- 1.2 NumberOfIsland
- 3.4.5 Maximum Depth Of BinaryTree
- 6. Max Of Islands
- 7. Word Ladder
- 8. Word Search
- 9. Remove Invalid Parentheses
- 10.11 Maze

문제 1,2) NumberOfIslands

Problem

Given a 2d grid map of '1's (land) and '0's (water), count the number of islands. An island is surrounded by water and is formed by connecting adjacent lands horizontally or vertically. You may assume all four edges of the grid are all surrounded by water.

Example 1:

Input:

11110

11010

11000

00000

Output: 1

Example 2:

Input:

11000

11000

00100

00011

Output: 3

1. NumberOfIsland

Problem

```
- {'1','1','1','0','1'},
    {'1','1','0','0','0','0'},
    {'1','1','0','0','1'},
    {'0','0','0','0','1'}
```

1은 육지, 0 은 바다

Example

Input: J = "aA", S = "aAAbbbb" Output: 3

Note

S and J will consist of letters and have length at most 50. The characters in J are distinct

NumberOfIslands_BFS(바비큐)

Problem

```
{'1','1','1','0','1'},
{'1','1','0','0','0'},
{0',0','0','0','1'},
{'0','0','0','0','1'}
```

1은 육지, 0 은 바다 Output :3

Example

```
{00, 01, 02, 03, 04},

{10, 11, 12, 13, 14},

{20, 21, 22, 23, 24},

{30, 31, 32, 33, 34},

queue(0,0) 0-1, 01, 10, -10
```

문제 3,4,5) Maximum Depth Of BinaryTree

Problem

Given a binary tree, find its maximum depth.

The maximum depth is the number of nodes along the longest path from the root node down to the farthest leaf node.

Note: A leaf is a node with no children.

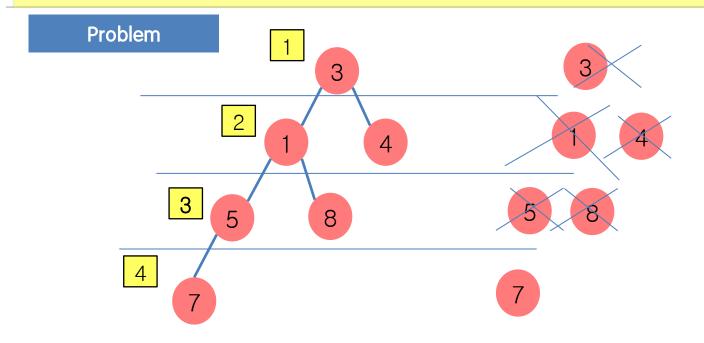
Example:

Given binary tree [3,9,20,null,null,15,7],

```
3
/\
9 20
/\
15 7
return its depth = 3.
```

Maximum Depth Of BinaryTree

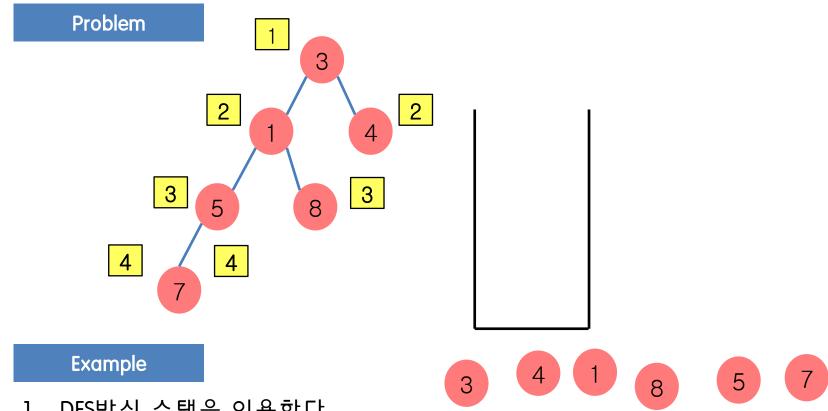
BFS-queue



Example

- 1. Queue 방식, 근접해서 한칸씩
- 2.

