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API reference   🔲

VideoFrameSize Struct

Represents the width and height of a video frame in pixels.

Signature 🔗

```
struct VideoFrameSize
```
                                                                                  📋

Constructors 🔗

init (width , height)	Creates a new video frame size with the specified dimensions.

Signature

```
public init( width: UInt,  height: UInt)
```
                                                                                  📋

Parameters

width: UInt The width of the video frame in pixels.
height: UInt The height of the video frame in pixels.

Properties 🔗

height	The height of the video frame in pixels.
width	The width of the video frame in pixels.

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