

# CS 457/557 -- Winter Quarter 2021

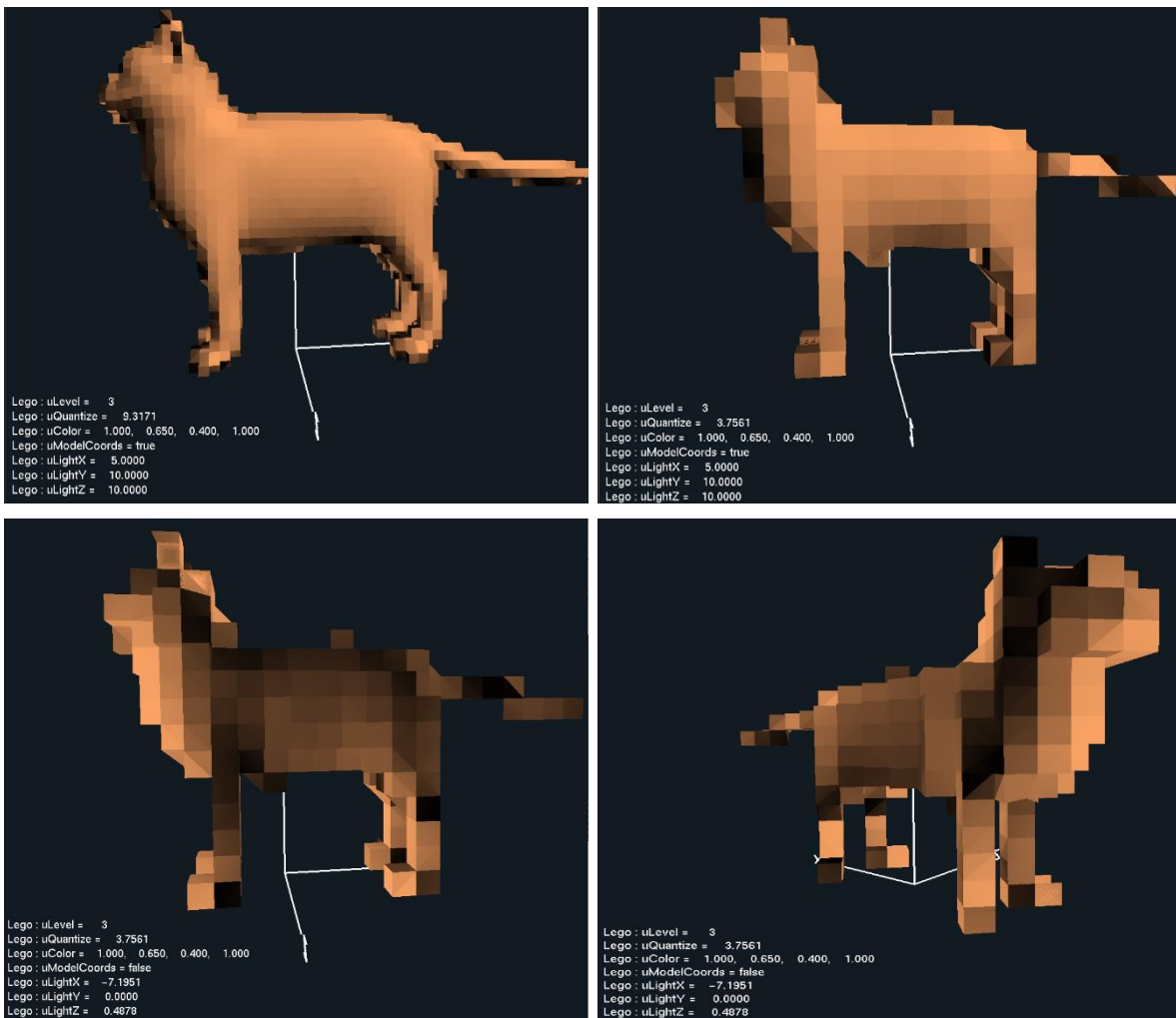
## Project #7

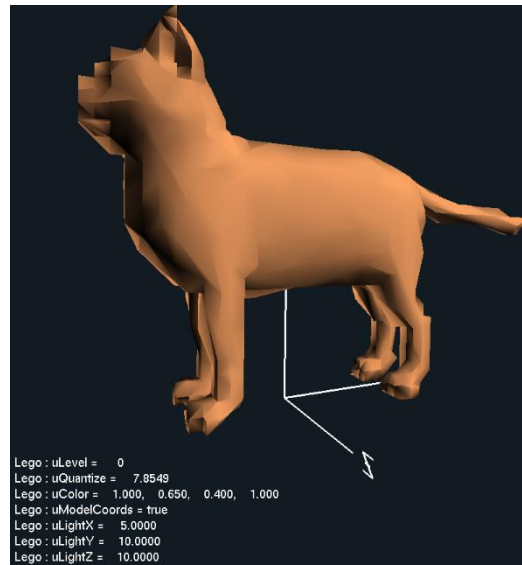
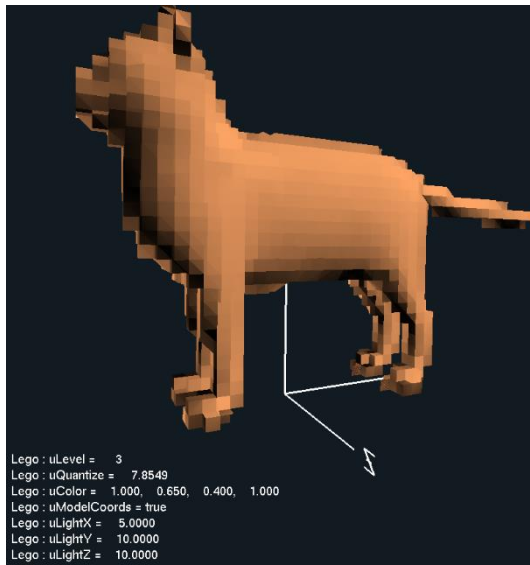
### Geometry Shaders for Quantizing 3D Geometry: The Lego™ Project

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- Screen shots from program:





- Video Link: <https://youtu.be/mP8m7e1Q8Zo>