6 CODE BLOCK 1

### 1 Headings

### 2 Section

#### 2.1 SubSection

#### 2.1.1 SubSubSection

#### Paragraph

#### Subparagraph

### 3 Ordered list

- 1. Item 1
- 2. Item 2
- 3. Item 3

### 4 Unordered list

- $\bullet$  Item
- Item
- Item

#### 5 Math

In line code such as  $\int_a^b f(x) dx$  and also block level one

$$g(x) = \begin{cases} \frac{\partial}{\partial x} f(x) \\ \int_a^b f(x) dx \end{cases}$$

### 6 Code block

```
#include "iostream"
#include <stdio.h>

void foo(const char* target) {
    std::cout << target << std::endl;
}

int main () {
    int x = 420;</pre>
```

8 IMAGES 2



Figure 1: Dragon

```
float y = 6.9 f;
const char* str = "Hello World";

printf("%d\n", x);
printf("%2.1 f\n", y);

foo(str);

return 0;
}
```

# 7 Text formatting

- $\bullet$  italic
- Bold

## 8 Images