

# The Roadmap from Polynomials to Quantum-safe Cryptosystems

A perspective from discrete mathematics

Part 4/4: Code-based Cryptography and HQC

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Fall school on Geometry in Cryptography and Communication

# Public-Key Cryptography

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# Symmetric vs Asymmetric Encryption

Conventional Encryption	Public-Key Encryption
<p><i>Needed to Work:</i></p> <ol style="list-style-type: none"><li>1. The same algorithm with the same key is used for encryption and decryption.</li><li>2. The sender and receiver must share the algorithm and the key.</li></ol> <p><i>Needed for Security:</i></p> <ol style="list-style-type: none"><li>1. The key must be kept secret.</li><li>2. It must be impossible or at least impractical to decipher a message if no other information is available.</li><li>3. Knowledge of the algorithm plus samples of ciphertext must be insufficient to determine the key.</li></ol>	<p><i>Needed to Work:</i></p> <ol style="list-style-type: none"><li>1. One algorithm is used for encryption and decryption with a pair of keys, one for encryption and one for decryption.</li><li>2. The sender and receiver must each have one of the matched pair of keys (not the same one).</li></ol> <p><i>Needed for Security:</i></p> <ol style="list-style-type: none"><li>1. One of the two keys must be kept secret.</li><li>2. It must be impossible or at least impractical to decipher a message if no other information is available.</li><li>3. Knowledge of the algorithm plus one of the keys plus samples of ciphertext must be insufficient to determine the other key.</li></ol>

# Birth of Public-Key Cryptosystems

- ▶ 1970: first known (secret) report on public-key cryptography by CESG, UK
- ▶ 1976: Diffie and Hellman public introduction to conceptual public-key cryptography
  - ▶ Avoid reliance on third-parties for key distribution
  - ▶ Allow digital signatures
- ▶ 1977: RSA Cryptosystem
- ▶ ....

# Public and Private Keys

## Public Key (PB)

- ▶ Public, Available to anyone
- ▶ For secrecy: used in encryption
- ▶ For authentication: used in decryption

## Private Key (PR)

- ▶ Secret, known only by owner
- ▶ For secrecy: used in decryption
- ▶ For authentication: used in encryption

# Confidentiality with Public Key Crypto

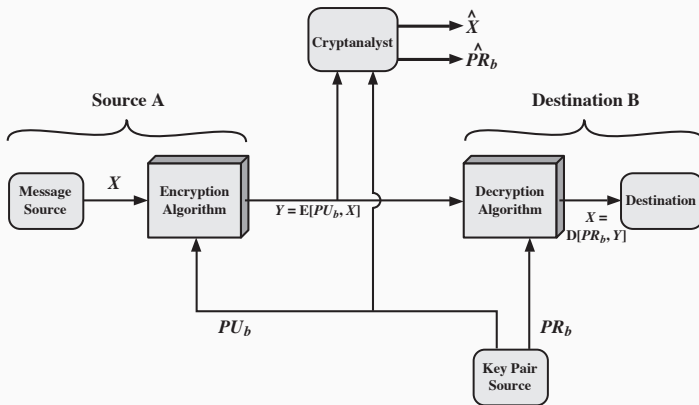


Figure 9.2 Public-Key Cryptosystem: Secrecy

# Authentication with Public Key Crypto

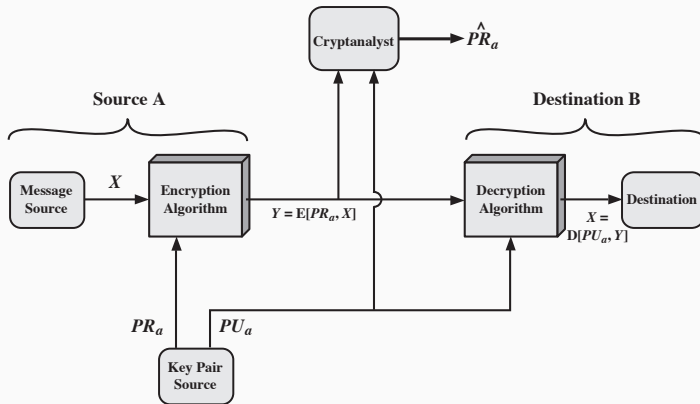


Figure 9.3 Public-Key Cryptosystem: Authentication

# Applications of Public Key Cryptosystems

- ▶ Secrecy, encryption/decryption of data (messages, keys,..)
- ▶ Digital signature, *sign* message with private key
- ▶ Key exchange, share secret session keys



## Catching up on NIST PQC project

NIST initiated the Post-Quantum Cryptography (PQC) Standardization Process in 2016.

