

HLS SOBEL (BORDES)

Julio Cerezuela Rodríguez

Cintia Henestrosa Pulido

Enlace a GitHub

Índice

Introducción

3

Implementación en Vitis HLS

5

Integración en Vivado

9

Aplicación en Vitis

10



3

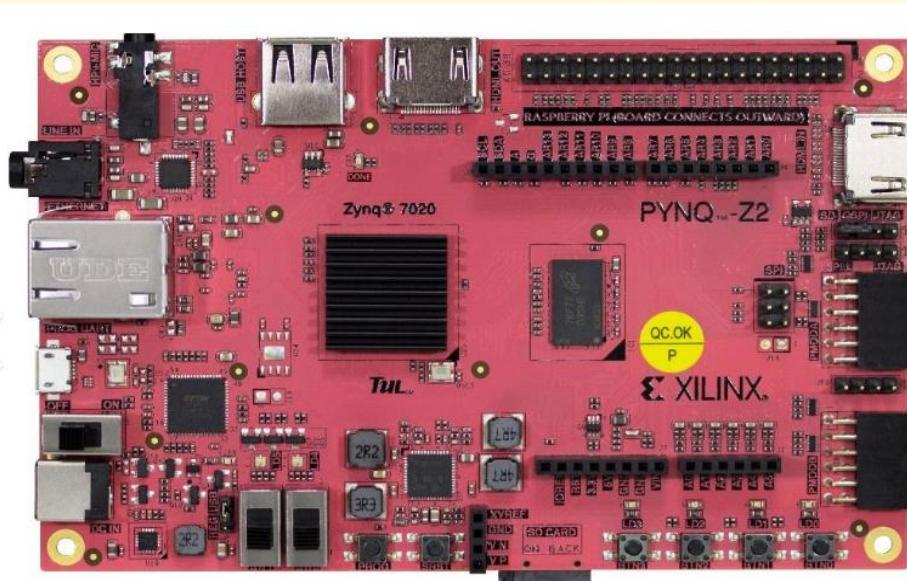
Introducción

**Detección de bordes (Sobel)
FPGA Pynq-Z2**

Vitis
HLS

Vivado

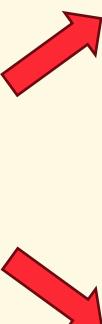
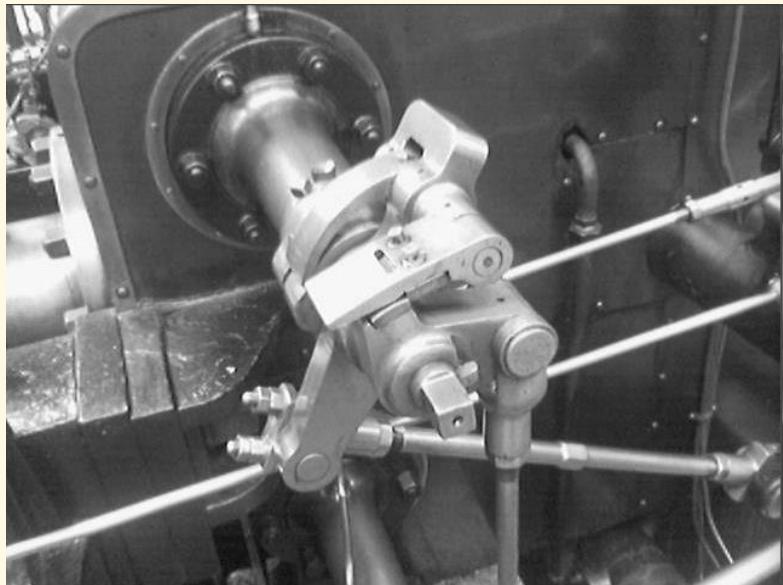
Vitis





