Qbasis Manual

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Introduction

Chapter 2

Model representation

2.1 Matrix represenataion of local Hilbert Space

Fermi-Hubbard Model

$$\mathcal{H} = -t \sum_{\langle ij \rangle} \sum_{\sigma} (c_{i\sigma}^{\dagger} c_{j\sigma} + h.c.) + U \sum_{i} n_{i\uparrow} n_{i\downarrow}. \tag{2.1.1}$$

Local Hilbert space is 4-dimensional:

$$\{|0\rangle, |\uparrow\rangle, |\downarrow\rangle, |\uparrow\downarrow\rangle\}. \tag{2.1.2}$$

In this basis:

$$c_{\uparrow} = \begin{pmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 \end{pmatrix}, \tag{2.1.3a}$$

$$c_{\downarrow} = \begin{pmatrix} 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & -1 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{pmatrix}. \tag{2.1.3b}$$

From these two opeators as input, the code is able to automatically derive the following operators:

$$c_{\uparrow}^{\dagger} = \begin{pmatrix} 0 & 0 & 0 & 0 \\ 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 \end{pmatrix}, \tag{2.1.4a}$$

$$c_{\downarrow}^{\dagger} = \begin{pmatrix} 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 1 & 0 & 0 & 0 \\ 0 & -1 & 0 & 0 \end{pmatrix}, \tag{2.1.4b}$$

$$n_\uparrow = \begin{pmatrix} 0 & & & \\ & 1 & & \\ & & 0 & \\ & & & 1 \end{pmatrix}, \tag{2.1.4c}$$

$$n_\downarrow = \begin{pmatrix} 0 & & & \\ & 0 & & \\ & & 1 & \\ & & & 1 \end{pmatrix}. \tag{2.1.4d}$$

t-J Model

$$\mathcal{H} = -t \sum_{\langle ij \rangle} \sum_\sigma (c_{i\sigma}^\dagger c_{j\sigma} + h.c.) + J \sum_{\langle ij \rangle} \left[\frac{S_i^+ S_j^- + S_i^- S_j^+}{2} + S_i^z S_j^z - \frac{1}{4} n_i n_j \right],$$
$$\tag{2.1.5}$$

where

$$S_i^+ = c_{i\uparrow}^\dagger c_{i\downarrow}, \tag{2.1.6a}$$

$$S_i^- = c_{i\downarrow}^\dagger c_{i\uparrow}, \tag{2.1.6b}$$

$$S_i^z = \frac{1}{2} \left(c_{i\uparrow}^\dagger c_{i\uparrow} - c_{i\downarrow}^\dagger c_{i\downarrow} \right). \tag{2.1.6c}$$

Local Hilbert space is 3-dimensional:

$$\{|0\rangle, |\uparrow\rangle, |\downarrow\rangle\}. \tag{2.1.7}$$

In this basis:

$$c_\uparrow = \begin{pmatrix} 0 & 1 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix}, \tag{2.1.8a}$$

$$c_\downarrow = \begin{pmatrix} 0 & 0 & 1 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix}, \tag{2.1.8b}$$

and all other derived operators can be derived automatically by the code.

Spinless Fermion

$$\mathcal{H} = -t \sum_{\langle ij \rangle} (c_i^\dagger c_j + h.c.) + V_1 \sum_{\langle ij \rangle} n_i n_j. \tag{2.1.9}$$

Local Hilbert space is 2-dimensional:

$$\{|0\rangle, |1\rangle\}. \tag{2.1.10}$$

In this basis:

$$c = \begin{pmatrix} 0 & 1 \\ 0 & 0 \end{pmatrix}. \tag{2.1.11}$$

Bose-Hubbard Model

$$\mathcal{H} = -t \sum_{\langle ij \rangle} (b_i^\dagger b_j + h.c.) + \frac{U}{2} \sum_i n_i(n_i - 1) \tag{2.1.12}$$

Local Hilbert space restricted to at most N_{max} bosons:

$$\{|0\rangle, |1\rangle, \ldots, |N_{max}\rangle\}. \tag{2.1.13}$$

In this basis:

$$b = \begin{pmatrix} 0 & \sqrt{1} & 0 & 0 & 0 \\ 0 & 0 & \sqrt{2} & 0 & 0 \\ 0 & 0 & 0 & \ddots & 0 \\ 0 & 0 & 0 & \ddots & \sqrt{N_{max}} \\ 0 & 0 & 0 & 0 & 0 \end{pmatrix}, \tag{2.1.14}$$

and other operators should be automatically derived.

