# CS 5003: Parameterized Algorithms

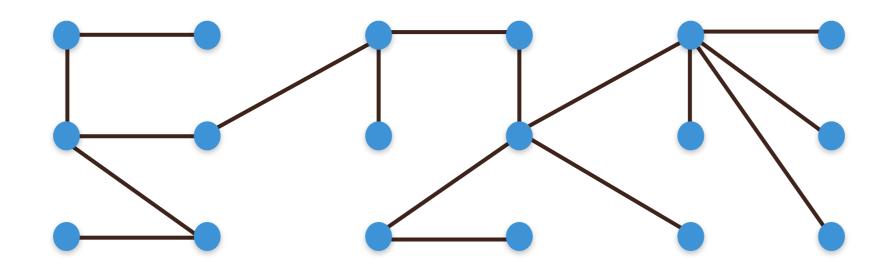
Lectures 32-33

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#### Trees

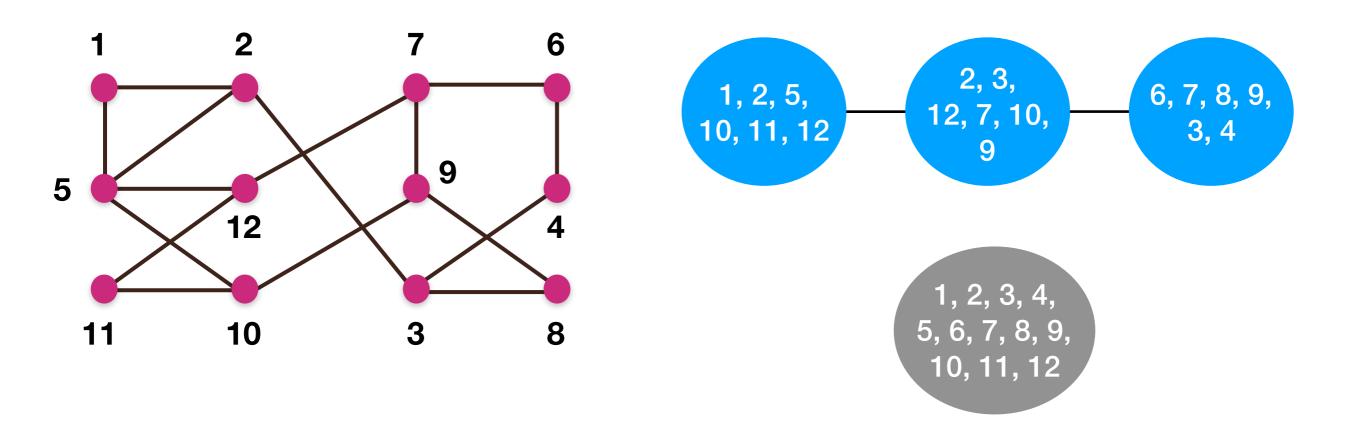
#### Undirected connected acyclic graphs



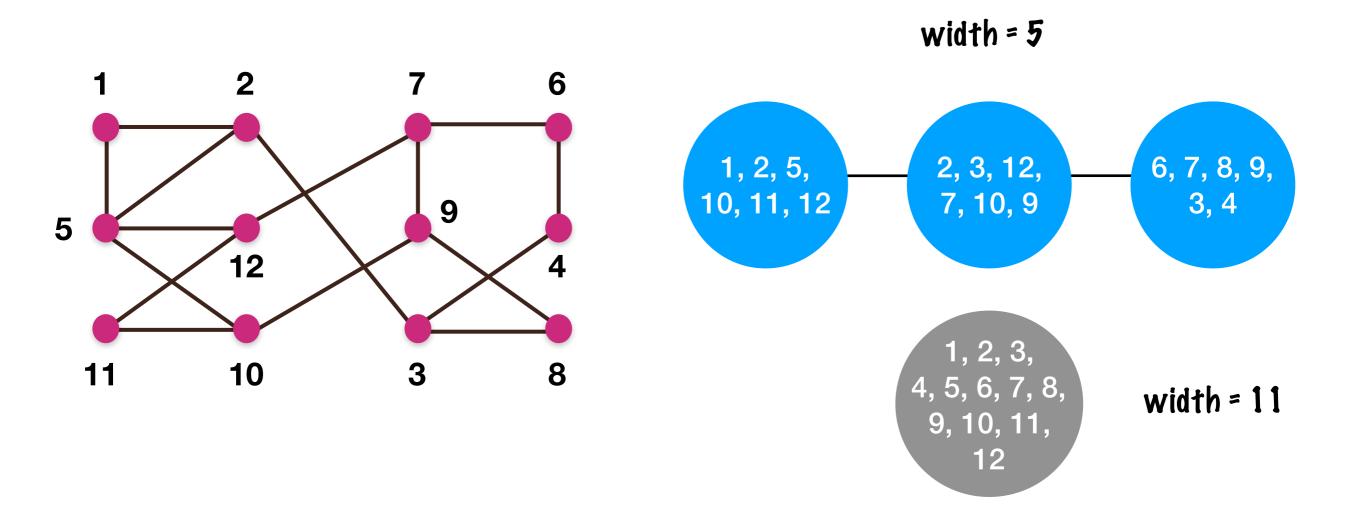
- \* Many problems that are NP-hard in general graphs are polynomial-time solvable in trees
  - \* Longest Path, Minimum Vertex Coloring
  - \* Minimum Feedback Vertex Set, Maximum Clique
  - \* Maximum Independent Set
  - \* Minimum Dominating Set

