

Multimedia Engineer. Computer graphics and Virtual Reality as main fields of interest.

consider myself responsible and a creative person; with solving capacity, willingness to learn and motivated for new challenges. I feel passion for technology, research and innovation.

LANGUAGES

Catalan (native)

Spanish (native)

English (high)

COMPETENCIES

Solving capacity

Creativity

Responsibility

Organization

Team working

Proactivity

ARTUR **MARTÍ GELONCH**



in https://www.linkedin.com/in/artur-marti

EDUCATION

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Barcelona



Driving license, car



https://cins12.github.io

2022 VR and AR course of the Master in Innovation and Research in

Informatics

Universitat Politècnica de Catalunya, FIB, Barcelona.

2017-2021 **Multimedia Engineering**

La Salle, Universitat Ramon Llull, Barcelona.

2015-2016 **Biotechnology (first course)** • URV, Tarragona.

UNIVERSITY'S MOST HIGHLIGHTED PROJECTS

Object oriented programming: Java, C++ environments, team projects.

Web development: e-commerce project.

Backend: virtual environment vagrant, language PHP, JavaScript and SQL.

Frontend: JavaScript, HTML5 and CSS.

Databases: SQL development (MySQL, PhpMyAdmin, etc.)

BBDD designing and programming. Safety: statements and SQL injection.

Design and usability: User Experience.

Product and interface's design (UIs).

Usability tests.

Virtual Reality: upper extremities exercises for rehabilitation patients.

Virtual scene and monitored exercises.

Environment design, software programming and asset modelling.

Unity and Unreal Engine 4.

EXPERIENCE

2022 Fira Barcelona, Arpo. Barcelona

IT Technician. Mobile World Congress.

- LANs configuration and checking.
- Computer technician during the event.
- TCP / UDP protocols
- IEEE 802.11 b/g/n/ac protocols
- IP, IP Subnet Mask, etc.
- Computer technician during the event.

2021 NTT Data (Everis). Barcelona

Internship. Area of Digital Experience.

Graphics Developer Web Developer.

TECHNICAL SKILLS

Programming languages

Databases

Local Area Networks

Usability (UX)

3D computer graphics

3D design and modelling

Animation

Digital image processing

Audio signal processing

TOOLS





















































Computer Graphics on the web. Improving user's 3D experience through web browsers:

- Babylonjs engine with TypeScript (WebGL).
- Integration with React library.
- Adobe Experience Manager frameworks.
- VR and AR implementation by using WebXR

2019-2021 La Salle URL. Barcelona

Research Internship. Engineering department.

Functions

- Research in digital image's processing.
- Programming algorithms about processing pressure injuries images.
- Designing and programming the logics and the user interface.
- Working environment: Python.

2020 Fira Barcelona, Arpo. Barcelona

IT Technician. Mobile World Congress.

- LANs configuration and checking.
- 2 weeks of experience despite the event's cancellation.

2016-2019 Combining studying with working:

FCBarcelona, Randstad. Barcelona

- Access control steward • 2018-19.

Costa Dorada Logistik GmbH. Berlin

- Warehouse assistant • Summer 2017.

La Boella, Grupo Reside. Tarragona

Waiter • 2016-17.

COMPLEMENTARY EDUCATION

- Certificate in Advanced English (C1) Barcelona, 2020.
- CISCO CCNA 1, Routing & Switching La Salle URL, Barcelona. 2020.
- First certificate in English (B2) Reus, 2014.

OTHERS

Fond of Virtual Reality

Developer of environments and virtual experiences; small sized VR projects.

Game Jam from itch.io

Role: artist. The goal was to make a game to be played by only using 2 buttons. https://jroig24.itch.io/planext • 2020

Interested in Data Science

I voluntarily took part in a research project with the *Universitat Rovira i Virgili* (Reus and Tarragona), about data management and processing from NMR spectra • 2020-2021.

Volunteering in *Parc Sanitari Sant Joan de Déu* (Sant Boi) • 2018-2019 Course about basic computer science's skills to mental health patients.

Volunteering in Banc dels Aliments, Reus and Tarragona • 2014-2019

Member of the **Scout Group** *AEG Ben Enllà* (Reus). As an i**nstructor** the last two years • 2010-2016.