2.2 Lin table

Chapter 3

Finite size cluster

Chapter 4

Symmetry

4.1 Translation symmetry

4.2 Weisse table

Chapter 5

Eigenvalue problem

5.1 Lanczos algorithm

5.1.1 Description

The m-step Lanczos algorithm performs a factorization in the Krylov subspace:

$$HV = VT + b_m \boldsymbol{v}_m \boldsymbol{e}_m^T, \qquad (5.1.1)$$

where H is the $N \times N$ matrix of our problem, $V = (\boldsymbol{v}_0, \boldsymbol{v}_1, \ldots, \boldsymbol{v}_{m-1})$ is $N \times m$ matrix formed by the basis in the Krylov subspace, T is the tridiagonal Hessenberg matrix

$$T = \begin{pmatrix} a_0 & b_1 & & \\ b_1 & a_1 & \ddots & \\ & \ddots & \ddots & b_{m-1} \\ & & b_{m-1} & a_{m-1} \end{pmatrix}, \qquad (5.1.2)$$

and $\boldsymbol{e}_m^T = (0, 0, \ldots, 0, 1)$ has only one non-zero element.

Note that $\boldsymbol{v}_i$ are orthonormal, i.e.

$$V^\dagger V = 1. \qquad (5.1.3)$$

We can diagonalize the Hessenberg matrix T, giving eigen-pair $(\theta_i, \boldsymbol{s}_i)$ satisfying

$$T\boldsymbol{s}_i = \boldsymbol{s}_i \theta_i, \qquad (5.1.4)$$

With such information, we can form the Ritz pair $(\theta_i, \boldsymbol{y}_i)$ which is a good approximation of the eigenvalues and eigenvectors of the original problem H, where

$$\boldsymbol{y}_i \equiv V\boldsymbol{s}_i. \qquad (5.1.5)$$

To estimate the error of the eigenvalues, let's first roughly assume $\boldsymbol{y}_i$ is indeed the true eigenvector with eigenvalue E_i, such that $H\boldsymbol{y}_i = E_i\boldsymbol{y}_i$. Then $\|H\boldsymbol{y}_i - \theta_i\boldsymbol{y}_i\| =$

$|E_i - \theta_i|$, which shows that $\|Hy_i - \theta_i y_i\|$ is a good estimate of the error of eigenvalue E_i. Now we relax the assumption about y_i, and calculate $\|Hy_i - \theta_i y_i\|$ directly:

$$\|Hy_i - \theta_i y_i\| = \|HVs_i - Vs_i\theta_i\| = \|HVs_i - VTs_i\|$$
$$= \|(HV - VT)s_i\| = \|b_m v_m e_m^T s_i\|$$
$$= |b_m e_m^T s_i|, \tag{5.1.6}$$

which shows that we can use $|b_m e_m^T s_i|$ as the error estimation for the Lanczos procedure.

5.1.2 Implementation

Algorithm 5.1 Simple Lanczos algorithm to obtain extreme eigenvalue, 3-vector vesion

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Require: Space for 3 vectors in RAM: v_0, v_1, v_2
Require: An array of pointers $\{\tilde{v}_j \to v_{j \bmod 3}\}$
Require: v_0 normalized, $v_1 = v_2 = 0$, $b_0 = 0$.
 1: **for** $m = 1, 2, \ldots$ **do**
 2:     $\tilde{v}_m = -b_{m-1}\tilde{v}_{m-2}$ (copy from $\tilde{v}_{m-2}$)
 3:     $\tilde{v}_m = H\tilde{v}_{m-1} + \tilde{v}_m$
 4:     $a_{m-1} = (\tilde{v}_m, \tilde{v}_{m-1})$
 5:     $\tilde{v}_m = \tilde{v}_m - a_{m-1}\tilde{v}_{m-1}$
 6:     $b_m = \|\tilde{v}_m\|$
 7:     $\tilde{v}_m = \tilde{v}_m / b_m$
 8:     calculate $\{\theta_i, s_i\}$
 9:     for the smallest θ_i, calcualte $|b_m e_m^T s_i|$. Stop if small enough
10: **end for**

Algorithm 5.2 Simple Lanczos algorithm to obtain extreme eigenvalue, 2-vector vesion

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Require: Space for 2 vectors in RAM: v_0, v_1
Require: An array of pointers $\{\tilde{v}_j \to v_{j \bmod 2}\}$
Require: v_0 normalized, $v_1 = 0$, $b_0 = 0$.
 1: **for** $m = 1, 2, \ldots$ **do**
 2:     $\tilde{v}_m = -b_{m-1}\tilde{v}_{m-2}$ (rescale itself, since $\tilde{v}_m$ and $\tilde{v}_{m-2}$ overlap in RAM)
 3:     $\tilde{v}_m = H\tilde{v}_{m-1} + \tilde{v}_m$
 4:     $a_{m-1} = (\tilde{v}_m, \tilde{v}_{m-1})$
 5:     $\tilde{v}_m = \tilde{v}_m - a_{m-1}\tilde{v}_{m-1}$
 6:     $b_m = \|\tilde{v}_m\|$
 7:     $\tilde{v}_m = \tilde{v}_m / b_m$
 8:     calculate $\{\theta_i, s_i\}$
 9:     for the smallest θ_i, calcualte $|b_m e_m^T s_i|$. Stop if small enough
10: **end for**

In Fig. 5.1.1, we show the evolution of Ritz values and three possible stopping criteria:

