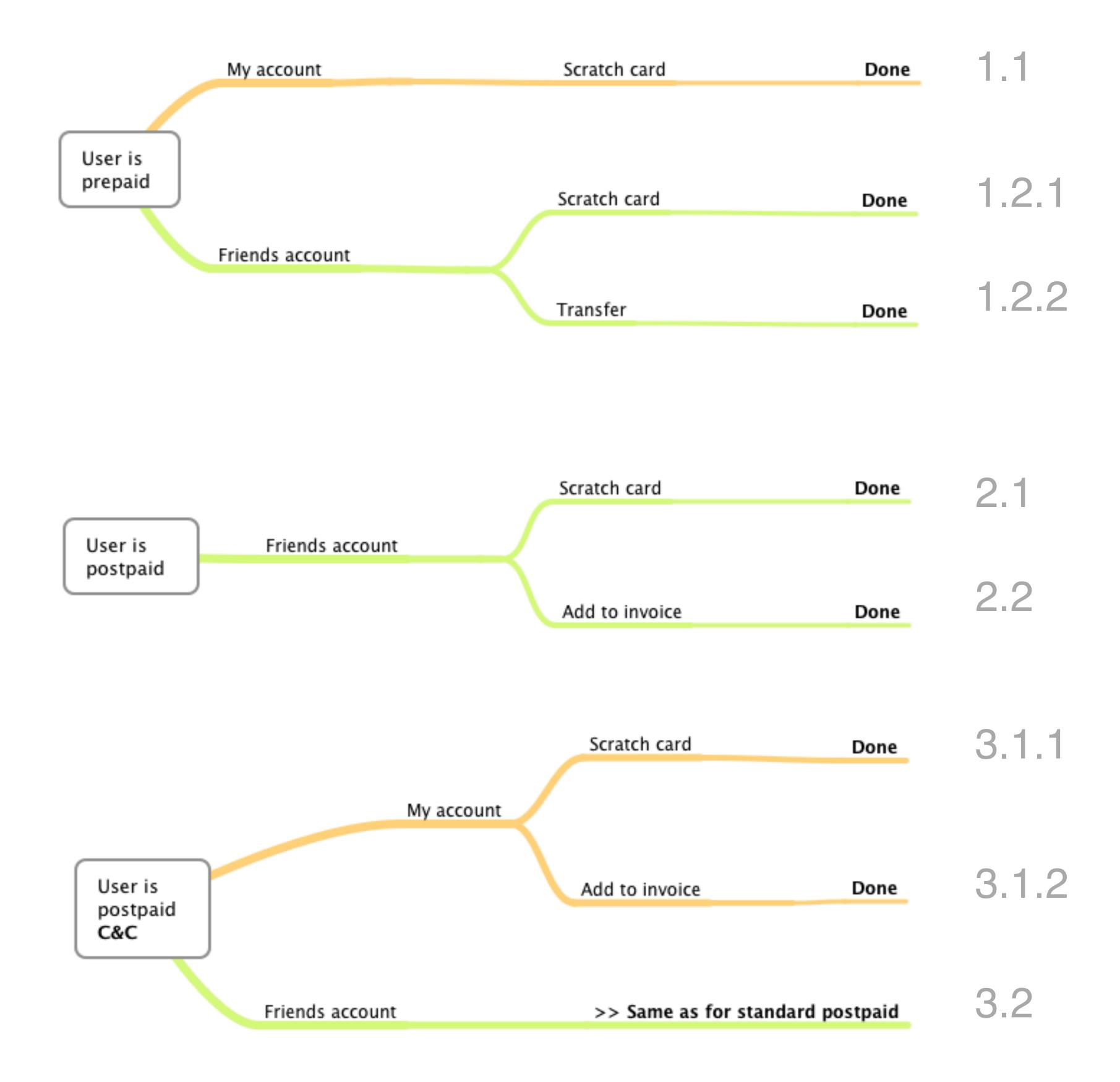
# My Orange - Top up

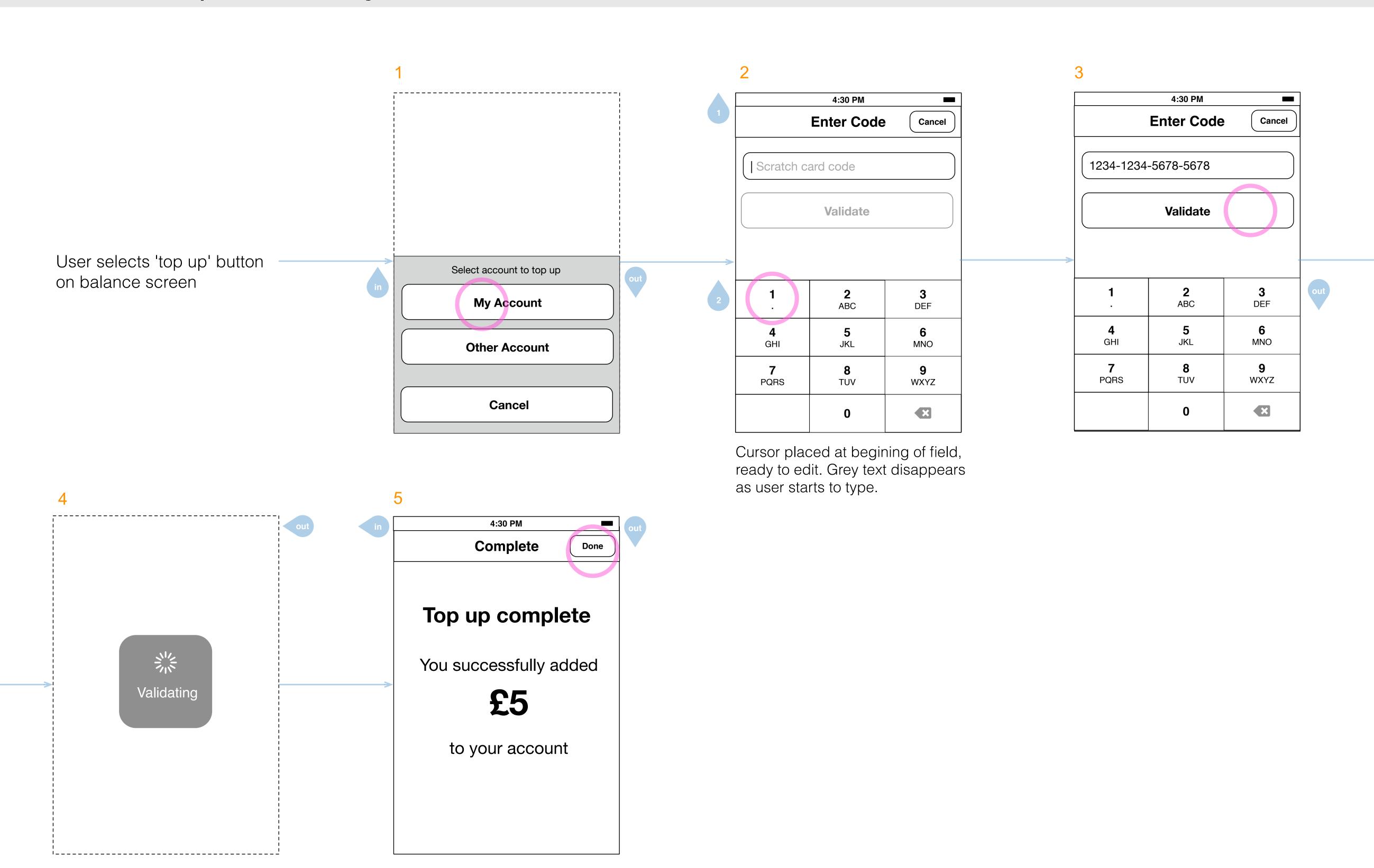
v1.6

Fabrice Dubois and Eddie Shannon

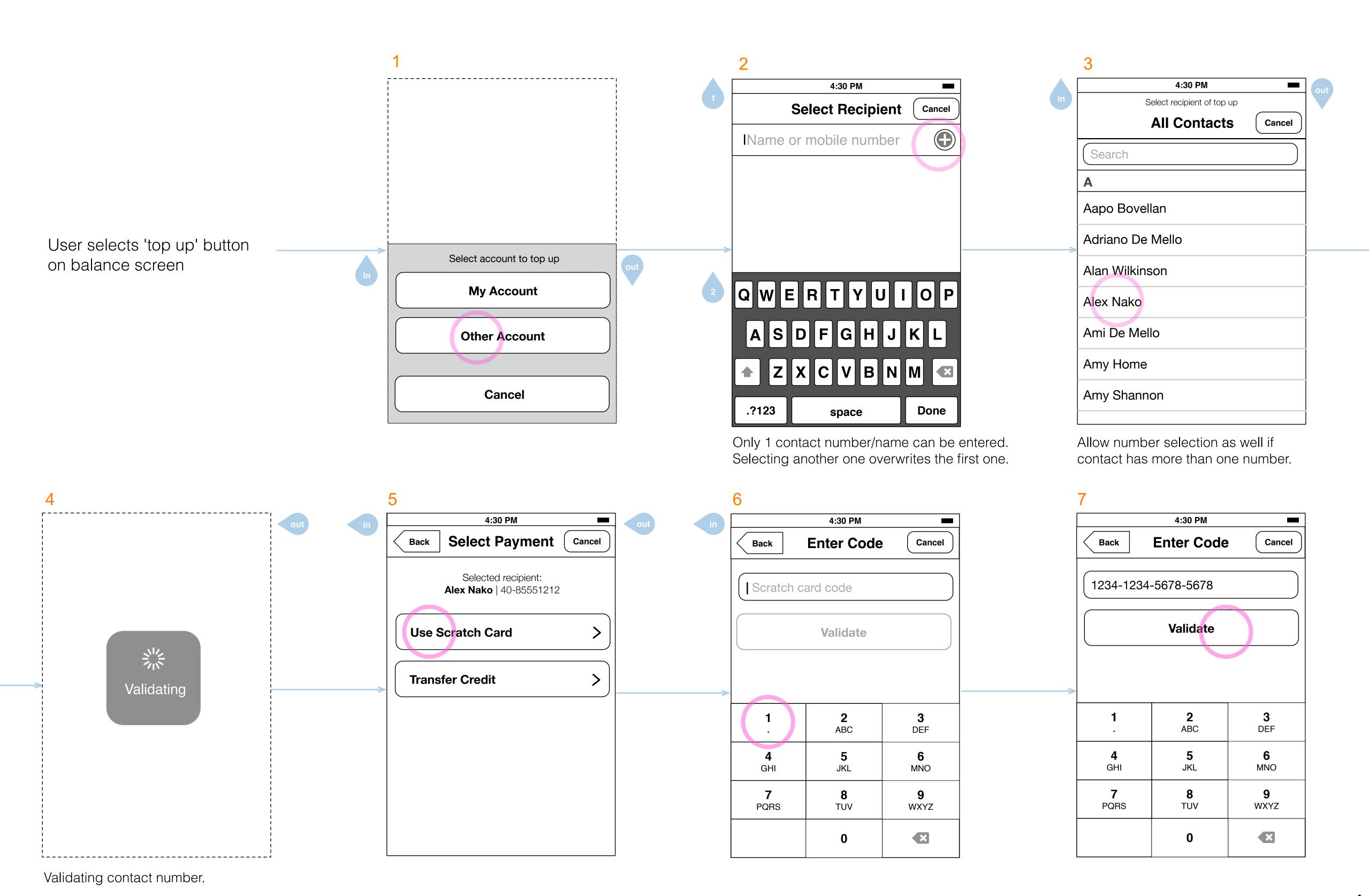
