

wot-rust introduction

Online Meeting

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Intro - Me

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Part of some opensource communities (Gentoo, Videolan, ...)

Lately I'm focused on [rust](#).

And I'm participating to [SIFIS-Home](#).

Intro - SIFIS-Home

- It is an [Horizon 2020 project](#).
- We try to demonstrate you can have a trustworthy connected home.
- Focus on security and interoperability
 - No single point of failure
 - Open Standards
 - Software development guidelines
 - Among those we warmly suggest to use [rust](#).



Intro - Rust

- We suggest to use it since more than half of the bugs in large software happens to be related to memory faults that [rust](#) makes impossible.
 - Ask Microsoft [about it](#).



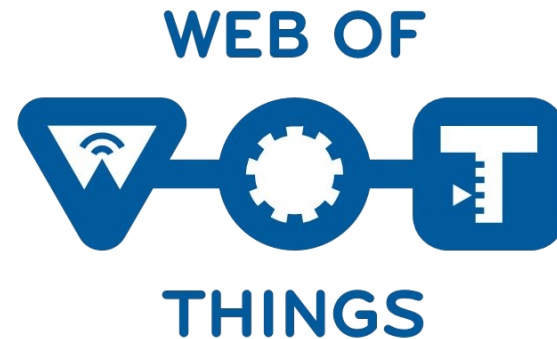
Intro - Rust

- On top of the safety features, the ecosystem around it makes fairly easy to write code that runs fast and pretty much everywhere
 - Including the embedded/bare-metal targets



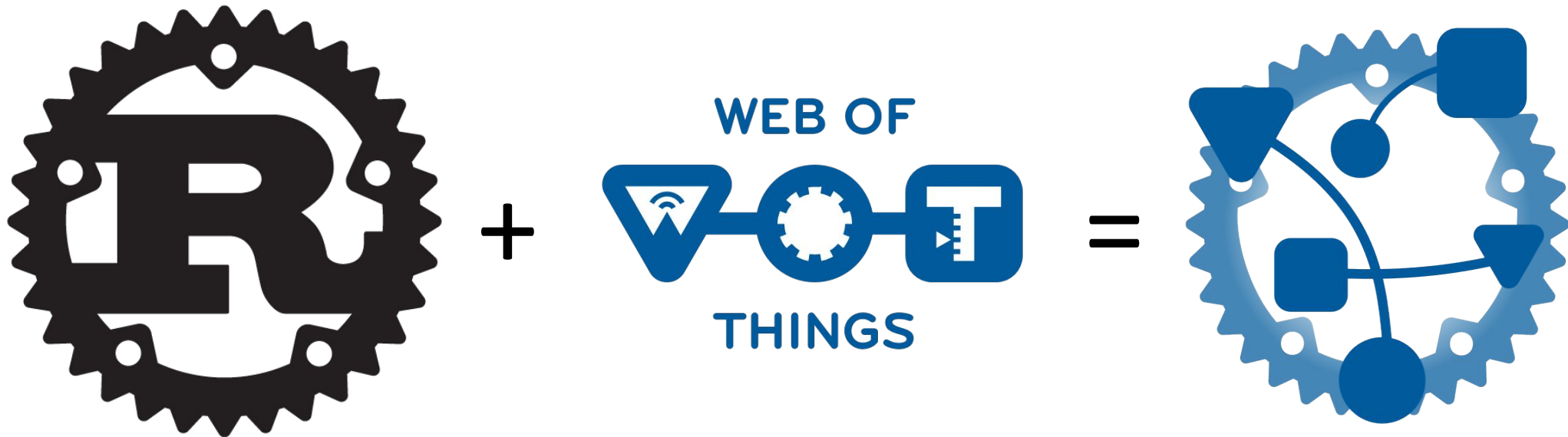
Intro - Web of Things

- SIFIS-Home also focuses on Open Standards
 - In the opinion of a number of the consortium partners WoT is one of the most promising.
 - And it fits perfectly our specific need of being able to describe with high granularity what are the risks in using a connected device.



