**Deivid Eduardo Guarín Tovar**

Junior Unity Developer – Software Programming Technician  
+57 3223414662 | [deividgt28@gmail.com](mailto:deividgt28@gmail.com) | [LinkedIn](https://www.linkedin.com/in/deivid-eduardo-guar%C3%ADn-tovar-77030b349/) | [Portafolio](https://wanwix.github.io/)  
 Bogotá, Colombia

**Professional Summary**

Software programming technician-in-training with hands-on backend and frontend experience. Proficient in API development, database management, and UI implementation.  
Also a Unity developer and 3D artist skilled in asset creation, level design, and animation. Fuses technical and artistic strengths for immersive digital experiences.

**Technical Skills**

**Languages:** JavaScript, HTML, CSS, C# (basic)

**Tools:** Postman, XAMPP, MySQL Workbench, Visual Studio Code, GitHub

**Game Dev:** Unity, Blender (intermediate), Roblox Studio

**Design:** Photoshop, Digital Drawing, Trello

**Database:** MySQL

**Projects**

[**Infinity Abyss**](https://www.roblox.com/games/9132687835/Under-maintenance-Infinity-Abyss-Unstable)August 2019 – Present  
Level design, 3D assets, gameplay mechanics in Blender.

[**Arepa Rush**](https://tokayushi.itch.io/arepa-rush)March 2025 – April 2025  
3D assets, UI, rigging, animation in Blender and Unity.

[**Minimarket API – SENA**](https://youtu.be/CwgwOdzod5I) March 2025  
Full-stack project using JavaScript, MySQL, XAMPP, Postman.

[**Memories Remain**](https://wanwix.itch.io/memories-remains)March 2025  
Illustration, UI art, and storytelling visuals.

[**Don't Break It!**](https://wanwix.itch.io/dont-break-it)February 2025  
3D modeling, animation, and Unity integration.

**Education**

SENA, Colombia — Software Programming Technician May 2024 – Present

Generation Colombia — Junior Unity Developer January 2025 – April 2025

SENA, Colombia — Character Illustration in Digital Media January 2024 – May 2024

**Languages**

Spanish (Native)

English (C1)