### Tree diagram of key paths



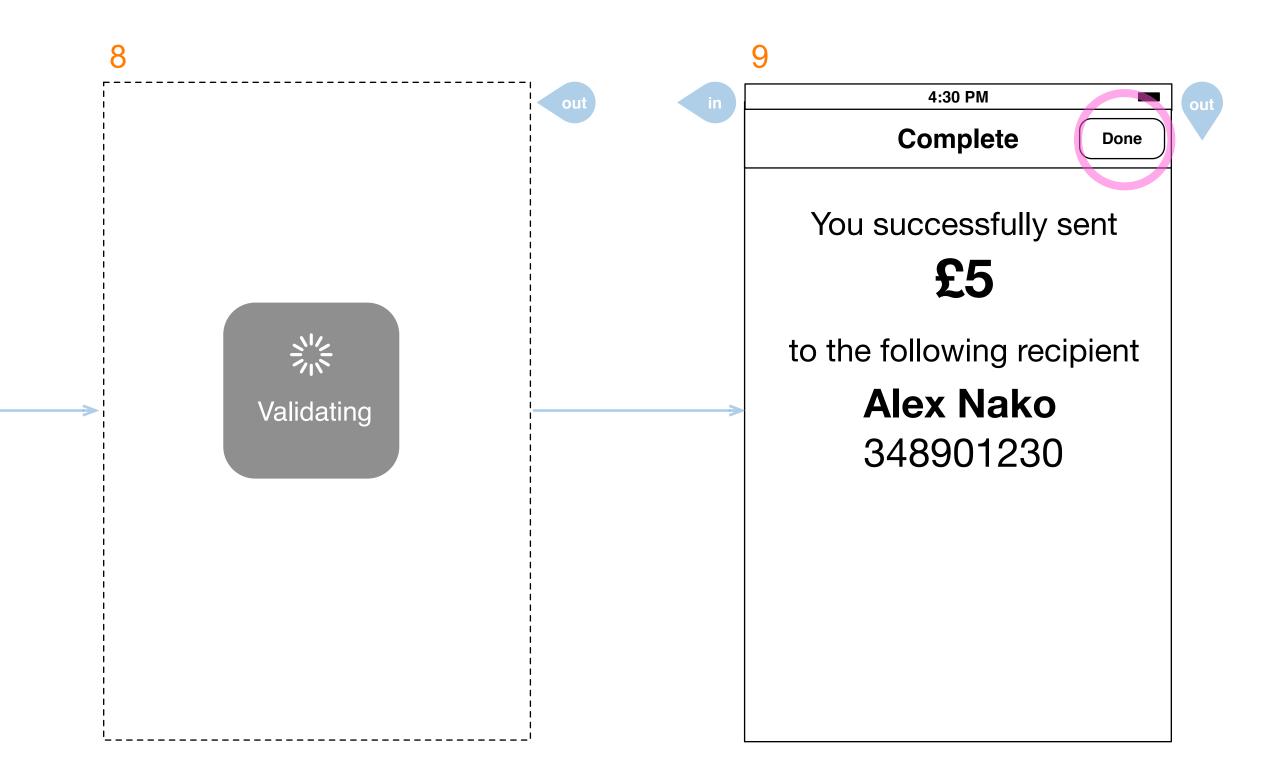
#### 1.1 Prepaid / My Account / Scratch



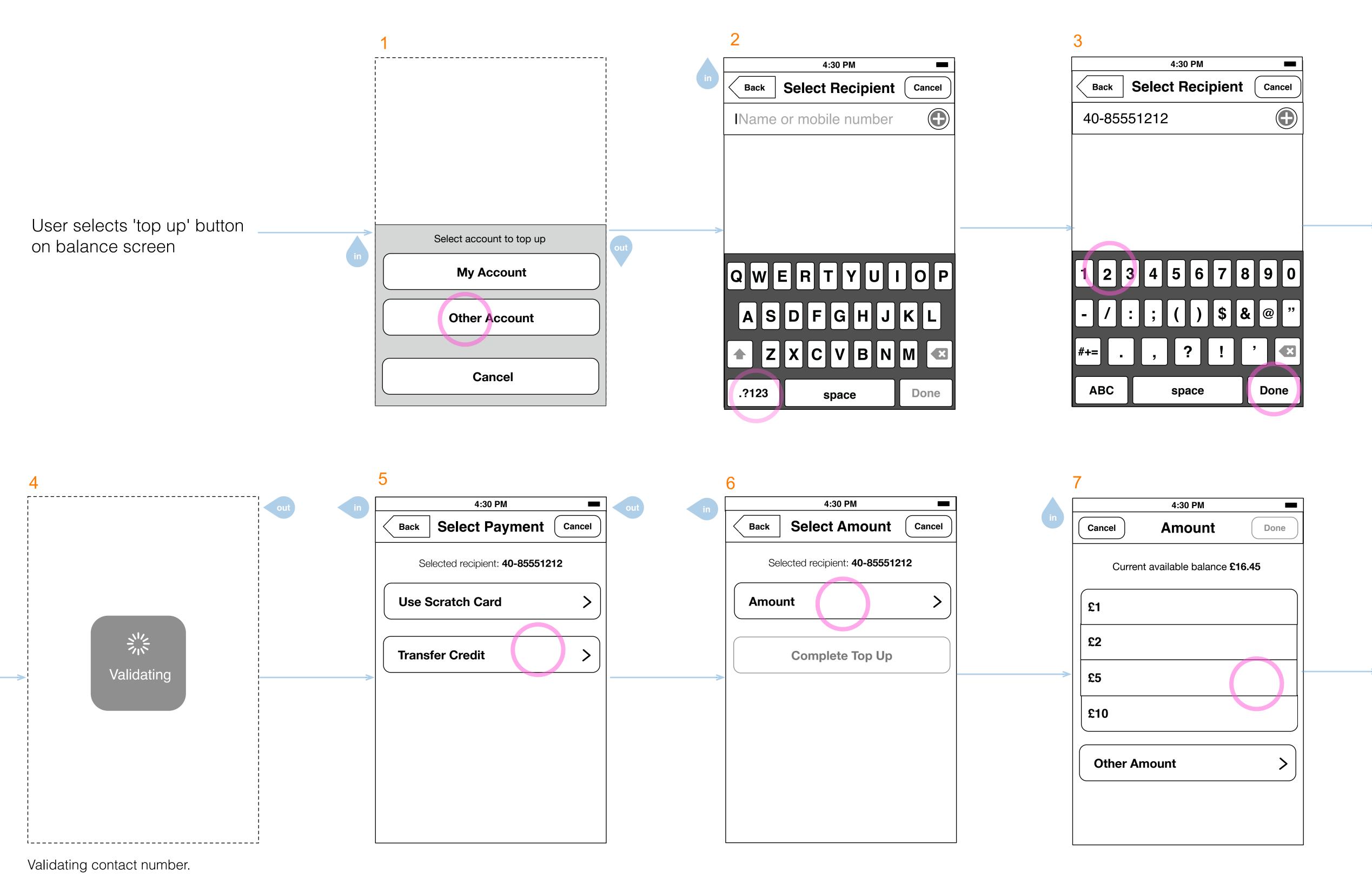
#### 1.2.1 Prepaid / Other account / Scratch (1 of 2)



