



Citcon Pay iOS SDK Documentation

Version 2.4.1

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I. Introduction

Citcon's iOS development SDK was designed for online merchants to integrate Citcon payment solutions effortlessly into their own iOS apps. By using the SDK, merchant developers can focus on business logics without having to understand the plumbing of payment transactions. The payment experience will be totally transparent and seamless to end consumers. This version of the SDK supports payments through Alipay, AlipayHK, WeChat Pay, Union Pay, KakaoPay, Dana.

This version of the SDK targets iOS 8.0 and above. Because it is distributed as a standard framework and therefore language-independent, merchant developers can program in either Objective-C or Swift to integrate with it.

II. The Citcon Pay Framework

This section details the main components of the Citcon Pay Framework for iOS development. The commonly used header files and their purposes will be listed here, and A step-by-step example of integrating the framework in a demo merchant app will be shown in the next section.

1. Framework identity
 - a. Name: CPay
 - b. Bundle identifier: com.cpay.cpay
 - c. Current version: 2.4.1
2. Required frameworks or libraries
NA
3. Class references
 - a. **CPayManager :NSObject**

The CPayManager class performs the most common payment related tasks: set up merchant token, send order to Citcon Pay and query the status of a specific transaction.

Class methods:

| Name | Description |
|------|-------------|
|------|-------------|

| | |
|-----------------------|---|
| + setupTokenKey | Set up merchant token (provided by Citcon) |
| + setupMode | Set up SDK running environment, default CPayModePROD |
| + requestOrder | Sends order information to Citcon and initiates the payment transaction. It is recommended to check the order result (CPayOrderResult) in the callback function (completion). |
| + inquireResult | Inquire about the status of a payment transaction |
| inquireResultByRef | Query by reference id , currency and vendor |
| + processOpenUrl | Handle the callback function of payment vendor |
| + processUserActivity | Handle the callback function of payment vendor |
| + isWechatInstalled | Check if WeChat is installed |
| + isAlipayInstalled | Check if Alipay is installed |
| + isAlipayHKInstalled | Check if AlipayHK is installed |
| + isKakaoPayInstalled | Check if Kakao pay is installed |
| + isUnionPayInstalled | Check if Union pay is installed |
| + getVersion | Return SDK version |

b. CPayOrder: NSObject

Represents the order and payment information merchant wants to send to Citcon Pay for processing.

Note: The currency parameter cannot be empty. If you want to use overseas RMB to pay, please set currency to USD and set trans_currency to CNY.

Property summary

| Name | Type | Description | Example |
|---------------|----------|---|--|
| referenceld | NSString | A reference merchant creates and assigns to the transaction. | 123xyz |
| amount | NSString | Total charge amount of the transaction in cents | 245, e.g. \$2.45 |
| currency | NSString | Settlement currency type defined by three-letter code | USD or CAD or CNY |
| transCurrency | NSString | Transaction currency type defined by three-letter code | USD or CAD or CNY |
| vendor | NSString | The name of vendor that will process the payment | alipayor ,wechatpay, alipay_hk, kakaopay, dana, upop |
| subject | NSString | A customer-defined description of the transaction | Gift for Mom |
| body | NSString | A more detailed customer-defined description of the transaction | A Blu-ray player and a few great movies |
| scheme | NSString | Your app scheme for alipay payment, set in the Info.-plist. | cpaydemo.citconpay.com |

| | | | |
|-----------------|----------|---|---|
| universalLink | NSString | The URL you registered on the WeChat Pay open platform. | https://www.xyz.com/apps/ |
| ipnUrl | NSString | The URL of a page Citcon Pay should post transaction status to. Normally this should be a page on the merchant's website. | http://www.xyz.com/notify.php |
| callback-Url | NSString | The URL of a page Citcon Pay should redirect customer to after the payment transaction has completed. Normally this should be a page on the merchant's website. | http://xyz.com/confirm.php |
| allow-Duplicate | BOOL | Flag to control duplicate orders. | YES/NO |
| transactionId | NSString | An unique identifier of the transaction. This ID is generated by Citcon Pay. | 123456789 |
| ext | hash-Map | Customized key, value <String, String> | "reference2", "123456789" |

c. CPayOrderResult :NSObject

Holds the status and message for a transaction returned by Citcon Pay service. An instance of the CPayOrderResult class can be inspected in the callback handler of the requestOrder method of CPayManager.

