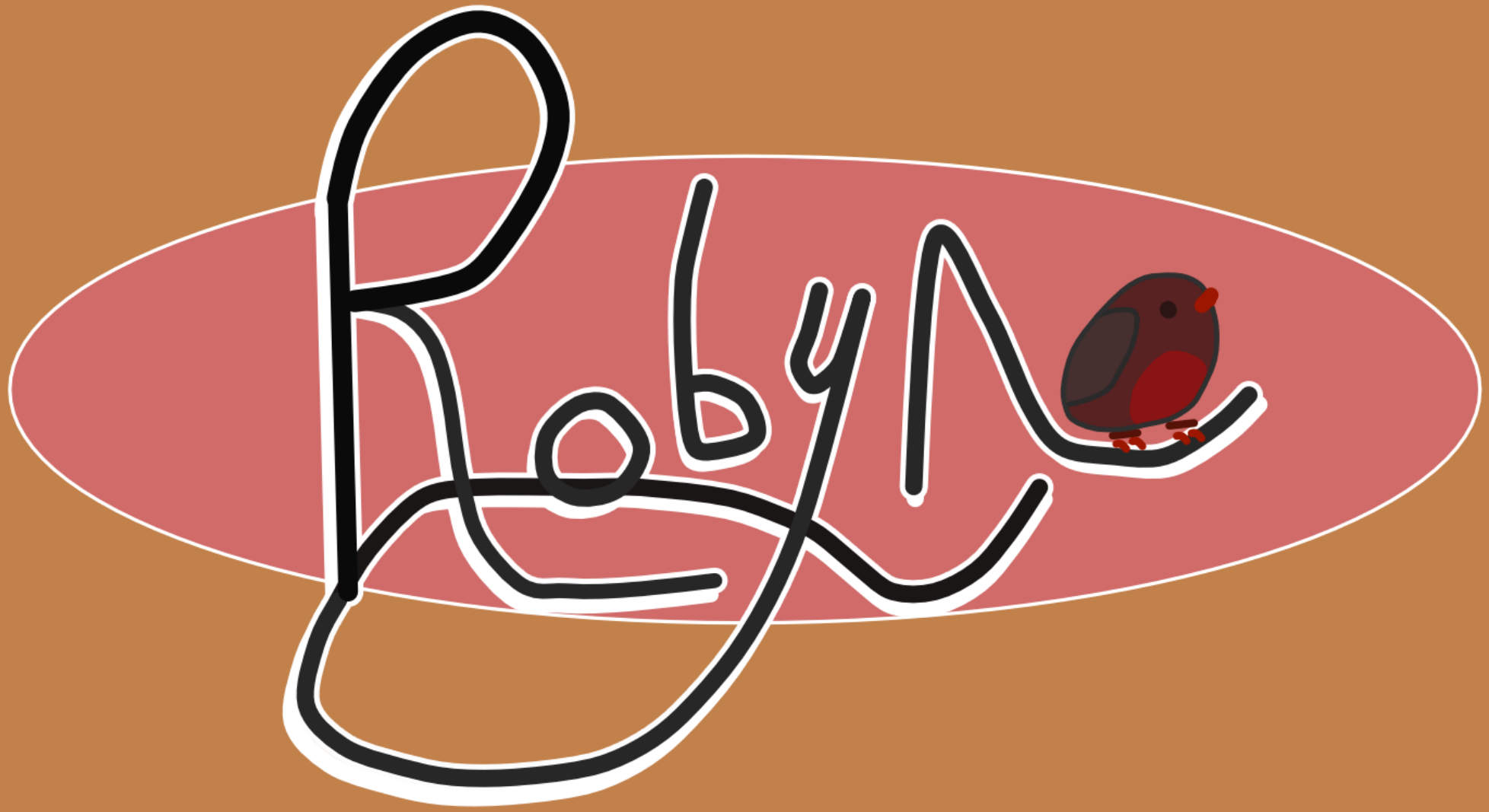


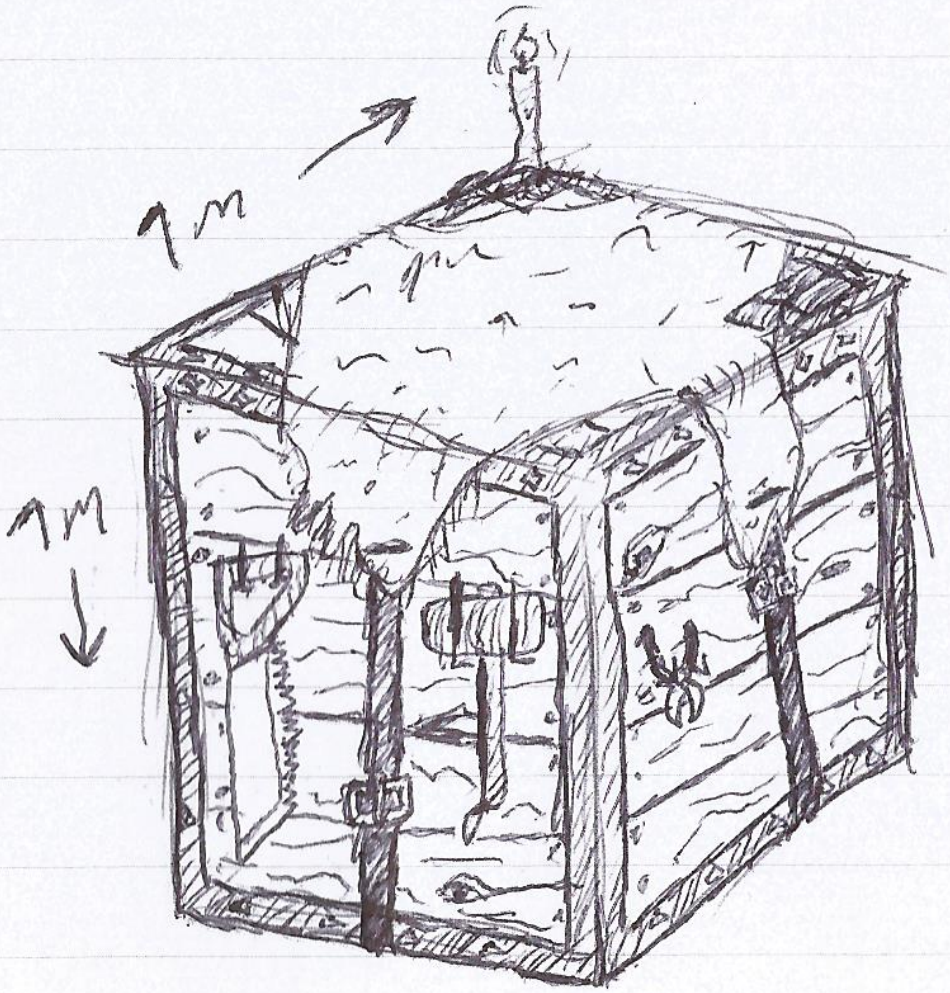
Robyn Law's Portfolio - 2021

This character used a base mesh.