4

Filtro Sobel

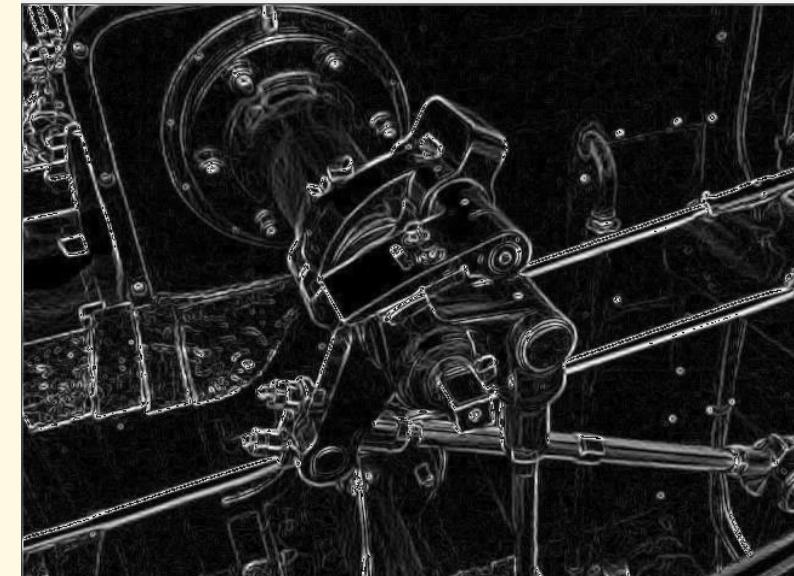


-1	0	1
-2	0	2
-1	0	1

(a) Sobel filter in direction x

-1	-2	-1
0	0	0
1	2	1

(b) Sobel filter in direction y





5

Implementación en Vitis HLS

```
hls_sobel_axi_stream.cpp
```

```
#include "hls_sobel_axi_stream.hpp"
#include "imgproc/xf_sobel.hpp"
#include "imgproc/xf_cvt_color.hpp"
#include "imgproc/xf_add_weighted.hpp"

void hls_sobel_axi_stream_top(
    hls::stream<ap_axiu<AXIS_W,1,1,1> >& _src,
    hls::stream<ap_axiu<AXIS_W,1,1,1> >& _dst,
    int rows,
    int cols) {

#pragma HLS INTERFACE axis port=_src
#pragma HLS INTERFACE axis port=_dst
#pragma HLS INTERFACE s_axilite port=rows      bundle=control
#pragma HLS INTERFACE s_axilite port=cols      bundle=control
#pragma HLS INTERFACE s_axilite port=return     bundle=control

xf::cv::Mat<XF_8UC3, XF_HEIGHT, XF_WIDTH, XF_NPPC1> img_buf_0(rows, cols);
xf::cv::Mat<XF_8UC1, XF_HEIGHT, XF_WIDTH, XF_NPPC1> img_buf_1(rows, cols);
xf::cv::Mat<XF_8UC1, XF_HEIGHT, XF_WIDTH, XF_NPPC1> img_buf_1a(rows, cols);
xf::cv::Mat<XF_8UC1, XF_HEIGHT, XF_WIDTH, XF_NPPC1> img_buf_1b(rows, cols);
xf::cv::Mat<XF_8UC1, XF_HEIGHT, XF_WIDTH, XF_NPPC1> img_buf_2(rows, cols);
xf::cv::Mat<XF_8UC3, XF_HEIGHT, XF_WIDTH, XF_NPPC1> img_buf_3(rows, cols);

#pragma HLS dataflow

xf::cv::AXIvideo2xfMat(_src, img_buf_0);
xf::cv::bgr2gray<XF_8UC3, XF_8UC1, XF_HEIGHT, XF_WIDTH, XF_NPPC1>(img_buf_0, img_buf_1);
xf::cv::Sobel<0, 3, XF_8UC1, XF_8UC1, XF_HEIGHT, XF_WIDTH, XF_NPPC1, false>(img_buf_1, img_buf_1a, img_buf_1b);
xf::cv::addWeighted<XF_8UC1, XF_8UC1, XF_HEIGHT, XF_WIDTH, XF_NPPC1>(img_buf_1a, 0.5, img_buf_1b, 0.5, 0, img_buf_2);
xf::cv::gray2bgr<XF_8UC1, XF_8UC3, XF_HEIGHT, XF_WIDTH, XF_NPPC1>(img_buf_2, img_buf_3);
xf::cv::xfMat2AXIvideo(img_buf_3, _dst);

return;
}
```

hls_sobel_axi_stream.hpp

```
#include "hls_stream.h"
#include "common/xf_common.hpp"
#include "common/xf_utility.hpp"
#include "common/xf_infra.hpp"

/* config width and height */
#define XF_HEIGHT 128
#define XF_WIDTH 128
#define AXIS_W 32

void hls_sobel_axi_stream_top(
    hls::stream<ap_axiu<AXIS_W,1,1,1> >& _src,
    hls::stream<ap_axiu<AXIS_W,1,1,1> >& _dst,
    int rows,
    int cols);
```



