User Interface Dialog Map

User Start Game

User Exit Game

«interface»
Main Screen

Press Start Button

Have user logged in?

No → **«interface»**
Login Page

Yes

After user logged in

«interface»
Character Selection Page

After choosing the character

«interface»
Game World Selection Page

If user choose world # 1

If user choose world # 2

If user choose world # 3

If user choose world # 4

«interface»
Game World # 1

«interface»
Game World # 2

«interface»
Game World # 3

«interface»
Game World # 4

Have user completed the game? — No

Have user completed the game? No

Have user completed the game? No

Have user completed the game? No

Yes

Yes

Yes

Yes

Update World # 1 Leaderboard

Update World # 2 Leaderboard

Update World # 3 Leaderboard

Update World # 4 Leaderboard

Pop up

Pop up

Pop up

Pop up

«interface»
World # 1 Leaderboard Page

«interface»
World # 2 Leaderboard Page

«interface»
World # 3 Leaderboard Page

«interface»
World # 4 Leaderboard Page

Next

Next

Next

Next

Update Leaderboard record into Overall Leaderboard

All 4 World Completed?

No

Yes

«interface»
Overall Leaderboard Page

Next