

By Team IDK

Ninja



vs

Alien



Conquest to Save the Princess

Plot

- During the age of the Samurais, Aliens attacked Japan and kidnapped the beautiful Princess Tokyo.
- The ninja hero, Fukooda is hired by the black sand clan to rescue the Princess.
- Since Aliens are invincible, there is no known weapon that can kill them. However, the Aliens loves to eat sweet bun.

Objective

Goal: defeat the aliens and save the princess

- 1st level: use “sleeping bun” to put aliens to sleep.
Must reach the devil (onii) to get the “sleeping darts.”
- 2nd level: use “sleep darts” to put aliens to sleep.
Must reach the “wise fox (**Kitsune**)” for the ability to turn into a geisha
- 3rd level: turn into a geisha for a limited a time to avoid aliens. Reach the cyborg and save the princess.

Rules

- Can not be seen by aliens or lose one life
- Avoid booby traps
- Solve puzzles to open gates
- Collect the hidden treasure
- Transform to special character
- No killing just put enemies to sleep :)

Main Hero



Ninja Fukooda

- Born in Tsukuba (つくば市)
- Abducted by one of ancient Ninja clans “IGA clan” at age 3
- Became the leader of clan at age 15

Main Villain

M68000



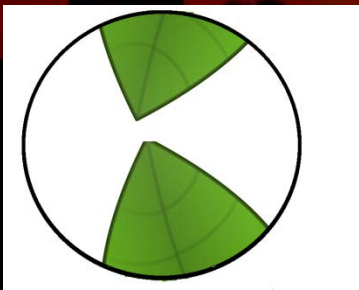
- Created by Doctor Zendar in galaxy “Omega Centari”
- His galaxy was cannibalized by milky way galaxy
- Seeking a planet to build new empire

Good Guys/ Items

Onii



Kitsune



Baddies

Level 1



Level 2



Level 3

