

PlayStation™

Developer

Support

ABOUT

BBS/CONF

DEV REFS

FAQ/FORM

GRAPH CD

NOTES

PROG CD

TRAINING

Technical Reference CD Catalog

December 1996
CD DTL-S2003
CD Release 1.8

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About this CD

Installing Acrobat Reader

You can use this Catalog and other Acrobat documents more efficiently if Acrobat is installed directly on your hard drive. For Installation details, [click here](#).

Using this Catalog

This Catalog provides direct access to all available PlayStation technical documents. Using this Catalog and Adobe Acrobat Reader, you can:

- 1 **Display the Acrobat version** of any document on this CD. To do this, just click the relevant document title highlighted in [blue](#).
- 2 **Search document groups or the entire CD** for any occurrences of a text string. To do this, use the Search buttons on the cover of this document.
- 3 **Print any page(s) of a document** exactly as it appears in the Acrobat Reader window.

If you have questions about using the Acrobat Reader see the on-line Help for further details.

Contacting Developer Support

Sony Computer Entertainment America:

Please contact us with any questions or comments you may have regarding tools, technical publications or other technical issues:

Developer Support

Sony Computer Entertainment America
919 E. Hillsdale Blvd., 2nd Flr
Foster City, CA 94010

E-mail: devtech_support@interactive.sony.com

WWW: <http://www.scea.sony.com/dev>

BBS: 415 655 8119

FAX: 415 655 5511

Hotline: 415 655 8181

About this CD (continued)

Sony Computer Entertainment Europe:

Please contact us with any questions or comments you may have regarding tools, technical publications or other technical issues:

Developer Support

Sony Computer Entertainment Europe

Waverley House

7-12 Noel Street

London W1V 4HH

E-mail: dev_support@interactive.sony.com

WWW: <http://www.scee.sony.co.uk>

FAX: +44 (0) 171 390 4324

Hotline: +44 (0) 171 390 1680

BBS Directory

	Overview of BBS directory	Readme.pdf
New!	SCEA BBS	SCEA_bbs.pdf
	SCEE BBS	SCEE_bbs.pdf
	SCEJ BBS	SCEJ_bbs.pdf

Conferences Directory

Overview of Conferences directory	Readme.pdf
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SCEA Developers Conference, March '96

Advanced CD	Adv_cd.pdf
Advanced GPU	Adv_gpu.pdf
Advanced GTE	Adv_gte.pdf
Art Pathways	ArtPath.pdf
Developer Overview	DevOvr.pdf
GS	GS.pdf
Introduction	Intro.pdf
PlayStation OS	OS.pdf
Psy-Q	PsyQ.pdf
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Sound	Sound.pdf

SCEE Developer s Conference, April '96

CD Mastering	Cdmaster.pdf
CD Overview	Cd_ovr1a.pdf
Introduction	Intro7.pdf
Memory Card	Memcard7.pdf
Optimizing	Optimize.pdf
Sound	Sound.pdf

Developer Reference Series Directory

[Overview of Dev Refs directory](#)

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Programmer Tools

[CD Emulator](#)

[Cdem.pdf](#)

[CD-ROM Generator](#)

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[DTL-H2000 Manual](#)

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[File Format](#)

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[PlayStation Hardware](#)

[Hrdwr.pdf](#)

[PlayStation OS Guide](#)

[Os.pdf](#)

New! [Psy-Q Manual](#)

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New! [Beta Run-time Library 3.6 Overview](#)

[LibOv36.pdf](#)

New! [Beta Run-time Library 3.6 Reference](#)

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New! [Alpha Sample Browser](#)

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Graphic Artist Tools

[3D Graphics Tool](#)

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[Sprite.pdf](#)

Sound Artist Tools

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FAQ Directory

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	CD	Cd4.pdf
	Development Tools	Dev1.pdf
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New!	CD Emulation	Emul_faq.pdf
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	GS Library	Gs8.pdf
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Forms Directory

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SCEE		
New!	Debugging Station Problems Checklist	Faultdb.pdf
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New!	Debugging Station Problems Checklist	Faultdb.pdf
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New!	Overview of Graphics CD directory	Readme.pdf
New!	Graphic Artist Tools Rel Hist	Relhist.pdf

Psxgraph

AIFF2VAG conversion utility	Aiff2vag.pdf
BMP2TIM conversion utility	Bmp2tim.pdf
DXF2RSD conversion utility	Dxf2rsd.pdf
Material Editor	Meditor.pdf
Mimefilt	Mimflt.pdf
Mimesort	Mimesort.pdf
Mkvab	Mkvab.pdf
Mkvab	Mkvab2.pdf
Movie Converter	Movconv.pdf
Movpack	Movpack.pdf
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TIMUTIL conversion utility	Timutil.pdf
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New! Libgpu for windows	Wingpu.pdf
Src/Preview	
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3rdparty

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SGI	
SGI Data Converters	Readme.pdf

Technical Notes Directory

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	Dcache	Dcache.pdf
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New!	How to use Decicons	Decicons.pdf
	MDEC Technical Note	Mdec.pdf
New!	Memory Card File header	shiftjis.pdf
	Ordering Table	Ordtbl.pdf
New!	PAL Guidelines (SCEE)	Palguide.pdf
New!	PsyQ Driver for H2500	H25bios.pdf
New!	Rev. c	RevC.pdf
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	SCEA Test Group Technical Check	Techeq.pdf
New!	SCEE Dev Support Services	Scee_ds.pdf
New!	SCEE Developer News	Sceenews.pdf
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Programmer Tools CD Directory

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Beta

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Cdgen

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Gnu

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Psx

New! [Overview of PSX directory](#) [Readme.pdf](#)

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[Kanji](#)

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Psxgraph

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Psyq

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continued...

Programmer Tools CD Directory (continued)

	Beta	
New!	User Guide for Gencti	Gencti.pdf
	Debugger	
	Revision History	Readme.pdf
	Using the Debugger	Debugdoc.pdf
	Src/Symmunge	
	Using Symmunge	Readme.pdf
	Src/SN	
	SN notes	Readsn.pdf
	Patchx.cpe fix	Snpatch.pdf
	Windebug	
New!	Overview of Windebug directory	Readme.pdf
	3rdparty	
	<hr/>	
New!	Overview of 3rd Party directory	Readme.pdf
	Alias	
New!	Wavefront	Get_doc.pdf
	Lightwav	
New!	Lightwave	Lightwav.pdf
	3DS	
	3D Studio TOD plug-in release note	Release.pdf
	3D Studio plu-in note	3dsinfo.pdf
	3D Studio TOD plug-in	3dstod_e.pdf
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New!	SGI Data Converters	Readme.pdf
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New!	CodeWarrior for PlayStation	Readme.pdf

Training Directory

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Winter 95

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[Advanced MemoryCard](#)

[A_MemoryCard.pdf](#)

[Advanced Overlay](#)

[A_Overlay.pdf](#)

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[Beginning CD-ROM](#)

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[Beginning Graphics](#)

[B_Graphics.pdf](#)

[Beginning Peripherals](#)

[B_Periph.pdf](#)

[Beginning Sound](#)

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Fall 96

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