

API reference



DeviceStateSession Class

Modifiers: final

Manages a session for monitoring device state changes.

Signature

class DeviceStateSession



Constructors

init(
deviceSelector)

Signature

**public init(deviceSelector:
DeviceSelector)**



Parameters

deviceSelector: [DeviceSelector](#)

Properties

state

The current state of the device session.

Functions

start()

Starts the device state session.
Begins monitoring the selected device for state changes.

stop()

Stops the device state session.

Releases resources and stops monitoring device state changes.

Signature

```
public func stop()
```



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