# МИНИСТЕРСТВО НАУКИ И ВЫСШЕГО ОБРАЗОВАНИЯ РОССИЙСКОЙ ФЕДЕРАЦИИ

# ФЕДЕРАЛЬНОЕ ГОСУДАРСТВЕННОЕ БЮДЖЕТНОЕ ОБРАЗОВАТЕЛЬНОЕ УЧРЕЖДЕНИЕ ВЫСШЕГО ОБРАЗОВАНИЯ «БЕЛГОРОДСКИЙ ГОСУДАРСТВЕННЫЙ ТЕХНОЛОГИЧЕСКИЙ УНИВЕРСИТЕТ им. В. Г. ШУХОВА» (БГТУ им. В.Г. Шухова)

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# Лабораторная работа №5

по дисциплине: «Исследование операций» Вариант 23

Выполнил: ст. группы ПВ-211

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Тема: Закрытая транспортная задача

**Цель работы:** изучить математическую модель транспортной задачи, овладеть методами решения этой задачи

## Ход работы:

$$\vec{a} = (21, 22, 22, 20);$$

$$\vec{b} = (18, 20, 19, 19, 9);$$

$$C = \begin{pmatrix} 14 & 27 & 6 & 16 & 8 \\ 2 & 4 & 19 & 4 & 27 \\ 26 & 23 & 1 & 20 & 3 \\ 24 & 5 & 12 & 30 & 5 \end{pmatrix}$$

- 1. Изучить содержательную и математическую постановки закрытой транспортной задачи, методы нахождения первого опорного решения ее системы ограничений. Изучить понятие цикла пересчета в матрице перевозок. Овладеть распределительным методом и методом потенциалов, а также их алгоритмами.
- 2. Составить и отладить программы решения транспортной задачи распределительным методом и методом потенциалов.