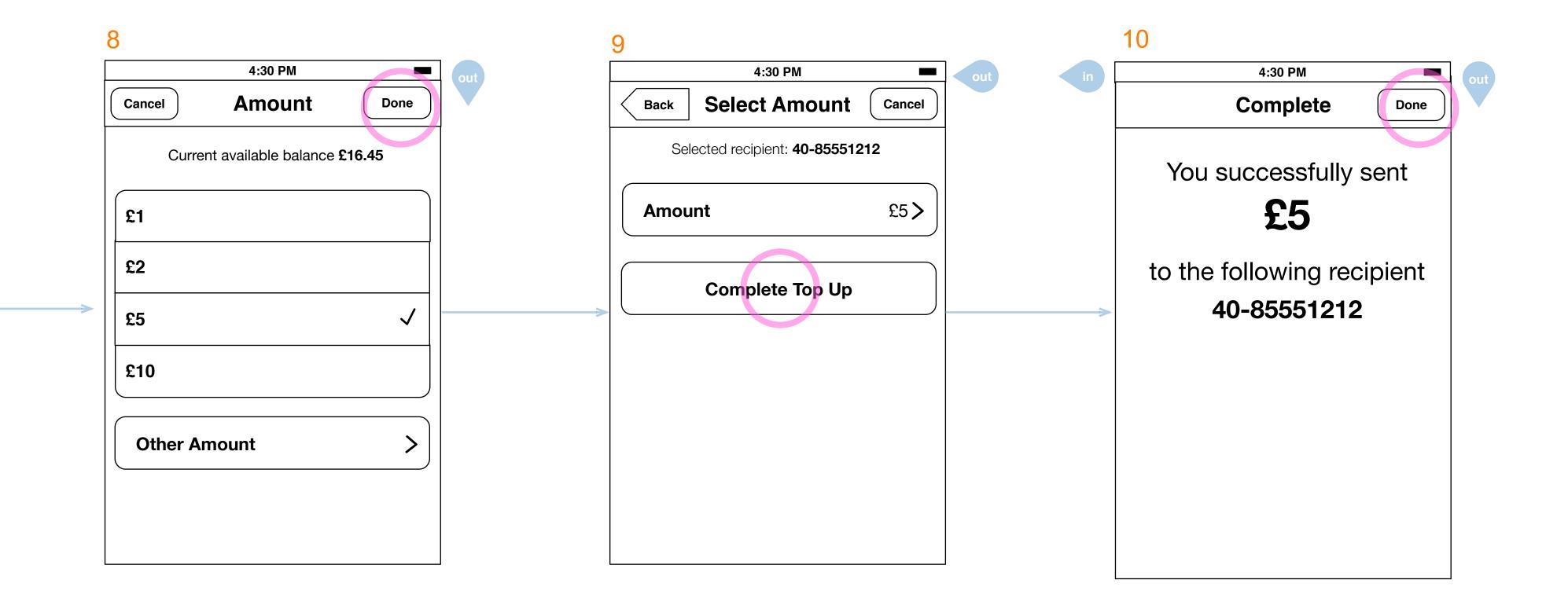
### 1.2.1 Prepaid / Other account / Scratch (2 of 2)



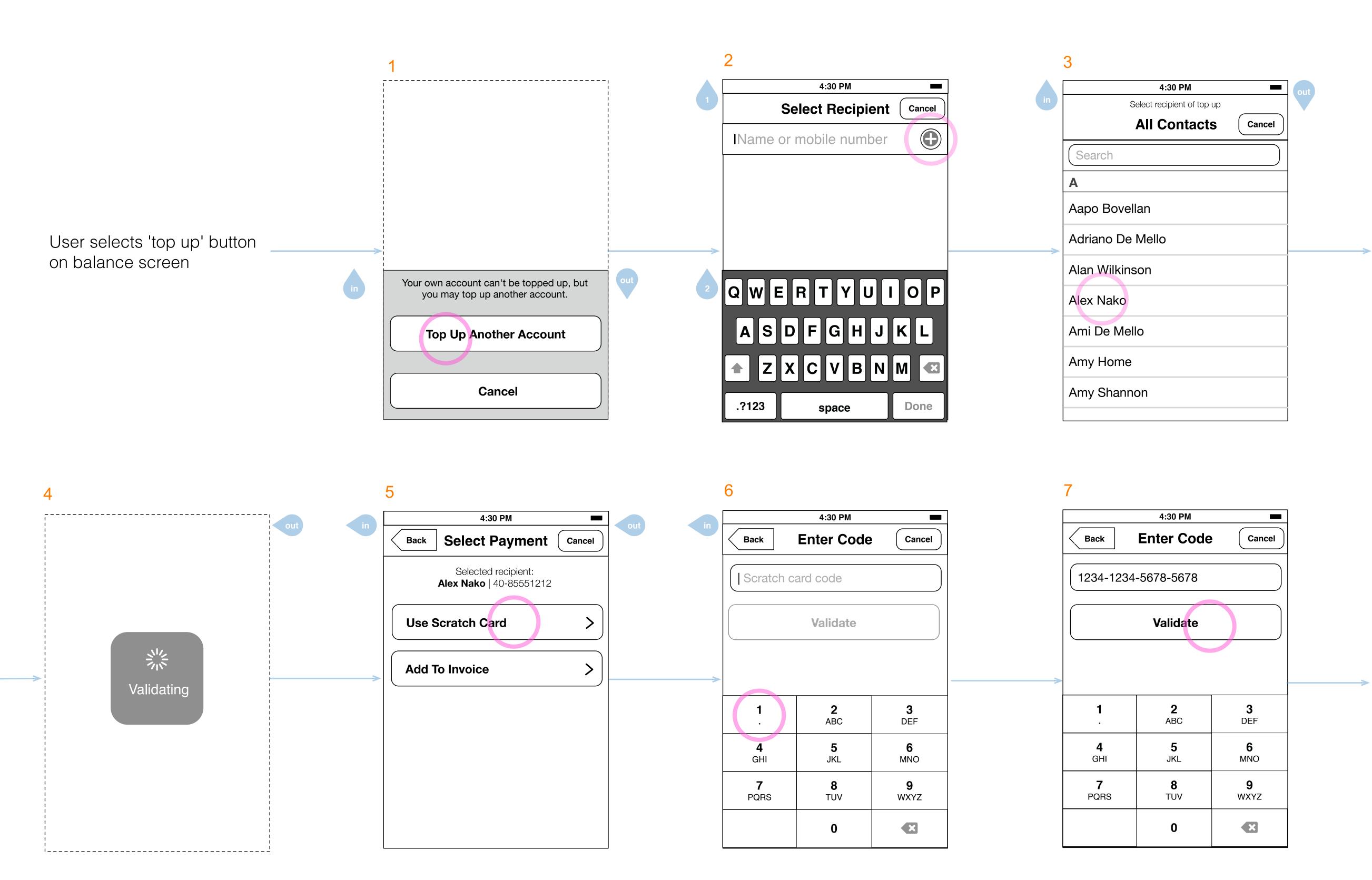
#### 1.2.2 Prepaid / Other account / Transfer (1 of 2)



