

W3C Web of Things Community Group

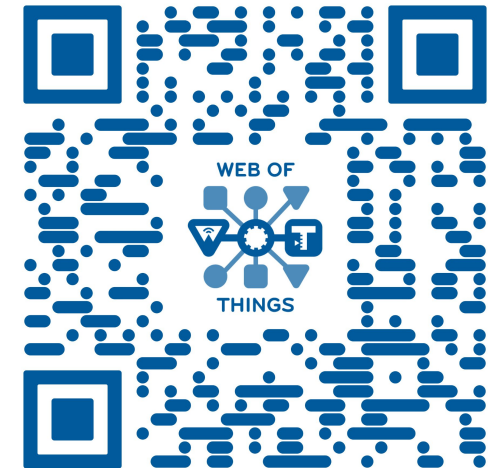
TPAC 2022 Online Meeting

Cristiano Aguzzi - Ege Korkan

13.09.2022

Agenda

- Introduction to the WoT CG
- Explaining the current roles of WG, IG and CG.
- Discussion on how to work together
- Next CG events
- Wrap-up and conclusion



Slides are publicly available

Greetings

- Co-Chairs:

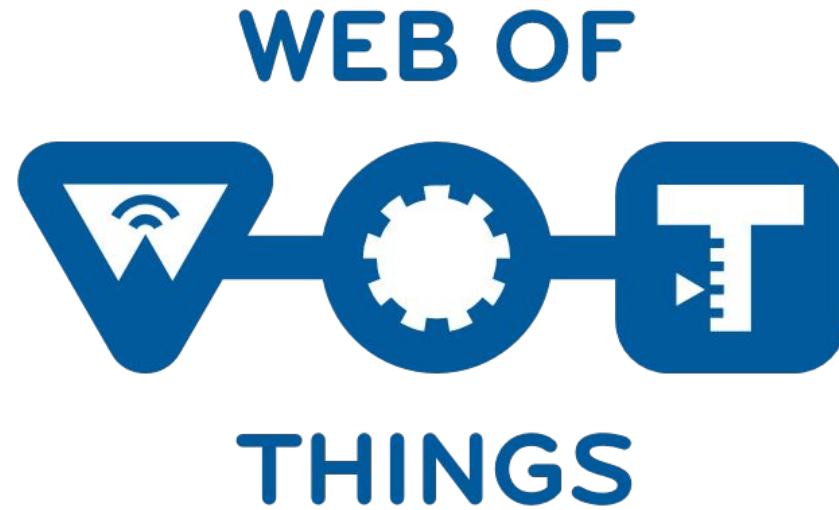
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W3C Web of Things Community Group:

- Web Page: <https://www.w3.org/WoT/>
(<https://www.w3.org/community/wot/> can be also used for now)

Logistics

- Minute Taking: <https://irc.w3.org/> with channel #wot-cg or [this link](#)
 - Use q+ and present+
- Chat: Use the embedded chat function of Zoom
- Emails can be sent to public-web-of-things@w3.org
- GitHub Repository: <https://github.com/w3c/wot-cg>



Let's get to know each other!

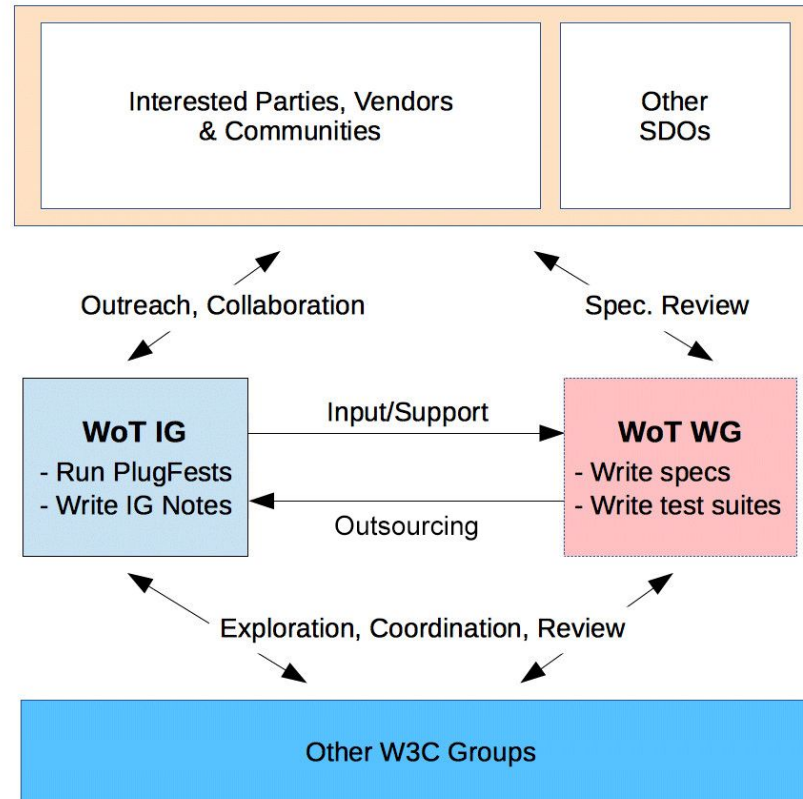
(While speaking, please turn on the camera if you can)