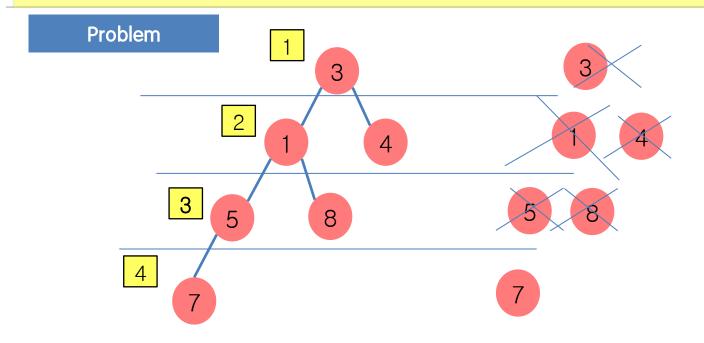
DFS stack



1. DFS방식 스택을 이용한다.

Maximum Depth Of BinaryTree

BFS-queue



Example

- 1. Queue 방식, 근접해서 한칸씩
- 2.

문제 6) Max Of Islands

Problem

Given a binary tree, find its maximum depth.

The maximum depth is the number of nodes along the longest path from the root node down to the farthest leaf node.

Note: A leaf is a node with no children.

Example:

Given binary tree [3,9,20,null,null,15,7],

```
3

/\

9 20

/\

15 7

return its depth = 3.
```

Max Of Islands

Problem

```
{1, 1, 0, 1, 1},

{0, 1, 1, 0, 0}

{0, 0, 0, 0, 0, 0}

{1, 1, 0, 1, 1}

{1, 0, 1, 1, 1}

{1, 0, 1, 1, 1}
```

Example

```
{00, 01, 02, 03, 04}, {10, 11, 12, 13, 14}, {20, 21, 22, 23, 24}, {30, 31, 32, 33, 34}, {40, 41, 42, 43, 44}, {50, 51, 52, 53, 54},
```

1은 육지, 0 은 바다 Output :8

- Number of island
 섬의 개수를 구한다.
- 2. Count 변수를 두고 4,2,4,8 max= Math.max(max, area);

문제7) Word Ladder

Problem

Given two words (beginWord and endWord), and a dictionary's word list, find the length of shortest transformation sequence from beginWord to endWord, such that:

Only one letter can be changed at a time.

Each transformed word must exist in the word list. Note that *beginWord* is *not* a transformed word.

Note:

Return 0 if there is no such transformation sequence.

All words have the same length.

All words contain only lowercase alphabetic characters.

You may assume no duplicates in the word list.

You may assume beginWord and endWord are non-empty and are not the same.

Example 1:

```
Input: beginWord = "hit", endWord = "cog", wordList =
["hot","dot","dog","lot","log","cog"]
```

Output: 5

Explanation: As one shortest transformation is

"hit" \rightarrow "hot" \rightarrow "dot" \rightarrow "dog" \rightarrow "cog", return its length 5.

Word Ladder

Problem

Input: beginWord = "hit", endWord = "cog", wordList = ["hot","dot","dog","lot","log","cog"]

Output: 5
"hit" -> "hot" -> "dot" -> "dog" -> "cog",

Example

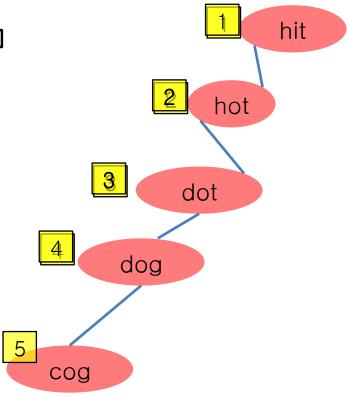
1. hit Queue size 1 ait, hat , hia hot zit, hzt, hiz

2. hot

aot hat hoa Queue size 3 zot hzt hoz Dot,lot,hot

3. dot ,lot, hot Queue size 10 log Dot,lot.hot,log..

4. 10개 33개



문제 8) Word Search

Problem

Given a 2D board and a word, find if the word exists in the grid.

The word can be constructed from letters of sequentially adjacent cell, where "adjacent" cells are those horizontally or vertically neighboring. The same letter cell may not be used more than once.

Example:

```
board =
[
  ['A','B','C','E'],
  ['S','F','C','S'],
  ['A','D','E','E']
]

Given word = "ABCCED", return true.
Given word = "SEE", return true.
Given word = "ABCB", return false.
```

WordSearch

Problem

```
{'A','B', C','E'},
{'S','F', 'C','S'},
{'A','D','E','E'}
String word = "ABCCED";
```

Output : true;

Example

- 1. Dfs 문제
- 2. 제한 조건 찾기 'A' 를 찾았다면

```
{00, 01, 02, 03},
{10, 11, 12, 13},
{20, 21, 22, 23},
```

좌표, visited, word

문제 9) Remove Invalid Parentheses

Problem

Remove the minimum number of invalid parentheses in order to make the input string valid. Return all possible results.