#### Написанная библиотека:

```
include "transport.h"
#include <utility>
TransportTable::TransportTable(Matrix costMatrix, vector<float> stock,
                  vector<float> requests) {
this->costMatrix = costMatrix;
this->stock = std::move(stock);
this->requests = std::move(requests);
planTable = vector < vector < PlanTableElement >> ();
for (int row = 0; row < costMatrix.getRows(); row++) {
 planTable.emplace_back(costMatrix.getColumns());
 for (int column = 0; column < costMatrix.getColumns(); column++) {</pre>
  planTable[row][column].isBasic = false;
  planTable[row][column].value = 0;
void TransportTable::fillTransportTableMinValue() {
for (int row = 0; row < planTable.size(); row++) {</pre>
 for (int column = 0; column < planTable[0].size(); column++) {</pre>
  planTable[row][column].isBasic = true;
vector<float> stockTmp = stock;
vector<float> requestsTmp = requests;
```

```
bool isFull = false;
 while (!isFull) {
 Position minValuePosition = findMinValuePosition();
 if (fcmp(requestsTmp[minValuePosition.column],
       stockTmp[minValuePosition.row])) {
   planTable[minValuePosition.row][minValuePosition.column].value =
        requestsTmp[minValuePosition.column];
   requestsTmp[minValuePosition.column] = 0;
   stockTmp[minValuePosition.row] = 0;
   for (int row = 0; row < planTable.size(); row++) {</pre>
    if (row != minValuePosition.row &&
      planTable[row][minValuePosition.column].value == 0) {
     planTable[row][minValuePosition.column].isBasic = false;
   for (int column = 0; column < planTable.size(); column++) {</pre>
    if (column != minValuePosition.column &&
      planTable[minValuePosition.row][column].value == 0) {
     planTable[minValuePosition.row][column].isBasic = false;
  } else if (requestsTmp[minValuePosition.column] <</pre>
        stockTmp[minValuePosition.row]) {
   planTable[minValuePosition.row][minValuePosition.column].value =
        requestsTmp[minValuePosition.column];
   stockTmp[minValuePosition.row] -= requestsTmp[minValuePosition.column];
   requestsTmp[minValuePosition.column] = 0;
   for (int row = 0; row < planTable.size(); row++) {</pre>
    if (row != minValuePosition.row &&
      planTable[row][minValuePosition.column].value == 0) {
     planTable[row][minValuePosition.column].isBasic = false;
  } else {
   planTable[minValuePosition.row][minValuePosition.column].value =
        stockTmp[minValuePosition.row];
   requestsTmp[minValuePosition.column] -= stockTmp[minValuePosition.row];
   stockTmp[minValuePosition.row] = 0;
   for (int column = 0; column < planTable.size(); column++) {</pre>
    if (column != minValuePosition.column &&
      planTable[minValuePosition.row][column].value
     planTable[minValuePosition.row][column].isBasic = false;
 isFull = checkIfTableIsFull();
oool TransportTable::checkIfTableIsFull() {
for (int row = 0; row < planTable.size(); row++) {</pre>
 for (int column = 0; column < planTable[0].size(); column++) {</pre>
  if (planTable[row][column].isBasic &&
     fcmp(planTable[row][column].value, 0))
Position TransportTable::findMinValuePosition() {
Position minValuePosition(0, 0);
```

```
float minValue = INT32 MAX:
for (int row = 0; row < planTable.size(); row++) {</pre>
 for (int column = 0; column < planTable[0].size(); column++) {</pre>
  if (planTable[row][column].isBasic &&
     fcmp(planTable[row][column].value, 0)
     && costMatrix.getData(row, column) < minValue) {
    minValuePosition = Position(row, column);
    minValue = costMatrix.getData(row, column);
return minValuePosition;
loat TransportTable::countCycleGamma(Sequence cycle) {
for (int i = 0; i < cycle.positions.size() - 1; i++) {</pre>
 float nextValue = costMatrix.getData(cycle.positions[i].row,
                        cycle.positions[i].column);
 if (i % 2 == 0) {
  sum += nextValue;
  } else {
  sum -= nextValue;
return sum;
Sequence TransportTable::findCycle(Position start) {
Sequence sequence;
sequence.positions.push_back(start);
return _findCycle(sequence, Direction::Any);
Sequence TransportTable::_findCycle(Sequence sequence, Direction direction) {
if (sequence.checkIfCycle()) {
 return sequence;
 } else {
 Position currentPosition = sequence.getPosition(-1);
  if (direction == Direction::Vertical || direction == Direction::Any) {
   //Проход вверх
   while (currentPosition.row >= 0) {
    bool isCurrentPositionInSequence =
         sequence.checkIfPositionInSequence(currentPosition);
    if (getPlanTableElement(currentPosition).isBasic &&
       !isCurrentPositionInSequence ||
      sequence.positions.size() > 2 && currentPosition ==
                          sequence.positions[0]) {
     Sequence newSequence = sequence;
     newSequence.positions.push_back(currentPosition);
     Sequence resultSequence = _findCycle(newSequence,
                            Direction::Horizontal);
     if (!resultSequence.isEmpty()) {
      return resultSequence;
    currentPosition.row--;
   //Проход вниз
   currentPosition = sequence.getPosition(-1);
   while (currentPosition.row <= planTable.size() - 1) {</pre>
    bool isCurrentPositionInSequence =
         sequence.checkIfPositionInSequence(currentPosition);
```

```
if (getPlanTableElement(currentPosition).isBasic &&
       !isCurrentPositionInSequence ||
      sequence.positions.size() > 2 && currentPosition ==
                          sequence.positions[0]) {
     Sequence newSequence = sequence;
     newSequence.positions.push_back(currentPosition);
     Sequence resultSequence = _findCycle(newSequence,
                            Direction::Horizontal);
     if (!resultSequence.isEmpty()) {
      return resultSequence;
    currentPosition.row++;
  if (direction == Direction::Horizontal || direction == Direction::Any) {
   currentPosition = sequence.getPosition(-1);
   while (currentPosition.column >= 0) {
    bool isCurrentPositionInSequence =
         sequence.checkIfPositionInSequence(currentPosition);
    if (getPlanTableElement(currentPosition).isBasic &&
       !isCurrentPositionInSequence ||
       sequence.positions.size() > 2 && currentPosition ==
                          sequence.positions[0]) {
     Sequence newSequence = sequence;
     newSequence.positions.push_back(currentPosition);
     Sequence resultSequence = _findCycle(newSequence,
     if (!resultSequence.isEmpty()) {
      return resultSequence;
    currentPosition.column--;
   currentPosition = sequence.getPosition(-1);
   while (currentPosition.column <= planTable[0].size() - 1) {</pre>
    currentPosition.column++;
    bool isCurrentPositionInSequence =
         sequence.checkIfPositionInSequence(currentPosition);
    if (getPlanTableElement(currentPosition).isBasic &&
       !isCurrentPositionInSequence ||
      sequence.positions.size() > 2 && currentPosition ==
                          sequence.positions[0]) {
     Sequence newSequence = sequence;
     newSequence.positions.push_back(currentPosition);
     Sequence resultSequence = _findCycle(newSequence,
                           Direction::Vertical);
     if (!resultSequence.isEmpty()) {
      return resultSequence;
 return {};
PlanTableElement TransportTable::getPlanTableElement(Position position) {
 return planTable[position.row][position.column];
```

```
void TransportTable::makeShiftByCycle(Sequence cycle, float value) {
 for (int i = 0; i < cycle.positions.size() - 1; i++) {</pre>
  Position currentPosition = cycle.getPosition(i);
  if (i \% 2 == 0) {
   planTable[currentPosition.row][currentPosition.column].value += value;
   planTable[currentPosition.row][currentPosition.column].value -= value;
oool Sequence::checkIfCycle() {
 for (int i = 0; i < positions.size() - 1; <math>i++) {
 if (positions[i].row != positions[i + 1].row &&
    positions[i].column != positions[i + 1].column) {
return positions.size() > 1 && positions[0] == positions[positions.size() - 1];
roid Sequence::addPosition(Position position) {
positions.push_back(position);
Position Sequence::getPosition(int index) {
if (index >= 0)
 return positions[index];
 else {
 return positions[positions.size() + index];
pool Sequence::isEmpty() {
return positions.empty();
oool Sequence::checkIfPositionInSequence(Position target) {
 for (int i = 0; i < positions.size(); i++) {
 if (positions[i] == target)
return false;
oool Position::operator==(Position other) {
 return this->row == other.row && this->column == other.column;
```