6

Implementación en Vitis HLS

```
#include "hls_sobel_axi_stream.hpp"
#include "common/xf_headers.hpp"
#include "common/xf_axi.hpp"

using namespace std;

int main(int argc, char** argv) {
    /*if (argc != 2) {
        fprintf(stderr, "Invalid Number of Arguments!\nUsage: <executable> <image>\n");
        return -1;
    }*/

    cv::Mat img, diff;
    img = cv::imread("C:\\\\Users\\\\julio\\\\Xilinx\\\\proyecto_sei\\\\hls_sobel_axi_stream-main\\\\test_image_1920x1080.bmp", 1);
    //img = cv::imread("test_image_128x128.png");
    if (img.data == NULL) {
        fprintf(stderr, "Cannot open image at %s\n", argv[1]);
        return 0;
    }
    //cv::Mat img = cv::Mat::ones(1920, 1080, CV_8UC3);

    int rows = img.rows;
    int cols = img.cols;
    cv::Mat out_img(rows, cols, CV_8UC3);

    // convert input to axiStream
    hls::stream<ap_axiu<AXIS_W, 1, 1, 1>> _src;
    xf::cv::cvMat2AXIvideoxf<XF_NPPC1, AXIS_W>(img, _src);

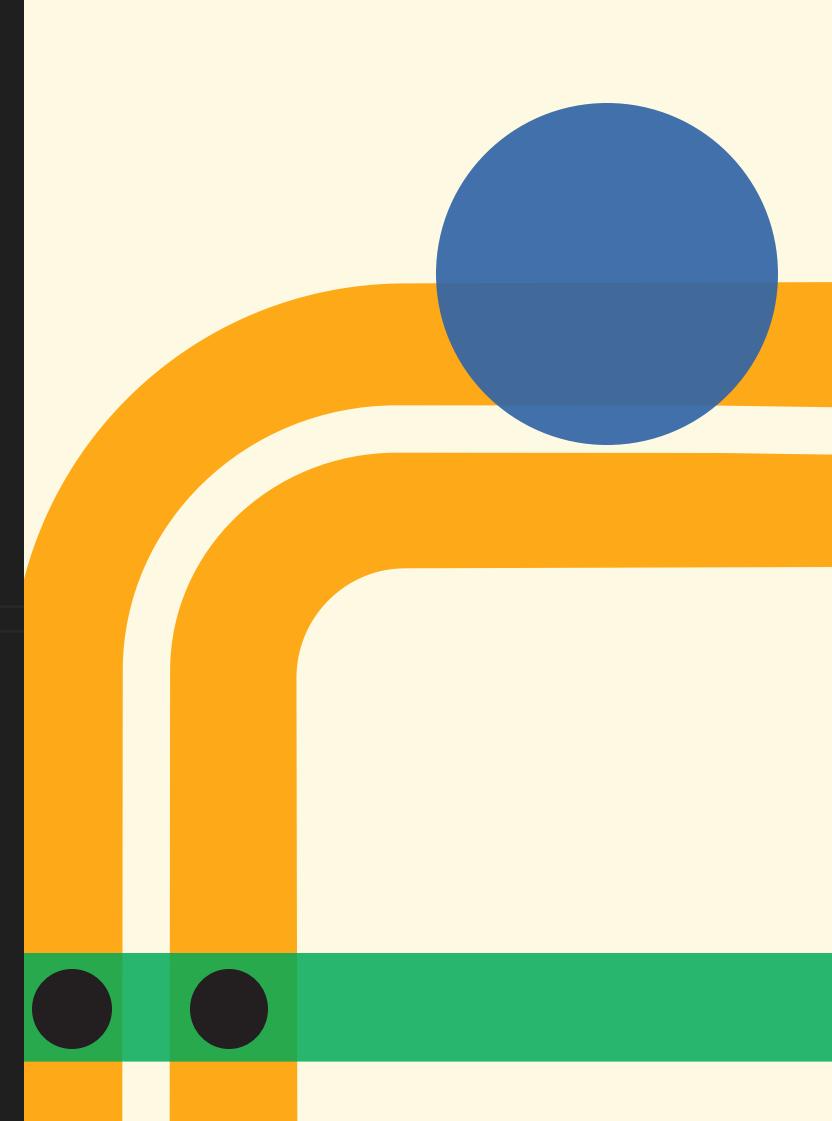
    // output axiStream
    hls::stream<ap_axiu<AXIS_W, 1, 1, 1>> _dst;

    // Launch the kernel
    hls_sobel_axi_stream_top(_src, _dst, rows, cols);

    xf::cv::AXIvideo2cvMatxf<XF_NPPC1>(_dst, out_img);

    // Write output image
    cv::imwrite("output.png", out_img);

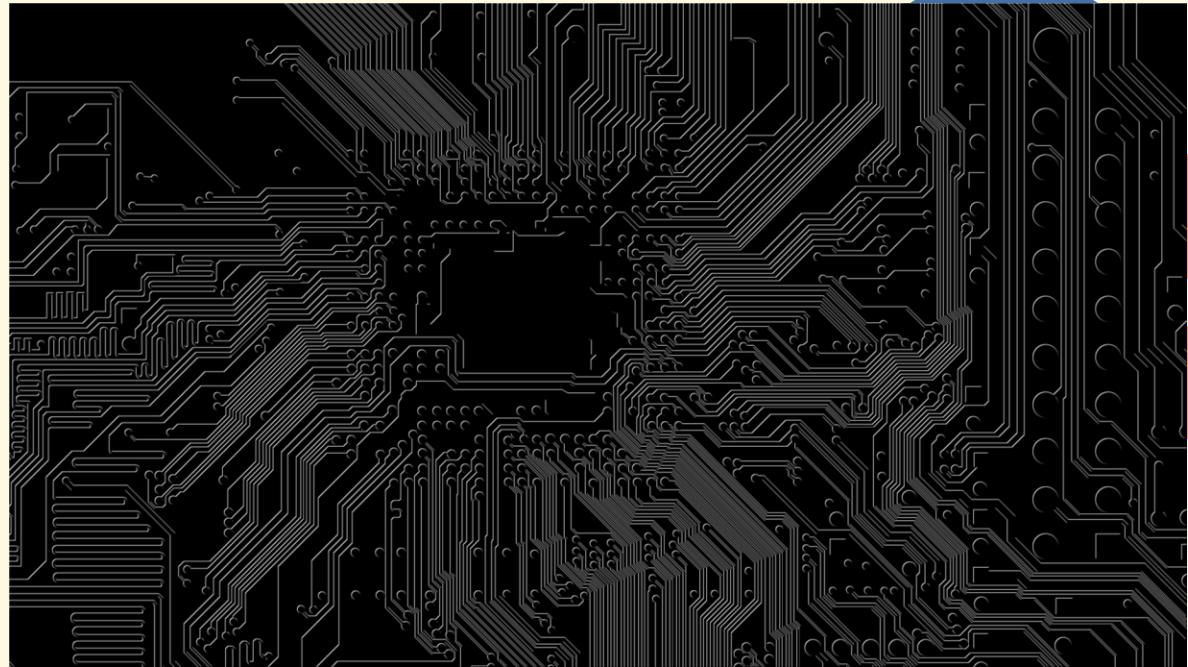
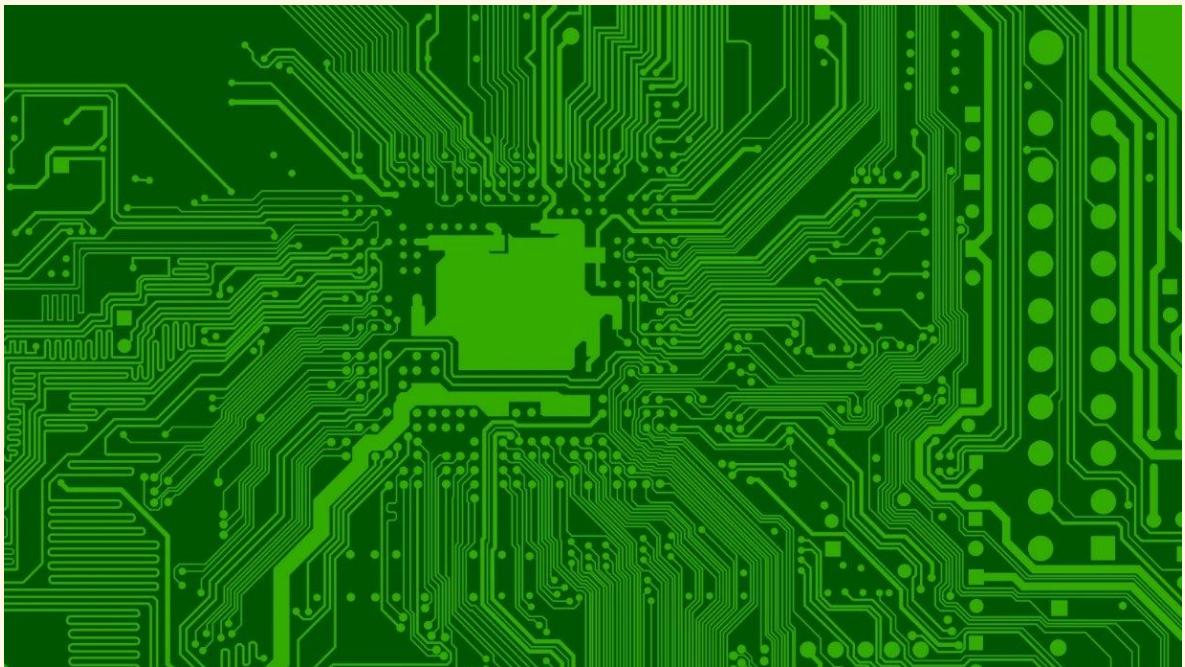
    return 0;
}
```





