

Object Oriented Programming Hmw1

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At the beginning, we should design appointment system for new identity card. We have two different list which are these in the following:

-Citizen with Appointment

-Citizen with no Appointment

So we need divide the list depend on HasApp -> True or False

I am parsing and divide the file with the respect to “/t” tab. I obtain Citizen of idNo’s, Name’s, Surname’s etc. I am containing with stl vector (Citizen of idNo’s, Name’s, Surname’s etc.)

```
vector<string> idNo; //we need to obtain to read input txt file so that after parsing,
vector<string> Name; //we divided by string input txt file besides that we must contain idNo's, Name's, Surname's, HasApp's etc. with vector string
vector<string> Surname;
vector<string> hasApp;
vector<string> appDate;
vector<string> appSlot;
vector<string> entryClock;

ifstream inputfile; //open the data
inputfile.open("input.txt"); //open input.txt
string line;
string delimiter="/t"; //set with tab to get the names, surnames etc.

getline(inputfile, line);

while (getline(inputfile, line)) { //read line by line

    size_t pos = 0;
    string token;
    string::size_type sz;
```

At this point I could design my Time.h and Citizen.h . I built these class to assignment’s attributes and class methods. I create a Time constructor which is included to convert from string to integer because of my attributes. I create a Citizen constructor which is included to convert from string to whatever I want to attributes types. In Time class, I have to compare entry clock and dates to understand who citizen comes from early and arrange to appointment fairly at this way. Hereby, I should build operator overloading functions to arrange dealing with these problems fairly as I could use these functions in Civil Registry Class.

```

#include <cstring>
#include <sstream>
#include <cstdlib>

using namespace std;

class Time{
    int day;//these are our attributes which told us in assignment
    int month;
    int year;
    int hour;
    int minute;

    public:
        Time(string date, string entry);// we need to create a Time constructor to set up date and entry time.
        Time getTime();//we can get time object for use by other class
        bool operator<(const Time &);// we need to compare our date time to set appointment sorting.
        bool operator>(const Time &);//we need to compare our date time to set appointment sorting.
        bool operator==(const Time &);//we need to compare our date time to set appointment sorting.
};

Time::Time(string date, string entry){
Time Time::getTime(){
bool Time::operator<(const Time &indata){
bool Time::operator>(const Time &indata){
bool Time::operator==(const Time &indata){

#endif

```

In Citizen class, I have already converted the respect to attributes types. I build char *(idNoName,Surname),bool HasApp and Time objects (obtain entry and date) to be able to create a citizen class. I must use destructor function to destroy char * arrays to prevent memory leak problems. And I create getAppTime and getName class getter functions (because of private attributes for the data hiding) to access easier in Civil Registry Class.

```

7 using namespace std;
8
9 class Citizen{
10     char *idNo; //these are our attributes which told us in assignment
11     char *Name;
12     char *surName;
13     bool hasApp;
14     Time *appTime;
15     char *appSlot;
16     public:
17         Citizen();
18         char * getName()const; // we need to show name by name our objects so this getter func. is necessary
19         void setName(string name);
20         bool getHasApp(){
21             return hasApp;
22         }
23         Citizen(string id,string name,string surname,string hasapp,string appslot,string date,string entry){
24             idNo=id;Name=name;surName=surname;hasApp=hasapp;appTime=appslot;date=date;entry=entry;
25         }
26         Time & getAppTime();
27         ~Citizen();
28     };
29     Time & Citizen::getAppTime(){
30         return *appTime;
31     }
32     char * Citizen::getName()const {
33         return Name;
34     }
35     Citizen::~~Citizen(){
36         delete idNo;
37         delete Name;
38         delete surName;
39         delete appTime;
40         delete appSlot;
41     }
42 #endif

```

Civil Registry Class has two attributes which are wApp and wOutApp stl list and three methods which are insert,remover and print functions. At this class, I compare the dates and entry clock (accessing to operator overloading functions) with respect to HasApp and decide which list is selected and to adding push_back or push_front Citizen Objects (accoring to operator overloading function) in insert function. In remover function, I give integer argument to decide which list remover pop_front objects. In print function , I could show the list elements.

```

1 #ifndef _CIVILREGISTRY_H_
2 #define _CIVILREGISTRY_H_
3 #include<iostream>
4 #include <cstring>
5 #include <list>
6 #include <iterator>
7 #include "Citizen.h"
8 #include <cctype>
9 #include "Time.h"
10 using namespace std;
11
12 class CivilRegistry{
13     list<Citizen> wApp; //Civil Registry attributes
14     list<Citizen> wOutApp;
15
16     public:
17         CivilRegistry(); //CivilRegistry Constructor
18
19         void insertCitizen(Citizen & c){ // we need insert Citizen argument respect to operator overloading functions.
20             //insert logic
21         }
22         void removerCitizen(int a){
23             //remover logic
24         }
25         void print(){
26             //print logic
27         }
28 };
29
30 #endif

```

At the end of the main.cpp, we should create Citizen objects arrays and we need to insert these citizens in Civil Registry class. As we could remove(pop_front) and print them all.

```
int size = Name.size();//we need to know how many citizen size
Citizen a[size];//we need create with Citizen objects up to size.
CivilRegistry b;//we need create civil registry object to sending Citizen's Objects ,we should insert,remove with this.
for (int i=0;i<idNo.size();i++){

    Citizen new_citizen = Citizen(idNo[i],Name[i],Surname[i],hasApp[i],appSlot[i],appDate[i],entryClock[i]);//we should create a newCitizen constr
    a[i] = new_citizen;//then we need contain this new-citizen object with a[i]citizens

    b.insertCitizen(a[i]);//Now we have Citizen and we could insert our list with Civil Registry object

}
b.print();//As we can show our list objects to know the results.

b.removerCitizen(1);// to test remover func. for wApp list
b.removerCitizen(0);//to test remover func. for wOutApp list
//b.print(); As we could show remover list elements.

return 0;
```

Note: My all attributes are private and my all methods are public because of data hiding. I did not need to use any static ,const etc in attributes.