

# W3C Web of Things Community Group

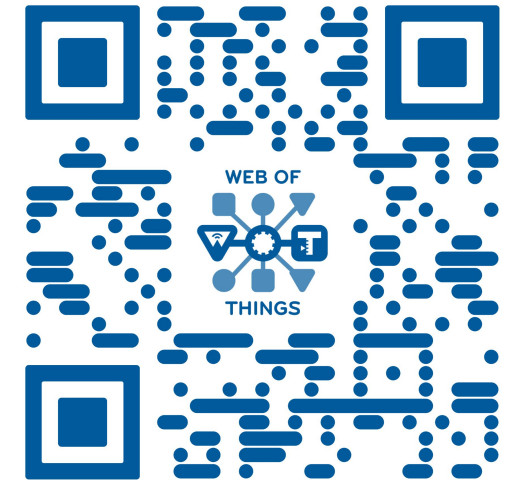
Online Meetup 0

Cristiano Aguzzi - Ege Korkan

22 September 2022

# Agenda

- Welcome
- **Luca Barbato**: Project SIFIS Home (20 min)
  - Questions
- **Philipp Blum**: How to build a community
  - Questions & discussion
- Next CG Event Announcement
- Wrap up



Slides are publicly available

[https://docs.google.com/presentation/d/1u80IKdJnq4bqRTtJ4IP2rwVph\\_VI\\_fuvxYi2iZy9sz8/edit?usp=sharing](https://docs.google.com/presentation/d/1u80IKdJnq4bqRTtJ4IP2rwVph_VI_fuvxYi2iZy9sz8/edit?usp=sharing)

# Greetings

## Co-Chairs:

- Ege Korkan
  - Email: [ege.korkan@siemens.com](mailto:ege.korkan@siemens.com)
  - Twitter: [@egekorkan](https://twitter.com/@egekorkan), GitHub: [@egekorkan](https://github.com/@egekorkan)
- Cristiano Aguzzi
  - Email: [cristiano.aguzzi@vaimee.com](mailto:cristiano.aguzzi@vaimee.com)
  - Twitter: [@reluciri](https://twitter.com/@reluciri), GitHub: [@relu91](https://github.com/@relu91)

## W3C Web of Things Community Group related web pages:

- [www.w3.org/WoT/](http://www.w3.org/WoT/)
- [www.w3.org/community/wot/](http://www.w3.org/community/wot/) for blog posts
- <https://www.w3.org/groups/cg/wot> for *administrative* information

# W3C WoT CG Meetups

The Web of Things **implementers** and **enthusiasts** gather together to present their stories and ideas around the standards

- Open to the public
- Usually online, but we are also planning events in real life
- Might have a precise theme or scope
- Occasion to reach a wider community
- Gather feedback and answer questions
- Have a nice time together

# Logistics

- Minute Taking: <https://irc.w3.org/> with channel #wot-cg or [this link](#)
  - Use q+ and present+
  - Ege Korkan will be scribing
- Chat: Use the embedded chat function of Teams
- Emails can be sent to [public-web-of-things@w3.org](mailto:public-web-of-things@w3.org)
- GitHub Repository: <https://github.com/w3c/wot-cg>

# Speakers

Luca Barbato 

Long time open source developer, he fixed and made plenty of mistakes (mis)managing memory accesses in Gentoo and Videolan until he started using and contributing to Rust. He is writing a pure rust implementation of Web of Things as part of his efforts in the Horizon 2020 project [SIFIS-Home](#).



# Speakers

Philipp Blum 

- Tech-Blogger ([Tabtech.de](https://www.tabtech.de), bought by GIGA Tech)
- TV commercials, Online-Marketing, Development (Tollabox)
- Big data analytics & MarTech ([Webtrekk](https://www.webtrekk.com), bought by Mapp Digital)
- Cryptocurrencies & DLTs ([IOTA Foundation](https://www.iota.org))
- Pushing Open Source and Open Standards forward ([Bind.systems](https://www.bind.systems))



# Video Platform Choice

We are free to choose a platform for the video conferencing. Some well known solutions:

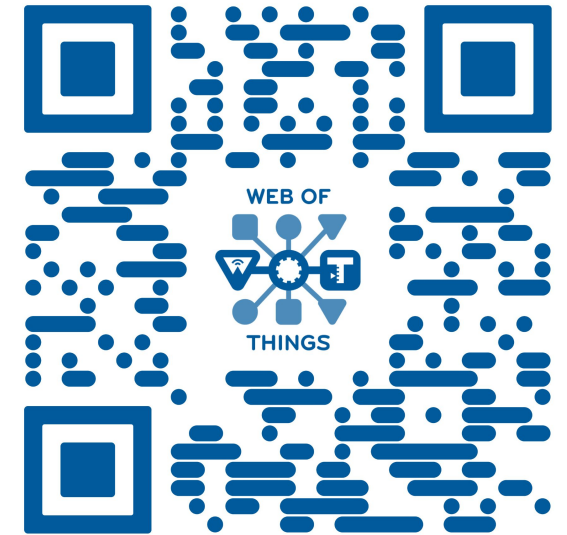
- Jitsi: Tried in Kickoff, some participants had problems.
- Zoom: Chairs do not have license. Official limit of 40 minutes
- Microsoft Teams: Ege Korkan has license through Siemens AG
- Cisco Webex: Works well in W3C WoT WG and IG. Need to request W3C for “sponsorship”
- Google Meet: Can be tested but no license. Official limit of 1 hour.
- Streamyard: Made for 1 talking to many events. 20h per month limit.
- Depending on the choice of chat platform, something embedded in it.



# Next CG Event

Next week Monday 3pm CEST we will have a discussion on what we can do for a better collaboration with the W3C WoT IG and WG.

- Event information is available online at <https://www.w3.org/events/meetings/972f4d5c-7b67-4811-8f04-d4c2349f8cef>
- Joining instructions to follow today



# Stay in Touch

- Open GitHub Issues or start GitHub Discussions at <https://github.com/w3c/wot-cg>
- Send Emails to [public-web-of-things@w3.org](mailto:public-web-of-things@w3.org)
- All future events are visible in our calendar at <https://www.w3.org/groups/cg/wot/calendar>

# Meeting Minutes

<https://www.w3.org/2022/09/22-wot-cg-minutes.html>