Przemysław Zalewski

Full-stack web and Windows app developer, currently living in Wroclaw. Ready to work on your next project!

AGE 26

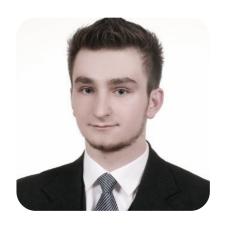
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Education and work experience

In 2014 I have earned Bachelor of Science degree in Computer Science on Faculty of Computer Science and Management of Wroclaw University of Science and Technology.

Contracted work

September - October 2014

IT4Biznes Marcin Hatalak \cdot RatingSpeed \cdot Windows Phone app \cdot C#, XAML

August - September 2014

IT4Biznes Marcin Hatalak · Fast-coffee · Windows Phone app · C#, XAML

February - March 2013

Cube Investments Sp.z o.o. · Kwejk.pl · Windows Phone app · C#, XAML

August 2010 - January 2011, November - December 2012

Red Dot Games · I Am Rich The Game · Windows PC, Store app · C++, C#, DirectX

September - November 2009

Red Dot Games · Platformer game engine · Game engine with level editor · C#, XNA

Job paths

Since 2016

Full-stack web developer · JavaScript

2013 - 2016

Windows app developer · C#

Before 2013

Game developer · C++, C#

Skills

Web

JavaScript (ES6+) · React · Redux · CSS · Responsive design · HTML · node.js · Express.js · Flexbox

Windows

C# · ASP.NET · XAML · LINQ · Entity Framework · MS SQL · IIS · Windows Phone

Tools

Visual Studio · Visual Studio Code · ReSharper · Git · Babel · npm · Webpack · ESLint

Languages

English (B2) · Polish (native) · JavaScript (ES6+) · C# · C++ · Haskell

Projects

Driving licence tests

Responsive web app for preparing for the polish driving theory exam.

My responsibilities

Writing the front-end with React.js, styling with CSS, designing resposive, mobile friendly views

Database design and implementation of custom static database as code modules system

Open sourcing test questions and explanations along with an edit system based on Git

Reactive view model using MobX

Kwejk.pl

Windows Phone app

Client

Cube Investments Sp.z o.o.

My responsibilities

Development of Windows Phone application based on client's provided project using XAML, MVVM and C# Integration of existing web APIs

Collaboration with the project owner and the rest of the team Implemented monetization through different ad networks Deploying updates after the release

Promegle

Anonymous web chat application.

My responsibilities

Writing the front-end with React.js, Redux and custom styling solution

Implementing message queue system and reactive

immutable database solution

Implementing video calling over WebRTC along with the

signaling server

Automatic image classification using Yahoo's Not Safe For

Work deep neural model running on Docker

Integrating with legacy ASP.NET long polling servers and C# code

RatingSpeed

Windows Phone app

Client

IT4Biznes Marcin Hatalak

My responsibilities

Development of Windows Phone application using XAML,

MVVM and C#

Implementing network speed measurement, test results statistics and upload

statistics and upload

Implementing the design provided by the client

Preparing app for publishing in the Windows Store and providing app updates

Interests and future goals

My interests

Functional programming · Language design · Deep neural networks · User experience design · App development · Security User interfaces design · Dogs 🚯

My goals

Learn Haskell well, publish code on GitHub and contribute to an open source project, write more tests and explore TDD approach, increase presence on StackOverflow, give a public speach about programming.

Wyrażam zgodę na przetwarzanie moich danych osobowych zawartych w mojej ofercie pracy dla potrzeb niezbędnych do realizacji procesu rekrutacji (zgodnie z Ustawą z dnia 29.08.1997 roku o Ochronie Danych Osobowych; tekst jednolity: Dz. U. z 2002r. Nr 101, poz. 926 ze zm.).