Property summary

| Name | Type | Description | Example |
|--------------|------------|---|---|
| message | NSString | Detailed description of the status of a transaction | Transaction succeeded |
| result | NSString | The result of the transaction | success |
| resultStatus | NSInteger | The status code for the result | 0 (refer to 4.Status Code) |
| order | CPay-Order | Order object containing order details | |

d. CPayCheckResult :NSObject

An instance of the CPayCheckResult class holds the details of a payment transaction's state at any time the inquireResult method of CPayManager is called. A common practice is to inspect the properties in the callback handler of inquireResult.

Property summary

| Name | Type | Description | Example |
|---------------|----------|--|------------------|
| transactionId | NSString | An unique identifier of the transaction. This ID is generated by Citcon Pay. | 123456679 |
| referenceId | NSString | A reference identifying the transaction. This ID is generated by merchant | Abc123 |
| type | NSString | The type of the transaction: "charge" or "refund" | charge |
| amount | NSString | The total amount of the transaction in cents | 245, e.g. \$2.45 |
| currency | NSString | Settlement currency type defined by three-letter code | USD |
| transCurrency | NSString | Transaction currency type defined by three-letter code | USD |

| | | | |
|----------------|----------|---|-----------------------|
| time | NSString | The timestamp for the transaction | 2017/06/22 1:23:12 PM |
| status | NSString | The status of the transaction | success |
| refundedAmount | NSString | The actual amount in cents refunded to the customer, which is may or may not be the same as the charge amount | 179, e.g. \$1.79 |
| refundStatus | NSString | The status of a “re-fund” transaction | success |
| note | NSString | Additional information for the transaction | |

4. Status code

| Status Code | Description |
|-------------|-------------|
|-------------|-------------|

| | |
|--------|---|
| 0 | Success |
| -1 | Bad signature, unregistered AppId, wrong AppId, mismatched AppId or some other error. |
| -2 | The customer cancels the payment, switches back to the app, the customer cannot pay, and so on. |
| 8000 | Order is being processed |
| 4000 | Payment failed |
| 5000 | Duplicate request |
| 6001 | The customer cancels the payment |
| 6002 | Network connection error |
| 6004 | Unknown payment result |
| others | Other payment error |

5. Notification

After the payment is completed, the Citcon SDK will automatically query immediately to ensure that the correct results are obtained. And post a notification as soon as the automated query is complete. Therefore, you can also add observers to receive notifications. The notification is `kOrderPaymentFinishedNotification`.

III. Example

In this section, a demo merchant app making Alipay payments through Citcon Pay is demonstrated step-by-step using Objective-C. The source code of this demo app is also provided as part of the SDK distribution package.

1. Create a new Xcode project → Choose the iOS template → Choose Single View Application --> Choose options for the project.
2. Modify the configurations of your project as the following steps:

2.1 Add the following KeyValues to the info.plist of your project

```
<key>LSApplicationQueriesSchemes</key>
```

```
<array>
```

```
    <string>weixin</string>
```

```
    <string>wechat</string>
```

```
    <string>weixinULAPI</string>
```

```
    <string>alipay</string>
```

```
    <string>alipayhk</string>
```

```
    <string>safepay</string>
```

```
    <string>uppaywallet</string>
```

```
    <string>uppaysdk</string>
```

```
    <string>uppayx1</string>
```

```
    <string>uppayx2</string>
```

```
    <string>uppayx3</string>
```

```
    <string>kakaokompassauth</string>
```

```
    <string>kakaolink</string>
```

```
    <string>cash</string>
```

