CS-230 Group 36
Meeting Minutes - Week 7

Date and Time

Friday 6th December 2019
Meeting began at 14:00 and ended at 14:54

Attendance

- Samuel Roach
- Blake Davies
- George Carpenter
- Angelo Balistoy
- Ioan Mazurca
- Chukwuka Ajeh

Progress

- GUI has been improved and finished - Mazi
- Mini Map has been implemented - Mazi
- Leaderboards have been implemented - Mazi, Sam
- User Score tracking has been implemented - Mazi, Sam
- User profiles are now saved - Sam, Mazi, Blake
- Scores are also being saved - Sam
- Sprites have been fully finished and now flip acordingly - Blake, George
- GUI has been heavily optimised - Mazi, George
- JavaDoc has been completed - George, Angelo
- Code has been manually checked against both our own and Liams conventions - George
- Code has been heavily cleaned up, Ling ling 40 hours! - George
- Music has been composed and added to the game - Sam
- Levels now display in the correct order - Angelo
- Levels now only display available levels - Maz, Angelo
- Script for the video has been written - Sam
- Voice over has been recorded - Chuks
- Video has been produced - Blake
- Video has been edited - Blake, Sam
- Dumb Enemy has been made less dumb, and can be written on a single line! - George
- Smart Enemy is now actually ruthless - Angelo says yay, Chuks
- Contributions report has been written and formatted - Sam, George

To-do

- Nothing!

- We're finished

- Finé

- El fin

- Woop \o/

Next Meeting

- Meeting? what meeting?