- ▶ Selecting quantum-resistant public-key cryptographic algorithms

Dilithium (**module lattices**)

Falcon (**NTRU lattices**)

SPHINCS+ (**hash-based**)

have been standardized for signatures.

- ▶ Kyber (**module lattices**) was the only KEM standardized.
- ▶ Need for more diversity of computational hardness assumptions to reduce the risk of a single cryptanalytic breakthrough.

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Code-based

BIKE

**HQC**

Classic McEliece

Isogeny-based

SIKE<sup>1</sup>

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# Difficult problems for code-based cryptography

HQC is based on the hardness of (variants of) the Searching Syndrome Decoding problem (**SSD**) and the Decisional Syndrome Decoding problem (**DSD**).

## Searching Syndrome Decoding problem

Let  $n, k$  be positive integers. Given  $H, \mathbf{y} \in \mathbb{F}_2^{(n-k) \times n} \times \mathbb{F}_2^{n-k}$ , find  $\mathbf{x} \in \mathbb{F}_2^n$  such that  $\mathbf{y} = \mathbf{x}H^\top$  and  $\text{wt}(\mathbf{x}) = w$ .

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# Difficult problems for code-based cryptography

## Decisional Syndrome Decoding problem

Let  $n, k$  be positive integers. Given  $(H, \mathbf{y}) \in \mathbb{F}_2^{(n-k) \times n} \times \mathbb{F}_2^{n-k}$ , decide with non-negligible advantage whether  $(H, \mathbf{y})$  came from the **SD** distribution or the uniform distribution.

- ▶ The advantage of the attacker is measured as  $Adv(A) = 2 \cdot P(\text{success}) - 1$ .
- ▶ The **DSD** problem helps to achieve IND-CCA2 security.

# Hamming Quasi-Cyclic

- ▶ Quasi-Cyclic codes have their equivalent problems: the  $s$ -**QCSD** and  $s$ -**DQCSD** problems.
- ▶ Specific to HQC are the 3-**QCSD-PT** problem and its Decisional variant.

For many years the decoder was part of the private key for code-based cryptosystems. It was usually masked into a random public code like for McEliece.

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# Hamming Quasi-Cyclic

There are two codes:

1. One **public** code to create the ciphertext.

This code doesn't need to remove errors so we can focus on security.

Chosen Quasi-Cyclic for its efficiency and the compactness of ciphertexts.

2. One **public** code to remove the errors.

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A concatenation of a Reed-Solomon and a (duplicated) Reed-Muller code.

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# Hamming Quasi-Cyclic

Drop the  $(x)$  for polynomials so  $\mathbf{g}(x)$  becomes  $\mathbf{g}$ . Public, private and one-time random data.

## KeyGen

$\mathbf{G}$  a generator matrix for a public code  $\mathcal{C}_{pub}$ .

Random  $\mathbf{h} \in \mathcal{R}$  where  $\mathcal{R} = \mathbb{F}_2[x]/(x^n - 1)$ .

Random  $\mathbf{x}, \mathbf{y} \in \mathcal{R} \times \mathcal{R}$  such that  $wt(\mathbf{x}) = wt(\mathbf{y}) = w$ .

The syndrome  $\mathbf{s} = \mathbf{x} + \mathbf{h}\mathbf{y}$

Private key:  $(\mathbf{x}, \mathbf{y})$

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## KeyGen

**G:** generator matrix of a binary Goppa code  $[n, k, 2t + 1]$ .

**S:** a non-singular  $k \times k$  matrix.

**P:** an  $n \times n$  permutation matrix.

Private key:  $(G, S, P)$

Public key:  $(G', t)$  such that  $G' = SGP$

# Hamming Quasi-Cyclic

## Encryption

Let a message  $\mathbf{m} \in \mathcal{R}$ .

