

PC-Base 使用者介面開發實務

2023.5.31 & 2023.06.07

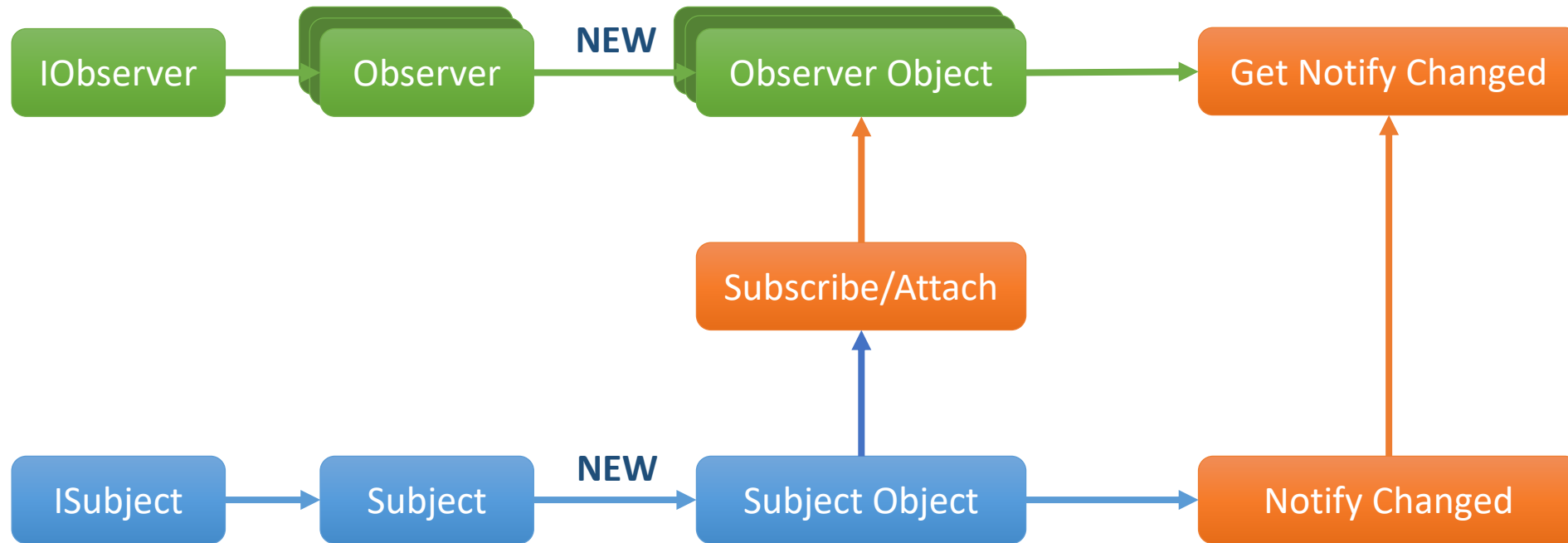
洽富科技有限公司

鍾湫浹

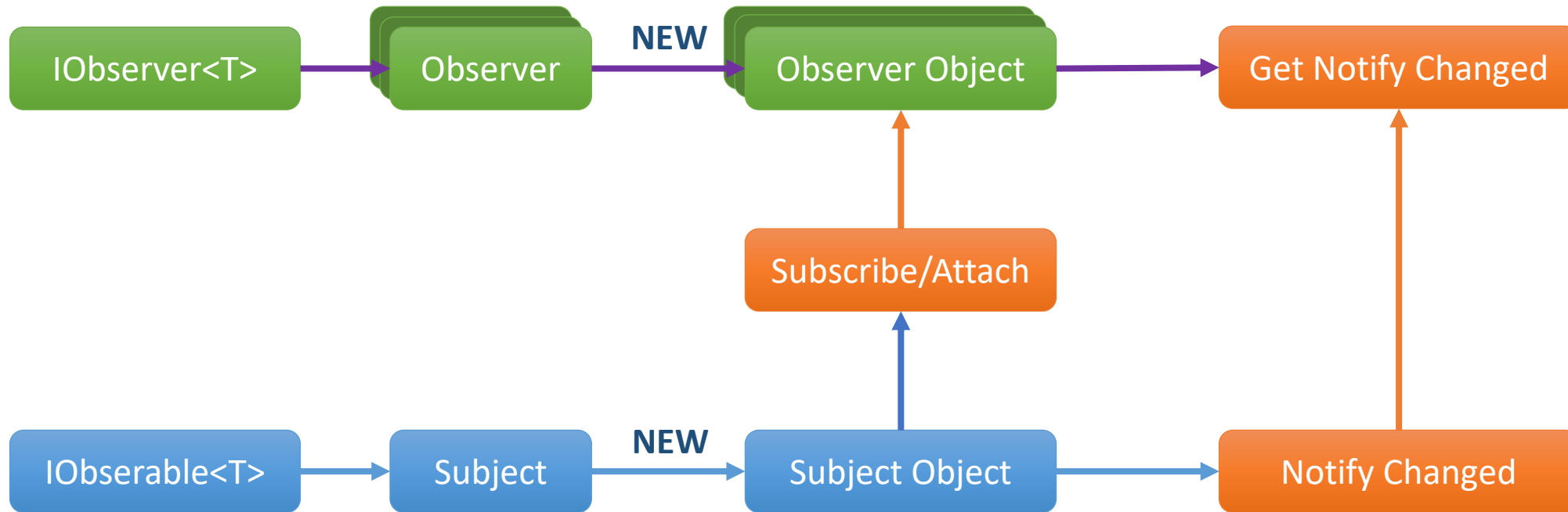
Observer Pattern(觀察者設計模式) (1/3)

