

# Echo-aware signal processing for audio scene analysis

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Simon DOCLO (reviewer)  
Fabio ANTONACCI (EXAMINER)  
Renaud SEGUIER (EXAMINER)

Université de Rennes 1, IRISA/INRIA, Panama research group



## Echo-aware Application

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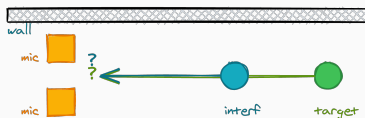


Echoes = same content, different time/direction

Image Source Model



Image Microphone Model



Recent literature on echo-aware processing:

## What?

Echoes = repetitions

- Sound Source Separation  
[Leglaive et al., 2016]
- Speech Enhancement  
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Echoes  $\in$  sound propagation

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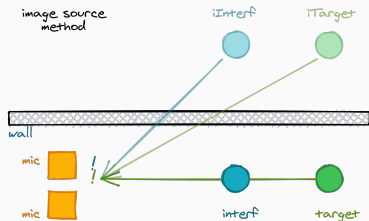


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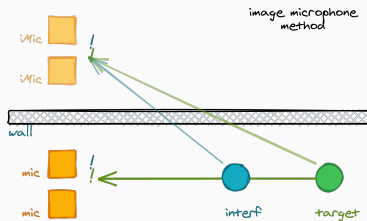


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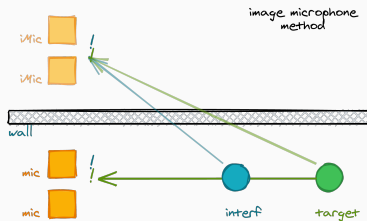


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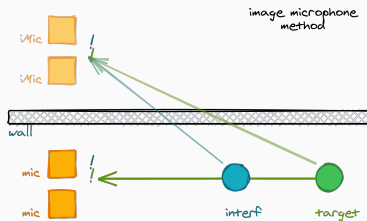


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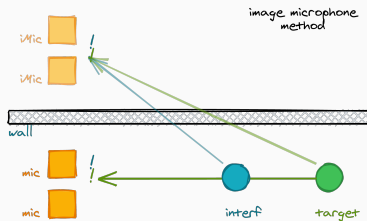


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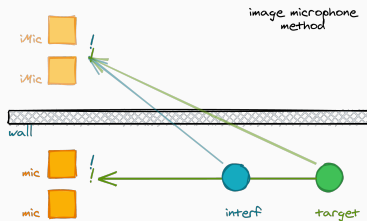


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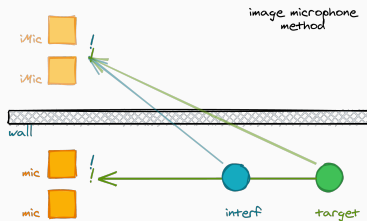


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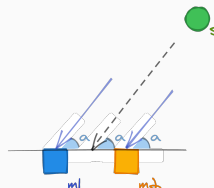
# Sound Source Localization (SSL)

(common knowledge) 


SSL → 3D position of sound source

## SSL with 2 microphones

- Only angle of arrival (AOA) ↗
- can be approximated from TDOA using e.g. GCC-PHAT  
[Knapp and Carter, 1976]  
(known limitation, but good in practice)



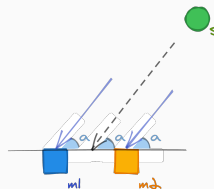
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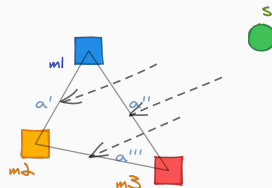
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## SSL with more microphones

- Only Direction of Arrival (DoA): azimuth ( $\leftrightarrow$ ) and elevation ( $\updownarrow$ )
- AOA for each pair can be “fuse” together (e.g. angular spectra in SRP-PHAT [DiBiase et al., 2001])  
(known limitation, but good in practice)

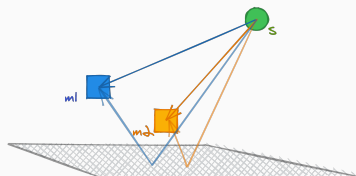


# Sound Source Localization with Echoes



## The Picnic Scenario:

- One source
- Two microphones
  - passive scenario
  - generalizable to any array geometry

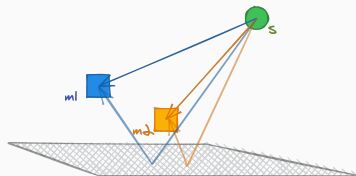


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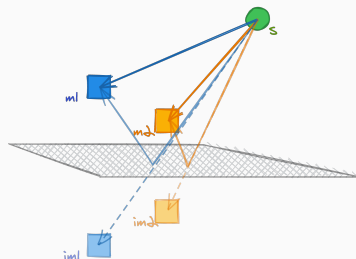


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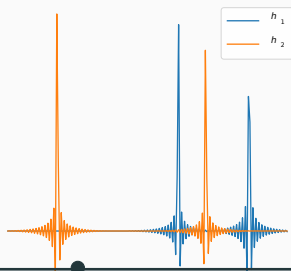


## Each pair is augmented with echoes

### Mirage Array

(Microphone Array Augmentation with Echoes)

How to access the *image* microphones?