#### Реализация распределительного метода:

```
void TransportTable::solveByDistributiveMethod() {
  fillTransportTableMinValue();
  bool foundSolution = false;
  while (!foundSolution) {
    float minGamma = INT32_MAX;
    Sequence cycleWithMinValue;
    for (int i = 0; i < planTable.size(); i++) {
      for (int j = 0; j < planTable[0].size(); j++) {
        std::cout << planTable[i][j].value << " ";
    }
}</pre>
```

```
std::cout << "\n";
 for (int row = 0; row < planTable.size(); row++) {</pre>
  for (int column = 0; column < planTable[0].size(); column++) {</pre>
   if (!planTable[row][column].isBasic) {
     Sequence currentCycle = findCycle({row, column});
     float cycleGamma = countCycleGamma(currentCycle);
     if (cycleGamma < minGamma) {</pre>
      minGamma = cycleGamma;
      cycleWithMinValue = currentCycle;
 if (minGamma < 0 && !fcmp(minGamma, 0)) {</pre>
  float minAmongNegative = INT32_MAX;
  Position positionOfMinAmongNegative{-1, -1};
  for (int i = 1; i < cycleWithMinValue.positions.size() - 1; i += 2) {</pre>
   float currentValueWithNegativePosition =
        getPlanTableElement(cycleWithMinValue.getPosition(i)).value;
   if (currentValueWithNegativePosition < minAmongNegative) {</pre>
     minAmongNegative = currentValueWithNegativePosition;
     positionOfMinAmongNegative = cycleWithMinValue.getPosition(i);
  makeShiftByCycle(cycleWithMinValue, minAmongNegative);
  planTable[positionOfMinAmongNegative.row][positionOfMinAmongNegative.column].isBasic = false;
  planTable[cycleWithMinValue.getPosition(0).row][cycleWithMinValue.getPosition(0).column].isBasic = true;
  foundSolution = true;
void TransportTable::fillPotentialsColumn(vector<Potential> &rows,
                        vector<Potential> &columns, int column) {
for (int row = 0; row < rows.size(); row++) {</pre>
 if (planTable[row][column].isBasic && !rows[row].isSet) {
  rows[row].value = costMatrix.getData(row, column) -
             columns[column].value;
  rows[row].isSet = true;
  fillPotentialsRow(rows, columns, row);
oid TransportTable::fillPotentialsRow(vector<Potential> &rows, vector<Potential>
&columns, int row) {
for (int column = 0; column < columns.size(); column++) {</pre>
 if (planTable[row][column].isBasic && !columns[column].isSet) {
  columns[column].value = costMatrix.getData(row, column) -
                 rows[row].value;
  columns[column].isSet = true;
  fillPotentialsColumn(rows, columns, column);
```

