W3C Web of Things Community Group

Introduction and Charter Feedback Session

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Agenda

- Greetings
- Logistics
- Short introduction round
- Presentation of the old state of the CG
- Presentation of the new charter
- Feedbacks
- Next work items

Slides are publicly available

Greetings

- Co-Chairs:
  - Ege Korkan
    - Email: ege.korkan@siemens.com
    - Twitter: @egekorkan, GitHub: @egekorkan
  - Cristiano Aguzzi
    - Email: cristiano.aguzzi@vaimee.com
    - Twitter: @relucri, GitHub: @relu91

W3C Web of Things Community Group:

- Web Page: https://www.w3.org/WoT/ (https://www.w3.org/community/wot/ can be also used for now)

Logistics

- Minute Taking: https://irc.w3.org/ with channel #wot-cg or this link

- Chat: Use the embedded chat function of jitsi

- Emails can be sent to public-web-of-things@w3.org **for now**

- GitHub Repository: https://github.com/w3c/wot-cg

- Questionnaire: https://forms.gle/FkHGF2hRwf8e49Qj6 or QR Code
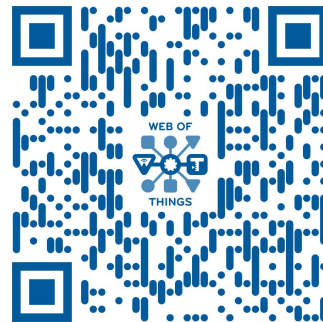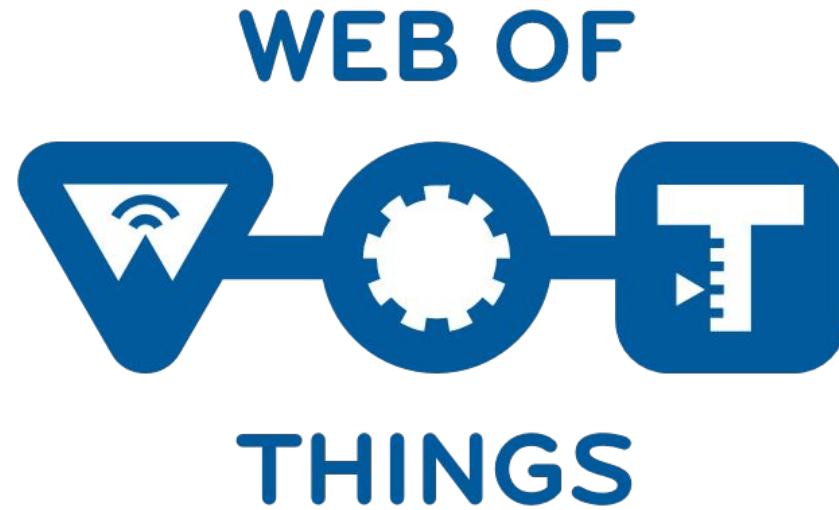
Let's get to know each other!

(While speaking, please turn on the camera if you can)

Where are you working?   What are you working on ?
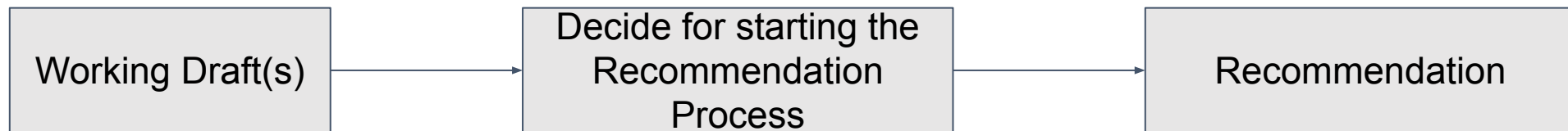
Where have you heard about WoT ?