Random  $\mathbf{e} \in \mathcal{R}$  such that  $wt(\mathbf{e}) = w_e$ .

Random  $(\mathbf{r}_1, \mathbf{r}_2) \in \mathcal{R} \times \mathcal{R}$  such that  
 $wt(\mathbf{r}_1) = wt(\mathbf{r}_2) = w_r$ .

$$\mathbf{u} = \mathbf{r}_1 + \mathbf{h}\mathbf{r}_2$$

$$\mathbf{v} = \mathbf{m}\mathbf{G} + \mathbf{s}\mathbf{r}_2 + \mathbf{e}$$

The ciphertext is the tuple  $(\mathbf{u}, \mathbf{v})$ .

$\mathbf{u}$  carries information to remove the mask.

$\mathbf{v}$  is the actual part containing the plaintext.

# Hamming Quasi-Cyclic

## Decryption

$$\mathbf{m} = \text{Decode}_{\mathbf{G}}(\mathbf{v} - \mathbf{u}\mathbf{y})$$

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Since  $\text{wt}(\mathbf{e}') \leq 2w w_r + w_e$ , we want to choose parameters  $w, w_r, w_e$  as large as possible so that  $\text{wt}(\mathbf{e}') > \lfloor \frac{d-1}{2} \rfloor$  with negligible probability.

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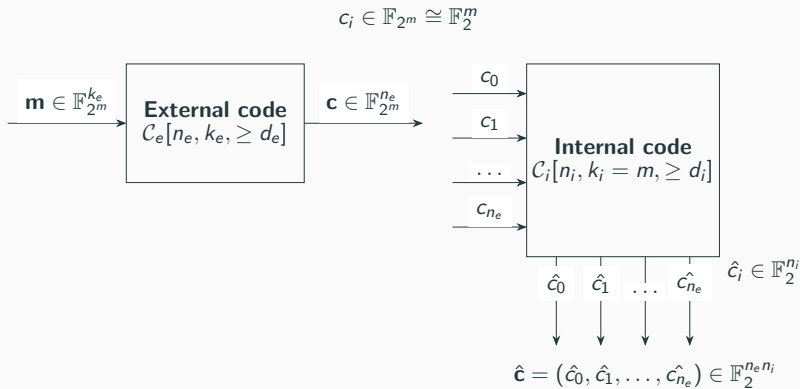
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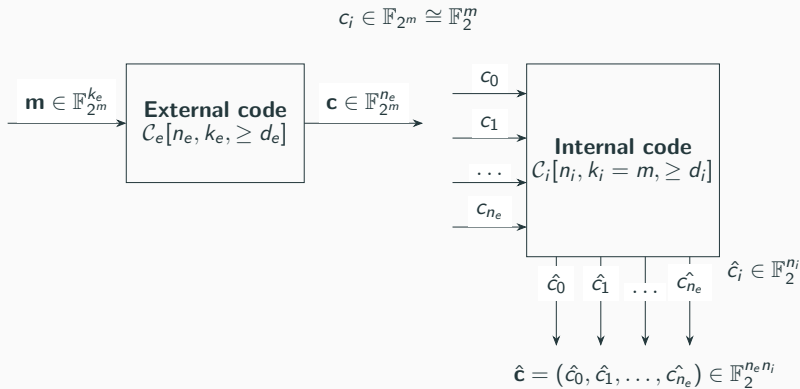
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# Concatenated codes



The external code is transformed into a binary code of parameters  $[n_e n_i, k_e k_i, \geq d_e d_i]$ .

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## Reed-Solomon codes

A Reed-Solomon code with elements in  $\mathbb{F}_{2^m}$  has the following parameters:

- ▶ Length  $n = 2^m - 1$
- ▶ Minimum distance  $d = n - k + 1$  chosen by construction.
- ▶ Error correction capacity  $t = \lfloor \frac{d-1}{2} \rfloor$

Let  $\alpha$  be a primitive element of  $\mathbb{F}_{2^m}$ , the generator polynomial  $g(x)$  of the RS $[n, k, d]$  code is given by

$$g(x) = (x + \alpha)(x + \alpha^2) \dots (x + \alpha^{n-k})$$

Code	$n$	$k$	$t$	$R$
RS-1	255	225	<b>15</b>	1.133
RS-2	255	223	<b>16</b>	1.143
RS-3	255	197	<b>29</b>	1.294

**Table 1:** Reed-Solomon codes and their rates.[1]

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## Shortened Reed-Solomon codes

Reed-Solomon codes can be *shortened* without altering the error correction capacity.