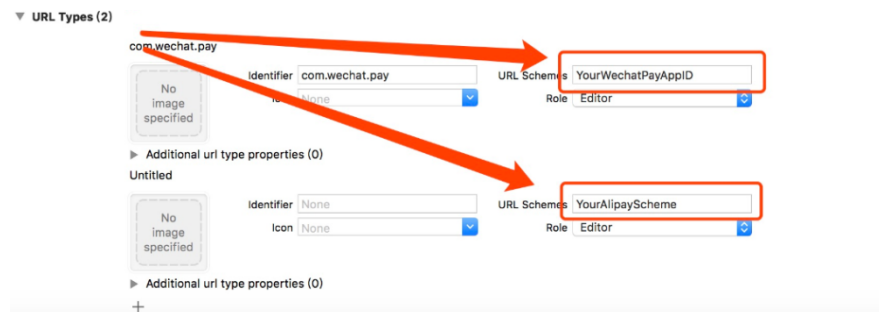
```

</array>
<key>NSAppTransportSecurity</key>
<dict>
    <key>NSAllowsArbitraryLoads</key>
    <true/>
</dict>

```

This allows WeChat or Alipay to return to your mobile app once payment is finished.

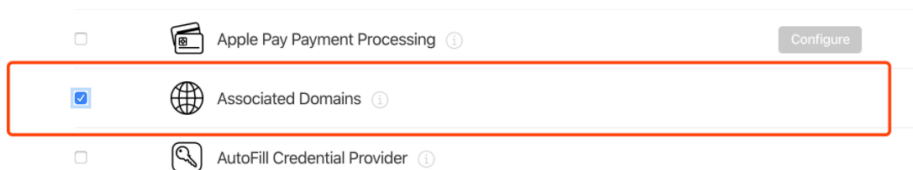
2.2 Add the URL Types to the configuration of your project



Make sure the value of URL Schemes of WechatPayAppID is the same as your Wechat pay AppID and the value of URL Schemes of YourAlipayScheme is the same as the field 'scheme' of the CPayOrder which you want to send to Citcon Pay for processing.

3. Set up universal link

3.1 Turn on the "Associated Domains" option of your AppID in Apple Developer Center.



3.2 Edit and reinstall the profile which associated with the AppID that you turn on "Associated Domains" .

3.3 Create a json file named "apple-app-site-association" and upload the file to the webroot directory or to the ".well-known" directory inside the the webroot of your website that supports HTTPS. **NOTE:** Don't append .json to the apple-app-site-association filename.

```

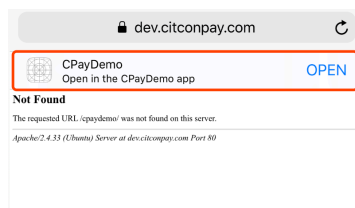
{
  "webcredentials": {
    "apps": [ "TeamId.BundleID" ]
  },
  "applinks":{
    "apps":[ ],
    "details":[
      {
        "appID": "TeamId.BundleId",
        "paths":[ "NOT /xxx/*",
                  "/apps/*" ]
      }
    ]
  }
}

```

3.4 Add "applinks:yourdomain" to your Xcode project. Set the URL to the location where you uploaded the file "apple-app-site-association" without https.



3.5 Enter the URL set by your applinks + paths ("apple-app-site-association") to ensure that you can navigate to your app from safari.



4. Import the CPay.framework.
 - a. Embed local framework file
 - or
 - b. CocoaPods: Pod 'CPay', "

5. Add Run Script Phase in Build Phases as below

Shell: /bin/sh

bash "./Frameworks/CPay.framework/strip-frameworks.sh"

Important: This step will allow the merchant app to embed the framework for development on both simulator and actual device.