Everything but the arms and legs were modified.

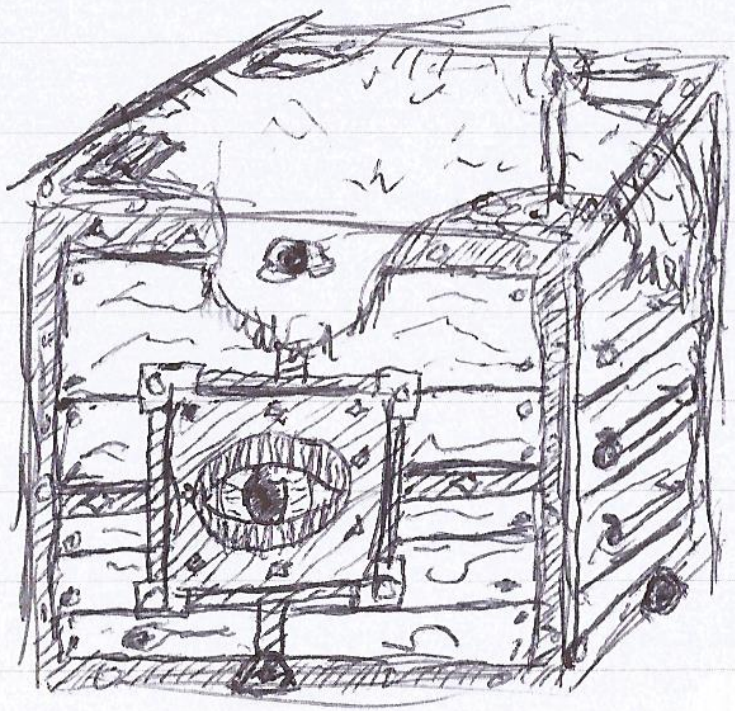
Base mesh:
https://www.cgtrader.com/free-3d-models/character/sci-fi/battle-frame-mech-inner-base-frame

