

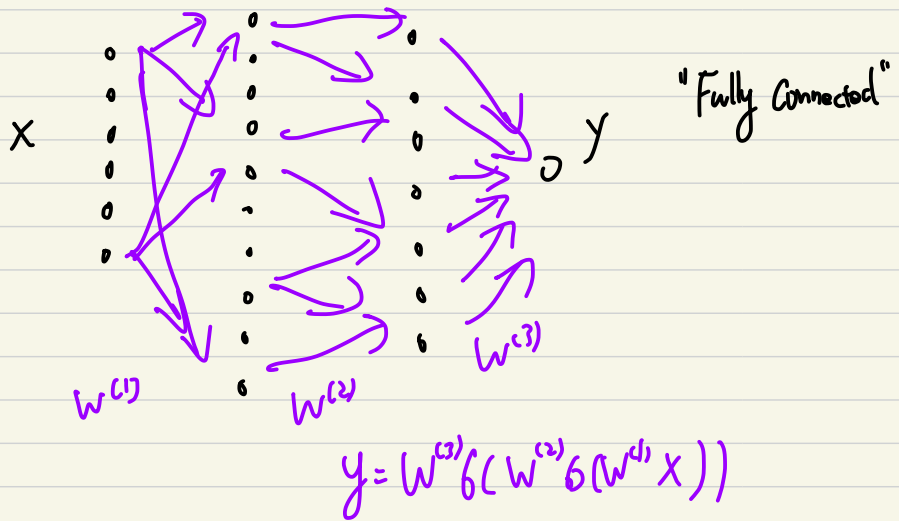
L10

midterm solution will be posted tomorrow.

* Recap

* Convolutional Neural Network (CNNs)

* Recurrent Neural Network (RNNs)



problems of this picture :

* Computational Cost

e.x. large processing

Input : RGB images of 400x400

1 layer of neurons : 1000 neurons

Output : 10 classes

edges (weights)

$$\begin{aligned} &= 5 \times 400 \times 400 \times 1000 + 1000 \times 10 \\ \text{PGB} \quad &\nearrow \quad \quad \quad \text{bias} \\ &= 500 \text{ million weights} \end{aligned}$$

Generally: L layer network

$O(L \cdot d^2)$

* Sample complexity

- Require a very large training dataset

* Loss of context

- all input is flattened into vector
- e.g. images lose spatial information
- e.g. NLP/speech

have long-range temporal dependencies

* 混淆例 Confounding features:

-
- Background cluster
- illumination
-

Convolution Neural Network (CNNs) 最常见 image classification

Two main principles:

① Locality: The model should look at local regions of your input image 如图像识别, 在图像物品那部分

② shift-invariance: The model should make the same prediction to the same object no matter where it appears

Convolutional layers

Convolution

$X[t]$
input \nearrow

$W[t]$ called
 \nwarrow filter / kernel

$$Y(t) = (X * W)(t) \quad \text{卷积公式}$$

$$= \sum_{\tau} X(t-\tau)W(\tau)$$

"Translate - and - scale"

Not hard to prove: $Y(t) = \sum_{\tau} X(\tau)W(t-\tau)$

"Flip and dot"

* linear, associative, commu ~?

* shift-invariance //

2D-images $X(s,t)$ $w(s,t)$

2D

$$(X * w)(s,t) = \sum_b \sum_c X(s-b, t-c) w(b,c)$$

Convolution layers

Same as convolution, except no flipping.

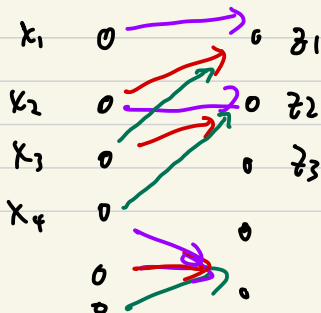
$$(X * w)(s,t) = \sum_{c=\Delta}^{\Delta} \sum_{b=\Delta}^{\Delta} X(s+b, t+c) w(b,c)$$

$\Delta \rightarrow$ locality //

example $\Delta: 2 \rightarrow$ restrict to $X[-2:2, -2:2]$ $5 \times 5 = 25$ indices of input

$$h(s,t) = \phi(Z(s,t))$$

$$h(s,t) = \phi((X * w)(s,t))$$



★ import to understand.

Consequences: 1) sparsely connected network

2) weights sharing

detect some part
satisfy feature we
want.

↓
it is like a certain kernel determined
so fine one feature can be used at
any location of the image

In practice, we have D input channels

F output channels.

Input $x_1, \dots, x_2, \dots, x_D$

Output z_1, z_2, \dots, z_F

$$\begin{aligned} z_1 &= \sum_j x_j * w_{ij} \\ h_i &= \phi(z_1) \end{aligned}$$


Computational benefits:

$$(2D+1)^2 \cdot D \cdot F = O(D^2 \cdot D \cdot F)$$

~ 输入由于卷积性涉及 $(2D+1)^2$ 个 w

$$\text{Eg. } (20+1)^2 \cdot \text{bp} = 25 \cdot 3 \cdot 6 \approx 600$$

↑
↑
↑


 Pool output to channel
 conv.

different CNNs:

- o LeNet - 5
- o AlexNet (2012) similar but deeper
- o VGG Net (2014)
- o Google Net (2014)
- [o Residual Networks]

Training: Back propagation

Recurrent Neural Networks (Useful for Time Series/NLP analysis)

- NLP
- Document retrieval
 - Speech to text
 - Language translation
 - Sentiment prediction

— short range

— long range dependencies eg. 句 子 长 短

Classical: Markov Models

$$P(\{w_1, w_2, \dots, w_d\})$$

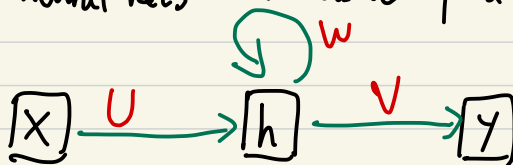
往前
dependency

$$= P(w_1) P(w_2|w_1) P(w_3|w_2) \dots P(w_d|w_{d-1})$$

$P(w_3|w_1, w_2)$ 需要知道 $w_1, w_2 \rightarrow$ 更复杂

long range
dependency

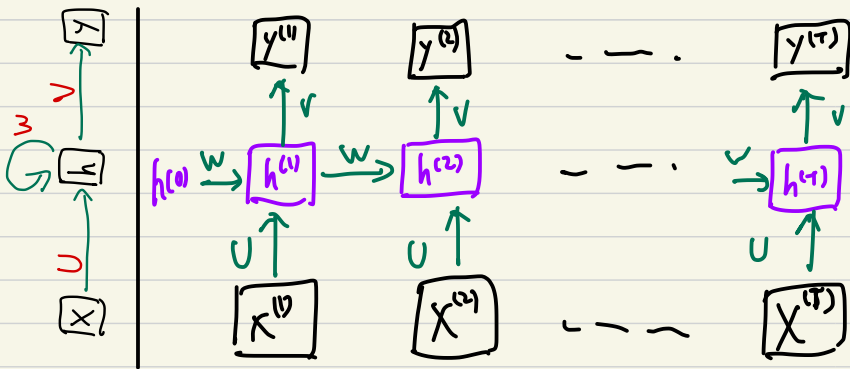
Recurrent neural nets: introduce feed back into neural nets



x^t indexed with time

$$h^t = \phi(Ux^t + Wh^{t-1})$$

$$y^t = Vh^t$$



U, V, W don't change over time

\therefore weight sharing

Examples:

- Basic RNN (h is single layer)
- GRU (Gated recurrent units)
- LSTM (Long-short term memory)
- Attention networks