

Modification added to the Code

The original code is an example code by the name of lte-sl-in-cnvrng-comm-mode1.cc
Present in directory: src/lte/examples/d2d-examples/ in psc-ns3.

The following are the changes added to the code.

```
// class for d2d device
class d2d_user {
    public :

    NodeContainer d2dNodes;
    int Node_id ;
    int application_type;
    int cluster_id;
    Vector position;
    int count = -1;
    Ipv4Address address1, address2;

    void store(Vector ue1, Vector ue2, int id) {
        Node_id = id;
        application_type = rand()%2+1;
        position.x = (ue1.x + ue2.x)/2;
        position.y = (ue1.y + ue2.y)/2;
        position.z = (ue1.z + ue2.z)/2;
    }
};
```

```
// class for cu device
class cu_users {
    public :

    NodeContainer Node;
    int application_type;
    int cluster_id;
    Vector position;
    Ipv4Address address;
    int occupied = 0;
```

```

    void store(Vector cu) {
        position.x = cu.x;
        position.y = cu.y;
        position.z = cu.z;
    }
};

```

```

// class for center
struct point {
    double x, y;
    int cluster = -1;
    int application;
};

```

/*The above snippet of code refers to two class objects and point structure. The d2d_user class stores various information such as application type, node_id, coordinates etc. The object stores the node container for the two pair of the nodes.

The cu_user is similar to d2d_user in terms of format except the node container is for a cu-device

The point struct is for storing the positional coordinates cluster id and application type.*/

```

// k means algorithm
std::vector<point> k_means(std::vector<d2d_user> init, int k, d2d_user* ptr)
{
    auto tmp = std::max_element(init.begin(), init.end(), [](d2d_user a, d2d_user b)
{return a.position.x < b.position.x; });
    int max_x = tmp->position.x;
    tmp = std::max_element(init.begin(), init.end(), [](d2d_user a, d2d_user b) {return
a.position.y < b.position.y; });
    int max_y = tmp->position.y;
    tmp = std::min_element(init.begin(), init.end(), [](d2d_user a, d2d_user b) {return
a.position.x < b.position.x; });
    int min_x = tmp->position.x;
    tmp = std::min_element(init.begin(), init.end(), [](d2d_user a, d2d_user b) {return
a.position.y < b.position.y; });
    int min_y = tmp->position.y;

```

```

std::vector<point> centers(k);
for (int i = 0; i < k; i++)
{
    centers[i].x = (rand() + i*23) % (max_x - min_x + 1) + min_x;
    centers[i].y = (rand() - i*17) % (max_y - min_y + 1) + min_y;
    centers[i].cluster = i;
}

for (int i = 0; i < 1000; i++)
{
    for (long unsigned int j = 0; j < init.size(); j++)
    {
        double* dists = new double[k];
        for (int p = 0; p < k; p++)
        {
            double a = std::abs(init[j].position.y - centers[p].y);
            double b = std::abs(init[j].position.x - centers[p].x);
            dists[p] = std::sqrt(std::pow(a, 2) + std::pow(b, 2));
        }
        init[j].cluster_id = std::min_element(dists, dists + k) - dists;
        ptr[init[j].Node_id].cluster_id = init[j].cluster_id;
        delete[] dists;
    }

    std::unique_ptr<double[]> sum_x(new double[k], std::default_delete<double[]>());
    std::unique_ptr<double[]> sum_y(new double[k], std::default_delete<double[]>());
    int count[k];

    for (int p = 0; p < k; p++)
    {
        sum_x[p] = 0;
        sum_y[p] = 0;
        count[p] = 0;
    }
    for (long unsigned int f = 0; f < init.size(); f++)
    {
        sum_x[init[f].cluster_id] += init[f].position.x;
        sum_y[init[f].cluster_id] += init[f].position.y;
        count[init[f].cluster_id]++;
        ptr[init[f].Node_id].count = count[init[f].cluster_id];
    }
}

```

```

    }

    for (int f = 0; f < k; f++)
    {
        centers[f].x = sum_x[f] / count[f];
        centers[f].y = sum_y[f] / count[f];
    }
}

return centers;
}