- Shorten by  $s$  bits to obtain the  $RS[n - s, k - s, d]$  code.

The encoder takes  $k - s$  bits of payload and  $s$  padding bits and outputs a codeword holding  $n - s$  useful symbols and  $s$  bits of padding that are easy to discard with systematic encoding.

We re-insert those  $s$  padding bits into the decoder.

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# Decoding Reed-Solomon codes (Recap)

## 1 - Calculate the syndromes.

We receive  $r(x) = c(x) + e(x)$  and assume  $wt(e) \leq t$ .

$$\blacktriangleright e = (0, \dots, \underset{i_1}{1}, \dots, \underset{i_2}{1}, \dots, \underset{i_t}{1}, \dots, 0)$$

$$\blacktriangleright e(x) = x^{\underset{i_1}{1}} + x^{\underset{i_2}{2}} + \dots + x^{\underset{i_t}{t}}$$

Let  $\mathbb{F}_{2^m} = \langle \alpha \rangle$ , all  $\alpha^i$  are roots of  $g(x)$  so of  $c(x)$ .

The syndrome  $s_i = r(\alpha^i) = c(\alpha^i) + e(\alpha^i) = e(\alpha^i)$

For example:

$$\blacktriangleright s_1 = e(\alpha) = \alpha^{i_1} + \alpha^{i_2} + \alpha^{i_3} + \dots + \alpha^{i_t}$$

$$\blacktriangleright s_2 = e(\alpha^2) = \alpha^{2i_1} + \alpha^{2i_2} + \alpha^{2i_3} + \dots + \alpha^{2i_t}$$

$$\blacktriangleright s_3 = e(\alpha^3) = \alpha^{3i_1} + \alpha^{3i_2} + \alpha^{3i_3} + \dots + \alpha^{3i_t}$$

$$\blacktriangleright \dots$$



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$$\blacktriangleright e(x) = x^{\underset{i_1}{1}} + x^{\underset{i_2}{2}} + \dots + x^{\underset{i_t}{t}}$$

Let  $\mathbb{F}_{2^m} = \langle \alpha \rangle$ , all  $\alpha^i$  are roots of  $g(x)$  so of  $c(x)$ .

The syndrome  $s_i = r(\alpha^i) = c(\alpha^i) + e(\alpha^i) = e(\alpha^i)$

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# Decoding Reed-Solomon codes (Recap)

## 1 - Calculate the syndromes.

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## 2 - Error Locator Polynomial

Let  $z_j = \alpha^{ij}$ , define the polynomial

$$\begin{aligned}\sigma(x) &= (1 + z_1x) \cdots (1 + z_tx) \\ &= 1 + \sigma_1x + \sigma_2x^2 + \dots + \sigma_tx^t\end{aligned}$$

The  $\sigma_i$  are the *error coefficients*. Finding them allows us to find the roots  $\alpha^{-ij}$  of  $\sigma(x)$  to locate the errors.

## 3 - Error coefficients.

Let us fix  $t = 3$  for the following.

We have a linear relation:

$$s_{i+4} + \sigma_1 s_{i+3} + \sigma_2 s_{i+2} + \sigma_3 s_{i+1} = 0$$

for  $i = 0, 1, 2$ , i.e.,

$$\begin{bmatrix} s_3 & s_2 & s_1 \\ s_4 & s_3 & s_2 \\ s_5 & s_4 & s_3 \end{bmatrix} \begin{bmatrix} \sigma_1 \\ \sigma_2 \\ \sigma_3 \end{bmatrix} = \begin{bmatrix} s_4 \\ s_5 \\ s_6 \end{bmatrix}$$

## Decoding Reed-Solomon codes

From the relation

$$s_{i+4} + \sigma_1 s_{i+3} + \sigma_2 s_{i+2} + \sigma_3 s_{i+1} = 0, \quad i = 0, 1, \dots, t-1$$

we can obtain  $\sigma_i$ 's for  $\sigma(x)$ .

