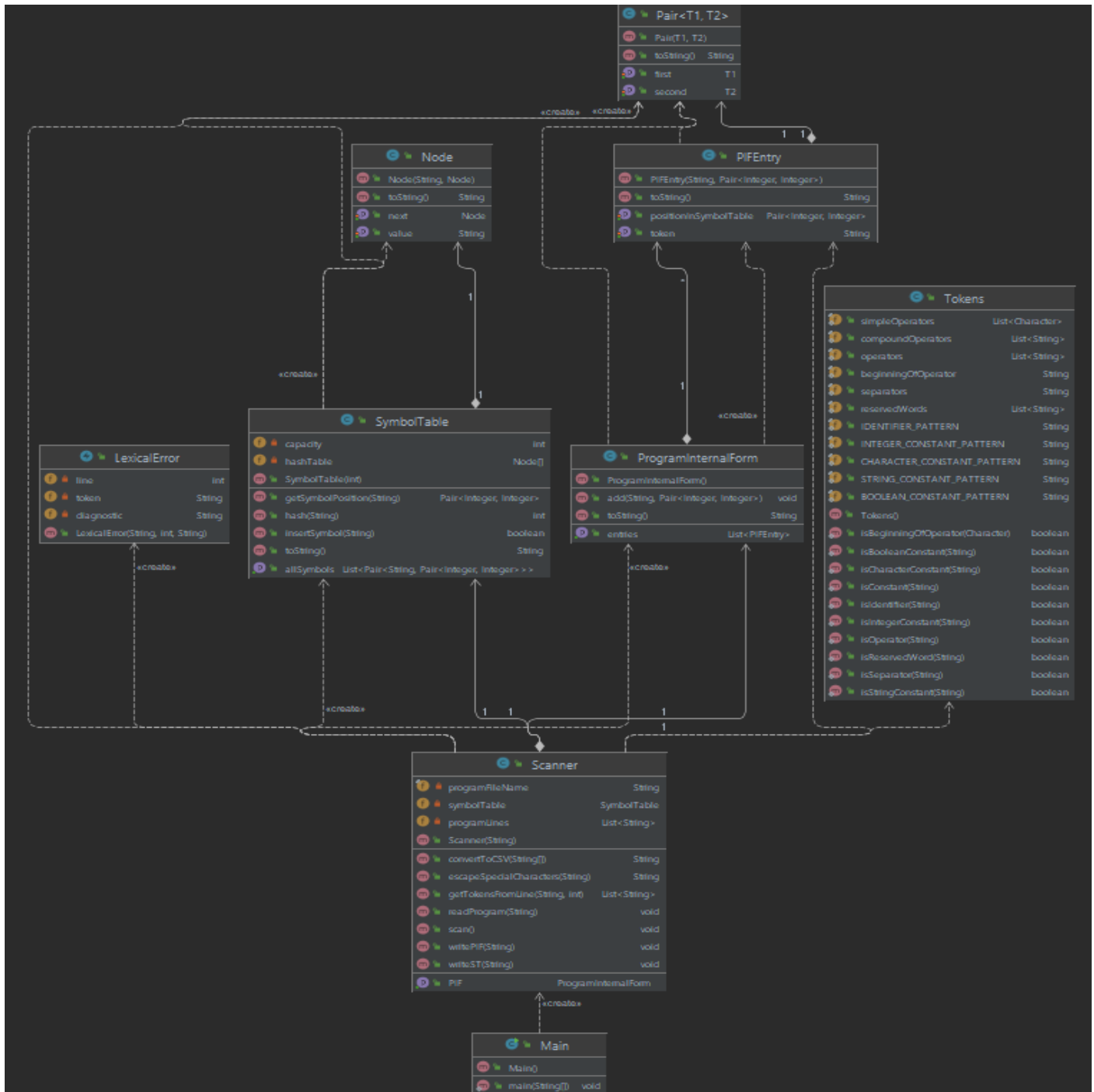


Scanner implementation

Github link:

<https://github.com/CimpeanAndreea/FLCD/tree/master/Lab3>

Implementation: To show the method chosen the class diagram is representative



The method chosen to implement the Scanner is to read the program, split it in lines, and take each line character by character and determine if it's a space, separator, operator, possible part of an identifier/constant/reserved word. Following this method will result in lines split in tokens. After obtaining the tokens from a line, they are classified in separators, operators, reserved words, identifiers, tokens, and if the token does not follow the pattern of neither of these a lexical error is thrown. If there is no lexical error, each token is put in the Program Internal Form as a string together with its position in the Symbol Table ((-1,1) if the token is an operator/ a separator/ a reserved word).