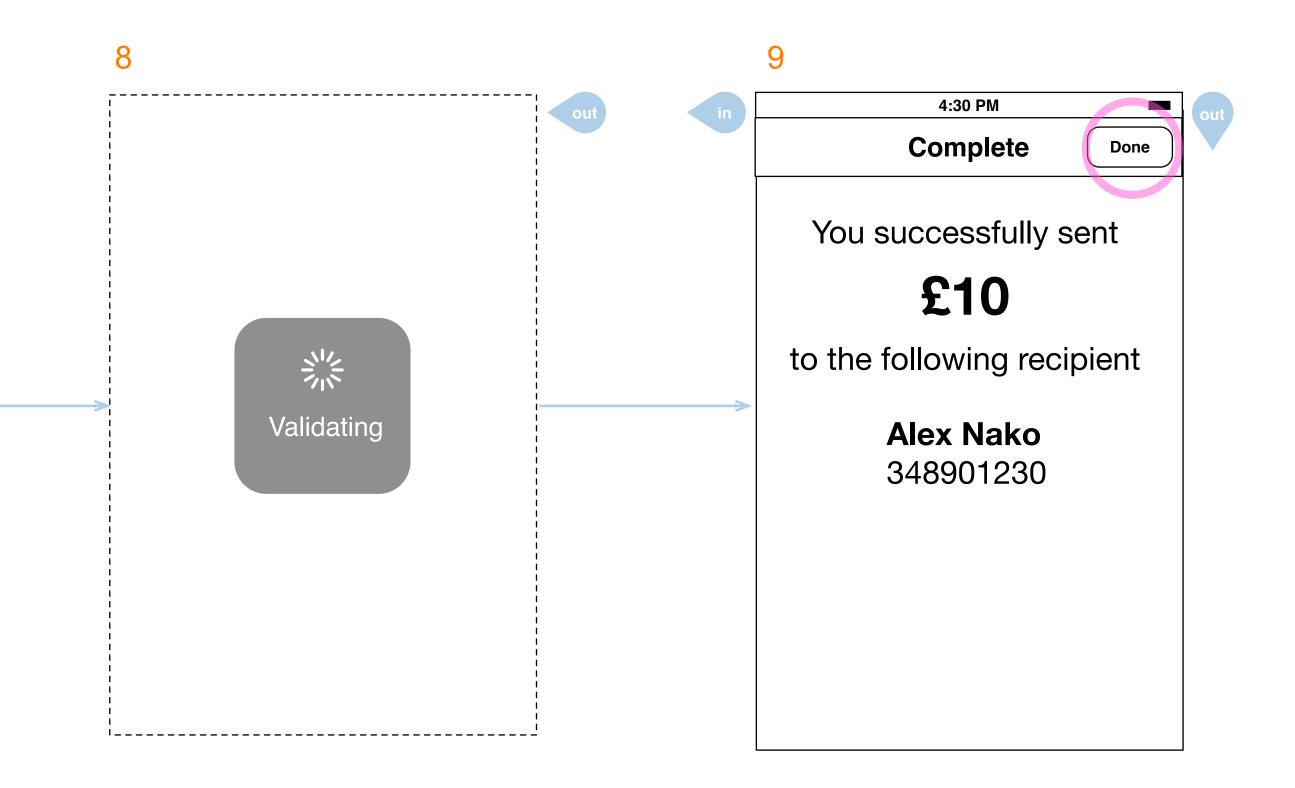
# 1.2.2 Prepaid / Other account / Transfer (2 of 2)



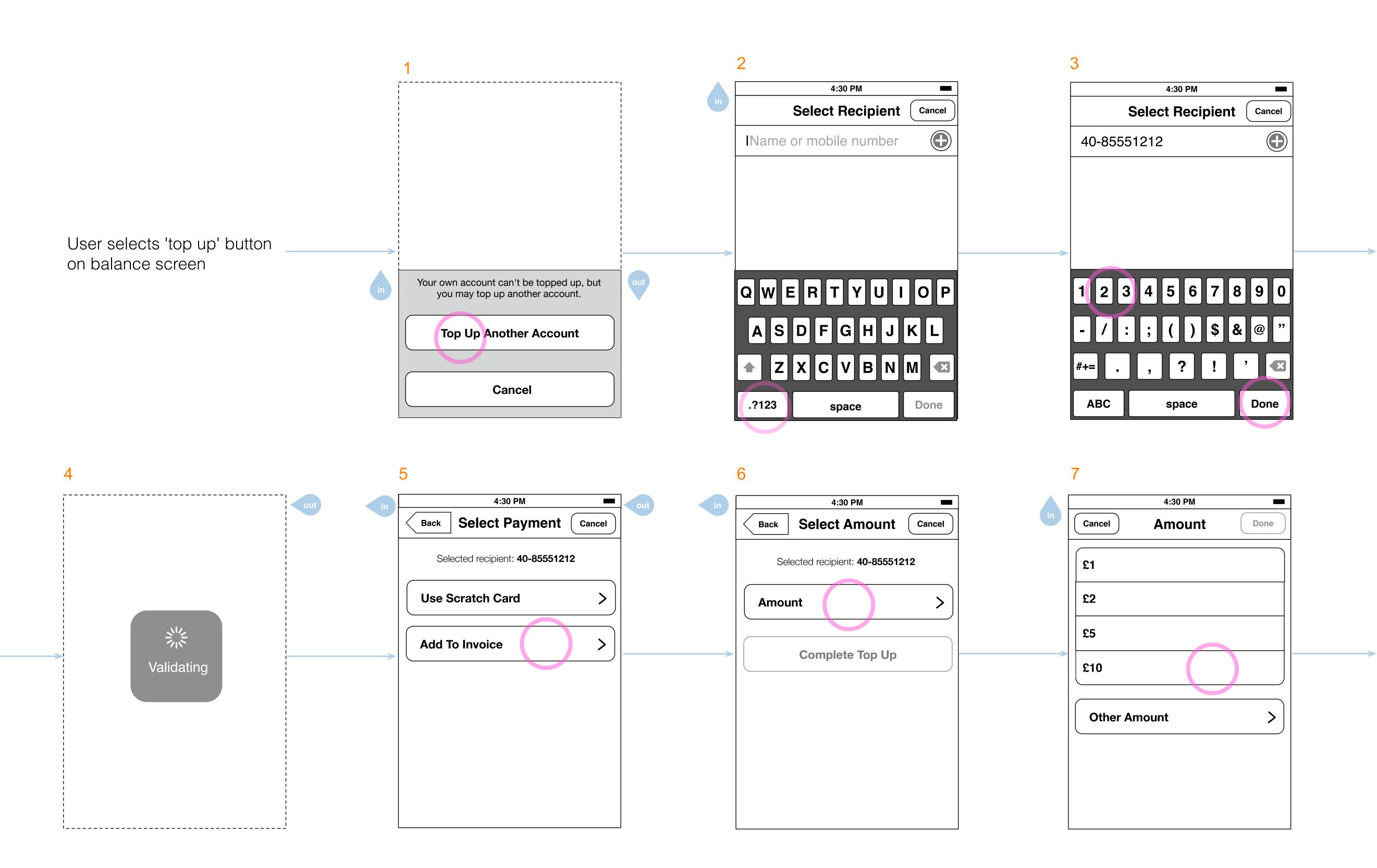
#### 2.1 Postpaid / Other account / Scratch (1 of 2)



