Cisco CMX SDK v0.9

Requirements

Mac

XCode version 5.x.

IOS

A device (iPhone/iPod/iPad) running iOS 6 or iOS 7.

Installing the SDK

Installation of the CMX SDK is very simple. Simply extract the archive called **CMX SDK v0.9 (iOS).zip**. After the extract process has been completed, you will get the following tree structure :
- 3rdParty : contains external library used by the CMX SDK.
- CMX : contains binary version of the SDK (framework) and the documentation (docset).
- XCode templates : contains the XCode template used to create new CMX application.
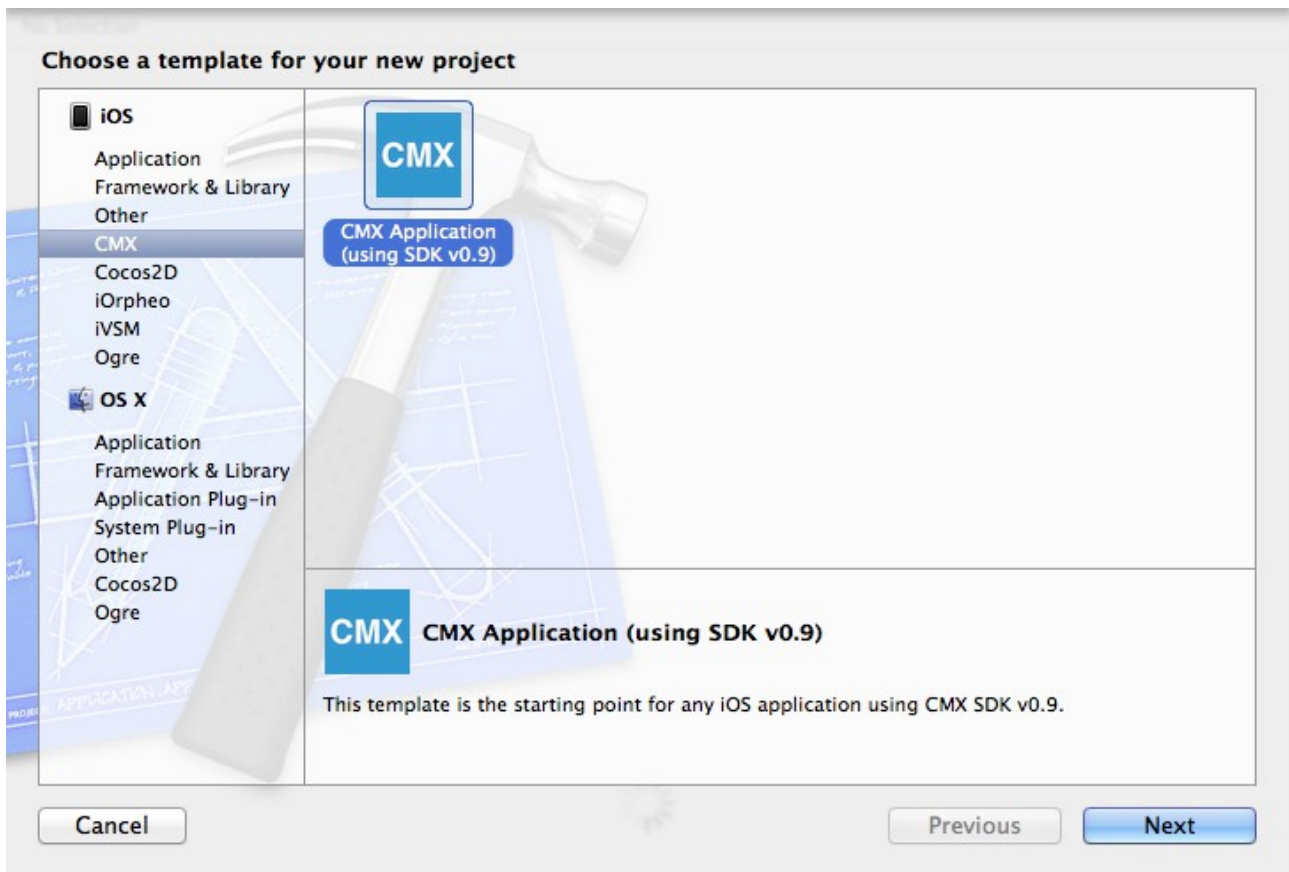
Installing the documentation