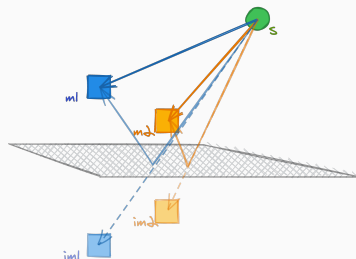


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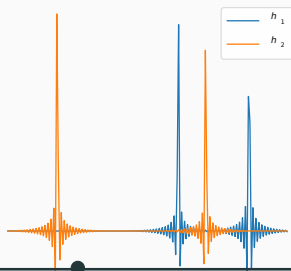


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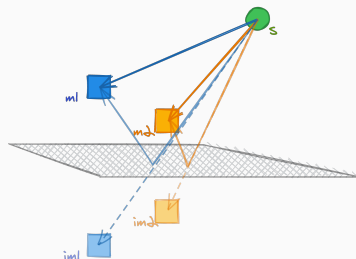


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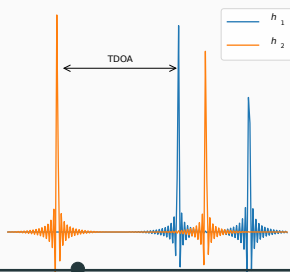


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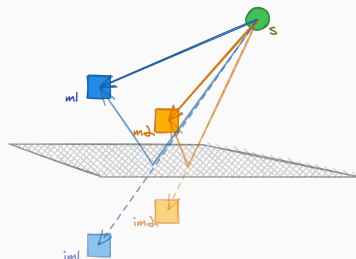


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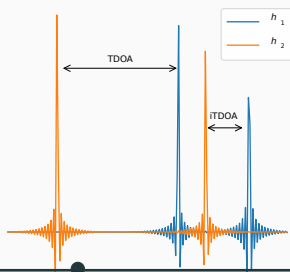


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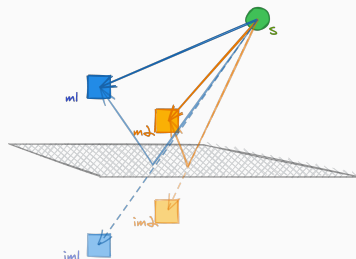


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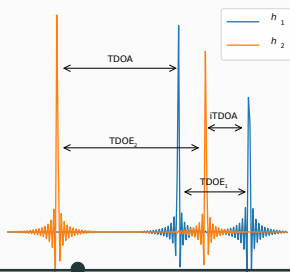


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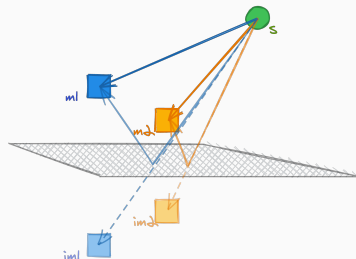


# Sound Source Localization with Echoes



**Idea:** perform DoA estimate with this.

**Recall:** these TDOAs are the same of the DNN-based method



## Proposed Approach:

- use proposed DNN-based TDOA estimation
- fuse together the estimation ...
  - knowing the position of the microphones;
  - use the error on a validation set as measure of uncertainty.

**Baseline:** GCC-PHAT on true microphones

# Experimental results



**Proposed:** MLP with **Mirage** (mod of SRP-PHAT<sup>1</sup>)

**Baseline:** GCC PHAT<sup>2</sup>

**Data:** virtually generated close dataset as for **Lantern**

**Metric:** Accuracy ( $\alpha < 10^\circ$ ,  $\alpha < 20^\circ$ ) (↩ also error in the manuscript)

## AOA estimation

- ✓ Similar when wn
- ✗ Huge drop when noise
- ✗ Huge drop when speech and noise

AOA ↗		ACCURACY	
Input		$\alpha < 10^\circ$	$\alpha < 20^\circ$
MIRAGE	wn	77	97
MIRAGE	wn+n	26	54
GCC-PHAT	wn	81	97
GCC-PHAT	wn+n	65	83
MIRAGE	sp	63	82
MIRAGE	sp+n	16	35
GCC-PHAT	sp	82	97
GCC-PHAT	sp+n	19	32

## 2D SSL estimation (both Az. and El.)

DoA ↗		ACCURACY			
Input		$< 10^\circ$		$< 20^\circ$	
		$\theta \leftrightarrow$	$\phi \updownarrow$	$\theta \leftrightarrow$	$\phi \updownarrow$
MIRAGE	wn	59	71	79	88
MIRAGE	wn+n	18	26	35	66
MIRAGE	sp	45	59	71	83
MIRAGE	sp+n	17	19	23	43



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