```

```

//print the shards
void print(d2d_user d2d[], cu_users cu[])
{
    std::cout<<"\n";
    // for(int i=0; i<60 ; i++) std::cout<<"*";
    std::cout<<"\n";
    std::cout<< "Commercial"<<std::endl;
    std::cout<<"\n";
    std::cout<< "Cluster 1:"<<std::endl;
    for(int i=0;i<5;i++)
    {
        if(d2d[i].application_type == 1)
        {
            if(d2d[i].cluster_id == 0 )
            {
                std::cout<< "          "<<"UE"<<2*i<<" "<<" , IP_Address :
"<<d2d[i].address1<<std::endl;
                std::cout<< "          "<<"UE"<<2*i+1<<" "<<" , IP_Address :
"<<d2d[i].address2<<std::endl;
            }
        }
    }
    for(int i=0;i<3;i++)
    {
        if(cu[i].application_type == 1)
        {
            if(cu[i].cluster_id == 0 )

```

```

    {
        std::cout<< "                "<<"CU"<<i+1<<" , IP_Address :
"<<cu[i].address<<std::endl;
    }
}
}
std::cout<< ""<<std::endl<<std::endl;
// for(int i=0; i<60 ; i++) std::cout<<"*";
std::cout<<"\n";

std::cout<< "Public Safety Communication"<<std::endl;
std::cout<<"\n";
std::cout<<"Cluster 1:" <<std::endl;
for(int i=0;i<5;i++)
{
    if(d2d[i].application_type == 2)
    {
        if(d2d[i].cluster_id == 0 )
        {
            std::cout<< "                "<<"UE"<<2*i<<" "<<" , IP_Address :
"<<d2d[i].address1<<std::endl;
            std::cout<< "                "<<"UE"<<2*i+1<<" "<<" , IP_Address :
"<<d2d[i].address2<<std::endl;
        }
    }
}
for(int i=0;i<3;i++)
{
    if(cu[i].application_type == 2)
    {
        if(cu[i].cluster_id == 0)
        {
            std::cout<< "                "<<"CU"<<i+1<<" , IP_Address :
"<<cu[i].address<<std::endl;
        }
    }
}
std::cout<< ""<<std::endl<<std::endl;

std::cout<<"\n";

```

```

std::cout<<"Cluster 2:" <<std::endl;
for(int i=0;i<5;i++)
{
if(d2d[i].application_type == 2)
{
if(d2d[i].cluster_id == 1 )
{
std::cout<< "          "<<"UE"<<2*i<<" "<<" , IP_Address :
"<<d2d[i].address1<<std::endl;
std::cout<< "          "<<"UE"<<2*i+1<<" "<<" , IP_Address :
"<<d2d[i].address2<<std::endl;
}
}
}
for(int i=0;i<3;i++)
{
if(cu[i].application_type == 2)
{
if(cu[i].cluster_id == 1 )
{
std::cout<< "          "<<"CU"<<i+1<<" , IP_Address :
"<<cu[i].address<<std::endl;
}
}
}
std::cout<< ""<<std::endl<<std::endl;
// for(int i=0; i<60 ; i++) std::cout<<"*";
std::cout<<"\n";
}

```

This function prints the information related to sharding . It prints the cluster id and ip addresses for the nodes belonging to the respective cluster

```

// function to print the SINR values
void PhySnirTrace (std::string context ,uint16_t cellId, uint16_t rnti, double rsrp, double
sinr, uint8_t componentCarrierId)
{

    if(Simulator::Now().GetSeconds() >= 2.5 && Simulator::Now().GetSeconds() <=
2.50100 )
    {

        int nth=3; //looking for the second occurrence of "/"
        int cnt=0;
        size_t pos=0;

        while( cnt != nth )
        {
            pos = context.find("/", pos);
            if ( pos == std::string::npos )
                std::cout << nth << "th occurrence not found!"<< std::endl;
            pos+=1;
            cnt++;
        }

        std::string str1;
        str1 = context.substr(10,pos-11);
        int ue= atoi(str1.c_str())-7;

        for(int i=0; i< size2; i++)
        {
            if(2*shard2[i] == ue && i == 0)
            {
                std::cout<<"UE"<<ue<<" belonging to group "<<i+1<<"\n";
                std::cout<<"RNTI : "<<rnti<<"\nRSRP : "<<rsrp<<"\nSINR : "<<sinr<<std::endl;
                std::cout<<"Time : " <<Simulator::Now().GetSeconds()<<"\n";
                std::cout<<"\n";
            }
        }
    }
    //std::cout<<" Time : " <<Simulator::Now().GetSeconds()<<"\n";
}