Solving  $\sigma(x) = 0$  gives the error locations  $i_1, i_2, \dots, i_t$ .

# Reed-Muller codes

Reed-Muller codes take advantage of Lagrange interpolation to decode.

The message is a polynomial in  $m$  variables over  $\mathbb{F}_q$  and of algebraic degree at most  $r$ . This defines a  $RM(r, m)$  code.

For  $r = 2, m = 3$ , let a message

$$f(x_1, x_2, x_3) = \underline{f_0} + \underline{f_1x} + \underline{f_2x_2} + \underline{f_3x_3} + \underline{f_4x_1x_2} + \underline{f_5x_1x_3} + \underline{f_6x_2x_3}$$

As such, Reed-Muller codes have dimension  $k = \sum_{i=0}^r \binom{m}{i}$ .

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## Encoding Reed-Muller codes

The codeword of a message consists on all possible evaluation points. Over  $\mathbb{F}_2$ , that makes the length of the code  $n = 2^m$ .

$$f(0, 0, 0) = c_0$$

$$f(0, 0, 1) = c_1$$

$$f(0, 1, 0) = c_2$$

...

$$f(1, 1, 1) = c_{n-1}$$

$c = (c_0, \dots, c_{n-1})$  is the codeword.

## Duplicated Reed-Muller codes

A  $\mu$ -duplicated Reed-Muller code is simply repeating  $\mu$  times the codeword symbols.

HQC instance	RM code	Multiplicity $\mu$	Duplicated RM code
hqc-128	[128, 8, 64]	3	[384, 8, 192]
hqc-192	[128, 8, 64]	5	[640, 8, 320]
hqc-256	[128, 8, 64]	5	[640, 8, 320]

**Table 3:** Duplicated Reed-Muller codes.[1]

Let  $\mu = 3$ , a duplicated codeword  $\mathbf{c}'$  from  $\mathbf{c}$  is  
 $\mathbf{c}' = (c_0, c_0, c_0, c_1, c_1, c_1, \dots, c_{n-1}, c_{n-1}, c_{n-1})$ .

## Duplicated Reed-Muller codes

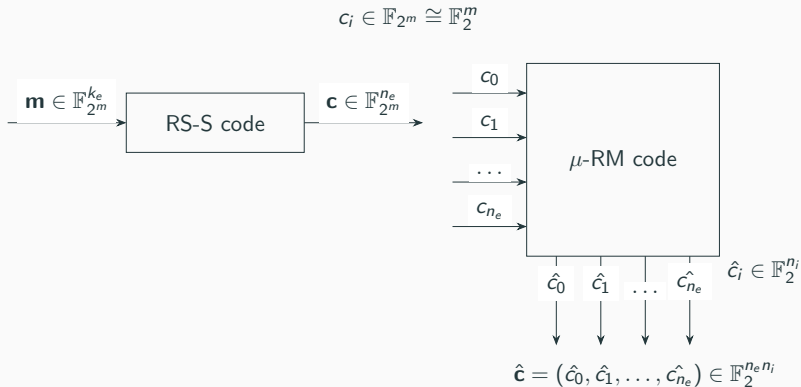
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# Decoding in HQC - overview



# Decrypting (decoding) failure rate

## Decryption

$$\mathbf{m} = \text{Decode}(\mathbf{v} - \mathbf{u}\mathbf{y})$$

$$\mathbf{v} = \mathbf{m}\mathbf{G} + \mathbf{s}\mathbf{r}_2 + \mathbf{e} = \mathbf{m}\mathbf{G} + \mathbf{x}\mathbf{r}_2 + \mathbf{h}\mathbf{y}\mathbf{r}_2 + \mathbf{e}$$

$$\begin{aligned}\mathbf{v} - \mathbf{u}\mathbf{y} &= \mathbf{m}\mathbf{G} + \underbrace{\mathbf{x}\mathbf{r}_2}_{w\mathbf{w}_r} + \underbrace{\mathbf{e}}_{w_e} - \underbrace{\mathbf{y}\mathbf{r}_1}_{w\mathbf{w}_r} \\ &= \mathbf{m}\mathbf{G} + \underbrace{\mathbf{e}'}_{2w\mathbf{w}_r + w_e}\end{aligned}$$