W3C in 1 Slide

People:

- Staff, Working Groups, Interest Groups, Community Groups

How it works:

- Charters: Working Plan, Deliverables

- Process Document: Explains a standard is developed

W3C Web of Things

WoT Working Group

- Creates recommendation documents like: Thing Description, Architecture, Discovery, and Profiles.
- Publishes notes: Binding Templates, Scripting API, and Security Guidelines

WoT Interest Group

- Organizes plugfests and testfests
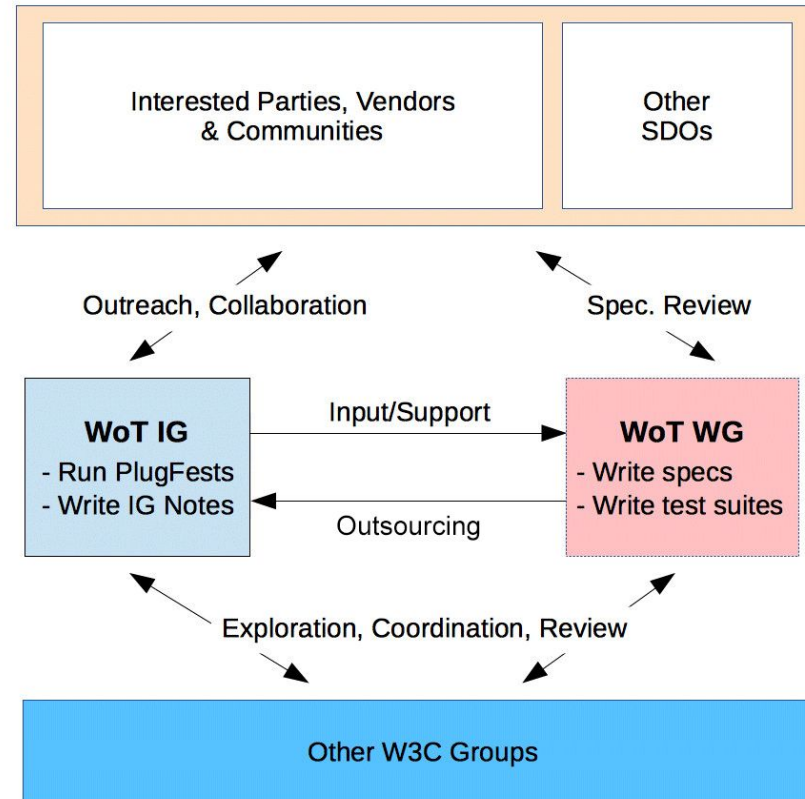- Publishes notes: WoT Use case and requirements

WoT Japanese Community Group

- Discusses the Web of Thing standards and use cases within the Japanese Community

WoT Webthing protocol Community Group

- Defines a common protocol for communicating with connected devices over the Web

W3C Web of Things - Current Setup

Old Community Group Charter

- Still our charter as of now at [our page](#)

- Founded by Dave Raggett in 2013

- Goals

  - Incubation of WoT work

  - Draft proposals for WoT standards

  - Engaging with the community

New Community Group Charter Proposal

- Goal: Build a community around the WoT specifications

  - Communication between the members, implementation experience, events

- Draft available at

  - PR Review at GitHub

  - Individual File (needs download to enable rendering)

  - Rendered Preview (may not work in some networks)

Collaboration with the IG and WG

- We will agree on it separately from the charter

  - https://github.com/w3c/wot-cg/blob/main/wot-ig-collaboration.md

- Goals of the collaboration

  - CG can bring use cases and increase the outreach of WoT

  - A single public image of WoT (Webpage, Social Media, etc.)