- Observer pattern is a behavioral pattern that **establishes a one-to-many dependency between objects**, where the state change of **one object (subject) triggers the automatic update** of all its **dependents (observers)**.
- Reference Link:
 - [觀察者設計模式 | Microsoft Learn](#)

Observer Pattern(觀察者設計模式) (2/3)



Observer Pattern(觀察者設計模式) (3/3)



Delegate, Event, And Eventhandler

- **Events** provide an encapsulated and standardized way of notifying subscribers without exposing the underlying implementation details. They are useful when you want to allow multiple subscribers to be notified of an event and **provide a clear separation between the event source and its consumers.**
- **Event handlers**, on the other hand, are methods or delegates that handle the event. They can be custom methods defined in your code that perform specific actions in response to the event being raised. **Event handlers are useful when you have specific logic or behavior to execute when the event occurs.**

應用委派四步驟

- **Step1:** 宣告委派
- **Step2:** 實例被參考的類別與方法
- **Step3:** 建立委派的關係
- **Step4:** 呼叫委派

Delegates (委派)

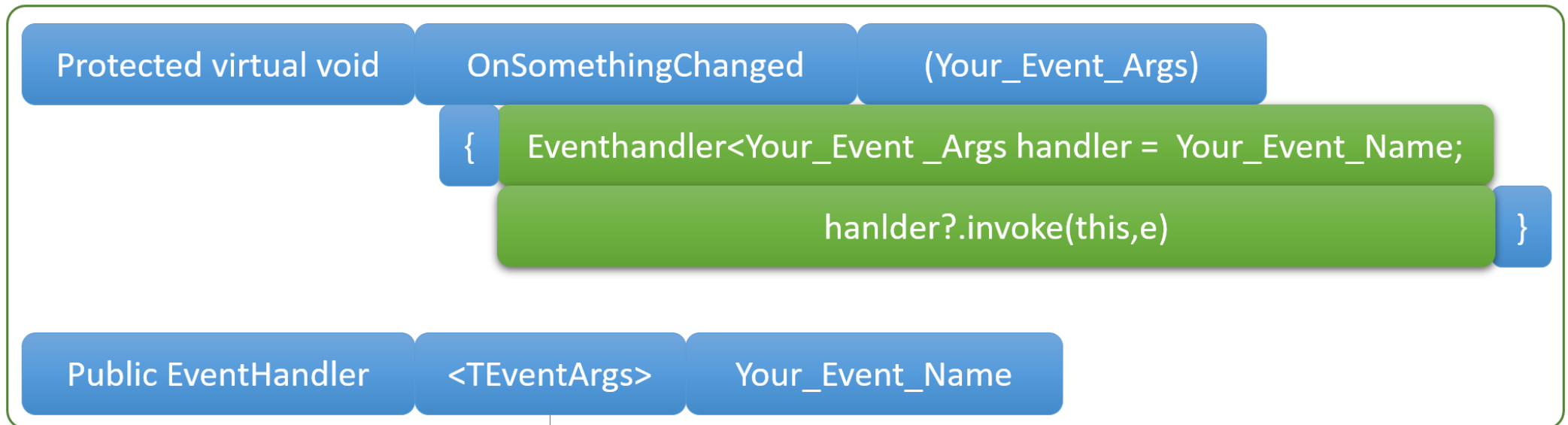
- A reference to a function/method
- 宣告方式:

參考方法/函式的格式				
Modifier 存取修飾詞	Data Type 資料型態	Return Value 回傳值	Name 名稱	Arguments 傳入參數
Public	delegate	void	RefMethodFormat	(int a, int b,...)
				Semicolon 結束符號
				;

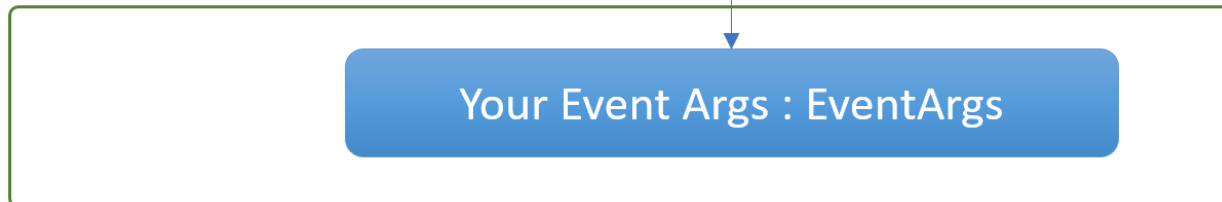
Delegate, Event, And Eventhandler

the **event**, **EventHandler**, **Action**, and **Func** are all built-in constructs that are **based on delegates**.