#### содержимое файла main.cpp:

#### Результат работы программы:

```
0 0 0 15 6
18 0 0 4 0
0 0 19 0 3
0 20 0 0 0

Process finished with exit code 0
```

#### Реализация метода потенциалов:

```
void TransportTable::solveByPotentialMethod() {
fillTransportTableMinValue();
bool foundSolution = false;
while (!foundSolution) {
 vector<Potential> stockPotentials(stock.size());
 vector<Potential> requestPotentials(requests.size());
 for (auto potential: stockPotentials) {
  potential.isSet = false;
 for (auto potential: requestPotentials) {
  potential.isSet = false;
 requestPotentials[0].value = 0;
 requestPotentials[0].isSet = true;
 fillPotentialsColumn(stockPotentials, requestPotentials, 0);
 float minPotentialValue = INT32 MAX;
 Position minPotentialPosition{-1, -1};
 for (int row = 0; row < costMatrix.getRows(); row++) {</pre>
  for (int column = 0; column < costMatrix.getColumns(); column++) {</pre>
   float currentPotential = costMatrix.getData(row, column) -
                   (stockPotentials[row].value +
```

```
requestPotentials[column].value);
  if (currentPotential < minPotentialValue) {</pre>
   minPotentialValue = currentPotential;
   minPotentialPosition = Position {row, column};
if (minPotentialValue < 0 && !fcmp(minPotentialValue, 0)) {</pre>
 Sequence cycleWithMinValue = findCycle(minPotentialPosition);
 float minAmongNegative = INT32_MAX;
 Position positionOfMinAmongNegative{-1, -1};
 for (int i = 1; i < cycleWithMinValue.positions.size() - 1; i += 2) {</pre>
  float currentValueWithNegativePosition =
       getPlanTableElement(cycleWithMinValue.getPosition(i)).value;
  if (currentValueWithNegativePosition < minAmongNegative) {</pre>
   minAmongNegative = currentValueWithNegativePosition;
   positionOfMinAmongNegative = cycleWithMinValue.getPosition(i);
 makeShiftByCycle(cycleWithMinValue, minAmongNegative);
 planTable[positionOfMinAmongNegative.row][positionOfMinAmongNegative.column].isBasic = false;
 planTable[cycleWithMinValue.getPosition(0).row][cycleWithMinValue.getPosition(0).column].isBasic = true;
} else {
 foundSolution = true;
```

## содержимое файла main.cpp:

#### Результат работы программы:

```
0 0 0 15 6
18 0 0 4 0
0 0 19 0 3
0 20 0 0 0

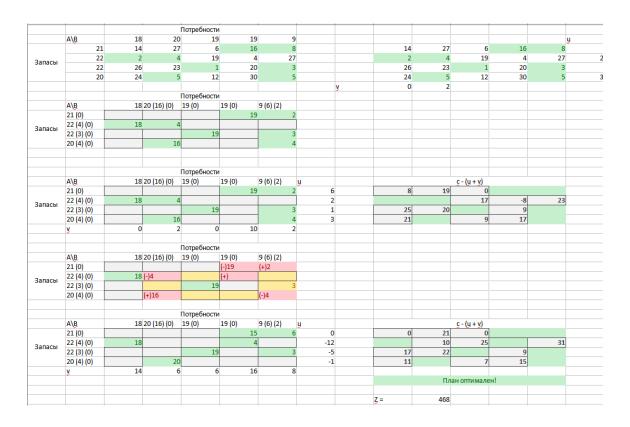
Process finished with exit code 0
```

3. Для подготовки тестовых данных решить вручную одну из следующих ниже задач.

$$\vec{a} = (21, 22, 22, 20);$$

$$\vec{b} = (18, 20, 19, 19, 9);$$

$$C = \begin{pmatrix} 14 & 27 & 6 & 16 & 8 \\ 2 & 4 & 19 & 4 & 27 \\ 26 & 23 & 1 & 20 & 3 \\ 24 & 5 & 12 & 30 & 5 \end{pmatrix}$$



**Вывод:** в ходе лабораторной работы мы изучили методы решения закрытой транспортной задачи; реализовали заполнение исходной таблицы методом наименьшей стоимости, решение задачи методом потенциалов и распределительным методом