

# Covenant Adeogo

COMPUTER ENGINEERING STUDENT |  
SOFTWARE DEVELOPER | ASPIRING INTERN

## CONTACT INFO

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## PERSONAL PROFILE

I am a motivated Computer Engineering student at Covenant University with a strong passion for solving real-world problems through software development and technology-driven solutions. I thrive in collaborative environments and have *hands-on* experience in web development, version control using Git, and optimizing application performance. I am currently seeking a software development internship where I can apply my skills, contribute to impactful projects, and continue to grow as a developer.

## WORK EXPERIENCE

### Software Developer

MindMaze Architects (*School Competition*) | Aug 2024 – Sep 2024

- Collaborated with a team of 3 developers to design and develop a word-game application using Python's **pygame** library, delivering the final product **1 week ahead** of schedule.
- Leveraged **Git** for version control, leading the team's codebase management and merge processes, and ensuring smooth collaboration across development phases.
- Optimized application performance by **20%** through efficient code refactoring and bug fixes.
- Partnered with graphic design teammates to integrate UI/UX assets, ensuring a user-friendly interface.

### Web Developer

Pion | May 2023 – May 2024

- Designed and developed the company's landing page using **Hocoos website builder**, customizing the layout and functionality to meet business requirements.
- Tweaked and optimized the underlying **HTML and CSS** code to improve website performance and user experience.
- Enhanced site load speed by implementing code refinements and ensuring mobile responsiveness.

## EDUCATION

### Covenant University, Ota.

Majoring in Computer Engineering (Bachelor of Engineering) | September 2022 – present

Computer Engineering

CGPA: 4.90

Expected Graduation: 2027

### Redeemer's University Staff School, Ede.

June 2016 – Jun 2022

GPA: 4.80

- Head Prefect
- JETS Club President

## SKILLS

- HTML, CSS, JavaScript, Pygame
- Git (Version Control) & Collaborative Workflow
- Graphic Design: Canva, Adobe Photoshop
- Problem-Solving & Team Collaboration