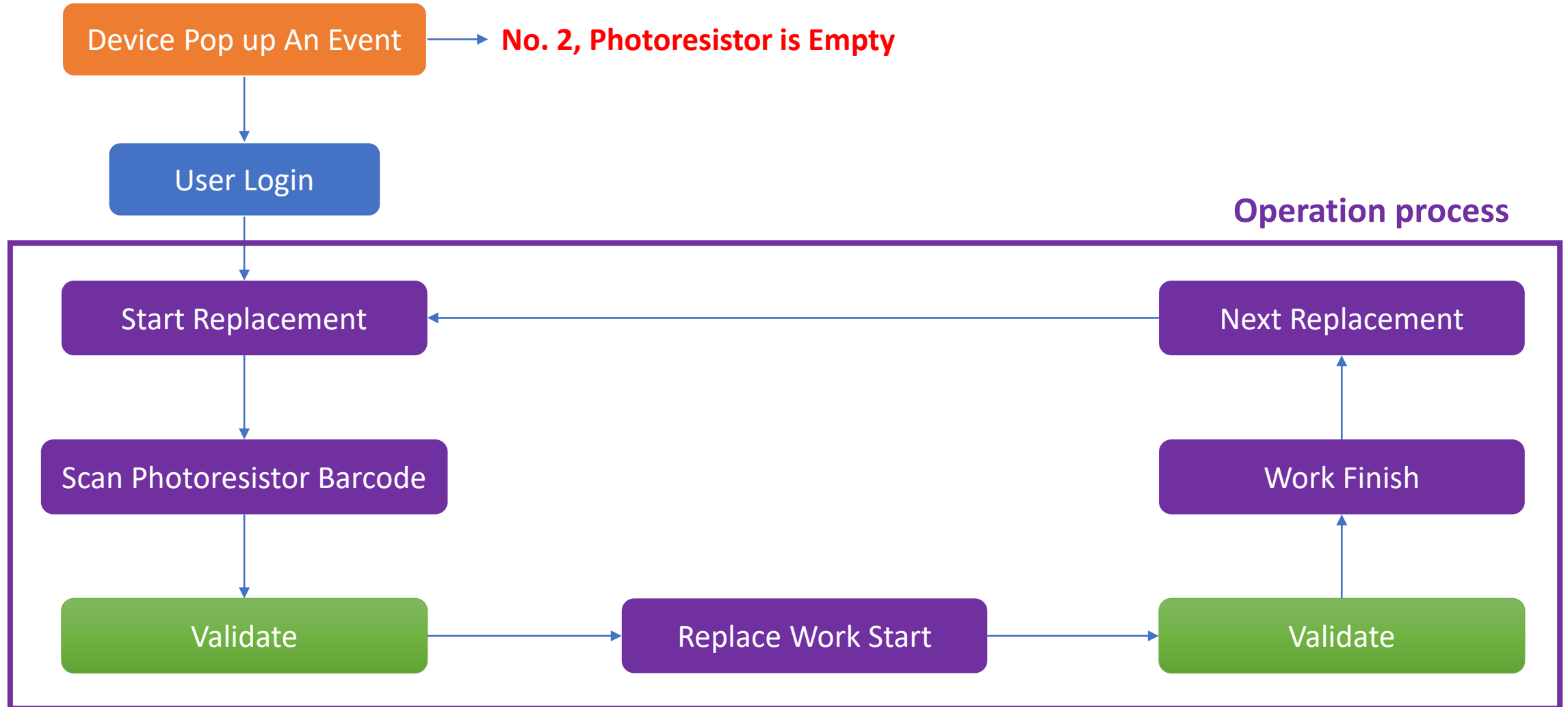
Class



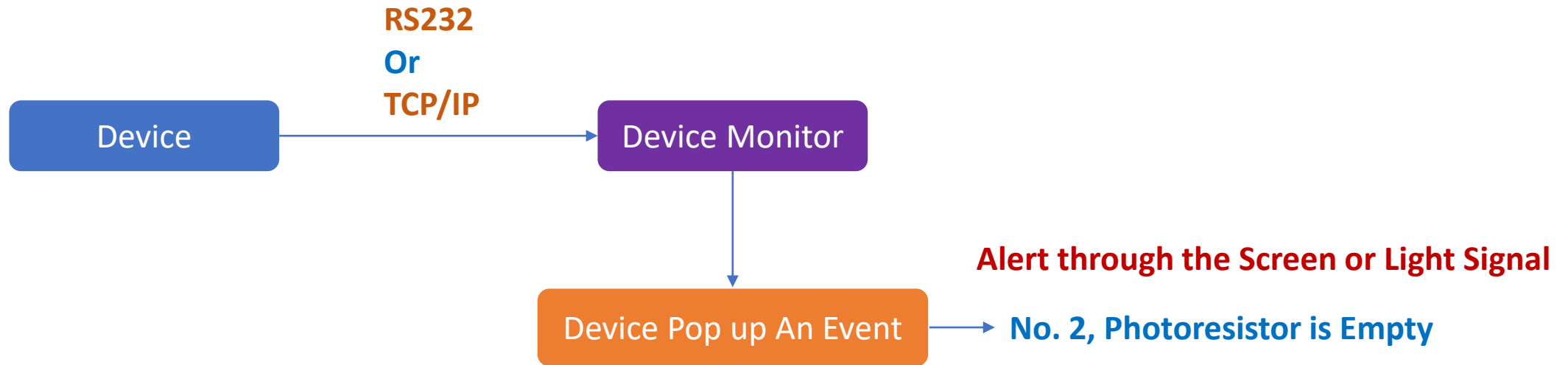
Class



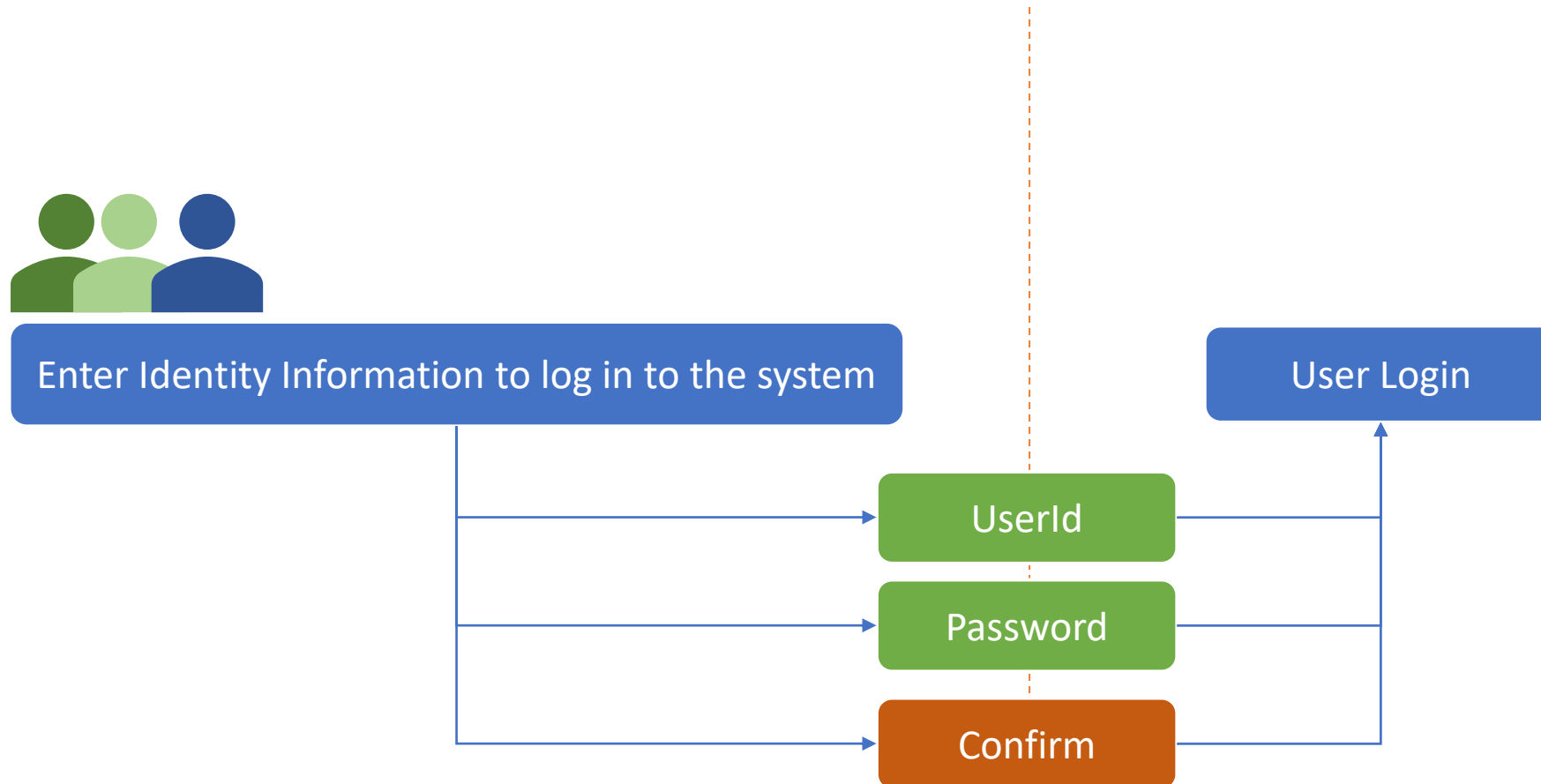
Business Logic/Domain Logic (1/4)