NEW LONDON

ADDERLEY
STREET
S12
BOROUGH OF SOUTHWARK

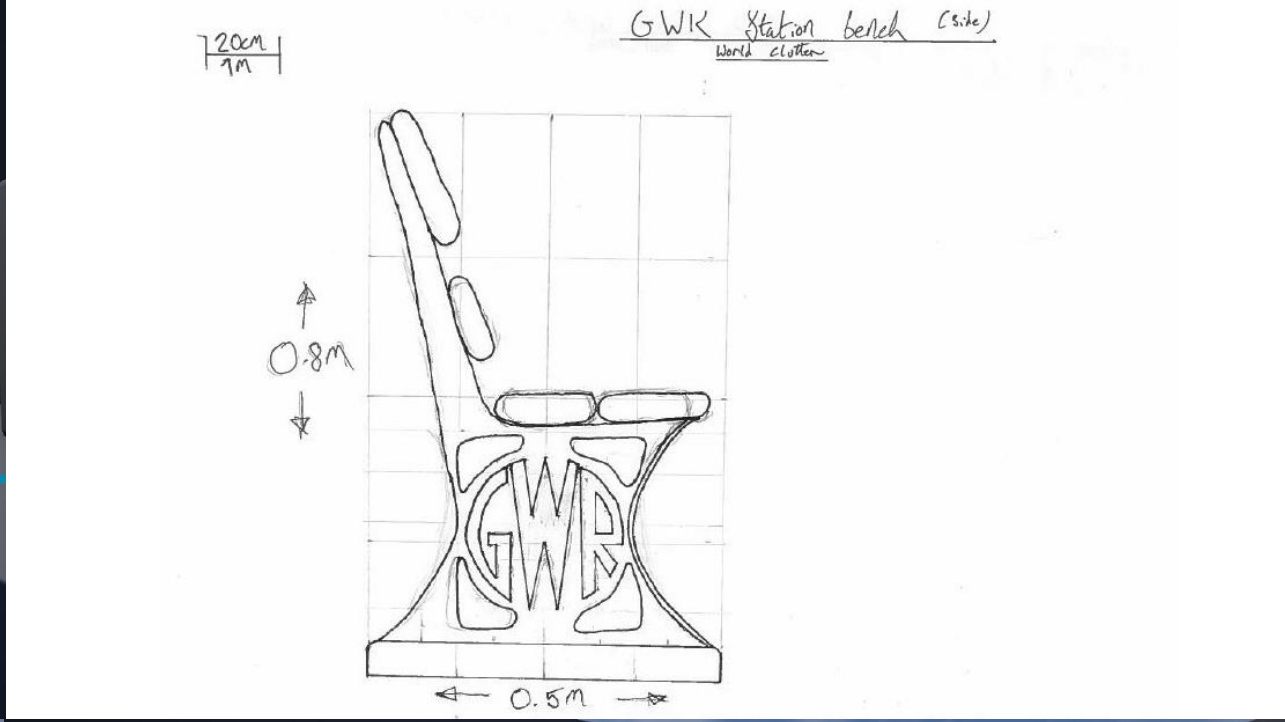


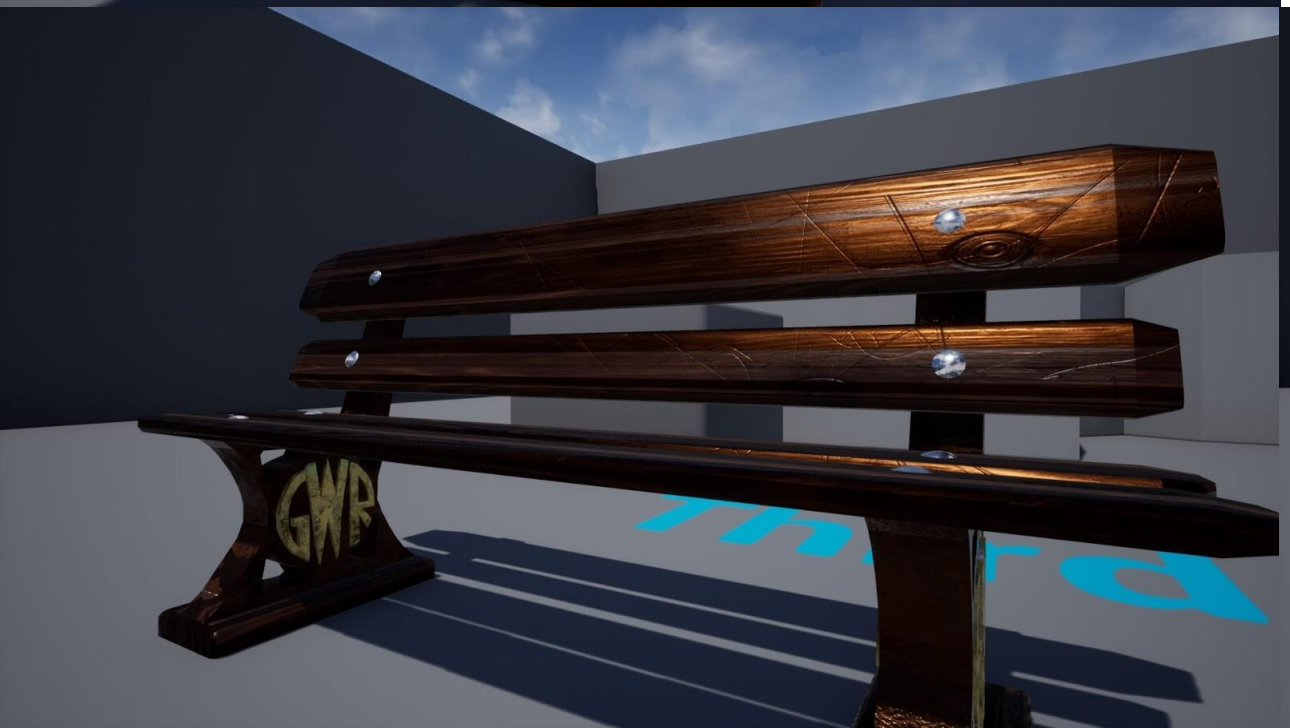
Side A

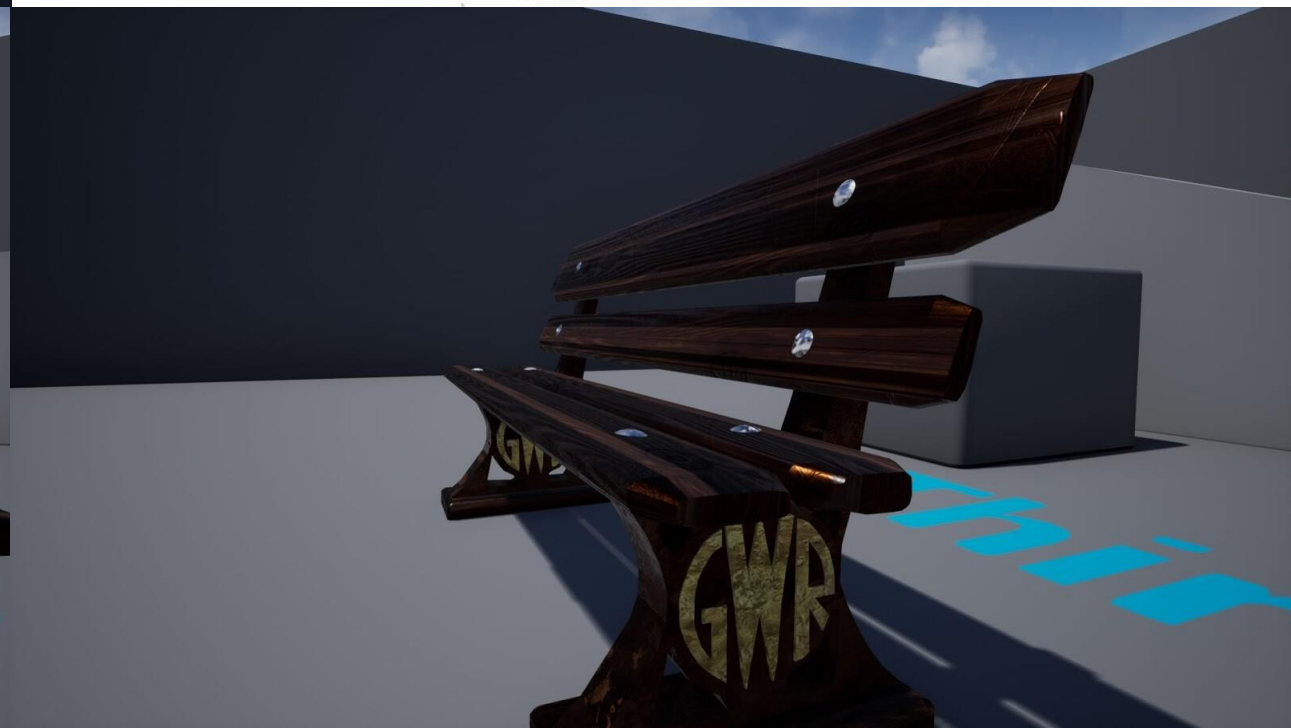


Side B

GWR
GWR


GWR Station bench (side)
World clutter
20cm
1m
0.8m
GWR
0.5m


