ABSTRACT: CONFERENCE DIRECTORIES 12/12/96

This directory contains presentations from SCEA's and SCEE's "PlayStation Developers Conference (March96 & April96)"

SCEA

Advanced CD Adv_cd.pdf Advanced GPU Adv_gpu.pdf Advanced GTE Adv_gte.pdf Artist Tools ArtPath.pdf Developers Overview for PlayStation Devovr.pdf GS Library Gs.pdf Introduction to PlayStation Devlopment Intro.pdf PsyQ Development Tools Psyq.pdf SIO (Link Cable, Memory Card, Peripheral) Sio.pdf Sound and Music in Video Games Sound.pdf

SCEE

CD Overview (Part 1) Cd_ovw.pdf
CD Mastering Cdmaster.pdf
Introduction to PlayStation Development Intro.pdf
Memory Cards and Controllers Memcard.pdf
Optimization Optimize.pdf
Sound and Music in Video Games Sound.pdf

We have provided the presentations in Adobe Acrobat PDF format.

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