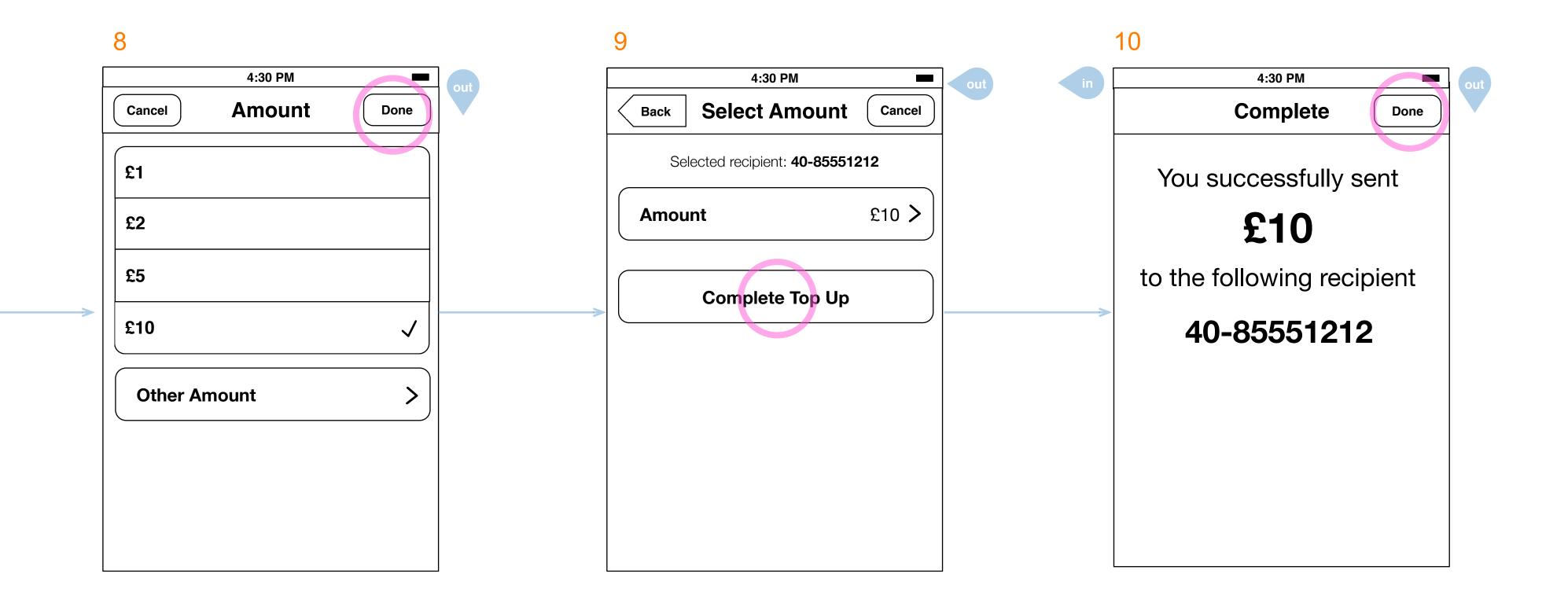
# 2.1 Postpaid / Other account / Scratch (2 of 2)



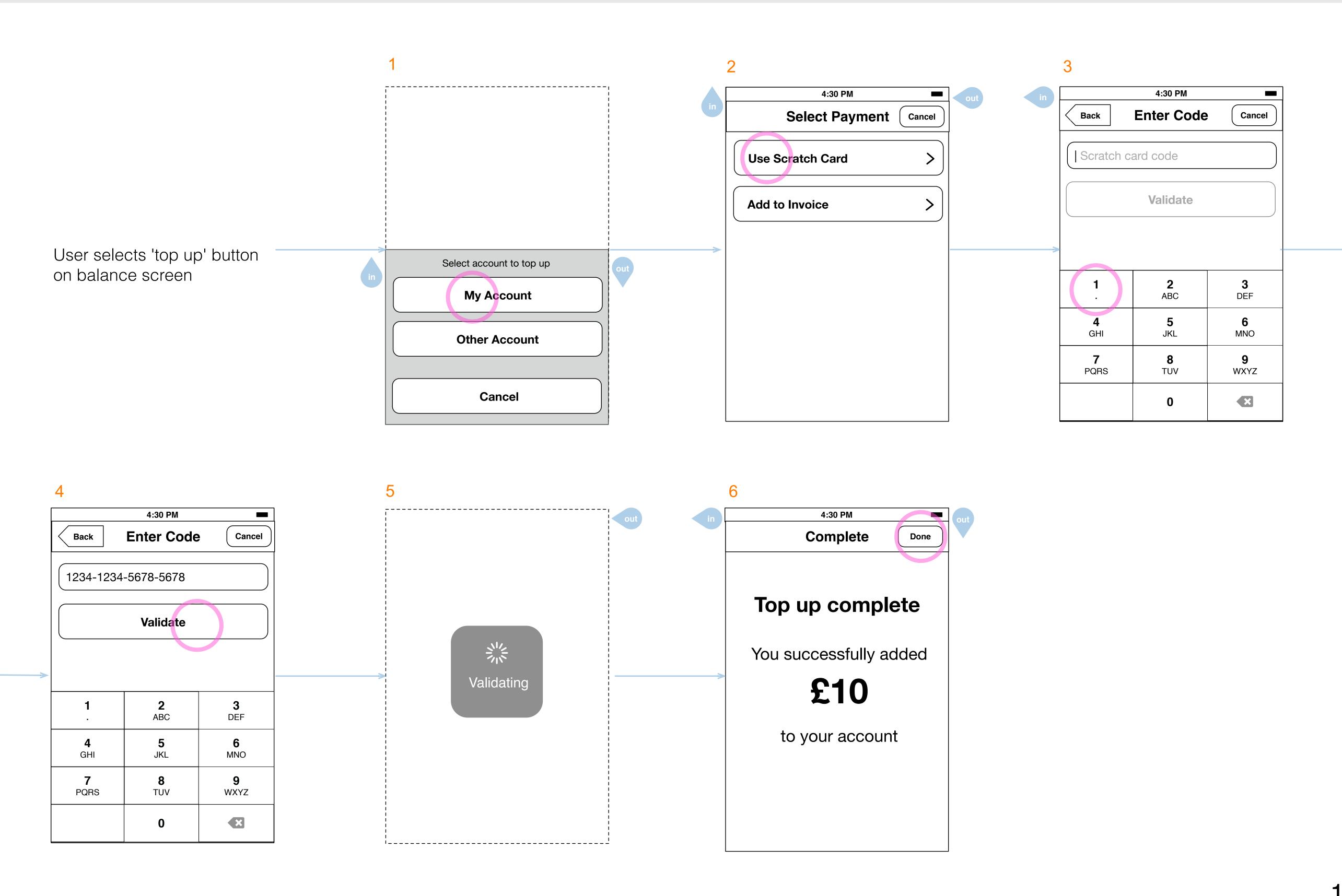
### 2.2 Postpaid / Other account / Add To Invoice (1 of 2)



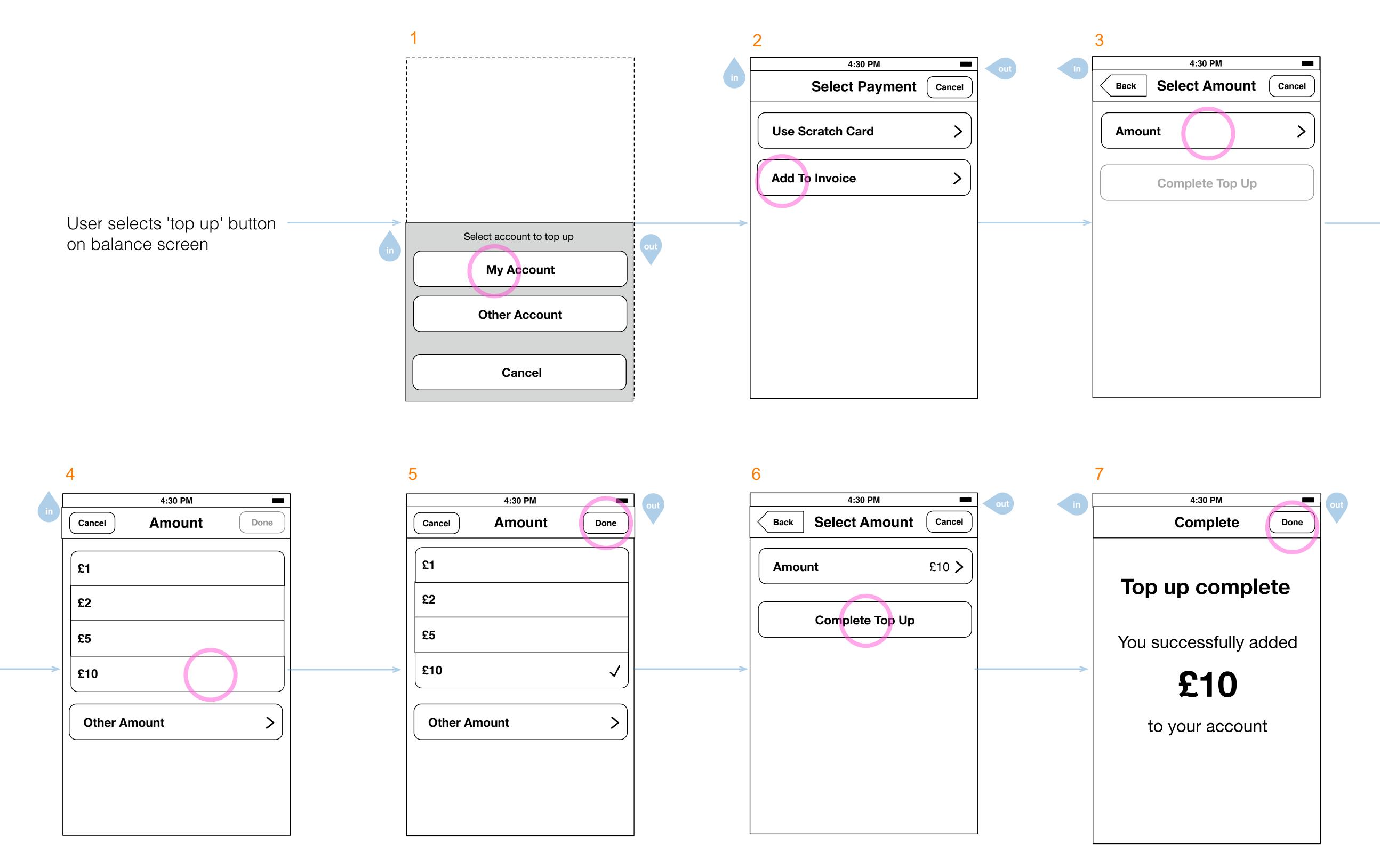
#### 2.2 Postpaid / Other account / Add To Invoice (2 of 2)