  - Easier inclusion of non-members to the Plugfests

W3C Web of Things - Next Possible Setup
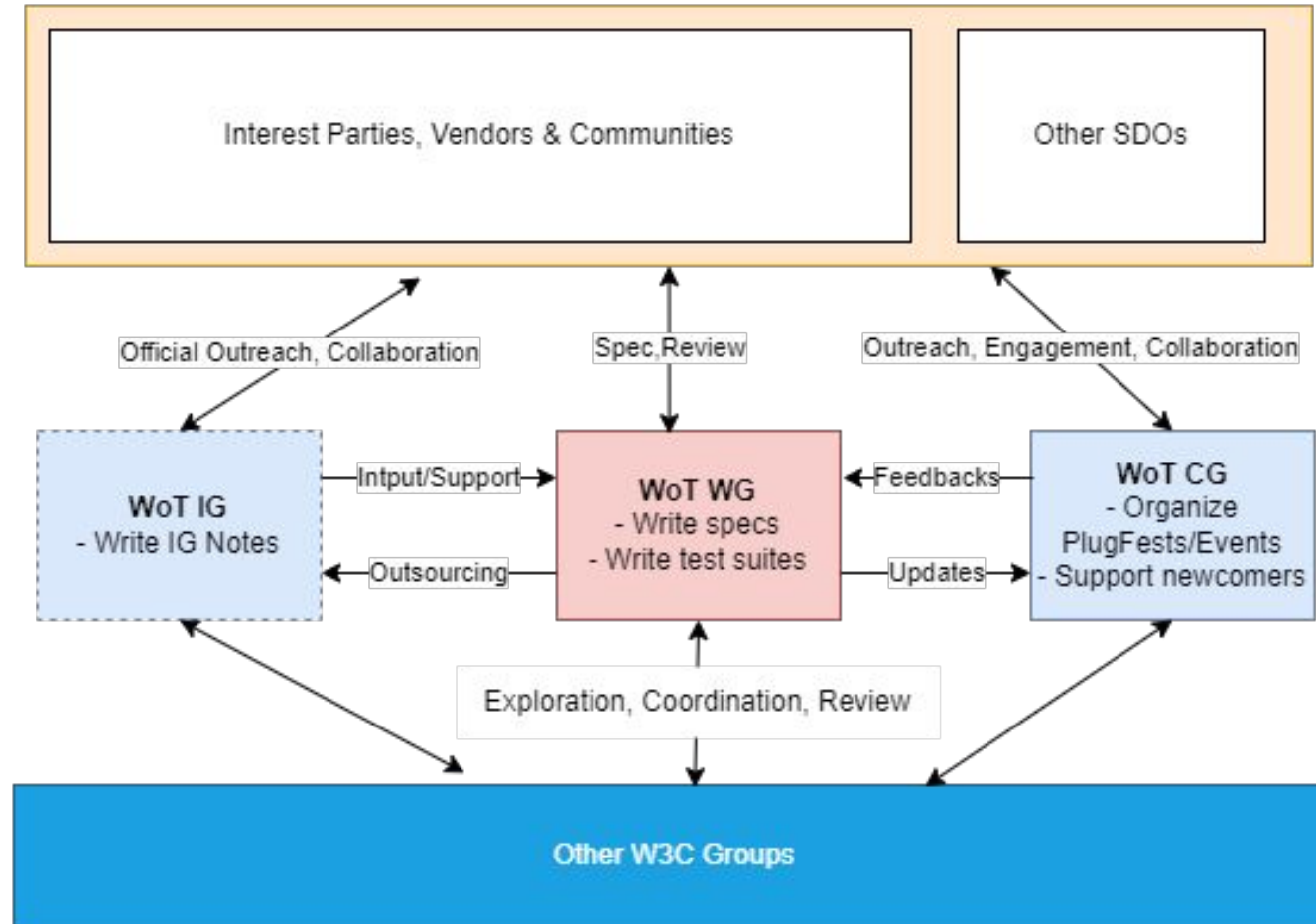
Feedback

Kaz: It would be better to define the concrete collaboration with IG and WG

Sebastian: IG can be used for official SDO collaboration

Michael and Philipp: We can let the IG and CG coexist and see which venue fits which activity better

Next Work Items

WEB OF THINGS

- Administrative
  - Wait for the review process to end and submit to W3C for final review
- W3C TPAC 2022
  - Where all W3C can meet
  - Sept 12-16
  - Let's start our new charter's activities there!
- After TPAC
  - Monthly meetings
  - Organising events
    - Plugfests
    - Talks from WoT users, implementers, interested parties

Stay in Touch

- Open GitHub Issues, even if it is for discussion, at https://github.com/w3c/wot-cg

- Send Emails to public-web-of-things@w3.org

- More ways to come after kickoff!

Meeting Minutes

An initial version is available at
https://www.w3.org/2022/07/25-wot-cg-minutes.html