The classes used are those needed for the Symbol Table, explained in the Symbol Table representation and beside them there are 5 more classes:

1. Lexical Error:

Extends Java RuntimeException class and is used when a lexical error is detected to indicate the line and token

2. Tokens:

Contains the tokens that can appear in a program (separators, operators, reserved words) and the patterns of identifiers and constants, as well as methods to determine if a token is of a certain category

3. PIFEntry:

Represents one Program Internal Form entry as a string(for the token) and a pair of 2 integers (for the position in the symbol table)

4. ProgramInternalForm:

Represents the Program Internal Form as a list of PIFEntries and contains a method to add a PIFEntry in the list

5. Scanner:

Contains the logic of scanning the program.

It has the following properties:

programFileName: string

symbolTable: SymbolTable

PIF: ProgramInternalForm

programLines: string[]

It has the following methods:

function readProgram(fileName)

description: read an input program from a specified file, and add the lines of it in the programLines

pre: fileName is a valid file

prost: programLines contains the lines of the program or if invalid fileName throws an error

function writePIF(fileName) & function writeST(fileName)

description: write PIF(ST) in a csv format in the specified file

function convertToCsv(data) & function escapeSpecialCharacters(data)

description: helper functions to write data in a csv file

function getTokensFromLine(line, indexLine)

description: split a line in tokens

pre: line is a string(a line from the program), indexLine is an integer corresponding to the number of the line in the program

post: return a list of strings (tokens) or throw an error if a lexical error could be detected while taking the line character by character (not closing “, ” for constants)

function scan()

description: for each line of the program obtain the tokens with the getTokensFromLine() function and after tokens are obtained classify them, add them in PIF and ST (if the case) or throw an LexicalError if a token could not be identified

post: complete PIF & ST and print a “Lexically correct” message or throw an LexicalError

Tests:

1. p1.txt

```
PROGRAM
MAIN -> {
  DECLARATIONS
    INTEGER: nr_1, nr_2, nr_3, min;
    STRING: output_message <- "The minimum of the 3 numbers is- ";
  STATEMENTS
    {
      in>>nr_1, nr_2, nr_3;
      if (nr_1 < nr_2)
        min<-nr_1;
      else
        min <- nr_2;
```

```

        if (nr_3 < min)
            min <- nr_3;
        out<<output_message, min;
    }
}

```

st.csv

1	Token	Position
2	nr_1	(8,0)
3	nr_2	(9,0)
4	nr_3	(10,0)
5	"The minimum of the 3 numbers is- "	(19,0)
6	min	(24,0)
7	output_message	(25,0)

pif.csv

1	Token	Position in ST
2	PROGRAM	(-1,-1)
3	MAIN	(-1,-1)
4	->	(-1,-1)
5	{	(-1,-1)
6	DECLARATIONS	(-1,-1)
7	INTEGER	(-1,-1)
8	:	(-1,-1)
9	identifier	(8,0)
10	,	(-1,-1)
11	identifier	(9,0)
12	,	(-1,-1)
13	identifier	(10,0)
14	,	(-1,-1)
15	identifier	(24,0)
16	;	(-1,-1)
17	STRING	(-1,-1)
18	:	(-1,-1)
19	identifier	(25,0)
20	<-	(-1,-1)
21	constant	(19,0)
22	;	(-1,-1)
23	STATEMENTS	(-1,-1)
24	{	(-1,-1)
25	in	(-1,-1)
26	>>	(-1,-1)
27	identifier	(8,0)
28	,	(-1,-1)

29	identifrier	(9,0)
30	,	(-1,-1)
31	identifrier	(10,0)
32	;	(-1,-1)
33	if	(-1,-1)
34	((-1,-1)
35	identifrier	(8,0)
36	<	(-1,-1)
37	identifrier	(9,0)
38)	(-1,-1)
39	identifrier	(24,0)
40	<-	(-1,-1)
41	identifrier	(8,0)
42	;	(-1,-1)
43	else	(-1,-1)
44	identifrier	(24,0)
45	<-	(-1,-1)
46	identifrier	(9,0)
47	;	(-1,-1)
48	if	(-1,-1)
49	((-1,-1)
50	identifrier	(10,0)
51	<	(-1,-1)
52	identifrier	(24,0)
53)	(-1,-1)
54	identifrier	(24,0)
55	<-	(-1,-1)
56	identifrier	(10,0)
57	;	(-1,-1)
58	out	(-1,-1)
59	<<	(-1,-1)
60	identifrier	(25,0)
61	,	(-1,-1)
62	identifrier	(24,0)
63	;	(-1,-1)
64	}	(-1,-1)
65	}	(-1,-1)