```

```

}

if(Simulator::Now().GetSeconds() >= 3.5 && Simulator::Now().GetSeconds() <=
3.50100 )
{

int nth=3; //looking for the second occurrence of "/"
int cnt=0;
size_t pos=0;

while( cnt != nth )
{
    pos = context.find("/", pos);
    if ( pos == std::string::npos )
        std::cout << nth << "th occurrence not found!"<< std::endl;
    pos+=1;
    cnt++;
}

std::string str1;
str1 = context.substr(10,pos-11);
int ue= atoi(str1.c_str())-7;

for(int i=0; i< size2; i++)
{
    if(2*shard2[i] == ue && (i == 0 || i == 1) )
    {
        //std::cout<<context<<std::endl;
        std::cout<<"UE"<<ue<<" belonging to group "<<i+1<<"\n";
        std::cout<<"RNTI : "<<rnti<<"\nRSRP : "<<rsrp<<"\nSINR : "<<sinr<<std::endl;
        std::cout<<"Time : " <<Simulator::Now().GetSeconds()<<"\n";
        std::cout<<"\n";
    }
}
}

if(Simulator::Now().GetSeconds() >= 4.5 && Simulator::Now().GetSeconds() <=
4.50100)
{

```



```

int nth=3; //looking for the second occurrence of "/"
int cnt=0;
size_t pos=0;

while( cnt != nth )
{
    pos = context.find("/", pos);
    if ( pos == std::string::npos )
        std::cout << nth << "th occurrence not found!"<< std::endl;
    pos+=1;
    cnt++;
}

std::string str1;
str1 = context.substr(10,pos-11);
int ue= atoi(str1.c_str())-7;

for(int i=0; i< size2; i++)
{
    if(2*shard2[i] == ue && (i == 0 || i == 1 || i == 2))
    {
        //std::cout<<context<<std::endl;
        std::cout<<"UE"<<ue<<" belonging to group "<<i+1<<"\n";
        std::cout<<"RNTI : "<<rnti<<"\nRSRP : "<<rsrp<<"\nSINR : "<<sinr<<std::endl;
        std::cout<<"Time : " <<Simulator::Now().GetSeconds()<<"\n";
        std::cout<<"\n";
    }
}

}

if(Simulator::Now().GetSeconds() >= 5.5 && Simulator::Now().GetSeconds() <=
5.50100)
{

    int nth=3; //looking for the second occurrence of "/"
    int cnt=0;
    size_t pos=0;

```

```

while( cnt != nth )
{
    pos = context.find("/", pos);
    if ( pos == std::string::npos )
        std::cout << nth << "th occurrence not found!"<< std::endl;
    pos+=1;
    cnt++;
}

std::string str1;
str1 = context.substr(10,pos-11);
int ue= atoi(str1.c_str())-7;

for(int i=0; i< size2; i++)
{
    if(2*shard2[i] == ue && (i == 0 || i == 1 || i == 2))
    {
        //std::cout<<context<<std::endl;
        std::cout<<" UE"<<ue<<" belonging to group "<<i+1<<"\n";
        std::cout<<" RNTI : "<<rnti<<"\nRSRP : "<<rsrp<<"\nSINR : "<<sinr<<std::endl;
        std::cout<<" Time : " <<Simulator::Now().GetSeconds()<<"\n";
        std::cout<<"\n";
    }
}

}

}
}

```

This function prints the following:

Temporary id for the node provided by the eNB

The RSRP value which measures the quality of signal

We also print the SINR value