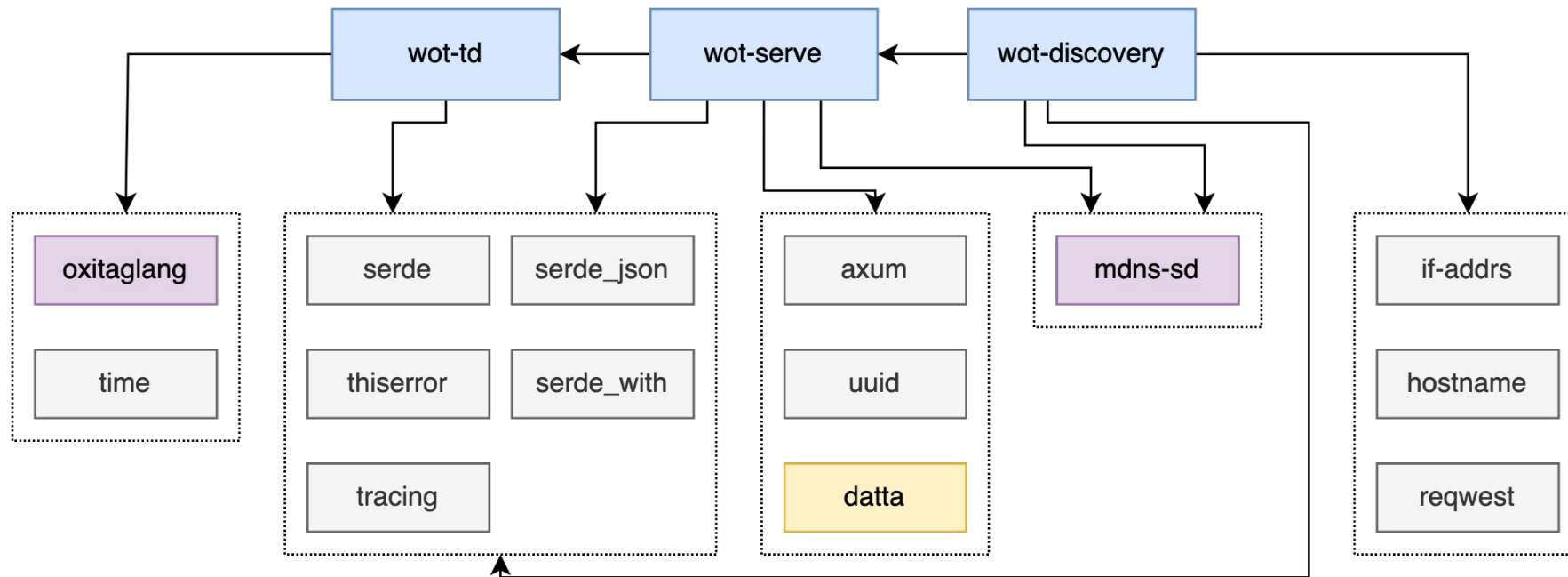
wot-rust

- After getting a proof-of-concept working using [webthings-rust](#) and some hacking, we decided to make an implementation from scratch
 - We needed a project large enough to test our developer guidelines
 - We wanted to satisfy our sifis-specific needs without imposing them to other projects



wot-rust

- [wot-rust](#) is a collection of crates (packages in rust-jargon)
- We try to split the concerns
 - [wot-td](#) is focused only on deserializing/serializing and manipulating Thing Descriptions
 - [wot-serve](#) builds on top of it and tries to streamline building and running Servients.
 - [wot-discovery](#) uses both to implement discovery and directory