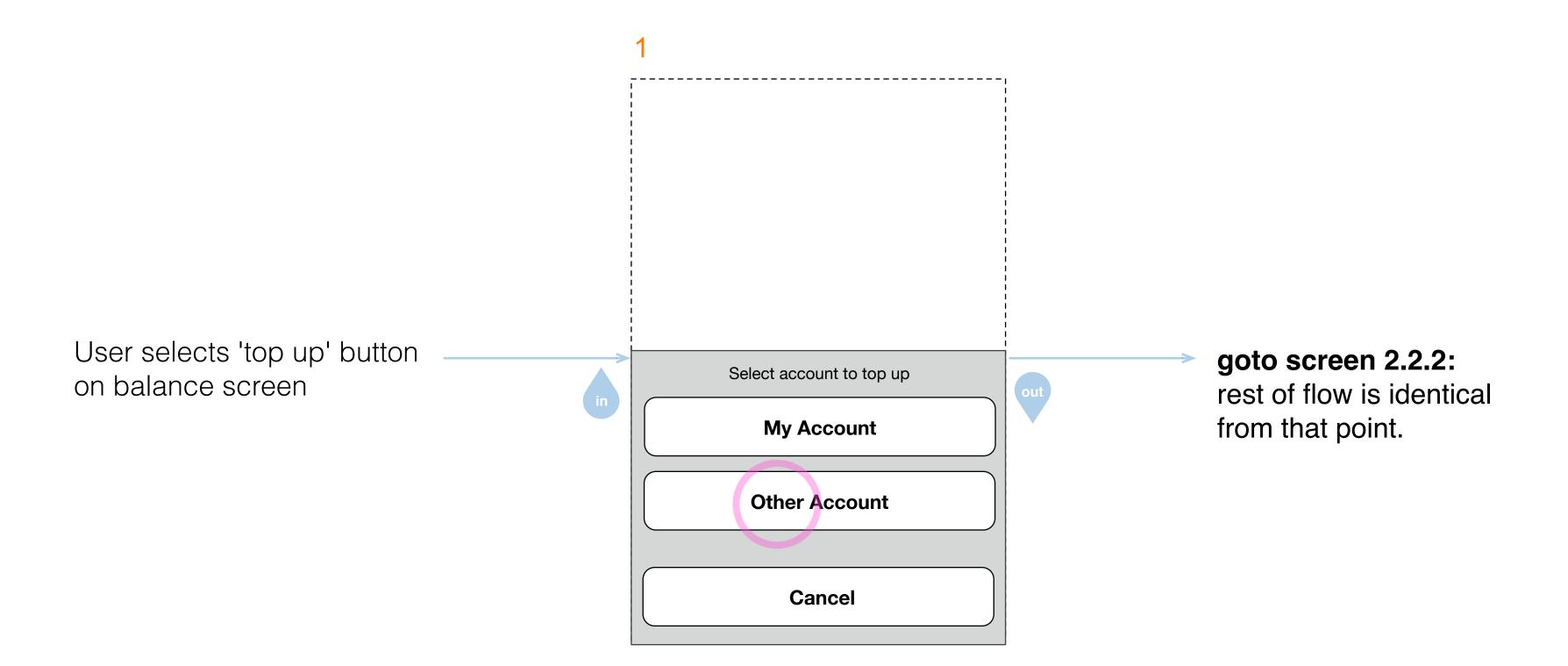
#### 3.1.1 Postpaid C&C / My Account / Scratch



