

A Sample Document for the Usages of **lstEventB** Package

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For convenient, we define macro `\eventB` for Event-B.

We start first with some inline Event-B code by embedding them using a pair of `|`, for example `|@grd1: "SNSR = FALSE"|` gives `@grd1: "SNSR = FALSE"`. Any Event-B formulae including Unicode symbols will be typeset using the `bsymb` package accordingly.

More complete piece of code (including the Unicode symbols) can be typeset using the `EventBcode` environment. Below is the typesetting of an Event-B machine.

```
1 machine Sensor_m0_SNSR
2 variables
3   SNSR
4 invariants
5   @thm0_1: "SNSR ∈ BOOL" theorem
6 events
7
8 INITIALISATION
9 begin
10   @act1: "SNSR := FALSE"
11 end
12
13 SNSR_on
14 when
15   @grd1: "SNSR = FALSE"
16 then
17   @act1: "SNSR := TRUE"
18 end
19
20 SNSR_off
21 when
22   @grd1: "SNSR = TRUE"
23 then
24   @act1: "SNSR := FALSE"
25 end
26
27 end
```

One can include external file containing Event-B code using the `\EventBinputlisting` command. For example the following is the result of including the code in the file `Sensor_m1_DEP.bumx` using `\EventBinputlisting{Sensor_m1_DEP.bumx}`.

```

1 machine Sensor_m1_DEP
2 refines Sensor_m0_SNSR
3 variables
4   SNSR
5   DEP
6 invariants
7   @inv0_1: "DEP ∈ ℕ"
8 events
9
10 INITIALISATION extended
11 begin
12   @act2: "DEP := 0"
13 end
14
15 SNSR_on extended
16 refines SNSR_on
17 end
18
19 SNSR_off extended
20 refines SNSR_off
21 begin
22   @act2: "DEP := DEP + 1"
23 end
24
25 end

```

More specifically, one can specify more details on the inclusion, e.g., the ranges, as the following example `\EventBinputlisting[firstline=16,lastline=20]{Sensor_m2_snsr.bumx}` gives

```

1 machine Sensor_m3_Ctrl
2
3 refines
4
5   Sensor_m2_Snsr
6
7 variables
8
9   SNSR
10
11   DEP
12
13   Snsr_01
14
15   Snsr_10
16

```

```

17  ctrl_snsr
18
19  ctrl_dep
20
21  ctrl_snsr_01
22
23  ctrl_snsr_10
24
25  invariants
26
27  @inv2_1:
28  "Snsr_01 = FALSE ∧ Snsr_10 = FALSE ∧ ctrl_snsr_01 = FALSE ∧ ctrl_snsr_10 =
    FALSE ⇒ ctrl_snsr = SNSR"
29
30  @inv2_2: "ctrl_dep ∈ ℕ"
31
32  @inv2_3: "Snsr_10 = FALSE ∧ ctrl_snsr_10 = FALSE ⇒ ctrl_dep = DEP"
33
34  @inv2_4: "Snsr_10 = TRUE ∨ ctrl_snsr_10 = TRUE ⇒ ctrl_dep = DEP 1"
35
36  @inv2_5: "ctrl_snsr_01 = TRUE ⇒ SNSR = TRUE"
37
38  @inv2_6: "ctrl_snsr_10 = TRUE ⇒ SNSR = FALSE"
39
40  @inv2_7: "ctrl_snsr_01 = TRUE ⇒ Snsr_01 = FALSE"
41
42  @inv2_8: "ctrl_snsr_10 = TRUE ⇒ Snsr_10 = FALSE"
43
44  events
45
46  INITIALISATION extended
47  refines INITIALISATION
48  begin
49    @act5: "ctrl_snsr := FALSE"
50    @act6: "ctrl_dep := 0"
51    @act7: "ctrl_snsr_01 := FALSE"
52    @act8: "ctrl_snsr_10 := FALSE"
53  end
54
55  SNSR_on extended
56  refines SNSR_on
57  when
58    @grd3: "ctrl_snsr_10 = FALSE"
59  end
60
61  SNSR_off extended
62  refines SNSR_off
63  when
64    @grd3: "ctrl_snsr_01 = FALSE"
65  end
66
67  ctrl_Senses_Snsr_01 extended
68  refines ctrl_Senses_Snsr_01
69  begin
70    @act2: "ctrl_snsr_01 := TRUE"
71  end

```

```
72
73   ctrl_Senses_Snsr_10 extended
74   refines ctrl_Senses_Snsr_10
75   begin
76     @act2: "ctrl_snsr_10 := TRUE"
77   end
78
79   ctrl_on
80   when
81     @grd1: "ctrl_snsr_01 = TRUE"
82   then
83     @act1: "ctrl_snsr_01 := FALSE"
84     @act2: "ctrl_snsr := TRUE"
85   end
86
87   ctrl_off
88   when
89     @grd1: "ctrl_snsr_10 = TRUE"
90   then
91     @act1: "ctrl_snsr_10 := FALSE"
92     @act2: "ctrl_snsr := FALSE"
93     @act3: "ctrl_dep := ctrl_dep + 1"
94   end
95
96 end
```