Business Logic/Domain Logic (2/4)

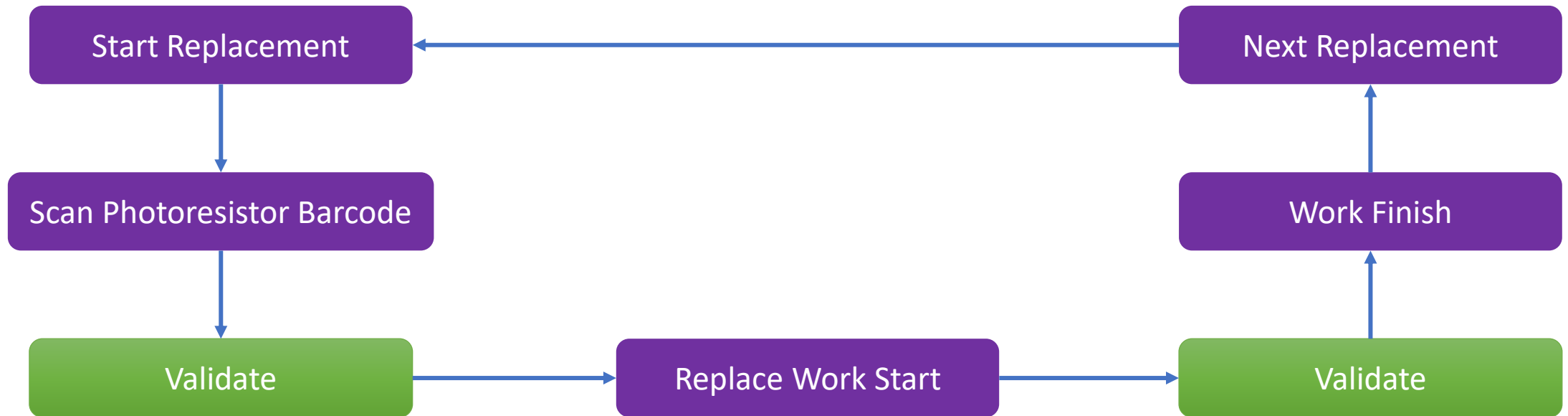


Business Logic/Domain Logic (3/4)



Business Logic/Domain Logic (4/4)

Operation process



Apply the MVVM/MVC Pattern

- Model
- View
- ViewModel/Controller

Model

- User
- PhotoResistor
- Record
- RecordView
- Device

View

- Login: Controls member access
- Operator View: Handles replacement work
- Replacement History List View: Tracks replacement history
- Detail View for a Single Item: Records replacement details

View Model/Controller

- User View Model
- Record View Model
- Device View Model
- Replace Part View Model

View \leftarrow map \rightarrow View Model

LoginView: Login View Model

OperatorView: UserViewModel, RecordViewModel, DeviceViewModel

ReplaceHistoryView: ReplacePartViewModel

ReplaceHistoryDetailView: ReplacePartViewModel