wot-td

- It implements a builder pattern that tries to prevent at compile time most of the misuses

```
let thing = Thing::build("My Lamp") <- (title) => Thing, ThingBuilder<Nil, ToExtend>
  .finish_extend() => ThingBuilder<Nil, Extended>
  .id("urn:dev:ops:my-lamp-1234") => ThingBuilder<Nil, Extended>
  .attype("OnOffSwitch") => ThingBuilder<Nil, Extended>
  .attype("Light") => ThingBuilder<Nil, Extended>
  .description("A web connected lamp") => ThingBuilder<Nil, Extended>
  .security(|b| b.no_sec().with_key("nosec_sc").required()) <- (name) => ThingBuilder<Nil, Extended>, SecuritySchemeBuilder<()>
  .property("on", |b| { <- (name, f) => PropertyAffordanceBuilder<...>
    b.finish_extend_data_schema() => PropertyAffordanceBuilder<...>
    .attype("OnOffProperty") => PropertyAffordanceBuilder<...>
    .title("On/Off") => PropertyAffordanceBuilder<...>
    .description("Whether the lamp is turned on") => PropertyAffordanceBuilder<...>
    .form(|b| b.href("/properties/on")) => PropertyAffordanceBuilder<...>, FormBuilder<Nil, (), Nil>
    .bool()
  }) => ThingBuilder<Nil, Extended>
  .link_with(f)
link(...)~ Method fn(self, impl Into<String>) -> ThingBuilder<Other, Status> fn(self, F) -> ThingBuilder<Other, Status>
link_with(...)~ Method fn(self, F) -> ThingBuilder<Other, Status> Add an additional link to the Thing Description, with specified
  .attype("BrightnessProperty") optional fields.
  .title("Brightness")
  .description("The level of light from 0-100")
  .form(|b| b.href("/properties/brightness"))
```

wot-td

- It implements a builder pattern that tries to prevent at compile time most of the misuses
- It leverages [serde](#) to serialise and deserialise from and to json, or any other format that has a serde implementation e.g. [ciborium](#).

```
.property("on", |b| {
  b.finish_extend_data_schema()
  .atype("OnOffProperty")
  .title("On/Off")
  .description("Whether the lamp is turned on")
  .form(|b| {
    b.href("/properties/on")
    .http_get(get_on_property)
    .http_put(put_on_property)
    .op(wot_td::thing::FormOperation::ReadProperty)
    .op(wot_td::thing::FormOperation::WriteProperty)
  })
  .bool()
})
.property("brightness", |b| {
  b.finish_extend_data_schema()
  .atype("BrightnessProperty")
  .title("Brightness")
  .description("The level of light from 0-100")
  .form(|b| {
    b.href("/properties/brightness")
    .http_get(get_brightness_property)
    .http_put(put_brightness_property)
    .op(wot_td::thing::FormOperation::ReadProperty)
    .op(wot_td::thing::FormOperation::WriteProperty)
  })
  .integer()
  .minimum(0)
```

```
"properties": {
  "brightness": {
    "@type": "BrightnessProperty",
    "description": "The level of light from 0-100",
    "forms": [
      {
        "href": "/properties/brightness",
        "op": [
          "readproperty",
          "writeproperty"
        ]
      }
    ],
    "maximum": 100,
    "minimum": 0,
    "readOnly": false,
    "title": "Brightness",
    "type": "integer",
    "unit": "percent",
    "writeOnly": false
  },
  "on": {
    "@type": "OnOffProperty",
    "description": "Whether the lamp is turned on",
    "forms": [
      {
        "href": "/properties/on",
        "op": [
```