7

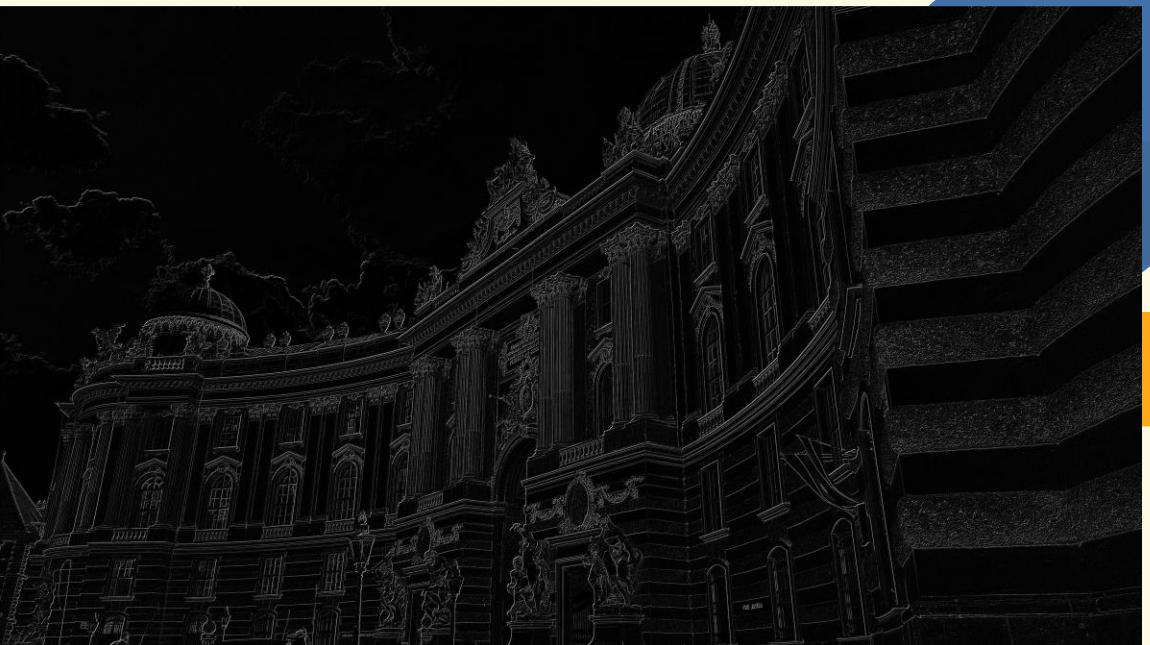
Implementación en Vitis HLS





8

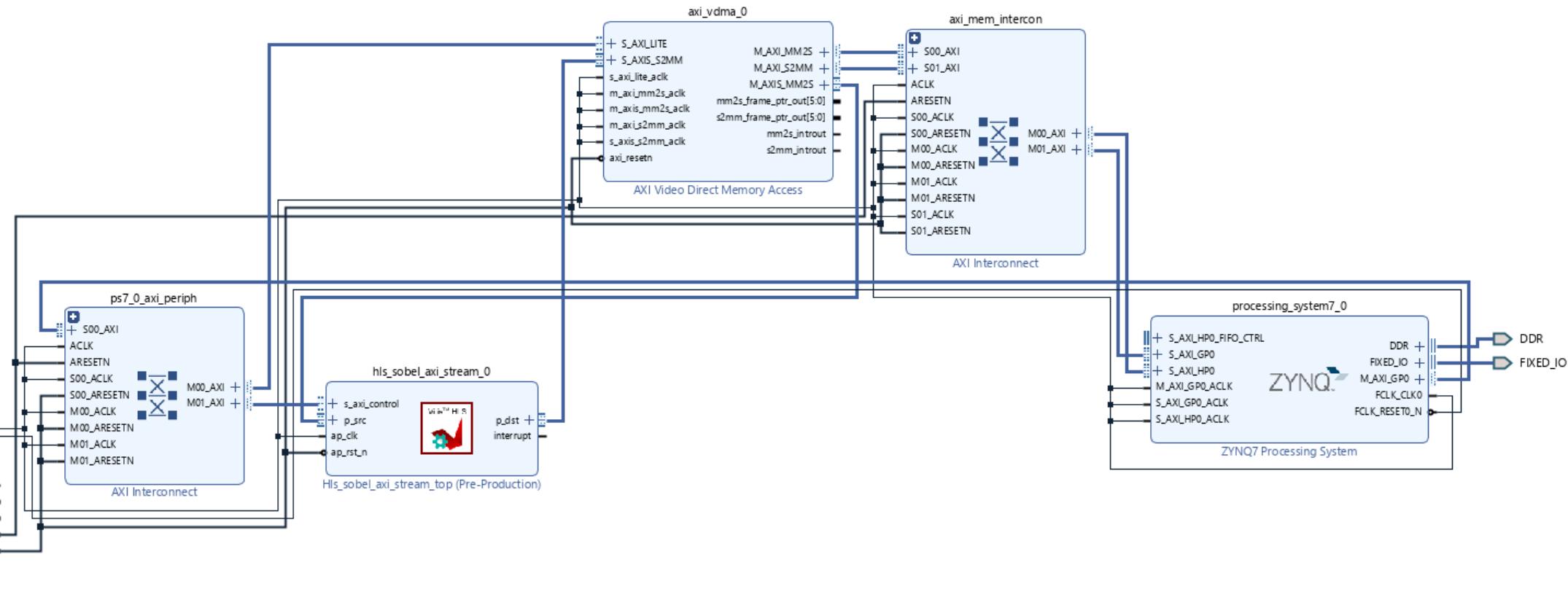
