

Project 3

- **Description:**

- - (30 points) Write a new system call `int get_CPU_number()` so that a process can use it to get the **number** of the CPU that executes it.

- ```
//prototype of the new system call is as follows:

int get_CPU_number()
```

- You need to write a program to prove the effectiveness of your new system call.

- (80 points) Write a new system call `start_to_count_number_of_process_switches()` so that a process can use it to begin to count the number of process switches the process makes. Besides, write another new system call `int stop_to_count_number_of_process_switches()` so that a process can use it to stop to count the number of process switches the process makes and return the number of process switches the process makes.

- ```
//prototype of the new system call is as follows:

void start_to_count_number_of_process_switches()
```

- ```
//prototype of the new system call is as follows:

int stop_to_count_number_of_process_switches()
```

- You need to write a CPU-bound program and I/O-bound program to counter the number of process switches the programs make.

1. What follows is a code excerpt that you need to use in your I/O-bound program.

```
#define ON 1;
#define OFF 0;

void main()
{
 :
 int a,b=0;
 int switch=ON;

 :
 start_to_count_number_of_process_switches();
 while(switch==ON)
 {
 :
 sleep(0.01 second);
 printf("[%d]",b++);

 :
 if (this process has run 2 minutes)
 switch=OFF;
 :
 :
 }
 a=stop_to_count_number_of_process_switches();
 printf("\nDuring the past 2 minutes the process makes %d times process switches.\n",a);
}
```

2. What follows is a code excerpt that you need to use in your CPU-bound program.

```
#define ON 1;
#define OFF 0;

void main()
{
 :
 int a;
 int switch=ON;
 float b=0;

 :
 start_to_count_number_of_process_switches();
 while(switch==ON)
 {
 :
 b=b+1;

 :
 }
```

```

 if (this process has run 2 minutes)
 switch=OFF;
 :
 :
 }
 a=stop_to_count_number_of_process_switches();
 printf("During the past 2 minutes the process makes %d times process switches.\n",a);
}

```

◦ Hint:

1. You can add a new field in the process descriptor of a process to store the number of process switches the process has made.
2. If you want to add a new field in `struct task_struct`, append it in the end of the struct. Do NOT insert it into `struct task_struct`.
3. Check the "Referenced Material" part of the Course web site to see how to add a new system call in Linux.
4. You can use API `gettimeofday()` to calculate the time a process used.
5. Process switches occur in function `__switch_to()`.

• **Project Submission:**

- The due day of reports submission is **00:00 10th Jan. 2023**
- The demo will be held on **10th Jan. 2023**, and **11th Jan. 2023**
- Please fill out your available time in this [form](#) before **00:00, 7th Jan. 2023**
- For NCU students, the demos will proceed through on-site meetings. Every member of a team must show up in the team's demo. The demo will be held in this [classroom](#).
- For NTHU students, the demos will proceed through google meetings. Every member of a team must show up in the team's demo. The related link of the demo is [here](#).
- When demonstrating your projects, the TAs will ask you some questions regarding to your projects. Part of your project grade is determined by your answers to the questions.
- You need to submit both an electronic version and a hard-copy of your project report to the TAs.
  - The electronic versions could be sent to the TAs through new-eeeclass.
  - Do not forget writing the names and student IDs of all members in your team.
  - Your report should contain:
    - Your source code
    - the execution results
- Late submission will **NOT** be accepted.