



Cornee Nieuwenhuis

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Ambitious programmer that loves the work that needs to be done for performative and functional code, with the motivation and drive to learn from mistakes and feedback from others. To become personally better and get the possibility of creating software that others can love. Is why i love this work.

Work Experience

Tenstar Simulation

Jan 2024 - Present

In a short time at Tenstar I have already managed to affect the code base substantially. Through pushing and asking a lot i have gotten the privilege of improving their editor for the better. From smaller UX changes, to full reworks of large sections of their editor. And now recently also got the chance to delve more into embedded.

Tension Graphics

Nov 2021 - Dec 2023

Tension made me the great programmer that i am today. From the amazing mentors i had, to the amazing projects i got to work on. They entrusting me with modernizing the rendering pipeline to Vulkan for both desktop and mobile. To co-running a test project in Godot as a consultant. I entered as a fresh student, but left as a programmer that was hungry to improve and learn even more.

GVT

Oct 2019 - May 2020

At GVT my internship was most about project management and IT support. I got to manage and learn about managing software from start to finish. While they were smaller projects they still learned me the initial steps of time management in a project, that i hadn't gotten to experience at during school assignments.

IceHosting

Oct 2018 - Jan 2019

My internship at IceHosting was quite short, but it is where i learned the most about a lot of different things. From genuine life lessons to my beginning interest in design. And a lot of learning about servers. While i have not affected IceHosting in the slightest, my time there has shown that everyone has a lesson you can learn from. Be that in your career or your life.

Education

PlaygroundSquad

2020 - 2022

Game Development school where i learned C++, Unity, Unreal and general deeper programming concept. And got to work together on cool projects with fellow students.

ROC van Twente

2017 - 2020

General vocation collage where i started my programming and the love for computers. Learned basic web development.

Skills

- Fast Learner
- Graphics Development
- C/C++ Build Systems
- Source Control (Git, Plastic)
- Polyglot
- Mobile Development
- Web Development
- Embedded