

API reference 

# SpecificDeviceSelector Class

Extends [DeviceSelector](#)

A device selector that always selects a specific, predetermined device. Use this when you want to target operations to a particular device by its identifier.

## Signature

```
class SpecificDeviceSelector: DeviceSelector
```



## Constructors

**init ( device )**

Creates a device selector that targets a specific device.

### Signature

```
public init( device: DeviceIdentifier )
```



### Parameters

**device:** [DeviceIdentifier](#) The identifier of the device to always select.

## Properties

**activeDevice**

[Get]

The currently active device identifier.

## Functions

**Signature**

```
public func activeDeviceStream() ->  
AnyAsyncSequence<DeviceIdentifier?>
```

**Returns**

```
AnyAsyncSequence<DeviceIdentifier?>
```

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