2. p1err.txt

```
PROGRAM
  MAIN -> {
    DECLARATIONS
      INTEGER: 1_nr, nr_2, nr_3, min;
      STRING: output_message <- "The minimum of the 3 numbers is: ";
    STATEMENTS
      {
        in>>nr_1, nr_2, nr_3;
        if (nr_1 < nr_2)
          min <- nr_1;
        else
          min <- nr_2;
        if (nr_3 < min)
          min <- nr_3;
        out<<output_message, min;
      }
  }
```

Lexical error at line: 4 at token: 1_nr Unidentified token

3. p2.txt

```
PROGRAM
  MAIN -> {
    DECLARATIONS
      INTEGER: input_number, i;
      BOOLEAN: prime <- true;
    STATEMENTS
      {
        in("Give a number: ")>>input_number;
        for(i <- +2; i <= input_number / 2; i <- i+1)
          if (input_number % i == 0)
            prime <- false;
        if (prime == true)
          out<<"The number ", input_number, " is prime";
        else
          out<<"The number ", input_number, " is not prime";
      }
  }
```

st.csv

1	Token	Position
2	prime	(1,0)
3	" is not prime"	(2,0)
4	+2	(3,0)
5	"Give a number: "	(13,0)
6	false	(13,1)
7	input_number	(14,0)
8	i	(15,0)
9	0	(18,0)
10	1	(19,0)
11	2	(20,0)
12	"The number "	(20,1)
13	" is prime"	(23,0)
14	true	(28,0)

pif.csv

1	Token	Position in ST
2	PROGRAM	(-1,-1)
3	MAIN	(-1,-1)
4	->	(-1,-1)
5	{	(-1,-1)
6	DECLARATIONS	(-1,-1)
7	INTEGER	(-1,-1)
8	:	(-1,-1)
9	identifier	(14,0)
10	,	(-1,-1)
11	identifier	(15,0)
12	;	(-1,-1)
13	BOOLEAN	(-1,-1)
14	:	(-1,-1)
15	identifier	(1,0)
16	<=	(-1,-1)
17	constant	(28,0)
18	;	(-1,-1)
19	STATEMENTS	(-1,-1)
20	{	(-1,-1)
21	in	(-1,-1)
22	((-1,-1)
23	constant	(13,0)
24)	(-1,-1)
25	>>	(-1,-1)
26	identifier	(14,0)
27	;	(-1,-1)
28	for	(-1,-1)

28	for	(-1,-1)
29	((-1,-1)
30	identifrier	(15,0)
31	<-	(-1,-1)
32	constant	(3,0)
33	;	(-1,-1)
34	identifrier	(15,0)
35	<=	(-1,-1)
36	identifrier	(14,0)
37	/	(-1,-1)
38	constant	(20,0)
39	;	(-1,-1)
40	identifrier	(15,0)
41	<-	(-1,-1)
42	identifrier	(15,0)
43	+	(-1,-1)
44	constant	(19,0)
45)	(-1,-1)
46	if	(-1,-1)
47	((-1,-1)
48	identifrier	(14,0)
49	%	(-1,-1)
50	identifrier	(15,0)
51	==	(-1,-1)
52	constant	(18,0)

53)	(-1, -1)
54	identifieur	(1, 0)
55	<-	(-1, -1)
56	constant	(13, 1)
57	;	(-1, -1)
58	if	(-1, -1)
59	((-1, -1)
60	identifieur	(1, 0)
61	==	(-1, -1)
62	constant	(28, 0)
63)	(-1, -1)
64	out	(-1, -1)
65	<<	(-1, -1)
66	constant	(20, 1)
67	,	(-1, -1)
68	identifieur	(14, 0)
69	,	(-1, -1)
70	constant	(23, 0)
71	;	(-1, -1)
72	else	(-1, -1)
73	out	(-1, -1)
74	<<	(-1, -1)
75	constant	(20, 1)
76	,	(-1, -1)
77	identifieur	(14, 0)
78	,	(-1, -1)
79	constant	(2, 0)
80	;	(-1, -1)
81	}	(-1, -1)
82	}	(-1, -1)