}{p(x_i)p(y=k)} dx_i$
 - $= \int \sum_k^K p(x_i|y = k)p(y = k) \log_2 \frac{p(x_i|y = k)}{p(x_i)} dx_i$

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- Choose those feature x_i with high score I_i

Midterm Review

Keys topics before midterm

- Unsupervised learning techniques
 - Dimensionality reduction
 - PCA
 - Graph based methods
 - Clustering
 - Kmeans
 - Graph based methods (spectral algorithms)
 - Density estimation
 - Parametric models
 - Histogram
 - Kernel density estimator
 - Mixture of Gaussian
 - Feature selection

The process of designing ML systems

- What is the objective?
 - Extract group? Visualization? Reduce computation/memory? Compress data? Find useful features? Classification?
- Formulate the objective
 - Understand your data, and make assumptions: Independent? variance enough? Linear? Gaussian? Euclidean distance?
 - Parametrization: parametric? Nonparametric? Prior? Constraint?
- Looking for algorithms
 - Convex? Nonconvex? Computational and memory complexity? Iterative or one-shot? Global best? Guarantee to improve or stop?
- Interpretation:
 - Results make sense? What groups? What principal component? Selected feature meaningful? What errors made by classifier? Improvements?

Key mathematical tools

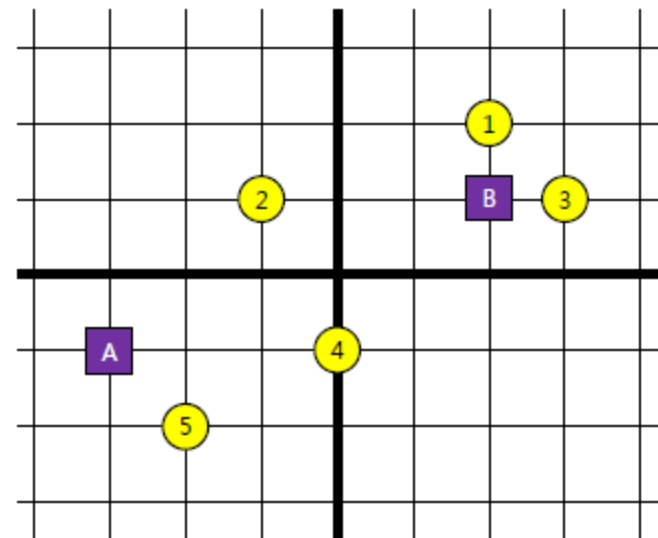
- Linear algebra and vector spaces
 - Vector, projection, linear combination
 - inner product, distance
 - Eigen-decomposition: $A = U\Sigma U^T$, or $Av = \lambda v$
 - Singular value decomposition: $A = USV^T$, or $Av = \sigma u$
- Statistics
 - Mean, variance
 - Density, distribution, parametric models
 - Sum rule, product rule, Bayes rule
 - Maximum likelihood estimation
 - Fully observed case (often convex)
 - With hidden variables (expectation-maximization algorithm)

Key mathematical tools (cont.)

- Optimization
 - Convex/concave function
 - Derivative of function (and with respect to vectors, matrices)
 - Lagrangian function
 - Optimality conditions
- Computer Science
 - Complexity: computation and memory, trade-off
 - Data structures: image and graph representation
 - Local search heuristic (greedy algorithms)
 - Sophisticated algorithm: shortest path, nearest neighbor search
 - Programming: loop vs. vectorized, underflow

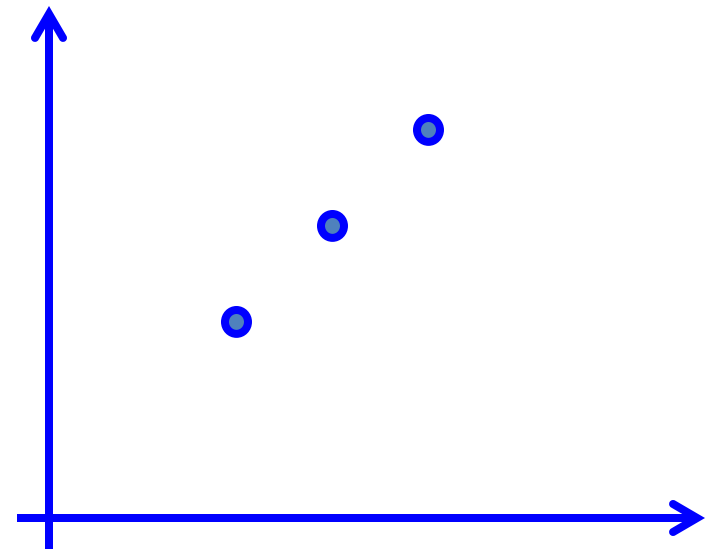
Example question

- Use Euclidian distance, run one step:
 - Cluster assignment
 - New Center
- Will it terminate in one step?
- What about other distance?



Example question

- Given you a few point
- What is the first principal axis?
- How about the second one?
- Represent the data using leading principal axis?
- What is the residue?



Example question

- Given you a table
- How to estimate the parameter for X_1 ?
- How to estimate the joint probability of X_1 and X_2 with missing values?

Example	X_1	X_2
1	0	1
2	1	0
3	1	0
4	1	?
5	0	1

$$\text{sum log } P(x_1, x_2) + \log \text{sum}_{x_2} P(x_1, x_2)$$