Where are you working?

What are you working on ?

Where have you heard about WoT ?

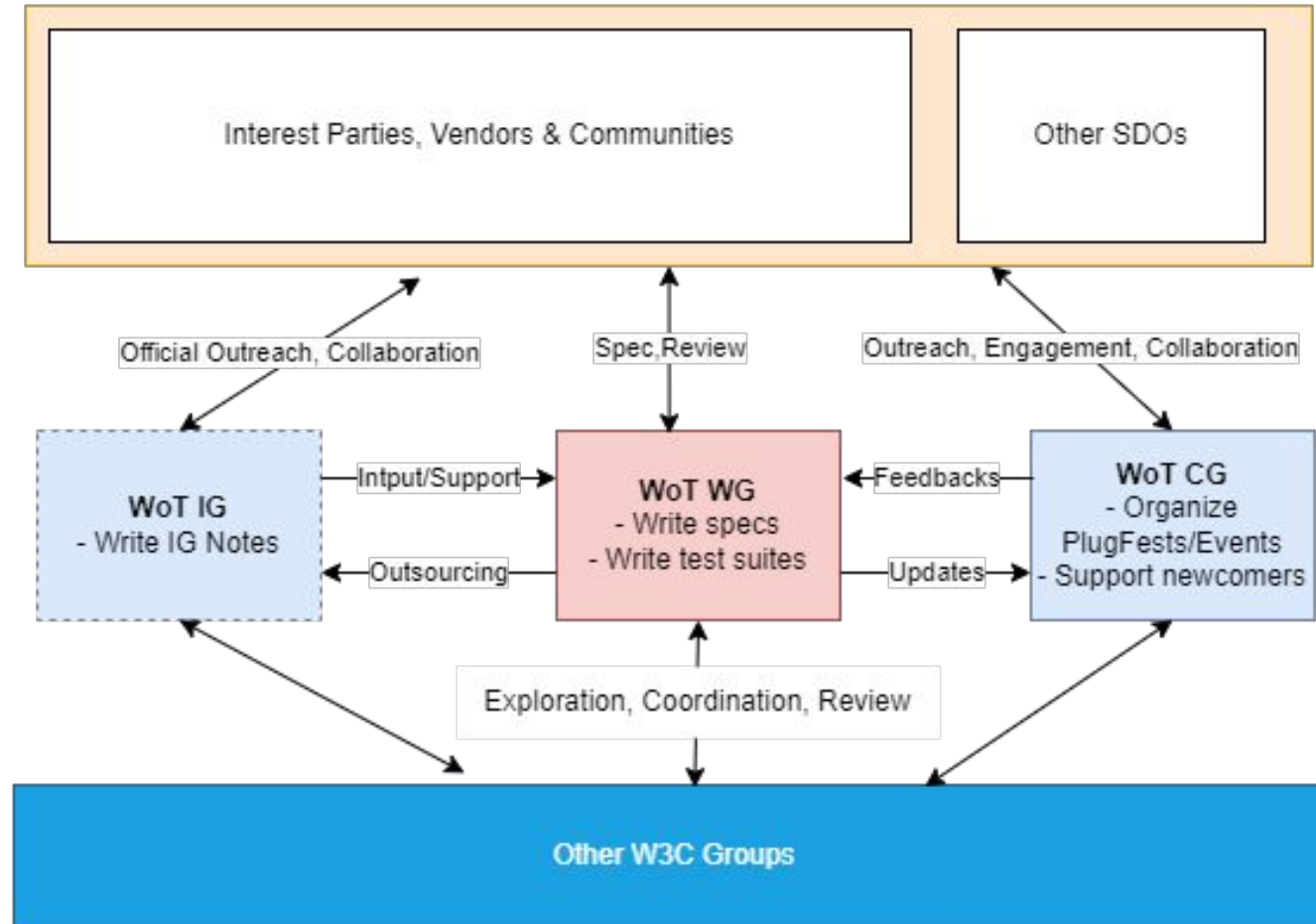
W3C Web of Things - Current Setup



Collaboration with the IG and WG

- We will agree on it separately from the charter
 - <https://github.com/w3c/wot-cg/blob/main/wot-ig-collaboration.md>
- Goals of the collaboration
 - CG can bring use cases and increase the outreach of WoT
 - A single public image of WoT (Webpage, Social Media, etc.)
 - Easier inclusion of non-members to the Plugfests
- Next steps
 - IG will agree on what current marketing activities can be transferred to CG and the CG will iterate on that

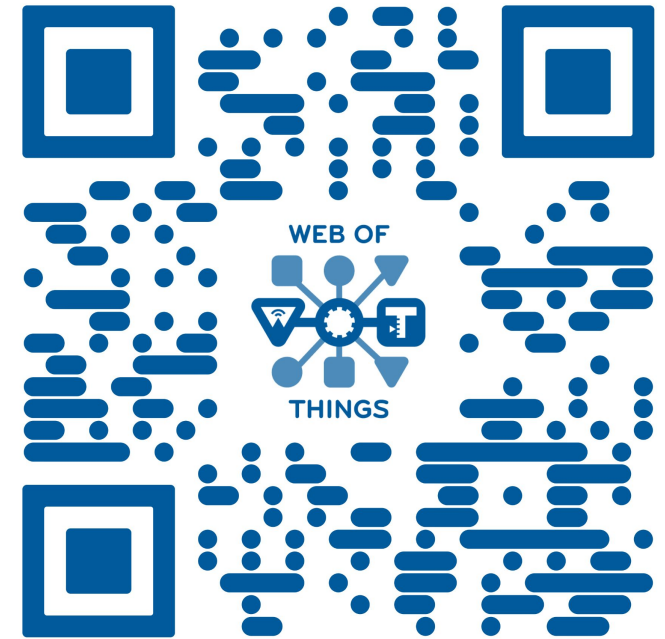
W3C Web of Things - Next Possible Setup



Next CG Event

One of our main goals is to build a community. But where will this community be hosted? How should we communicate?

To discuss this and more we will have the first Web of Things event oriented directly to **community building!**



Next CG Event - Agenda (tentative)

1. Welcome
2. **Luca Barbato**: Project SIFIS Home (20 min)
 - a. Questions
3. **Philipp Blum**: How to build a community
 - a. Questions & discussion
4. Wrap up

Stay in Touch

- Open GitHub Issues or start GitHub Discussions at <https://github.com/w3c/wot-cg>
- Send Emails to public-web-of-things@w3.org
- A communication platform discussion will take place at the next CG event

Meeting Minutes

Online at <https://www.w3.org/2022/09/13-wot-cg-minutes.html>

Subsequent slides were filled during the meeting and tidied up afterwards

Expectations from the CG Participants

- Use cases from the community can be brought to WG
- Bringing solutions developed by the CG back to the WG

Expectations **on** the CG Participants

- Getting inputs on what “big items” that the WG should work on, i.e. new work that should be started and how the charter can be shaped

Topics of Interest

Daniel Dersén: Standards connected to Smart Cities. Can W3C do what we have done with [DCAT](#) in this field as well?

- Could one standard be in a dominant position in this space?
- Breakout session tomorrow about Smart Cities
[https://www.w3.org/wiki/TPAC/2022/SessionIdeas#Web-based Digital Twins for Smart Cities](https://www.w3.org/wiki/TPAC/2022/SessionIdeas#Web-based_Digital_Twins_for_Smart_Cities)
- Climate Neutrality is important in this domain but it is also a broader topic

Digital Twins is an important topic that is mentioned 3 times in the call. A digital twin only event can be planned.

Snapshot of the Participants in the Call