GWR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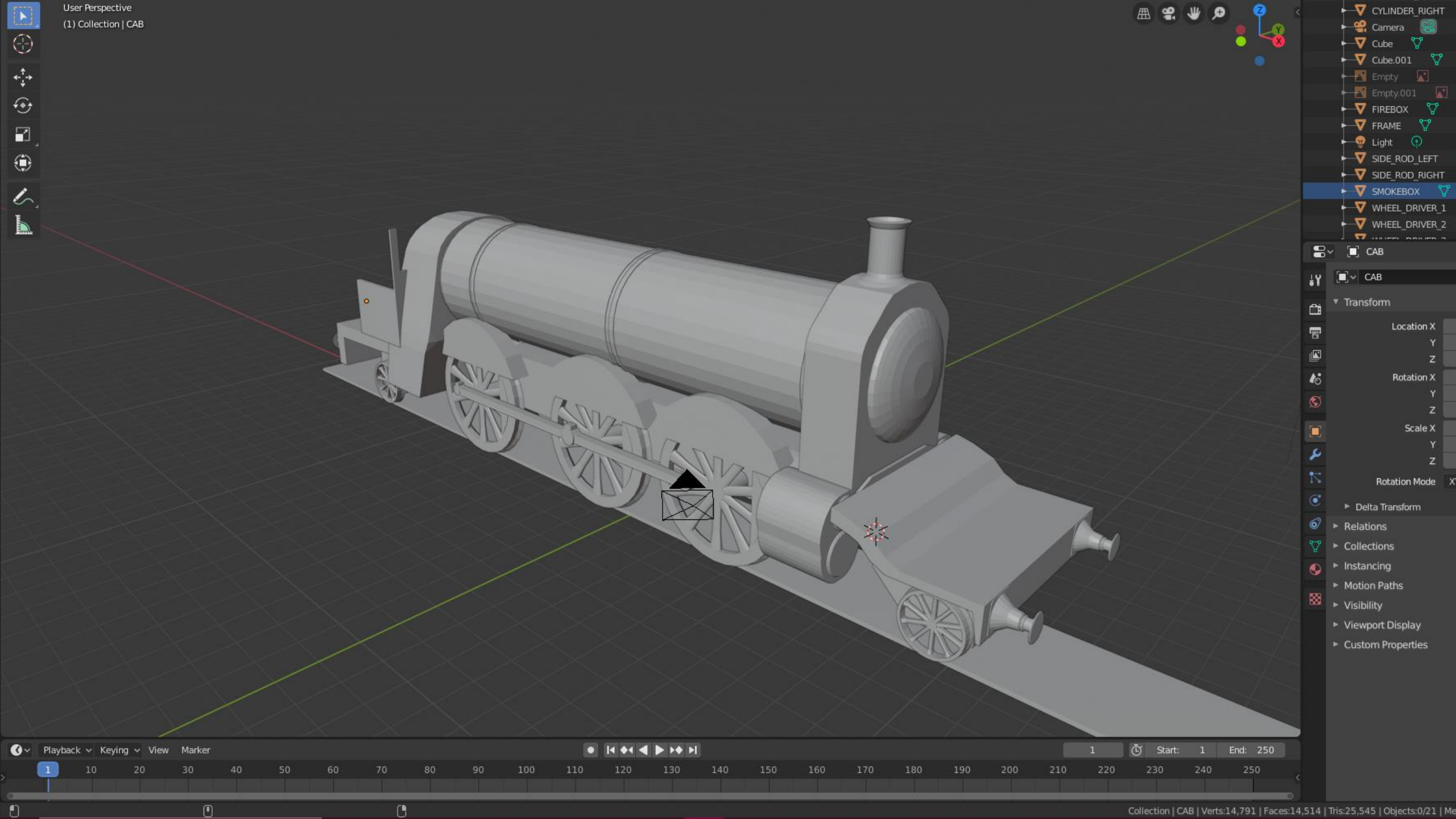
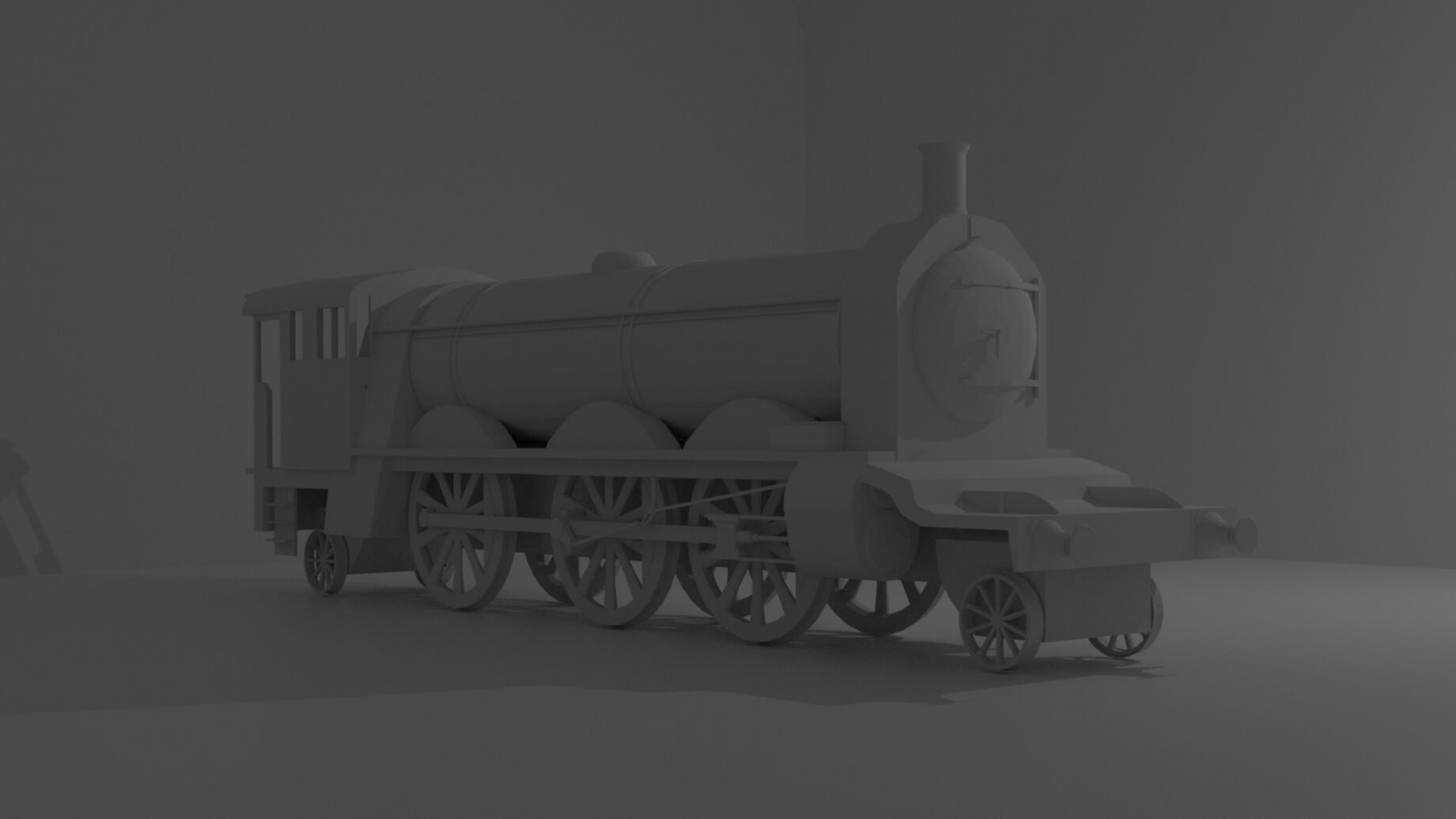

User Perspective
(1) Collection | CAB
CYLINDER_RIGHT
Camera
Cube
Cube.001
Empty
Empty.001
FIREBOX
FRAME
Light
SIDE_ROD_LEFT
SIDE_ROD_RIGHT
SMOKEBOX
WHEEL_DRIVER_1
WHEEL_DRIVER_2
CAB
Transform
Location X
Y
Z
Rotation X
Y
Z
Scale X
Y
Z
Rotation Mode
Delta Transform
Relations
Collections
Instancing
Motion Paths
Visibility
Viewport Display
Custom Properties
Playback
Keying
View
Marker
Start: 1
End: 250
Collection | CAB | Verts:14,791 | Faces:14,514 | Tris:25,545 | Objects:0/21