#### Treewidth

- \* A measure of how close a graph is to a tree
- \* A tree decomposition of a graph G is a pair (T,B) where T is a tree and B:  $V(T) \rightarrow 2^{V(G)}$  satisfies the following
  - \* For each vertex v in G, there is a node x in V(T) such that v is in B(x)
  - \* For each edge  $e=\{u, v\}$  in G, there is a node x in V(T) such that u are v are in B(x)
  - For each vertex v in G, the set  $\{x \in V(T) : v \in B(x)\}$  induces a connected graph
- \* The sets B(x) for node x in T are referred to as bags of the decomposition

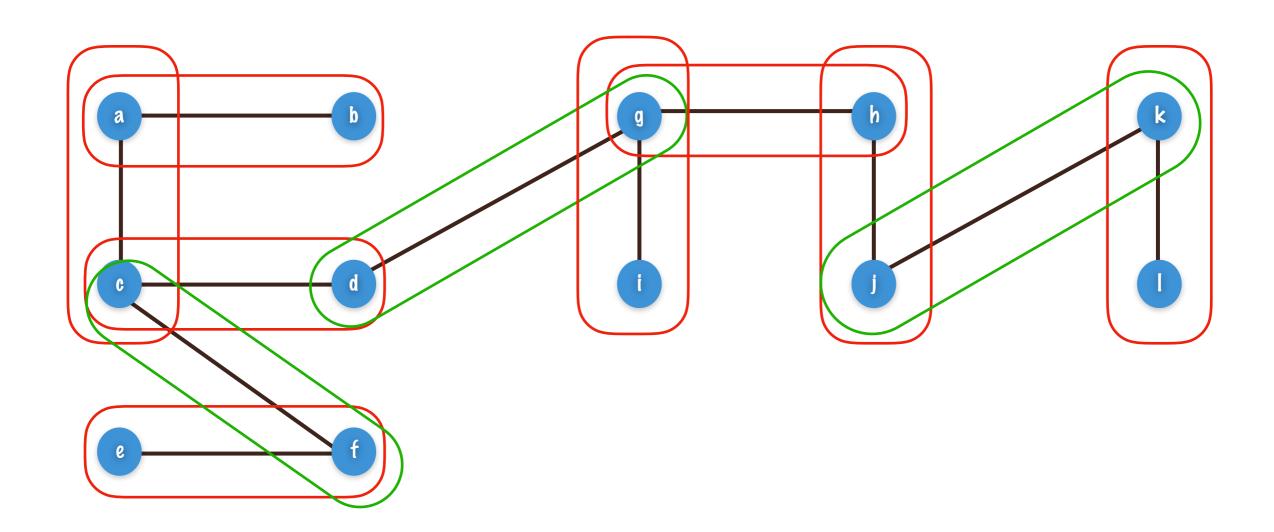


#### Treewidth

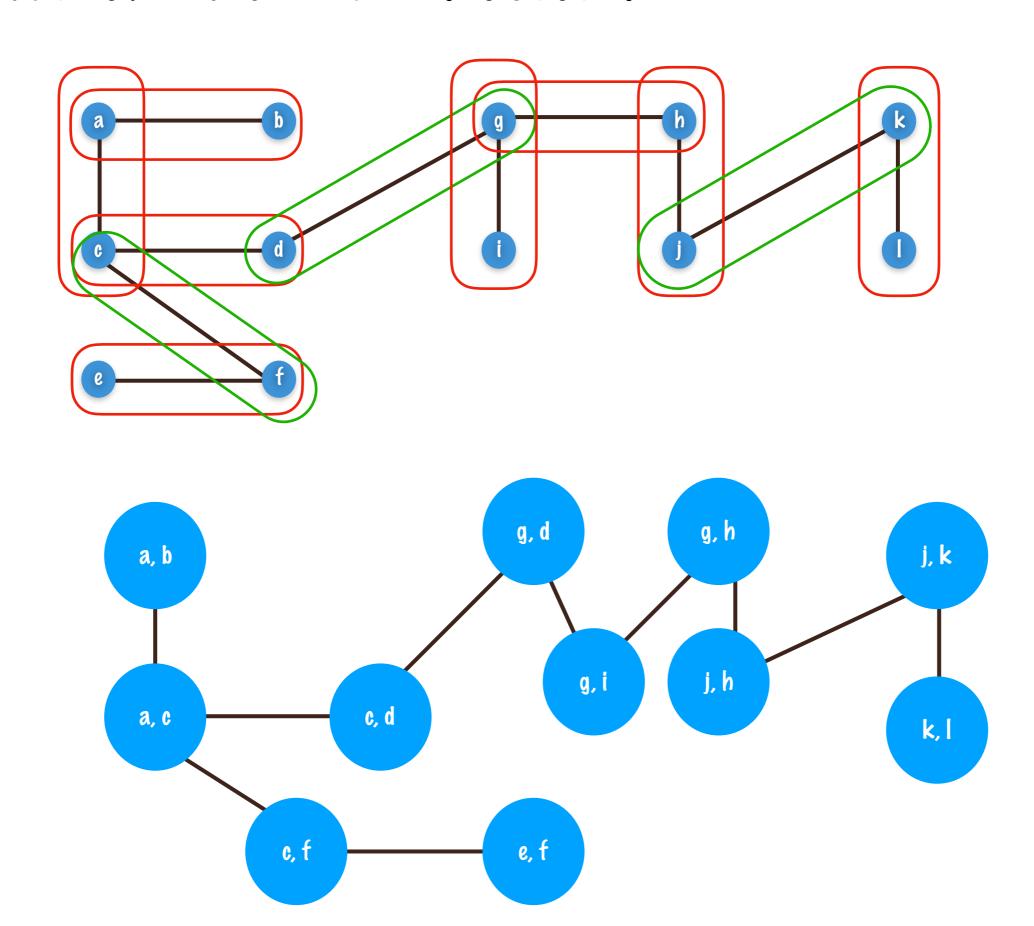


- \* Width of a tree decomposition  $T = w(T) = \max \{|B(x)| : x \in V(T)\} 1$
- \* Treewidth of G,  $tw(G) = min\{w(T) : T \text{ is a tree decomposition of } G\}$
- \* An optimal tree decomposition of G is a tree decomposition of G of width tw(G).
- If G is a tree, then tw(G) <= 1</p>

### Treewidth of Trees - Intuition



### Treewidth of Trees - Intuition



## Computing Treewidth

- \* Width of a tree decomp  $T = w(T) = \max \{|B(x)| : x \in V(T)\} 1$
- \* Treewidth of G, tw(G) = min {w(T): T is a tree decomp of G}
