Christopher Inoma

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PROFESSIONAL SUMMARY

Experienced and organized Software Engineer with 3+ years of experience and a background in Backend Development as well as Front-End Development, Native Development, Controls Engineering, Network Engineering, Advanced Robotics, and Project Management. In possession of strong communication and leadership skills due to professional experience as a worker and manager in the engineering and manufacturing field.

KEY SKILLS

Project Management • Analytical Thinking • Leadership • Troubleshooting • Communication • Teamwork and Collaboration Prototyping • Time Management • Ability to work under pressure • Prioritization • Computer Savvy • Adaptability • EPC

- Programming languages: Golang, Java, HTML, CSS, JavaScript, TypeScript, PHP, C#
- Software Tools/Platforms: Virtual Machines, MultiSIM, LabVIEW, SQL, Windows OS, Linux OS/CLI, HMI Design, Microsoft Office Suite, Docker/Kubernetes, AutoCAD, Yaskawa Robotic Software, MATLAB, React, Git/GitHub Version Control, Ruby on Rails, Node.js, REST APIs, AWS, Terraform, Distributed Systems, Test Driven Development, CI/CD

EDUCATION

SkillStorm Training Bootcamp, Remote **Lamar University,** Beaumont, Texas

August 2021 – October 2021 Graduated December 2016

- Bachelor of Science in Electrical Engineering and Minor in Mathematics
- 10+ Years of Linux experience though Android Software Debugging on XDA Developers

RELEVANT PROFESSIONAL WORK EXPERIENCE

Subsplash (Houston, Texas) – Software Engineer (Back-end)

February 2022 – November 2024

- Identified the deprecation of Google's legacy FCM API and communicated to my team how and when this would affect our services. Then, I then documented and implemented a migration plan to successfully update all 5,000+ of our affected clients' apps without causing an outage and provided zero downtime for clients before the deadline arrived.
- Conducted an in-person demo of the Subsplash Platform with my church over the course of 3 months to demonstrate the processes that our platform could enable. This allowed me to gain firsthand feedback of our products which allowed me to triage and resolve 5 high-priority bugs that were previously unable to be reproduced.
- Discovered and resolved a major regression in our React-Native code greatly affecting the UX of all iOS alert/prompts
 on devices across all our apps.
- Served as the sole developer for the internal process of setting up our custom multi-campus apps for enterprise clients through the use of **Postman API**s and collaborating with other teams.
- Utilized mainly the Go/Golang programming language to develop and maintain internal RESTful APIs for our
 company's various microservices for seamless integration with our frontend systems as well as built automated unit
 tests and integration tests to preserve code quality.
- Attended daily scrum ceremonies which involved collaboration with senior engineers and opportunities to assist with front-end, mobile, and QA testing tasks.
- Utilized Docker containers to locally debug and test software as well as troubleshoot discovered bugs.
- Developed and maintained relational and non-relational databases for each of the 8 microservices our team was in charge of by utilizing MySQL and MongoDB respectfully.
- Regularly collaborated with an adjacent scrum team to handle the troubleshooting and recreation of our AWS Lambdas
 when the automations would fail and require manual action.

SkillStorm (Contract) (Houston, Texas) – Appian Software Developer Intern August 2021 – October 2021

- Extensive training in the Software Development Life Cycle and Test-Driven Development (TDD).
- Daily practiced Agile/Scrum methodology through working on instructor assigned projects.
- Established and managed **Slack** channel communications and features for online collaboration within the team.
- Built scalable Front-End components in a custom Interview/Onboarding Web Application project that satisfied predefined User Stories.

KARL STORZ (Houston, Texas) – Onsite Medical Device Specialist

Yokogawa (Houston, Texas) – DCS Automation Engineer

Caterpillar (Houston, Texas) – Software Engineer/Developer (Contract)

Dependent Packaging Solutions (Houston, Texas) – Robotic Software Engineer

October 2020 – August 2021

May 2019 – March 2020

November 2018 – April 2019

February 2018 – October 2018