Note: The input string may contain letters other than the parentheses (and).

Example 1:

```
Input: "()())()"
Output: ["()()()", "(())()"]
Example 2:
Input: "(a)())()"
Output: ["(a)()()", "(a())()"]
Example 3:
```

Input: ")("
Output: [""]

Remove Invalid Parentheses

Problem

Input: "(a)())()"

Output: ["(a)()()", "(a())()"]

Input: "()())()"

Output: ["()()()", "(())()"]

Solution

0 1 2 3 4 5 6 7

(a)())()

Ex) 012345

substring(0,3): 012

substring(3): 345

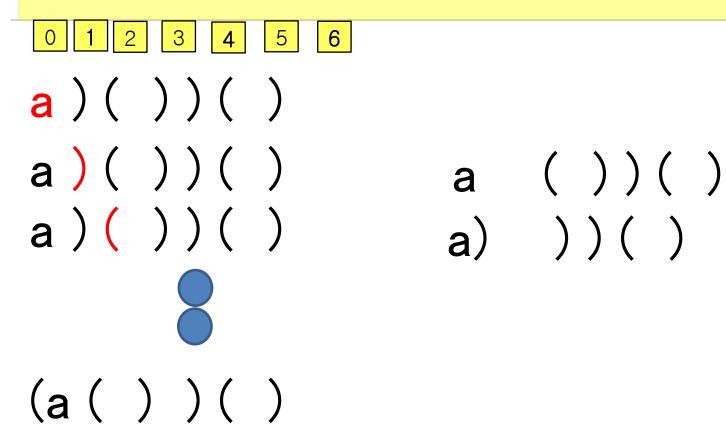
- 1. Queue에 저장
- 2. 케이스별로 valid 체크
- 3. Brace 체크, 쌍으로 존재
- 4. newStr 큐에 저장

$$i=0$$
 + a)())()
 $i=2$ (a + ())()
 $i=5$ (a)() + ()

Remove Invalid Parentheses

```
5
(a)())()
           a )( ) ) ( )
(a)())()
(a)()
           ⇒ (a ( ) ) ( )
           → (a ) ) ( )
(a)()
           ⇒ (a)( )()
(a)())()
(a)())(
           ⇒(a)() ()
(a)())()
           (a)())
           (a)())(
(a)())()
```

Remove Invalid Parentheses



문제 10) Maze

Problem

There is a ball in a maze with empty spaces and walls. The ball can go through empty spaces by rolling up, down, left or right, but it won't stop rolling until hitting a wall. When the ball stops, it could choose the next direction.

Given the ball's start position, the destination and the maze, determine whether the ball could stop at the destination.

The maze is represented by a binary 2D array. 1 means the wall and 0 means the empty space. You may assume that the borders of the maze are all walls. The start and destination coordinates are represented by row and column indexes.

Example 1:

Input 1: a maze represented by a 2D array 0 0 1 0 0 0 0 0 0 0 0 0 1 0 1 1 0 1 1 0 0 0 0 0

Input 2: start coordinate (rowStart, colStart) = (0, 4)

Input 3: destination coordinate (rowDest, colDest) = (4, 4)

Output: true

Mazel_BFS

Problem

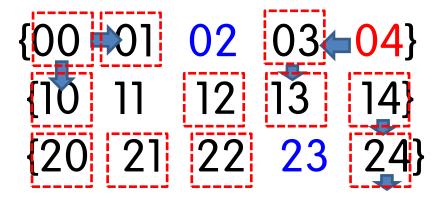
1 0 2 0 1 0 0 0 0 0 0 0 1 0 0 Input: start = (0, 4)

Input: destination = (4, 4)

결과값 : true left -> down -> left -> down ->

right -> down -> right.

Example



1.벽면 인식후, 벽 앞 위치



Maze 1_DFS

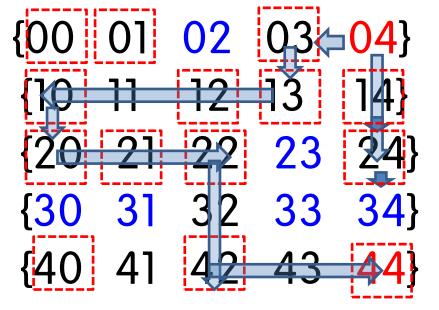
Problem

Input: start = (0, 4)

Input: destination = (4, 4)

결과값 : true

Example



1.벽면 인식후, 벽 앞 위치