- \* An optimal tree decomp of G is a tree decomp of G of width tw(G)
- Computing tw(G) is NP-hard in general
- \* A brute-force algorithm
  - \* Given G, enumerate all pairs (T, B) s.t T is a tree and B:  $V(T) \rightarrow 2^{V(G)}$ 
    - \* Check if (T, B) is a tree decomposition of G
  - \* Output tree decomposition (T, B) that has minimum width

How many nodes are there in T?

## Computing Treewidth

**Definition:** A simple tree decomposition (T, B) is one where there is no pair of distinct nodes x and y in T such that  $B(x) \subseteq B(y)$ 

Lemma: Any simple tree decomposition (T, B) of G satisfies IV(T)I <= IV(G)I.

Theorem: For any G, there is an opt tree decomposition that is simple.

#### Algorithm to compute tw and opt tree decomp

\* Given G, enumerate all pairs (T, B)

n choose 2 is roughly O(n^2)

- \* T is a tree on at most IV(G)I nodes (<= n(n<sup>2</sup> choose n-1) choices)
- \* B:  $V(T) \rightarrow 2^{V(G)} (\langle = (2^n)^n \text{ choices})$
- \* Check if (T, B) is a tree decomposition of G (polynomial time)
- \* Output tree decomposition (T, B) that has minimum width

#### 20(n^2) time algorithm

## Simple Tree Decomposition

Lemma: Any simple tree decomposition (T, B) of G satisfies IV(T)I <= IV(G)I.

