

Language Definition of C-

C- is a subset of the C programming language, called also C-Minus. The description for this language is largely due to Kenneth Louden's *Compiler Construction: Principles and Practice*. C- is C without pointers, with only integers, without some of the control constructs, and with no records.

Lexical Conventions of C-

1. Its keywords are as follows:
 - a. **else if int return void while**
 - b. All keywords are reserved, and must be written in lower case.
2. The following are special symbols in the language:
 - a. **+ - * / < <= > >= == != = ; , () [] { }**
/* */
3. Other tokens are **ID** and **NUM**, defined as follows
 - a. an **ID** consists of a letter, followed by zero or more letters, digits, or underscores
 - b. **IDs** are case-sensitive
 - c. a **NUM** is an integer literal (a digit followed by 0 or more digits)
4. White space consists of blanks, newlines, and tabs. White space must separate **IDs**, **NUMs**, and keywords; otherwise, it is ignored.
5. Comments are surrounded by **/* */**. Comments cannot be placed within tokens. They may not be nested.

C- Syntax

The grammar for C- may be specified as follows:

1. $program \rightarrow declaration\text{-}list$
2. $declaration\text{-}list \rightarrow declaration\text{-}list\ declaration\ /\ declaration$
3. $declaration \rightarrow var\text{-}declaration\ /\ fun\text{-}declaration$
4. $var\text{-}declaration \rightarrow type\text{-}specifier\ ID\ ;\ /\ type\text{-}specifier\ ID\ [NUM]\ ;$
5. $type\text{-}specifier \rightarrow int\ /\ void$
6. $fun\text{-}declaration \rightarrow type\text{-}specifier\ ID\ (\ params)\ compound\text{-}stmt$
7. $params \rightarrow param\text{-}list\ /\ void$
8. $param\text{-}list \rightarrow param\text{-}list\ ,\ param\ /\ param$
9. $param \rightarrow type\text{-}specifier\ ID\ /\ type\text{-}specifier\ ID\ []$
10. $compound\text{-}stmt \rightarrow \{ local\text{-}declarations\ statement\text{-}list \}$
11. $local\text{-}declarations \rightarrow local\text{-}declarations\ var\text{-}declaration\ /\ \epsilon$
12. $statement\text{-}list \rightarrow statement\text{-}list\ statement\ /\ \epsilon$

13. *statement* \rightarrow *expression-stmt* / *compound-stmt* / *selection-stmt* / *iteration-stmt* / *return-stmt*
14. *expression-stmt* \rightarrow *expression* ; / ;
15. *selection-stmt* \rightarrow **if** (*expression*) *statement* / **if** (*expression*) *statement* **else** *statement*
16. *iteration-stmt* \rightarrow **while** (*expression*) *statement*
17. *return-stmt* \rightarrow **return** ; / **return** *expression* ;
18. *expression* \rightarrow *var* = *expression* / *simple-expression*
19. *var* \rightarrow **ID** / **ID** [*expression*]
20. *simple-expression* \rightarrow *additive-expression* *relop* *additive-expression* / *additive-expression*
21. *relop* \rightarrow <= / < / > / >= / == / !=
22. *additive-expression* \rightarrow *additive-expression* *addop* *term* / *term*
23. *addop* \rightarrow + / -
24. *term* \rightarrow *term* *mulop* *factor* / *factor*
25. *mulop* \rightarrow * / /
26. *factor* \rightarrow (*expression*) / *var* / *call* / **NUM**
27. *call* \rightarrow **ID** (*args*)
28. *args* \rightarrow *arg-list* / ϵ
29. *arg-list* \rightarrow *arg-list* , *expression* / *expression*

Example C- Program

```

/* A C- program to compute gcd using Euclid's Algorithm. */

int gcd ( int u, int v )
{
    if ( v == 0 )
        return u ;
    else
        return gcd (v, u-u/v*v) ;
    /* u-u/v*v == u mod v */
}

void main(void)
{
    int x;
    int y;
    x = input();
    y = input();
    output(gcd(x,y));
}

```