wot-td

- It implements a builder pattern that tries to prevent at compile time most of the misuses
- It leverages [serde](#) to serialise and deserialise from and to json, or any other format that has a serde implementation e.g. [ciborium](#).
- It has an extension system
 - It lets you attach structured data as you build the thing
 - It lets you deserialize the same structured data

```
#[serde_as]
#[skip_serializing_none]
#[derive(Debug, Clone, Deserialize, Serialize, PartialEq, Eq, Hash)]
struct MessageHeader {
    #[serde(rename = "htv:fieldName")]
    pub field_name: Option<String>,
    #[serde(rename = "htv:fieldValue")]
    pub field_value: Option<String>,
}

#[serde_as]
#[skip_serializing_none]
#[derive(Debug, Clone, Deserialize, Serialize, Default, PartialEq, Eq, Hash)]
struct Response {
    #[serde(rename = "htv:headers")]
    #[serde(skip_serializing_if = "Vec::is_empty")]
    pub headers: Vec<MessageHeader>,
    #[serde(rename = "htv:statusCodeValue")]
    pub status_code_value: Option<usize>,
}

#[serde_as]
#[skip_serializing_none]
#[derive(Debug, Clone, Deserialize, Serialize, Default, PartialEq, Eq, Hash)]
struct Form {
    #[serde(rename = "htv:methodName")]
    pub method_name: Option<Method>,
}

#[derive(Debug, Clone, Deserialize, Serialize, PartialEq, Eq, Hash)]
struct HttpProtocol {}

impl ExtendableThing for HttpProtocol {
    type InteractionAffordance = ();
    type PropertyAffordance = ();
    type ActionAffordance = ();
    type EventAffordance = ();
    type Form = Form;
    type ExpectedResponse = Response;
    type DataSchema = ();
    type ObjectSchema = ();
    type ArraySchema = ();
}
```

```
let property = r#" => &str
{
    "href": "/things{?offset,limit,format,sort_by,sort_order}",
    "htv:methodName": "GET",
    "response": {
        "description": "Success response",
        "htv:statusCodeValue": 200,
        "contentType": "application/ld+json",
        "htv:headers": [
            {
                "htv:fieldName": "Link"
            }
        ]
    }
}
"#;

let expected = Form { => Form<HttpProtocol>
href: "/things{?offset,limit,format,sort_by,sort_order}".into(),
response: Some(ExpectedResponse {
    content_type: "application/ld+json".into(),
    other: super::Response {
        headers: vec![super::MessageHeader {
            field_name: Some("Link".into()),
            field_value: None,
        }],
        status_code_value: Some(200),
    }
}
```


wot-serve

- It leverages the **wot-td** extension system to build the application server router as you build the **Thing Description** itself.

```
.property("on", |b| {
  b.finish_extend_data_schema()
  .atype("OnOffProperty")
  .title("On/Off")
  .description("Whether the lamp is turned")
  .form(|b| {
    b.href("/properties/on")
    .http_get(get_on_property)
    .http_put(put_on_property)
    .op(wot_td::thing::FormOperation)
    .op(wot_td::thing::FormOperation)
  })
  .bool()
})

.property("brightness", |b| {
  b.finish_extend_data_schema()
  .atype("BrightnessProperty")
  .title("Brightness")
  .description("The level of light from 0-100")
  .form(|b| {
    b.href("/properties/brightness")
    .http_get(get_brightness_property)
    .http_put(put_brightness_property)
    .op(wot_td::thing::FormOperation::ReadProperty)
    .op(wot_td::thing::FormOperation::WriteProperty)
  })
  .integer()
  .minimum(0)
})

#[derive(Debug, Default, Serialize, Deserialize, Clone)]
pub struct ServientExtension {
  /// Listening address
  #[serde(skip)]
  addr: Option<SocketAddr>,
  /// Thing type
  #[serde(skip)]
  thing_type: ThingType,
}

#[doc(hidden)]
/// Form Extension
#[derive(Debug, Default, Serialize, Deserialize, Clone)]
pub struct Form {
  #[serde(skip)]
  method_router: MethodRouter
}

impl<Other, Href, OtherForm> HttpRouter for FormBuilder<Other, Href,
where
  Other: ExtendableThing + Holder<ServientExtension>,
  OtherForm: Holder<Form>,
{
  type Target = FormBuilder<Other, Href, OtherForm>;

  /// Route GET requests to the given handler.
  fn http_get<H, T>(mut self, handler: H) -> Self::Target
  where
    H: Handler<T, axum::body::Body>,
    T: 'static,
  {
    let method_router = std::mem::take(&mut self.other.field_mut(
      self.other.field_mut().method_router = method_router.get(hand
      self
    }
  }
}
```