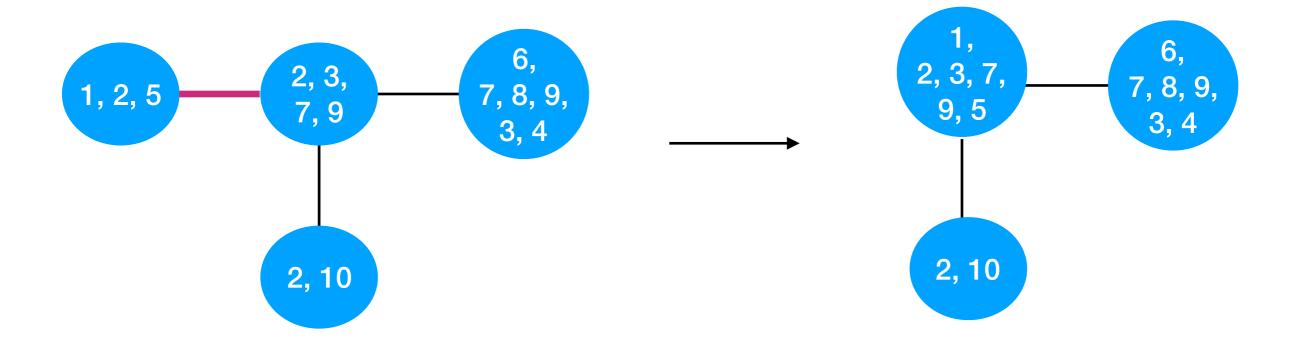
\* RootTatr

- v belongs to B(C(v)).
- \* For each vertex v in G, let C(v) denote the node in T that is closest to r
- \* Claim: For each node x in T, there is a vertex v in G such that C(v) = x.
  - Suppose not.
  - Let x be a node in T for which there is not vertex v in G with C(v) = x
  - \* If x = r then  $B(r) = \emptyset$  implying that (T, B) is not simple
  - \* If  $x \neq r$  then let y be the parent of x
    - \* Consider  $v \in B(x)$ ,
      - \* There is a node z(v) in T with C(v) = z(v)
      - \* z(v) is closer to r than x and  $v \in B(z(v))$
      - \* Then,  $v \in B(y)$
    - \* Thus,  $B(x) \subseteq B(y)$  implying that (T, B) is not simple

## Computing Simple Optimal Tree Decompositions

Lemma: There is a polynomial time algorithm that given a tree decomposition (T, B) of G, outputs a simple tree decomposition (T', B') such that for every node x' in T', there is a node x in T with B(x) = B'(x').

Contracting an edge of a tree decomposition



\* Results in another tree decomposition

## Computing Simple Optimal Tree Decompositions

**Lemma:** There is a polynomial time algorithm that given a tree decomposition (T, B) of G, outputs a simple tree decomposition (T', B') such that for every node x' in T', there is a node x in T with B(x) = B'(x').

- Initialize (T', B') = (T, B)
- \* As long as there is an edge  $\{x, y\}$  in T' with B' $\{x\} \subseteq B'(y)$ 
  - \* Contract {x, y}
- \* Output (T', B')

#### Claim: (T', B') is simple

- \* Suppose not. Let x and y be distinct nodes in T' such that  $B'(x) \subseteq B'(y)$
- Let P denote the path from x to y in T' and let x' be the vertex succeeding x in P
- \* As B'(x)  $\subseteq$  B'(y), by the property of tree decompositions, for each vertex v in G with  $v \in B'(x)$ , we have  $v \in B'(x')$
- \*  $\{x, x'\}$  is an edge in T' with B'(x)  $\subseteq$  B'(y) (Algorithm would have contracted  $\{x, x'\}$ )

## Computing Treewidth

**Proposition 14.21** (Seymour and Thomas (1994); Bodlaender (1996); Feige et al. (2008); Fomin et al. (2015a); Bodlaender et al. (2016a)). Let G be an n-vertex graph and k be a positive integer. Then, the following algorithms to compute treewidth exist.

- There exists an algorithm running in time  $\mathcal{O}(1.7347^n)$  to compute  $\mathrm{tw}(G)$ .
- There exists an algorithm with running time  $2^{\mathcal{O}(k^3)}n$  to decide whether an input graph G has treewidth at most k.
- There exists an algorithm with running time  $2^{\mathcal{O}(k)}n$  that either decides that the input graph G does not have treewidth at most k, or concludes that it has treewidth at most 5k.
- There exists a polynomial time approximation algorithm with ratio  $\mathcal{O}(\sqrt{\log \operatorname{tw}(G)})$  for treewidth.
- If G is a planar graph then there is a polynomial time approximation algorithm with ratio  $\frac{3}{2}$  for treewidth. Furthermore, if G belongs to a family of graphs that exclude a fixed graph H as a minor, then there is a constant factor approximation for treewidth.

We remark that all the algorithms in this proposition also compute (in the same running time) a tree decomposition of the appropriate width. For example, the third algorithm either decides that the input graph G does not have treewidth at most k or computes a tree decomposition of width at most 5k.