

## **United Defense Front Charter**

### **Key Pillars of the Alliance:**

- I. Self Determination - Nations have the freedom to choose what they feel is best, unless in the event of mutual defense voted on by members.
- II. Neutrality - We are dedicated to the neutrality and stability of our members.
- III. Free Trade - Openness towards each other in trade
- IV. Defense - All nations are compelled to work together for common defense
- V. Infrastructure- Building mutual defensive, transit, and cultural structures and icons.

### **Membership:**

#### **I. Member:**

##### **Requirements for Joining:**

- To become a member, another state must be nominated by one other nation in the UDF and receive a unanimous vote by all voting representatives within the alliance.
- All contracting parties will be required to defend each other from threats.
- All countries are required to follow the 5 pillars of the alliance.

### **Voting**

1. Each nation shall have one vote in the alliance per bill. Bills, outside of those dealing with situations outlined in the constitution as requiring unanimous consent, shall be required to meet a  $\frac{3}{4}$  majority vote by voting members of the alliance to pass.

1.1. Bills shall be submitted by either a head of state of a member nation, or a representative for a member nation. Bills shall be posted in a #Bills channel in the United Defense Front Charter Discord.

1.2. Bills must be voted on within 24 hours unless every member votes. Bills can be resubmitted if they are not passed within this 24 hours. If a bill is not passed within 24 hours it shall be considered 'dead' until otherwise renewed.

1.3. Vetoing previously passed bills must be done via a new bill.

1.4. If a nation does not vote on a bill within 24 hours it automatically becomes an "abstain" that follows the will of the alliance defined as the majority vote of the member nations that have already voted.

### **Security Council**

-The UDF Security Council shall consist of a representative from each member nation, chosen

in the way that member nation sees fit, and the respective head of state of each member nation.

### **Defensive Council**

-The UDF Defensive Council shall consist of individuals from member nations deemed capable by representatives and heads of state in PVP, and other defensive abilities.

### **Kicking Members:**

1.1. To be removed from the UDF, there must be a unanimous vote by existing members minus Country being kicked. For a nation to be kicked there must be a just and reasonable cause, defined by an egregious breaking the alliance charter.

1.2. Voting for the removal of a member nation must be done via bill in the #bills alliance discord channel.

### **Freedoms of the State**

1.1. Member states are allowed to have external diplomacy, so long as it does not violate the foreign policy of the UDF.

### **Defensive Wars**

1.1. For a defensive war to occur there must be a clear situation that requires one to occur. These situations include obvious attacks on the sovereignty of a member nation by another nation, terrorist attacks from NGA's/Hostile groups, or clear attacks upon a member nation by another nation or group.

1.2. Defensive wars do not require a vote within the alliance, as per the mutual defense pillar of defense.

### **Offensive Wars**

1.1. Offensive wars require a certain threshold to be reached in order for a declaration to be considered via vote. These situations that would meet the threshold are obvious and proveable malicious intent from other nations or alliances, and clear and distinct hostile intentions from other nations or groups to member nations in the alliance.

1.2. Acting outside of the vote, disregarding the vote, or circumventing the vote a member nation gives up the right to mutual defense in all cases and is immediately submitted for removal from the alliance.

### **Alliance Positions**

- Alliance Spokesperson

1.1. The Alliance Spokesperson shall be chosen by vote every month via a free and open election between individuals in member states of the alliance. In order to run for alliance spokesperson one must be a representative or head of state from a member state in the alliance.

1.2. The term of alliance spokesperson shall last for one month.

1.3. There shall be no restrictions on the amount of time someone can run for alliance spokesperson.

1.4. Alliance spokesperson may be impeached by a  $\frac{3}{4}$  vote.

· UDF Strategic Commander

1.1. UDF Strategic Commander shall be chosen by vote after recommendations have been given by representatives from member nations. This shall be a person of high PvP skill and knowledge of civ defensive structures and design. They shall serve until impeached.