- ▶  $\mathbf{v} = \mathbf{m}\mathbf{G} + \mathbf{s}\mathbf{r}_2 + \mathbf{e}$  is a noisy codeword but  $\mathbf{s} = \mathbf{x} + \mathbf{h}\mathbf{y}$  is **not** a low weight polynomial. Its noise is way above the decoding radius.
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# Fast Decoding of the 1-st order Reed-Muller Codes

The 1-st order RM codes can be efficiently decoded using a fast Hadamard transform. This can be efficiently done in 3 steps:

1. Build the  $2^m$ -order Hadamard matrix.
2. Apply Binary Phase Shift Keying on the received word  $r$ .
3. Compute its Walsh coefficients.

The Hadamard matrix of order  $n$  is defined as

$$H_n = \begin{bmatrix} H_{n-1} & H_{n-1} \\ H_{n-1} & -H_{n-1} \end{bmatrix} \text{ with } H_2 = \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix}$$

Actually this recursion helps achieve *fast* transform and drop the complexity from  $O(2^m \times 2^m)$  to  $O(m2^m)$ .

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## Decrypting (decoding) failure rate

Since Reed-Muller codes follow a maximum-likelihood strategy for decoding, there is no exact decoding probability formula.

There is an upper bound for the DFR of the concatenated code given by:

$$\text{DFR}_C = \sum_{k=t_e}^{n_e} \binom{n_e}{k} p_{\text{RM}}^k (1 - p_{\text{RM}})^{n_e - k}$$

where  $p_{\text{RM}}$  is the lower bound on the probability decoding of Reed-Muller codes.

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## DFR and security

Choosing  $w, w_r, w_e$  for negligible failure probability.

Instance	$n_e$	$n_i$	$n$	$w$	$w_r = w_e$	security	DFR
hqc-128	46	384	17,669	66	75	128	$< 2^{-128}$
hqc-192	56	640	35,851	100	114	192	$< 2^{-192}$
hqc-256	90	640	57,637	131	149	256	$< 2^{-256}$

**Table 4:** Security parameters for HQC.[1]

**Structural attacks.** A generic attack is the DOOM attack[6] that gains  $O(\sqrt{n})$  because of cyclicity ( $O(n)$  for MDPC).

Some attacks[3, 4, 6] are efficient when  $x^n - 1$  has many low degree factors but become inefficient when  $x^n - 1 = (x - 1)(x^{n-1} + x^{n-2} + \dots + x + 1)$  which is the case when  $n$  is a primitive prime.

This is why  $n = n_e n_i + l$  is used in HQC. The last  $l$  bits are truncated, breaking the quasi-cyclicity and weakening the attacker.

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**Security of code-based hard problems.** The best attack remains Prange's ISD [5] of exponential order.

It has been more than 60 years and only improvements of the exponent constant have been made.

## Performance of primitives

Instance	KeyGen	Encapsulation	Decapsulation
hqc-128	105	197	360
hqc-192	244	460	746
hqc-256	447	844	1,410

**Table 5:** HQC performance (x86\_64 kilocycles)[2]

Instance	KeyGen	Encapsulation	Decapsulation
mceliece6960119	602,164	167	252
mceliece8192128	686,110	203	269

**Table 6:** Classic McEliece performance (x86\_64 kilocycles)[2]

## Key size

Instance	Public key	Private key	Ciphertext
hqc-128	2,249	56	4,497
hqc-192	4,522	64	9,042
hqc-256	7,245	72	14,485

**Table 7:** HQC key size (bytes)[2]

Instance	Public key	Private key	Ciphertext
mceliece6960119	1,047,319	13,948	194
mceliece8192128	1,357,824	14,120	208

**Table 8:** Classic McEliece key size (bytes)[2]

## Conclusion

- ▶ BIKE also uses Quasi-Cyclic codes but in the same way as McEliece. While the DFR analysis of HQC depends on very well studied codes which makes it trustworthy, BIKE depends on an extrapolation method obtained through a much more complicated analysis.

*I absolutely believe in the security of McEliece. [...] This has resisted security for many years, [...] I don't think this is the reason why NIST decided not to standardize it. The size is definitely a consideration but I believe that NIST primary goal was to have a general purpose KEM.*

*— Edoardo Persichetti, HQC co-inventor.*



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