#### 3.1.2 Postpaid C&C / My Account / Add To Invoice

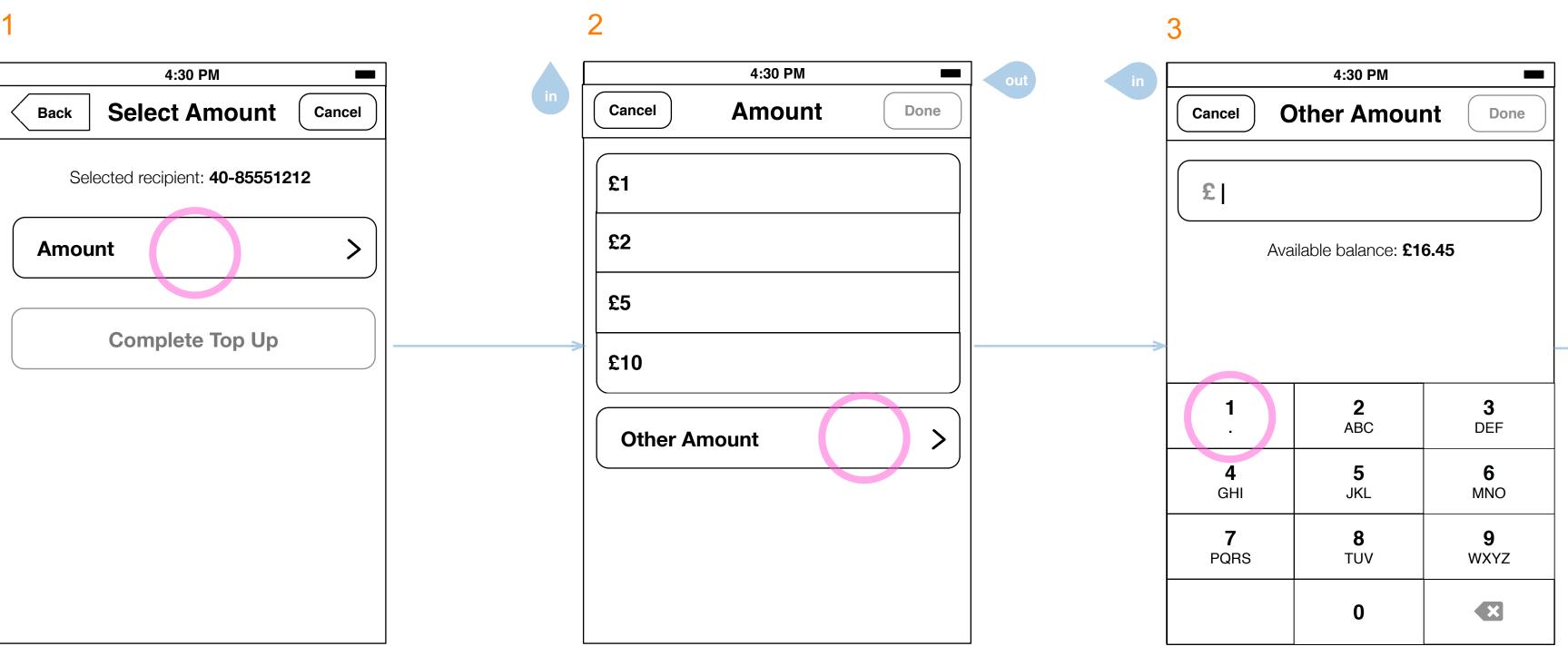


# 3.2 Postpaid C&C / Other account / Add To Invoice



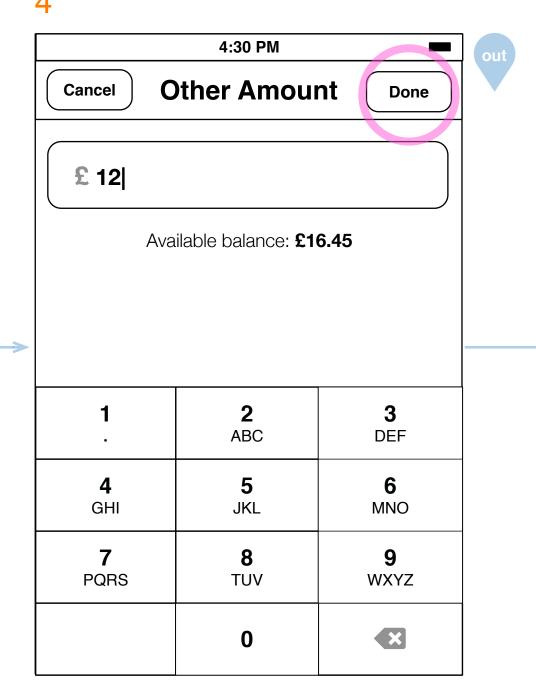
#### 4 Select custom amount (1 of 2)

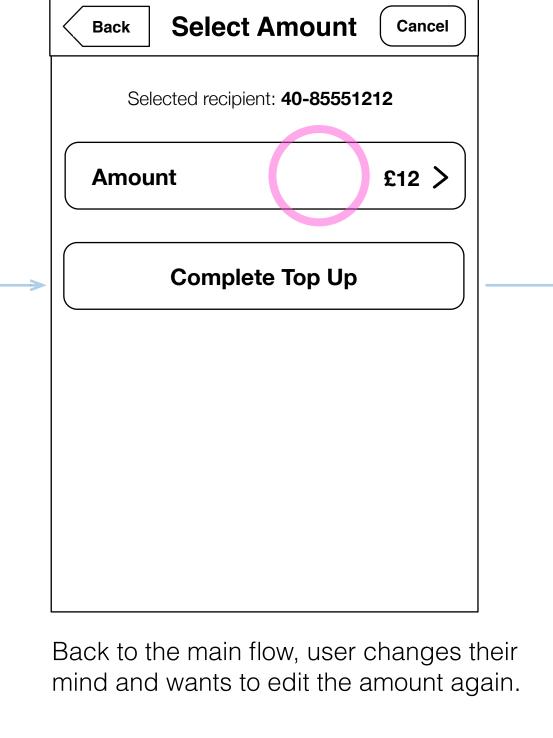
This flow illustrates several interaction design details during the amount selection process.



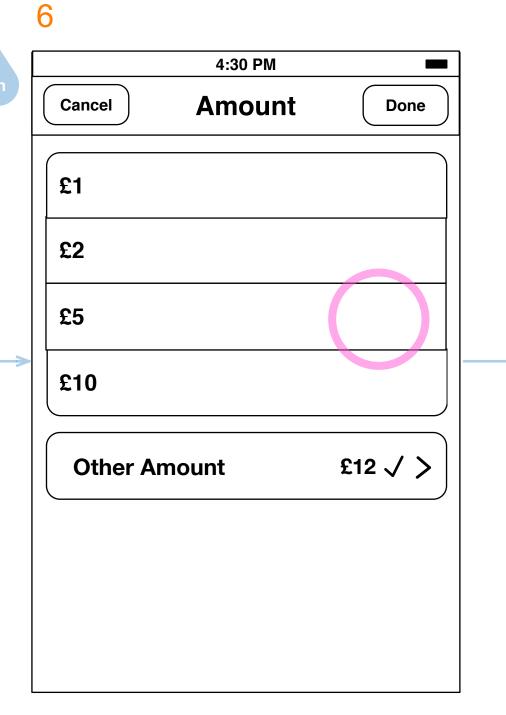
Done control is disabled when field is empty. Pound sign is greyed and can't be deleted.

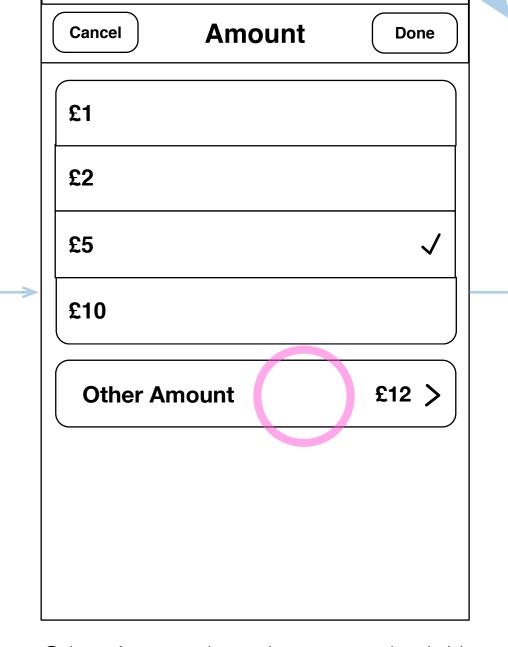
4:30 PM





4:30 PM



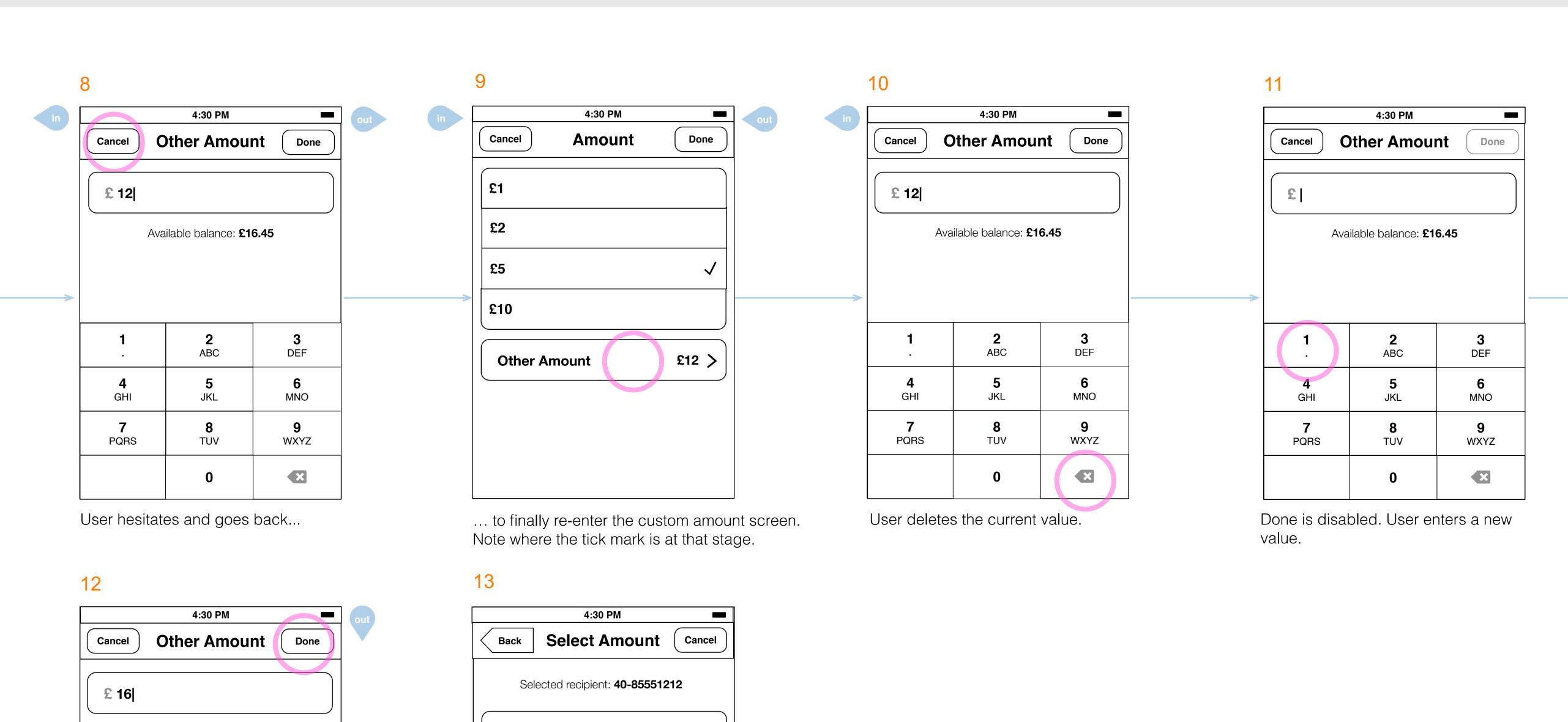


User confirms £12.

