

CS-230 Group 36

Meeting Minutes - Week 5

Date and Time

Friday 22nd November 2019

Meeting began at 13:20 and ended at 14:00

Attendance

- Blake Davies
- George Carpenter
- Angelo Balistoy
- Chukwuka Ajeh

Both Samuel Roach and Ioan Mazurca were absent from this meeting, they were attending an interview for an industry year placement in Oxford England, the rest of the team were notified weeks in advance and contribution was agreed in advance.

Topics

- Purpose of the meeting
 - Update on current project progress and difficulties that anyone may be having

Progress

- Sprites: Blake has started on the creation of sprites will just be fleshing them out
- SmartEnemy: Behind – but has begun coding a possible solution and will update the team daily, Angelo has offered to help so will be reallocated to SmartEnemy working alongside Chuks
- GUI: George has started but is having difficulties so Blake has offered to support George Raising the importance of GUI with possible further allocation of team members if there is continued difficulty
- Clarification: Breadth First Search to be used instead Dijkstra
- In the past week, skeleton code has been fleshed out and simple classes have been completed
- Sprites have been created and there is a functional 'game'

To-do

- Gregynog week will be used to complete the remainder of the code
- This will leave the entirety of the following week solely for the video

Next Meeting

- Informal Meeting: Wednesday 27th November 2019
- Formal Meeting: Friday 1st December 2019
- Meeting with Monika: Friday 6th December 2019