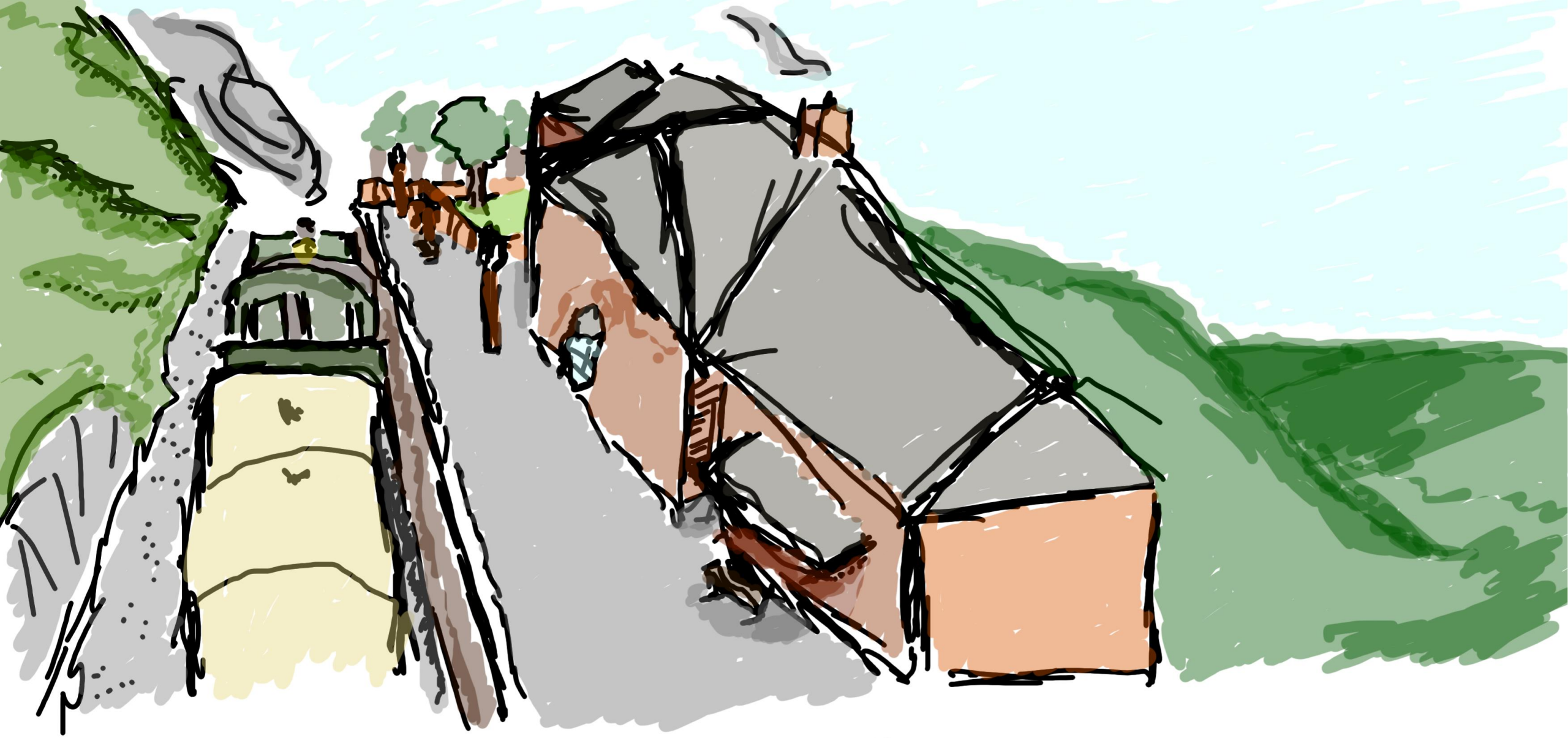
Screenshot taken from within my game '**Only One Developer**'.

Assets for these scenes were pre-made and can be found here:
https://www.unrealengine.com/marketplace/en-US/product/advanced-village-pack

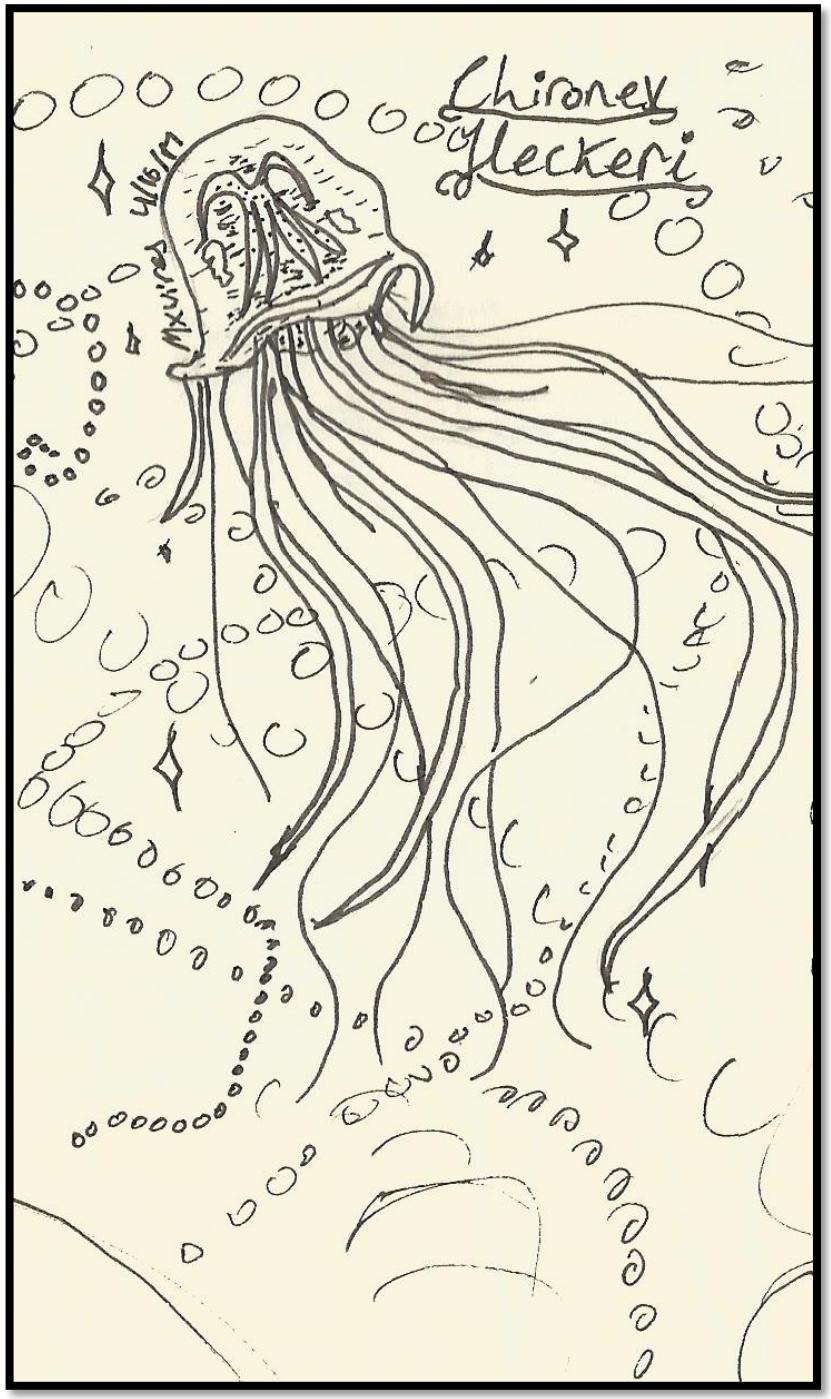
Screenshot taken from within my game '**Dinner!**'