1. Relative change of the ground state energy: $|(\theta_0^m - \theta_0^{m-1})/\theta_0^m|$.

2. Relative change of the 1st excited state energy: $|(\theta_1^m - \theta_1^{m-1})/\theta_1^m|$.
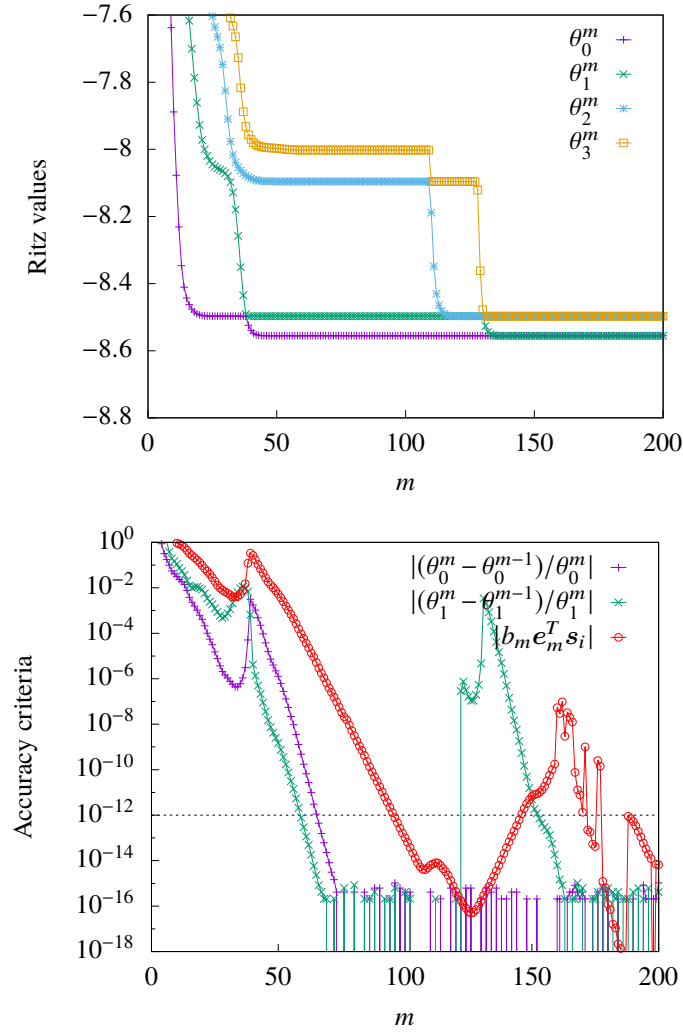
3. $|b_m \boldsymbol{e}_m^T \boldsymbol{s}_i|$.

Figure 5.1.1: Evolution of Ritz values for spin-$\frac{1}{2}$ Heisenberg model on 4×4 triangular lattice, with periodic boundary condition and $S_z^{\text{total}} = 0$, $J = 1$. Starting vector is chosen as $(1, 1, 1, \ldots, 1)$.

After convergence, we need extract the ground state eigenvector $\boldsymbol{y}$ (subscript omitted), via

$$\boldsymbol{y} = V\boldsymbol{s} = (\boldsymbol{v}_0, \boldsymbol{v}_1, \ldots, \boldsymbol{v}_{m-1})\,\boldsymbol{s}. \tag{5.1.7}$$

Since $\boldsymbol{v}_j$ is not stored along the way, we need one more m-step Lanczos, with the same initial vector $\boldsymbol{v}_0$.

Algorithm 5.3 Simple Lanczos algorithm to obtain eigenvector, $2+1$ vector version

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Require: Space for 3 vectors in RAM: $\boldsymbol{v}_0, \boldsymbol{v}_1, \boldsymbol{y}$
Require: An array of pointers $\{\tilde{\boldsymbol{v}}_j \to \boldsymbol{v}_{j \bmod 2}\}$
Require: $\boldsymbol{v}_0$ same as the one used for eigenvalue, $\boldsymbol{y} = s_0 \boldsymbol{v}_0$, $\boldsymbol{v}_1 = 0$.
 1: **for** $m = 1, 2, \ldots$ **do**
 2:     $\tilde{\boldsymbol{v}}_m = -b_{m-1}\tilde{\boldsymbol{v}}_{m-2}$
 3:     $\tilde{\boldsymbol{v}}_m = H\tilde{\boldsymbol{v}}_{m-1} + \tilde{\boldsymbol{v}}_m$
 4:     check $a_{m-1} = (\tilde{\boldsymbol{v}}_m, \tilde{\boldsymbol{v}}_{m-1})$
 5:     $\tilde{\boldsymbol{v}}_m = \tilde{\boldsymbol{v}}_m - a_{m-1}\tilde{\boldsymbol{v}}_{m-1}$
 6:     check $b_m = \|\tilde{\boldsymbol{v}}_m\|$
 7:     $\tilde{\boldsymbol{v}}_m = \tilde{\boldsymbol{v}}_m/b_m$
 8:     $\boldsymbol{y} = \boldsymbol{y} + s_m\boldsymbol{v}_m$
 9: **end for**

Chapter 6

Code examples

6.1   Exact diagonalization