



							_						
						DAO							
200.04		Thread 2 →				→ DAO	1						
Client	88 →	Inread 2 →	Controller	I	Server	→ DAO	1						
*ThreadLocal													
Thread 1													
Thread 1			2. 스레드 건용 객체를	* * LC									
	,	Thread Local <connection></connection>			41								
	3.A 리턴			T1	超知 A B								
				T2	В								
Thread 2	1.get ()												
Inread 2	/												
*트렌젝션 관리자 도입	하기												
Service		TransactionManager		DataSource									
		TransactionStatus	1	Connection									
		suctionotatus	4	Comedia									
		TransactionStatus status = txMana	ager.getTransactio	on();									
		try{ //데이터 변경 입력 삭제 작업											
		//데이터 변경 입력 삭제 작업 txManager.commit(status);											
		}catch(exception e) {											
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