6. Set up merchant token and SDK running environment in appDelegate

```
- (BOOL)application:(UIApplication*)application didFinishLaunchingWithOptions:(NSDictionary*)launchOptions {
```

```
    [CPayManager setupTokenKey:@"abc1234"];
```

```
    [CPayManager setupMode:CPayModePROD];
```

```
    //... other initializations
```

```
}
```

7. Handle callback in appDelegate

```
- (BOOL)application:(UIApplication*)app openURL:(NSURL *)url options:(NSDictionary<UIApplicationOpenURLOptionsKey,id> *)options {
    BOOL processed = [CPayManager processOpenUrl:app url:url standbyCallback:^(CPayOrderResult *result) {
        //optional further processing
    }];
```

```
    if (processed) {
        return YES;
    }
```

```
    //optional further processing
```

```
    return YES;
}
```

```
- (BOOL)application:(UIApplication*)application continueUserActivity:(nonnull NSUserActivity*)userActivity restorationHandler:(nonnull void (^)(NSArray<id<UIUserActivityRestoring>> *_Nullable))restorationHandler {
    NSLog(@"userActivity: %@", userActivity.webpageURL.description);
    return [CPayManager processUserActivity:userActivity];
}
```

8. Initiate a payment transaction

```
CPayOrder * order = [CPayOrder new];
```

```
order.referenceId = @"1ZLLJULOCRW3LAU";
```

```

order.subject = @"Test";
order.body = @"This is a test transaction";
order.amount = @"2.00";
order.currency = @"USD";
order.vendor = "alipay" ;
order.ipnUrl = @"http://www.xyz.com/listen.php";
order.callbackUrl = http://www.xyz.com/confirmation.php;
order.scheme = @"cpaydemo.citconpay.com";
order.universalLink = @"https://dev.citconpay.com/cpaydemo/";

```

```

[CPayManager requestOrder:order completion:^(CPayOrderResult * payResult) {

```

```

// Interpret the result in callback handler

```

```

};

```

(Optional) Inquire status of the transaction and displays the status information in the merchant app

```

[CPayManager requestOrder:order completion:^(CPayOrderResult * payResult) {

```

```

[CPayManager inquireResult:order.transactionId method:@"real" completion:^(CPayCheckResult
*checkResult) {

```

```

    NSMutableString * result = [NSMutableString new];

```

```

    [result appendFormat:@"- ORDER RESULT\n"];

```

```

    [result appendFormat:@"  STATUS: %d\n", (int)payResult.resultStatus];

```

```

    [result appendFormat:@"  MESSAGE: %@\n", payResult.message];

```

```

    [result appendFormat:@"\n"];

```

```

    [result appendFormat:@"- CHECK RESULT\n"];

```

```

    [result appendFormat:@"  TRANSACTION_ID: %@\n", checkResult.transactionId];

```

```

    [result appendFormat:@"  REFERENCE_ID : %@\n", checkResult.referenceId];

```

```

    [result appendFormat:@"  TYPE: %@ TIME: %@\n", checkResult.type,

```

```

    checkResult.time];

```

```

    [result appendFormat:@"  STATUS: %@ AMOUNT: %@ (%@)\n", checkResult.status,
    checkResult.amount, checkResult.currency];

```

```

    [result appendFormat:@"  REFUND_STATUS: %@ AMOUNT: %@\n", checkResult.re-
    fund_status, checkResult.refunded_amount];

```

```

    [result appendFormat:@"  NOTE: %@\n", checkResult.note];

```

```

    });

```

```

};

```

9. Add observer to receive notification (optional)

```

- (void)completeAutoInquire:(NSNotification *)notification {

```

```
        CPayCheckResult *checkResult = (CPayCheckResult *) notification.object;
        // TODO: add your code
    }

    // Add observer before you request order
    [[NSNotificationCenter defaultCenter] addObserver:self selector:@selector(completeAutoInquire:)
name:kOrderPaymentFinishedNotification object:nil];
```