**NOTE**: Previously confirmed value appears as marked. User taps a predefined value.

Other Amount is no longer marked. User changes their mind again and taps Other Amount.

# 4 Select custom amount (2 of 2)



£16 >

**A**mount

**Complete Top Up** 

User confirms the new value.

GHI

**PQRS** 

Available balance: £16.45

**2** ABC

TUV

0

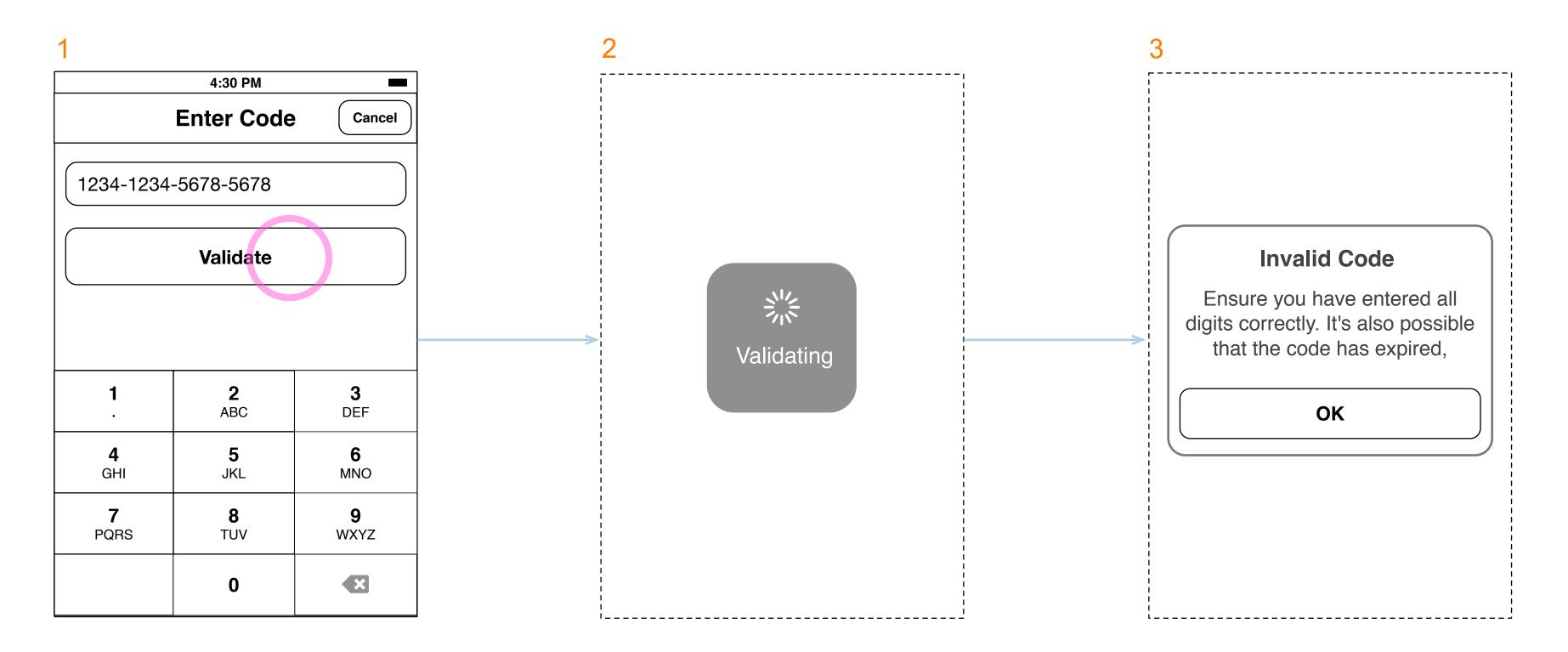
DEF

MNO

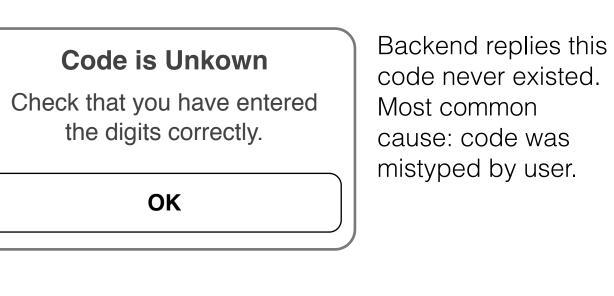
WXYZ

 $\langle x \rangle$ 

#### E1 - Invalid scratch card code



In case the backend can be more specific about the cause of the failure, use the 2 messages below instead:



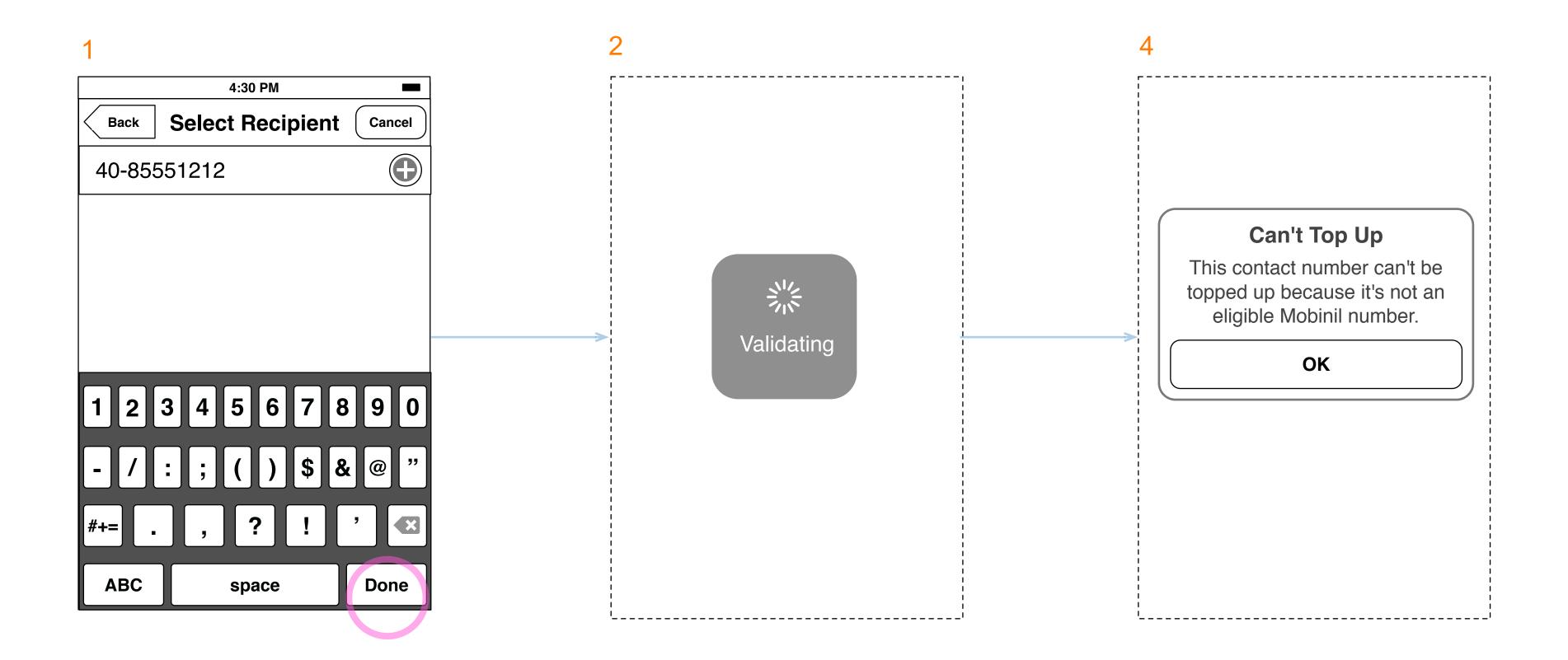
Code Has Expired

This code is no longer valid.

OK

Code used to exist but back-end replies that it's no longer valid.

# E2 – Recipient is not eligible



# E3 – Amount is too high