Assets for this scene were pre-made and can be found here:
https://www.unrealengine.com/marketplace/en-US/product/advanced-village-pack

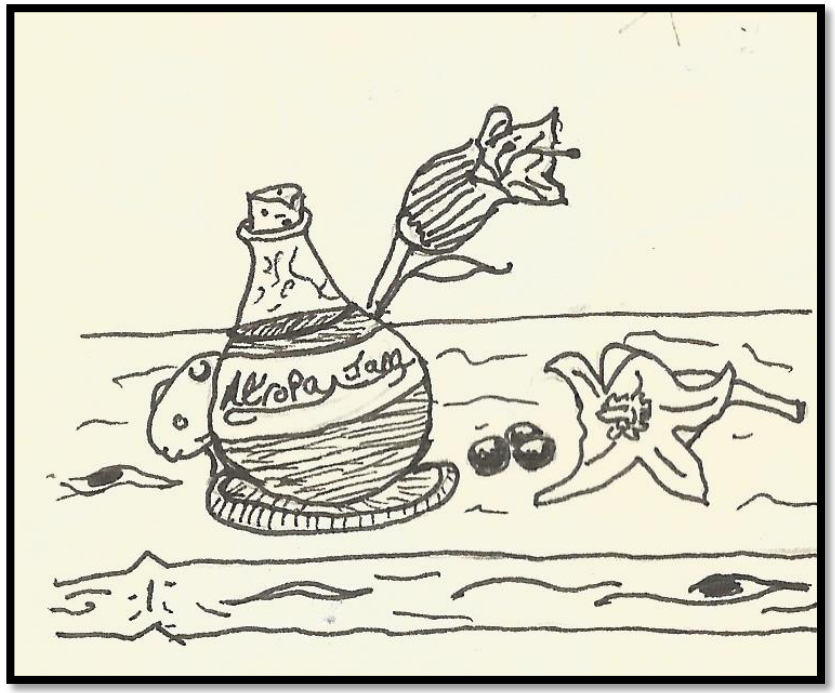
LUNA CLASS DEVELOPMENT PROJECT
23
72
UTOPIA PLANITIA FLEET YARDS, MARS

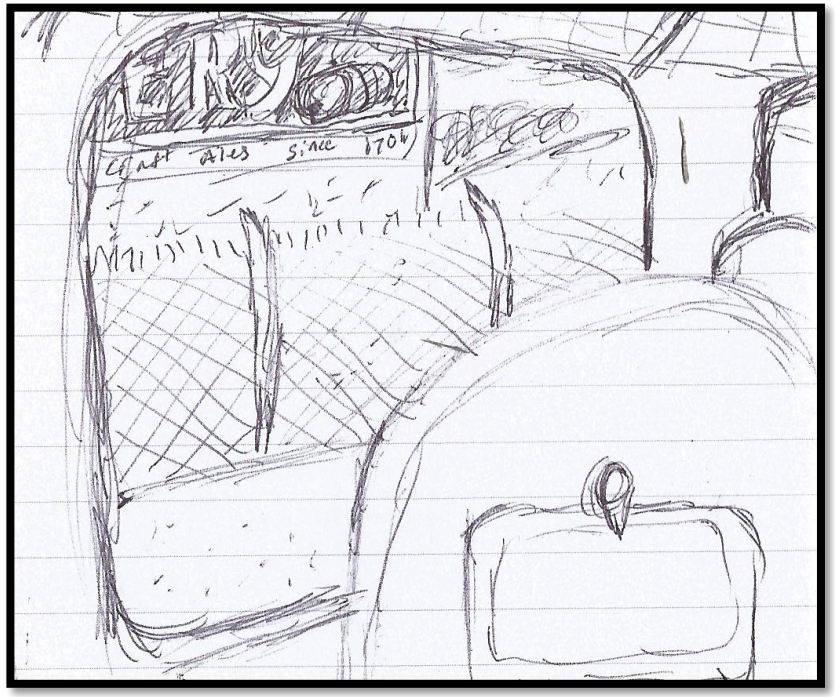


