
EXPERIENCE

Future First | Freelance (Designer/Instructor) | June 2019 – November 2019 (Project)

- Worked over a 3 week period communicating with stakeholders to design and develop website for client's brand and services. This process included understanding the client's goals, working with brand style guide, and improving the site structure from a previously existing site.
- Instructed a class of 25 teenagers over a 6 week period (via Prince George's County Summer Youth Employment Program) on the principles of web development and the basics of front-end coding, using HTML, CSS, and Javascript. Formed group projects and assisted groups with the design process through ideation, sketches & wireframes, and building a web page with basic functions.

TrilogyED @ GWU | Teacher Assistant | May 2018 – September 2018

- Assisted teaching a part-time UX course made up of 20 students, articulating best practices in different phases of UX/product development (Discovery, Research, Visual/UI design, Prototyping, Iterating), for the professional development of the class
- Lead student groups during client projects, providing strategy and assistance; oversaw stakeholder connections, and creates a roadmap for research, prototyping, and visual design to produce client deliverables

We Vote | User Experience Designer | December 2016 - June 2017

- Developed Mockups (med/hi-fidelity), Wireframes and Prototypes weekly, using Sketch and Moqups, to create design handoffs to development team, and for usability testing. Researched UI patterns found commonly across social platforms on mobile and desktop, to design navigation patterns inspired by best practices
- Performed Task Analysis on friending processes across different social platforms to address design challenges for user acquisition and networking within We Vote. Gathered documentation from performing user tests to present user behavior and influence design choices and patterns

Hobsons | User Experience Designer | May 2016 - November 2016

- Worked alongside UX lead, and development, within an agile development process, to redesign functionality for a newly acquired product, producing hi-fidelity mockups for a minimum of 10 user stories monthly, displaying improved user flows
- Project Research: Organized a session with internal stakeholders (i.e. product specialists, product managers, UX) to gather information for provisional personas; created surveys to gather insight from internal stakeholders;
- Performed UAT testing on newly built functionality;

TechChange | UX Designer | December 2015 (Project)

- Pro-Bono project working with Chief Technical Officer and UX Lead to design a new overall dashboard for students taking multiple courses through the TechChange platform; Worked with InVision, and Sketch, to implement design decisions into prototype based on analysis of research data obtained through surveys, and interviews

EverFi | Quality Assurance Tester | January 2015 - October 2015

- Tested online courses daily, on various environments (Windows XP, 7, 8, Vista, Mac OS X) and browser combinations (Chrome, Firefox, Safari, IE) to identify potential quality issues
- Wrote bug reports through JIRA to inform developers of the errors on course; Verified bug fixes initially reported through JIRA
- Conducted Accessibility testing using screen reader tools (Jaws, WAVE WEB, Web Accessibility Checker, Color Contrast Analyzer) to verify that platform meets current accessibility standards
- Wrote and updated test plans to include most current features of the platform including admin tools and course features

EDUCATION

General Assembly | 2015
User Experience Design Immersive

Northern Virginia Community College | 2014-2015
Information Technology

American University | 2009-2011
Political Science

PRACTICES

UX: Prototyping | Wireframes | Mockups | Responsive Design | Style Guide Creation | Task Analysis | Journey Mapping | User Stories | Information Architecture | User/Stakeholder Interviews | Personas | Usability Testing | Survey Production | Competitive Analysis
QA: Testing (Smoke Tests, Regression Tests, UAT) | Accessibility (Jaws, AA Checker, Color Contrast Analyzer) | JIRA (Zephyr, Bug Reports, Test Plans)

TOOLS Sketch, Figma, InVision, Marvel App, RealTimeBoard, JIRA, Web Accessibility Checker, Color Contrast Analyzer, Webex, Survey Monkey, Git Hub, Microsoft Office Suite (Access, Excel, PowerPoint, Word); Microsoft Windows Operating Systems, HTML/CSS