Implementación en Vitis HLS





9

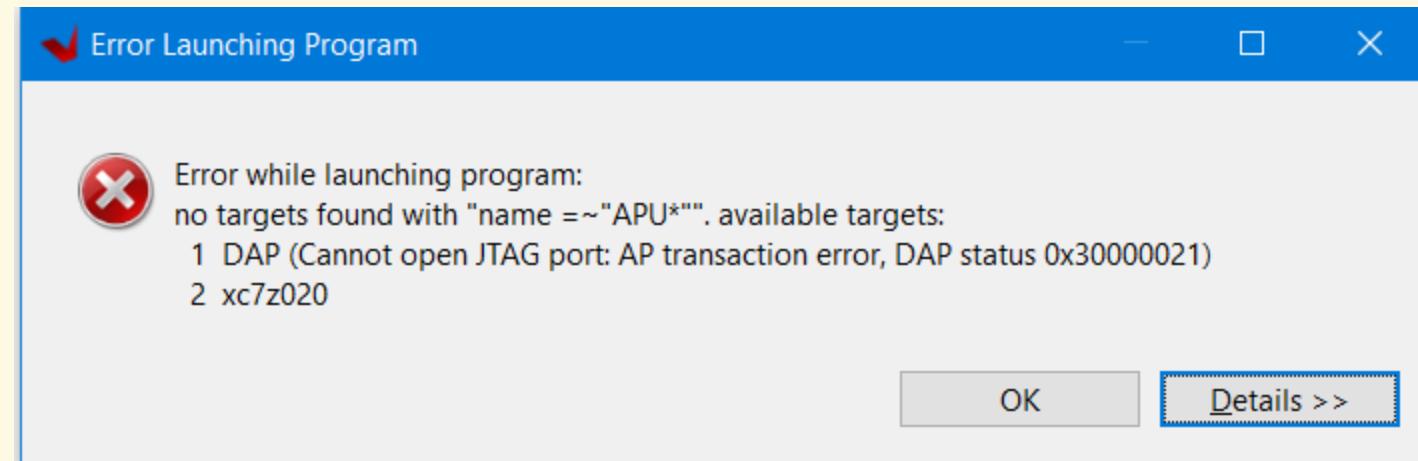
Integración en Vivado





10

Aplicación en Vitis





Gracias