Concept Sketch #1 - Tamlin Station

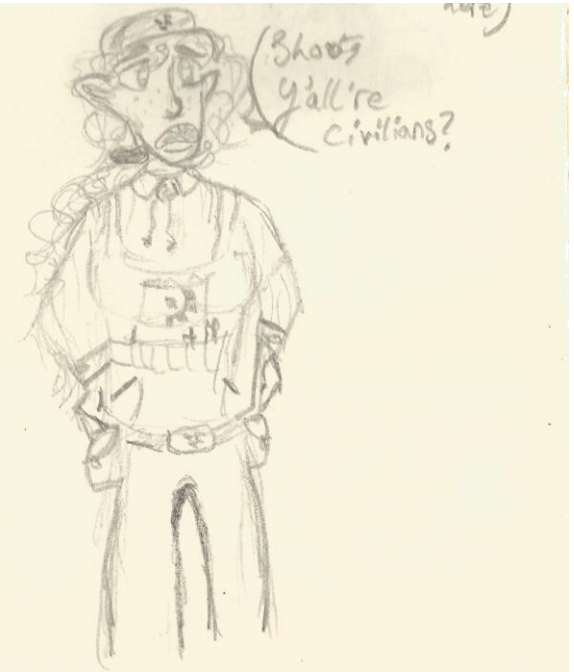
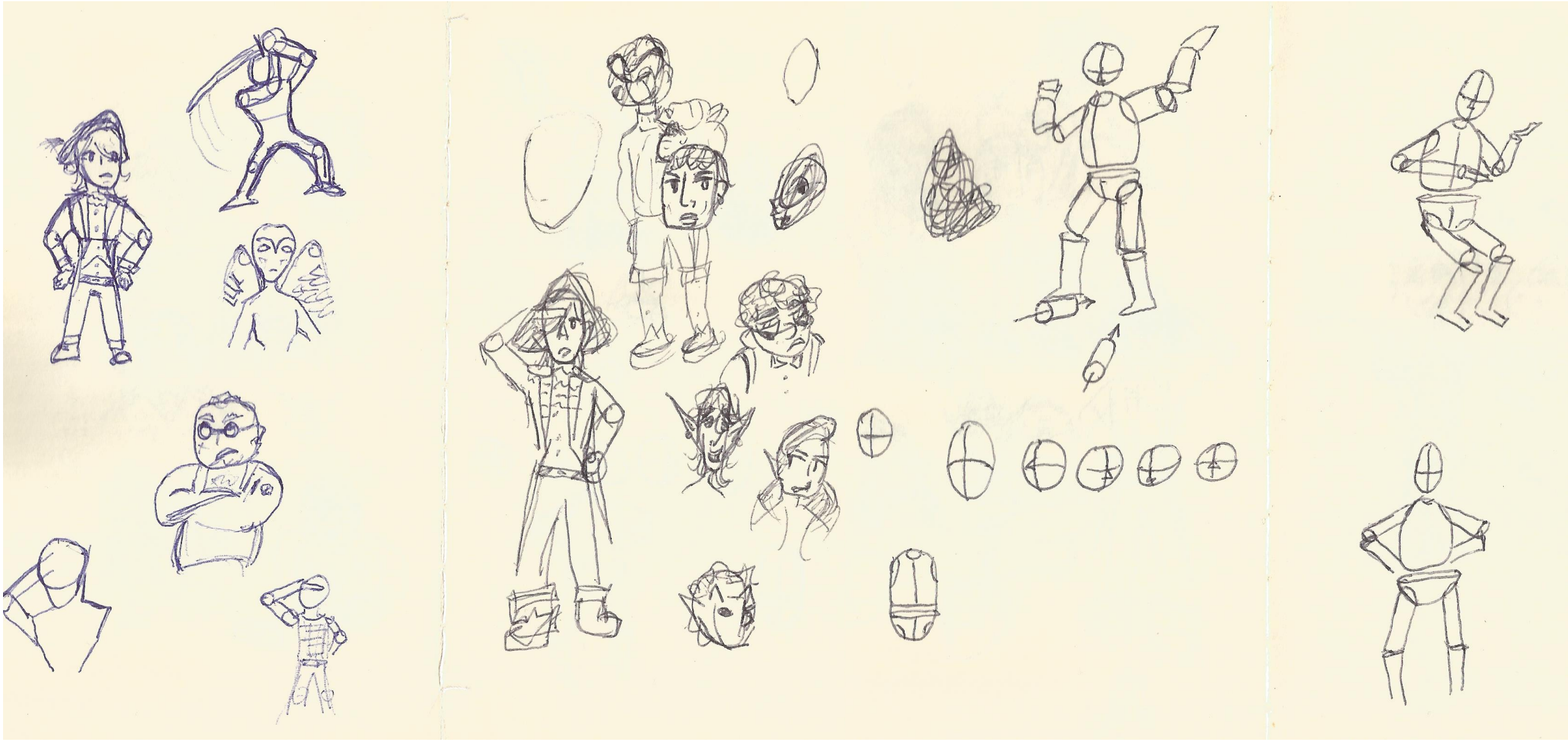

Chironex fleckeri
4/15/17
Mxuiras

Vol 8 pg 47


Hippa Jam


Craft Ales Since 1704

Come along now, rugs
Alistair McKenzie


Shoots y'all're civilians?