Copy **com.cisco.documentation.Cisco-CMX-SDK-v0.9.docset** file to
~/Library/Developer/Shared/Documentation/DocSets
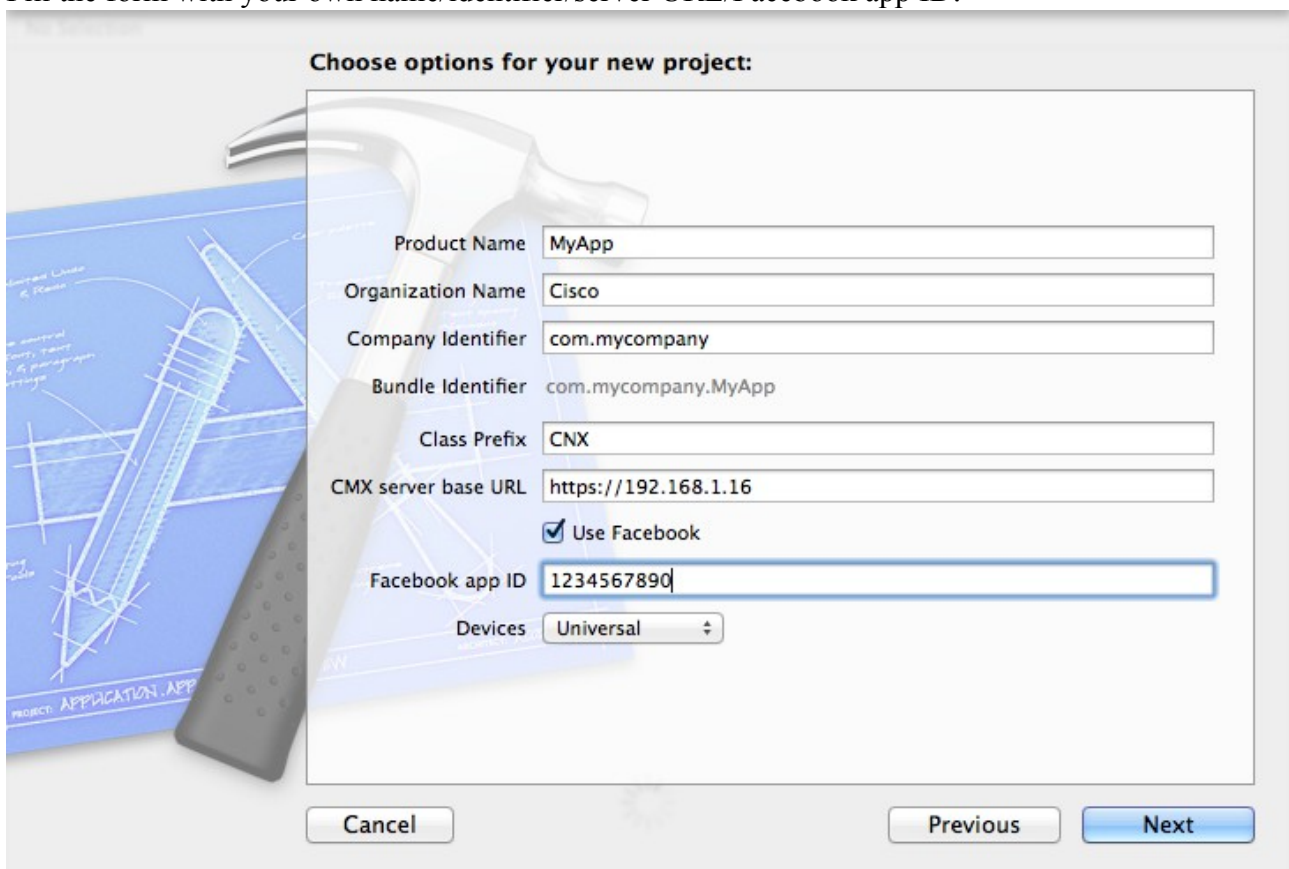
Installating the template

