Bond.h Page 1

```
#include <iostream>
#include <iomanip>
#include <assert.h>
#include <vector>
using namespace std;
//Bond property
enum bondType{
   BD_ROW = 1,
   BD\_COL = -1
};
class SyTensor_t;
class Bond_t {
   public:
        Bond_t(bondType, vector<Qnum_t>& qnums);
        Bond_t(const Bond_t& _b):type(_b.type), dim(_b.dim), Qnums(_b.Qnums), Qdegs(
_b.Qdegs), offsets(_b.offsets){
           //cout<<"Copying Bond "<< this <<" from " << &_b << endl;</pre>
        friend class SyTensor_t;
        friend ostream& operator<< (ostream& os, const Bond_t& b);</pre>
        friend ostream& operator<< (ostream& os, SyTensor_t& SyT);</pre>
        ~Bond_t();
    private:
       bondType type;
        int dim;
        vector<Qnum_t>Qnums;
                                //Quantum numbers
        vector<int>Qdegs; //Degeneracy in each quantum sector
        vector<int>offsets;
};
```