

Backend code demo project

idea-case-backend (Not model for all parts, but contains several good ideas)

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There are max 11 files you need to look into

- **README.md**
- **.gitignore**
- **.env**
- **package.json**
- **src/index.js**
- **src/routes/index.js**
- **src/routes/category.js**
- **src/db/index.js**
- **src/responseHandlers/index.js**
- **src/utils/logger.js**
- **logs/winstonBackendLog.log**

README.md

- *Write here how to setup/install/clone/run the project.*
- *Possibly introduce the libraries and give links to information about each library*
- *Here are some Markdown markup (yep, the name is playing with words) syntax examples:*
https://github.com/haagahelia/swd4tn023/blob/master/08_seminaari/markdown_file1.md

.gitignore

- *file that lists what files and folders will not be tracked nor added to the git repository*
- *e.g. we do not want to put the `.env` file anywhere in public place, it might contain secrets, like ip addresses, usernames, passwords...*
 - *Thus you will also not get it with git clone.*
 - *Thus you will manually add that file to your project*
- *if you forget to enter the file / folder in the gitignore the non-ignored file will be in the version history, and could be exposing secrets in remote repo, like github!*

.env file

- *The **.env file** (1.) that the dotenv library (see in the package.json (2.), added there with **npm install dotenv**) after you have run **dotenv.config({})**; (3.) that library reads from file system and offers as 'environment variables' to other modules with this kind of code **process.env.VARIABLE_NAME_HERE** (4.)*
- *Here we can keep the settings we want to be able to change without changing the tested code*
 - *e.g. IP address of the database server*
 - *or usernames and passwords*
- *per developer file, thus could also contain developer's preference, like ip to own version of database*

package.json

- Created when the Node project was created, e.g. with the **npm init** command
- Locate e.g. the '**npm start**' script and see how it will run '**node src/index.js**' / '**nodemon src/index.js**'
- See also the dependencies and development dependencies
 - New libraries can be added there like this: **npm install dot_env**
 - When you have cloned a project, the dependencies mentioned in package.json can be installed with the **npm install** command
- package.json file you want to keep in git, as it's important file that makes a Node/npm project to be a project and also e.g. keeps track of the libraries
- (...whereas node_modules folder and package-lock.json file can always be removed if needed for fixing some probs. **npm install** creates them again)

src/index.js

- *This is the starting point of the Node backend.*
- *Not the starting point of end-point routing, but a file that setups up and configures the Node project*
- *Things here are usually run only ones, at the server startup*
- *Identify where the all the API routing starts!*

src/routes/api/index.js

- *Just routing the endpoint calls to specific routing files, based on part of the URI pattern.*
- *Common file, add your entries to common files fast and deliver them to others also fast*

src/routes/api/category.js

- *An example how the category business object related REST API endpoints are gathered in one file*
 - *Other options could be role based bundling of the endpoint*
- *Now there are about nine endpoints, and file length ~260 lines*
 - *Thus maybe could be divided into category.js and categoryMultiple.js (or something like that),*
 - *first one with endpoints adding, updating, finding, deleting **single** categories. The other one having all the endpoints related to **multiple** category objects.*
- *Here only look at the five endpoints marked with >>> for Exam*
 - *Why? Because they follow the new idea of responseHandler and logging*
 - *Why aren't all endpoints in this project with the new model? That would take time, the five already demonstrate the new model well*
 - *Old examples are also interesting for comparison. They are remarkably longer and have unnecessarily repeating code lines.*

src/db/index.js

- *File that (1.) defines a database configuration object*
 - *(Though the database settings are also originally from the .env file)*
- *...and (2.) exports a database connection object (we call it this time 'knex') based on that configuration object*
- *Other code modules can then execute database operations with that knex object*

src/responseHandlers/index.js

- *File that unifies the handling of the response, after database operation has been completed, either successfully or unsuccessfully*
- *Kind of a utility library, reusable functions. Elsewhere we save a lot of code writing*
- *Writes also to the log using the logger.*
- *Finally gives the caller (e.g. our Frontend, or some test system, like PostMan client) the HTTP response too.*
 - *In case of total success from business point of view: “200” and the possible data*
 - *In case of error that can be somehow pointed at the request: “400” and “Request error”*
 - *In case or error that can be somehow pointed at the backend server or database: “500” and “Server error”*

src/utils/logger.js

- *File first defines configuration for the winston logging library*
 - *E.g. we can define what is the least serious message level we write to log file / console*
 - *Logging levels are: error, warning, info, verbose, silly.*
 - *If you set level to silly, you get all of the above*
 - *If you set level to info, you only get error, warning and info*
- *Then the file creates and exports a logger object based on that configuration*

logs/winstonBackendLog.log

- *File that keeps history of the logged messages*
- *We don't put this to git repository as it will be generated when needed. That means, when the application is running*
- *From time to time we might empty the log file*

- *This log could be improved by putting date and time stamp to the front of each message. Important fact for debugging.*