- Create a folder called **CMX** in **~/Library/Developer/XCode/Templates**

- Copy **CMX Application (using SDK v0.8.2).xctemplate** folder to
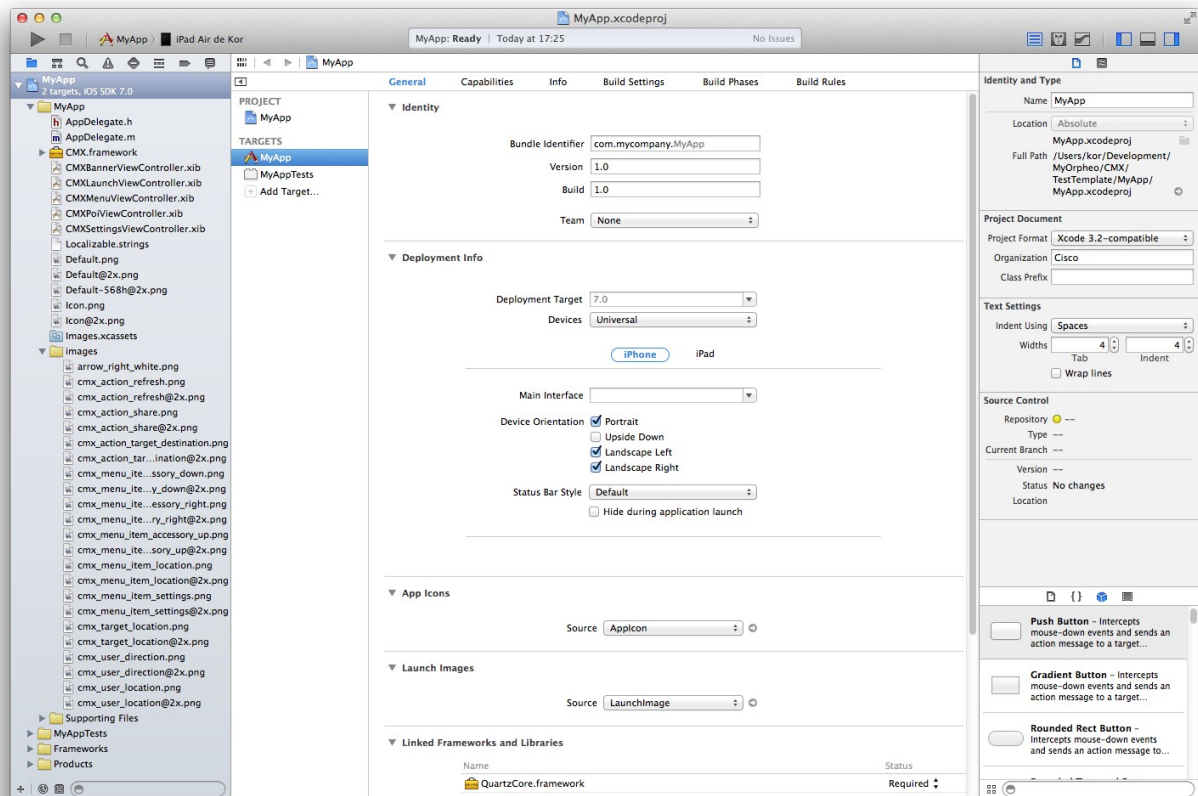 **~/Library/Developer/XCode/Templates/CMX**

Creating a new application

Using XCode 5, create a new project (**File > New > Project...**), choose the **CMX Application** template then press **Next**.

Fill the form with your own name/identifier/server URL/Facebook app ID.

Then create the project. You'll get the following project :

Select your target device, then build the project (**Product > Build**).