wot-serve

- It leverages the **wot-td** extension system to build the application server router as you build the **Thing Description** itself.
- It manages the mDNS advertisement

```
Running `target/debug/lamp`
2022-09-19T16:39:22.278330Z DEBUG mdns_sd::service_daemon: new socket bind to 0.0.0.0:5353
2022-09-19T16:39:22.278714Z DEBUG lamp: listening on 0.0.0.0:3000
2022-09-19T16:39:22.299215Z DEBUG mdns_sd::service_daemon: register service ServiceInfo { ty_domain: "_wot._tcp.local.", sub_domain:
None, fullname: "mybf2fafa3139540509dbecfbb1207666c._wot._tcp.local.", server: "enyo.lan.local", addresses: {192.168.1.212}, port: 30
00, host_ttl: 120, other_ttl: 4500, priority: 0, weight: 0, properties: {"td": "/.well-known/wot", "type": "Thing"}, last_update: 166
3605562278 }
2022-09-19T16:39:22.299344Z DEBUG mdns_sd::service_daemon: broadcast service mybf2fafa3139540509dbecfbb1207666c._wot._tcp.local.
```

```
> dns-sd -B _wot._tcp
Browsing for _wot._tcp
DATE: ---Mon 19 Sep 2022---
18:40:34.085 ...STARTING...
Timestamp    A/R    Flags  if Domain                Service Type      Instance Name
18:40:34.086 Add      3    6 local.                _wot._tcp.        mybd729b6943214caeb527e15626162967
18:40:34.086 Add      2    6 local.                _wot._tcp.        mybf2fafa3139540509dbecfbb1207666c
```

wot-discovery

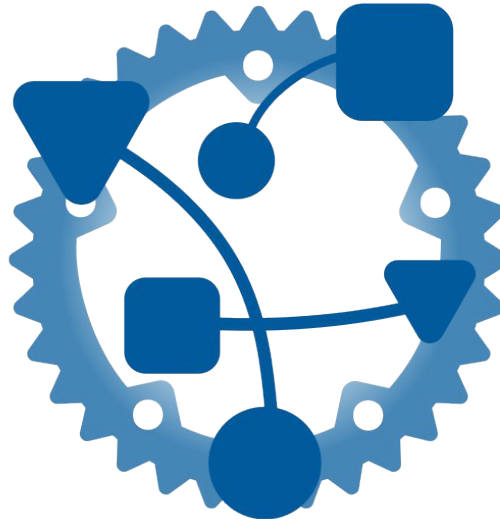
- Very Work in Progress
- Reacts to mDNS broadcasts
- Fetches the Thing Descriptions and stores them
- Uses **wot-serve** to provide the directory service as a Thing

```
Running `target/debug/lamp`
2022-09-19T16:39:22.278330Z DEBUG mdns_sd::service_daemon: new socket bind to 0.0.0.0:5353
2022-09-19T16:39:22.278714Z DEBUG lamp: listening on 0.0.0.0:3000
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00, host_ttl: 120, other_ttl: 4500, priority: 0, weight: 0, properties: {"td": "/.well-known/wot", "type": "Thing"}, last_update: 166
3605562278 }
2022-09-19T16:39:22.299344Z DEBUG mdns_sd::service_daemon: broadcast service mybf2fafa3139540509dbecfbb1207666c._wot._tcp.local.
```

```
Running `target/debug/examples/list`
2022-09-19T16:37:53.398687Z INFO list: found "My Lamp" Some("urn:dev:ops:my-lamp-1234")
```

What's next

- The wot-td and wot-serve 0.2 supporting WoT Thing Description 1.1 will be released soon
- Incoming work
 - Add more pre-made building blocks in **wot-serve** (TLS, other security schemes)
 - Provide more built-in extensions such as protocols in **wot-td** and **wot-serve**
 - Complete the **wot-discovery** directory pending the integration with [oxigraph](#)



Questions?

